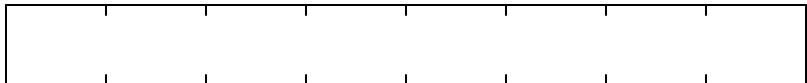
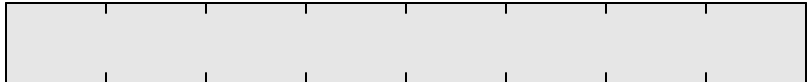


31

24



7

3

2

0



`controller_tras[2:0]`

reset: 3