Name:	
Price: Weight:	
Weapon Type:	
Element/Other:	
Description:	
☐ Ammunition Item: x	
☐ Melee ☐ Ranged ☐ Other	
Attack Range: Damage:	Properties:
□ Projectile:	
Effects/Stat Modification (Wearer)	
Effects/Stat Modification (Target)	Other Info: