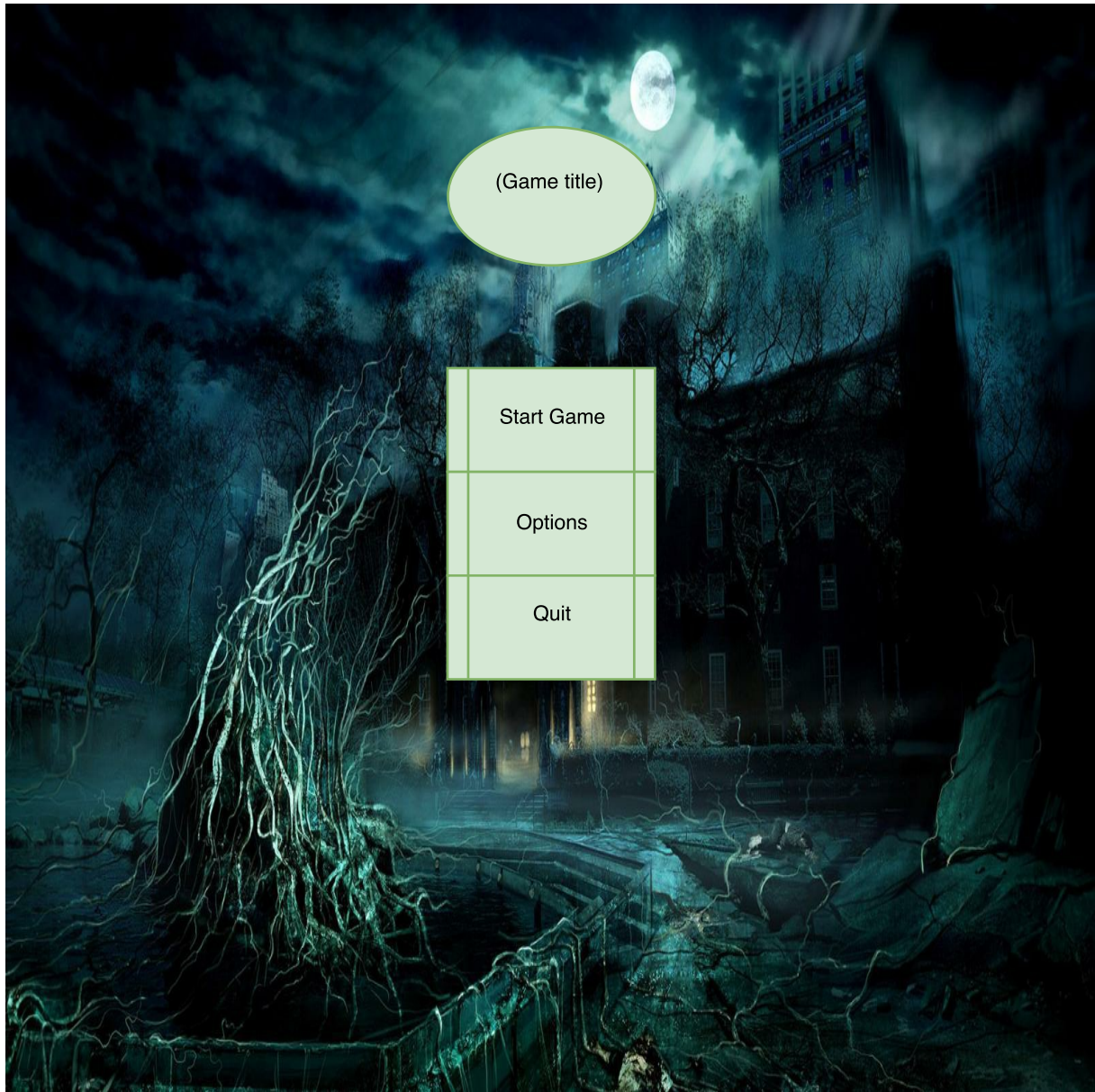
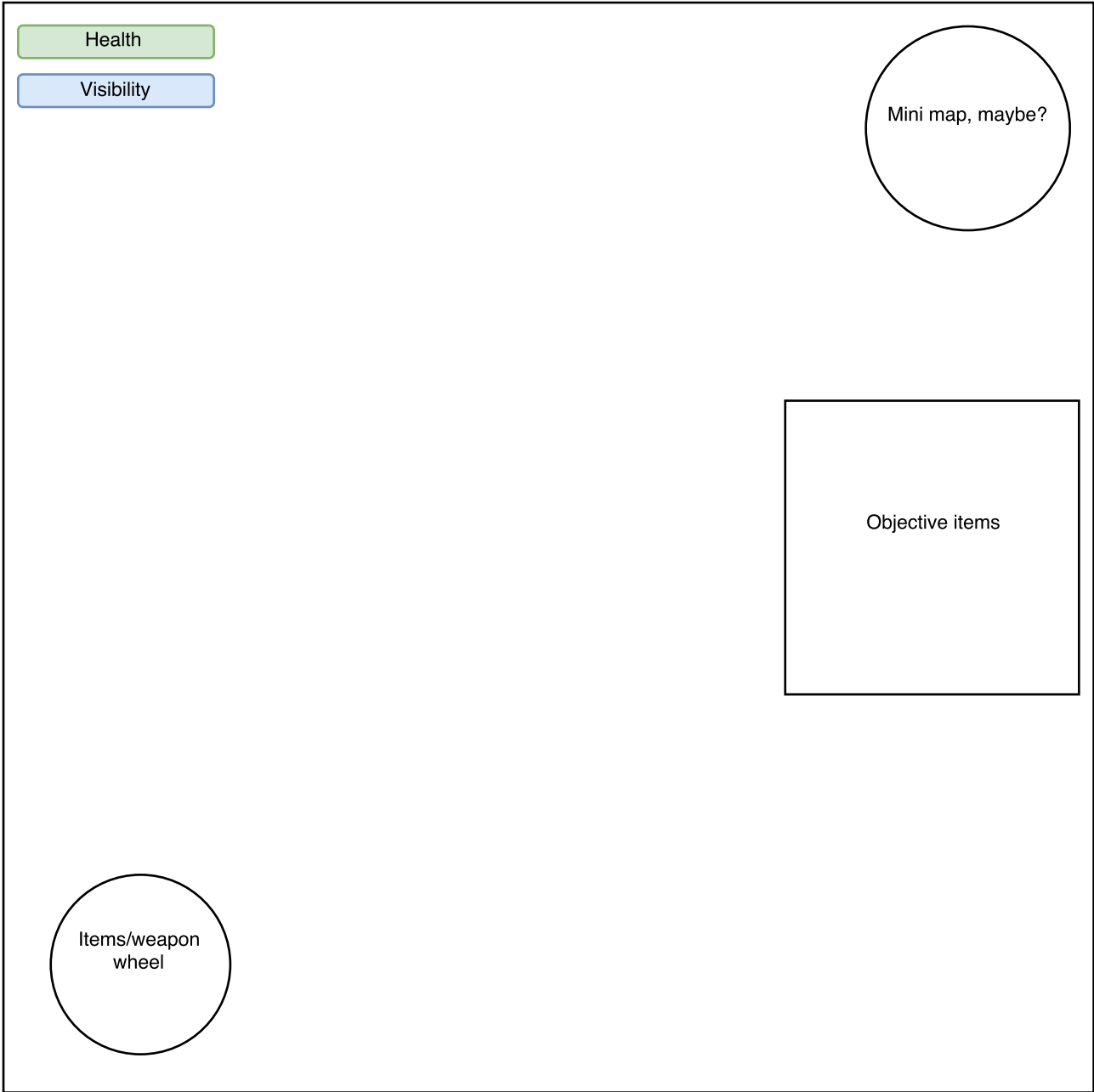


Main Menu



Main menu will include, the start game, options and quit. Also, the menu will include a background with a background music.

In game play screen



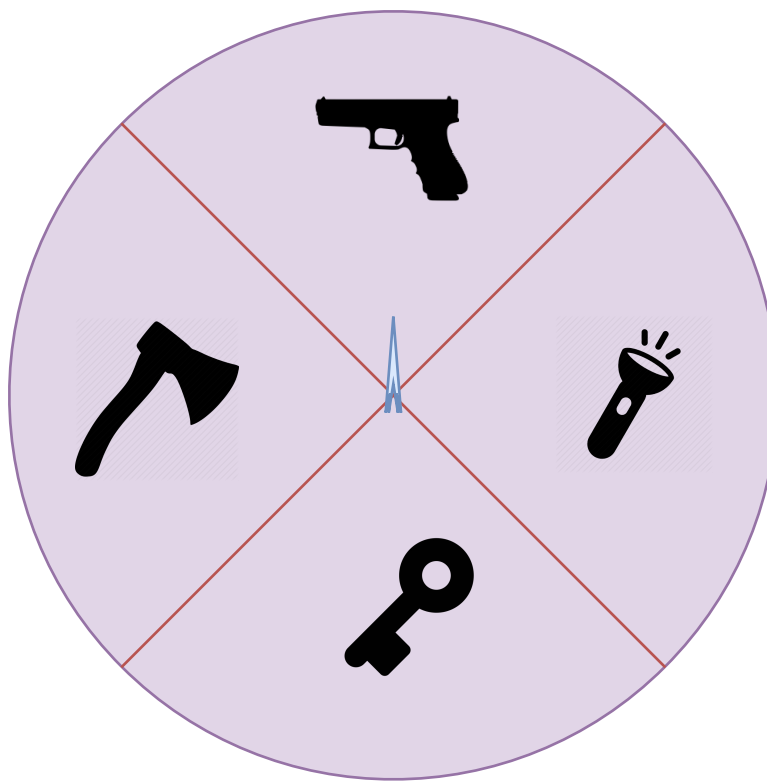
Pause

Objective

Options

Back to  
Menu

## Weapon Wheel



Appears ones the player hit one of the back triggers in the ocules