

# Time for Green MVP - User (Member) Flow

## 1. Landing → Sign Up / Login

### User Action

- Opens the app
- Creates an account or logs in

### System Behavior

- Validates user credentials
- Loads basic profile + dashboard

## 2. Dashboard (Overview Screen)

### User Sees

- Navigation Buttons (Communities, Trainings, Rewards, Events)
- Quick links: Track Action, Communities, Events
- Their points, XP, and progress bar

### Purpose

Give users a sense of activity and motivation immediately.

## 3. Track Tree Planting Action

### User Action

- Clicks “Profile icon” and got to “Profile Setting page”
- Logs a tree planting activity:
- Number of trees
- Location
- Description/photo (optional)

### System Behavior

- Saves the action
- Updates user XP, levels, and Green Points (Redeemable)
- Shows success message + points earned

### Outcome

The user feels rewarded instantly → builds habit & motivation.

## 4. Join or Explore Communities

### User Action

- Opens Communities tab
- Browses local or interest-based green groups
- Joins one with a tap

### Community Features in MVP

- View posts
- Comment or react
- Share achievements

### System Behaviour

- Updates user XP, levels, and Green Points (Redeemable)

### Outcome

User connects with real people → increases engagement & collaboration.

## 5. Explore Climate News (Awareness)

**User Action**

- Opens News tab
- Reads curated climate/environment stories
- Shares or bookmarks interesting content

**Purpose**

Educate users so they take meaningful, informed action.

**6. Take Training Modules/ Courses****User Action**

- Opens Training page
- Views ongoing and available trainings
- Registers by clicking “Enroll”

**System Behavior**

- Adds user to training module
- Allows user to access content
- Updates user XP, levels, and Green Points (Redeemable)

**Outcome**

Users are able to build knowledge and skills towards conservation practises

**7. Participate in Events****User Action**

- Opens Events page
- Views upcoming tree planting or cleanup events
- Registers with one tap

**System Behavior**

- Adds user to event participant list
- Allows check-in on event day (basic)
- Updates user XP, levels, and Green Points (Redeemable)

**Outcome**

Users take real-world action, not just in-app engagement.

**8. User Profile****Includes**

- Total trees planted
- XP, badges, and Green Points
- Joined communities
- Event participation

**Purpose**

Visible progress encourages long-term commitment.

## Flow Diagram

