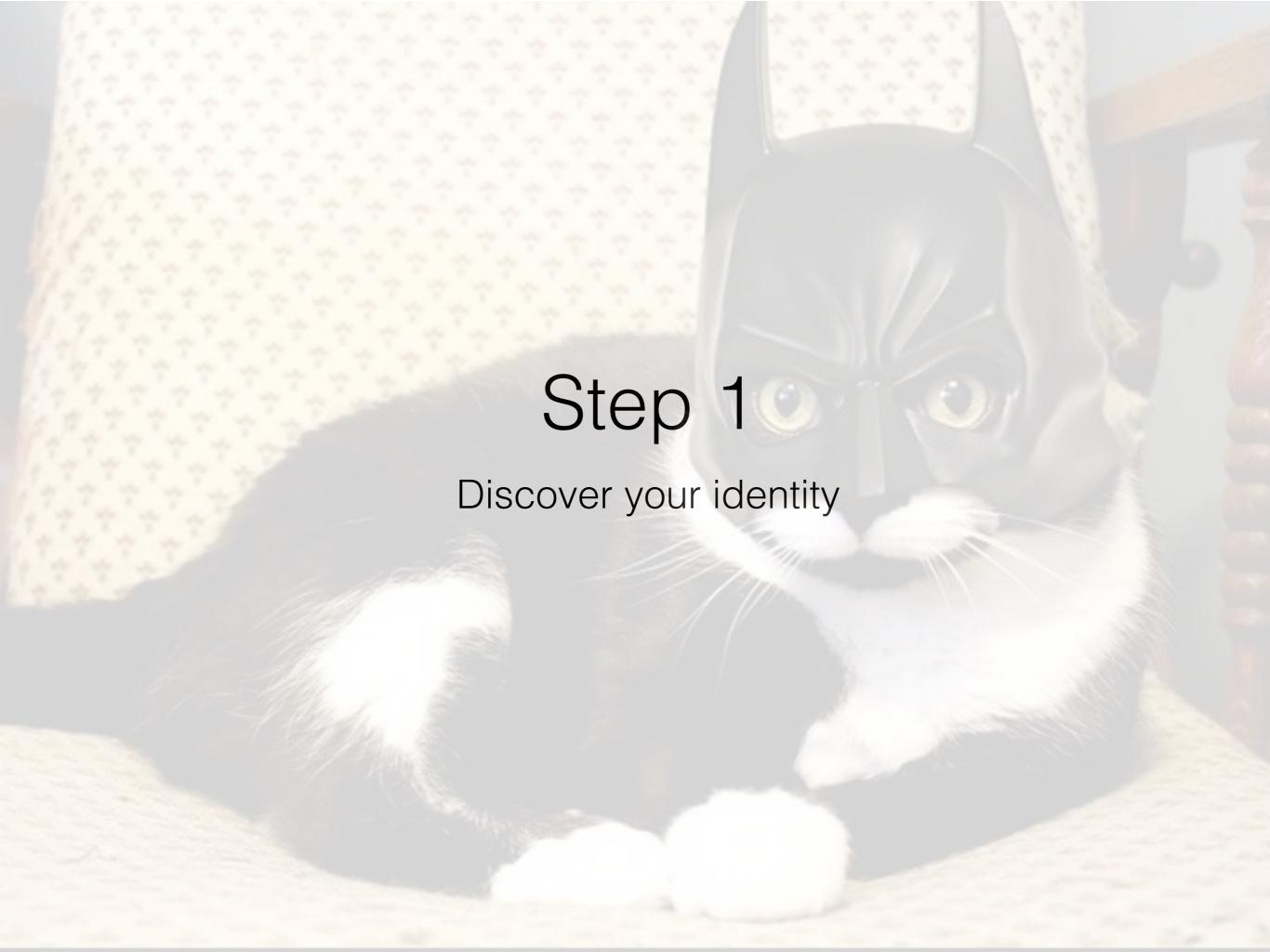
Self-guided learning A (pocket-sized) survival guide

Where Do I Start?

- Discover your identity
- Find and work with people more talented than yourself
- Work on a real project
- Get paid



Strengths are easy to find

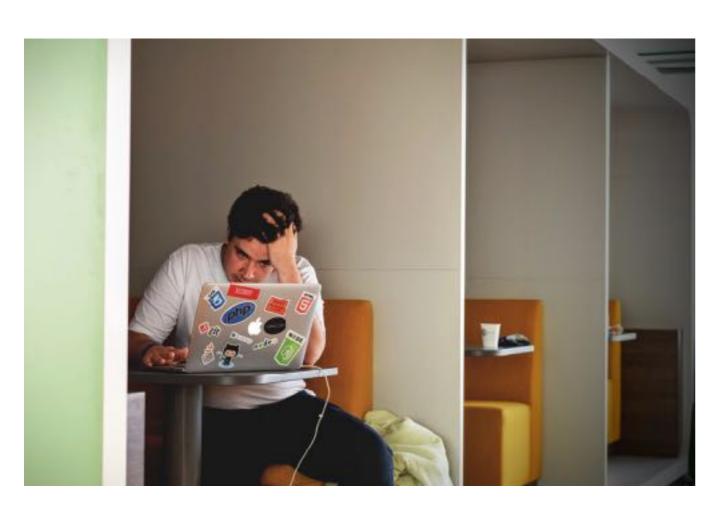
Examples:

- Animating pixels
- Graphic design/art direction
- Making websites responsive
- Making small apps that solve real problems

Strengths are easy to find

- Your greatest strength is your home—a place to return to when you're feeling frustrated or drained
- Safety is fine, but if you stay home too often, you won't meet anyone and your skills will atrophy

Weaknesses are painful but essential



- We are conditioned to avoid pain
- Failure feels like a waste of time, but is it?
- Leaving your comfort zone provides instant perspective

Weaknesses are painful but essential

- Developing a weakness into even a small strength builds confidence and enriches your career
- Sometimes, improving a weakness bears no fruit.
 Stop working on it and leave it behind
- Find your breaking point

Evolve

Public Speaking

Optimization

QA Tester

CSS

React

Animation

Technical Writer

JavaScript

Vue

Desktop Apps

Database

Angular

Python

MongoDB

Go

Graphic Design

Node

Java

Clojure

Refine

"I am a JavaScript Engineer with a focus in developing mobile applications."

Step 2

Find and work with people more talented than yourself

Who are these people?



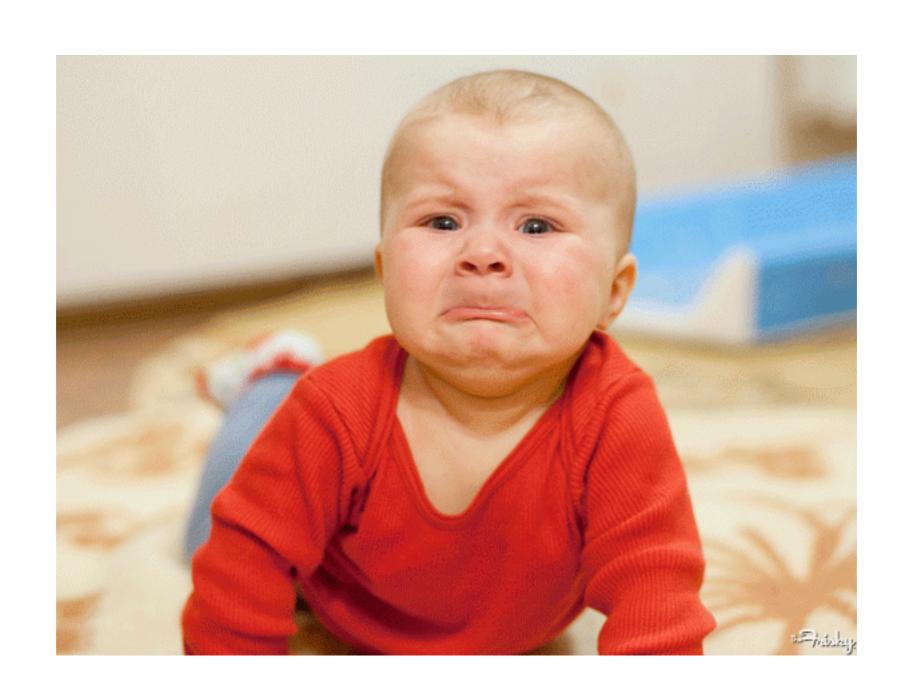
Finding People Who Can Help

- Attend good meet-ups
- Join Stack Overflow (read the guidelines first before asking a question)
- Join GitHub and contribute to open source
- Sign up to several newsletters in the area of your strength

Step 3

Work on a real project

I can't find a project



Projects are all around us

- Build a small website for a friend, from scratch
- Watch project-driven, online-learning courses (Udemy, Treehouse, etc.)
- Try to duplicate the user interface of a site you often visit
- Push your work to GitHub or Bitbucket

Step 4

Get paid

Finding a job

Do this

- Apply for something you really want
- Charge only what you are worth
- Do at least as well as you have to

Don't do this

- Never wing it
- Be careful working for a friend
- If things are truly a disaster, cut your losses and walk away

Bonus tips

- You are only as good as your last commit
- If you cannot work with others, you are hurting your career
- Money should not be a primary motivator
- Learn the language—not just the framework

- Help others whenever you can
- Donate a few dollars to support open source software
- Date stability; marry change
- Move around more



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