Anthony Mendoza

Software Engineer

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Experience

Software Engineer @ Twitter

01/22 - Present, New York

- Shipped a complete redesign of our headers. The point of this project was to reduce visual excess on our header and make a more pleasant customer experience. This can be seen on every single header on twitter.com there is a blur animation as the user scrolls.
- Helped ship automation of documenting props and types, this is similar to react-docgen but
 we have built our internal one to automate prop documentation and make it easier for all
 developers using our component library to document changes.

Apprentice Software Engineer @ Twitter

02/21 - 01/22, New York

- Part of the web UI team that maintains and builds our internal component library to help our customers ship faster and with more confidence.
 - Create and maintain low-level components such as Text, Buttons, Nav, and Color Tokens.
- Helped ship the new Twitter.com redesign in August 2021.
 - As part of my apprenticeship, my first project was to build our new search bar redesign
 The newly updated search bar was tested on 10% of web users and after positive
 results, it was shipped to all of twitter.com.
 - Revamp multiple components to align more closely with other clients as part of the redesign project.

Education

Flatiron School, Full Stack development Bootcamp

04/20 - 08/20, New York

- 15 Week Software Engineering Immersive Bootcamp
- Curriculum combined emphasis on building strong foundation in core languages (React, Ruby, Rails, JavaScript) as well as ability to pick up other languages and technologies in a short timeframe

Queensborough Community College, Computer Science (A.S.)

06/18 - Pending completion, New York

• Established core understanding of Computer Science principles such as Algorithms, and Data Structures

Skills

Engineering

Javascript

React

TypeScript

Flow

Enzyme

RTL

UI/UX Design