Part 1: Manual Tests

Bug 1 – Game displays winner as the loser, ie – x wins, game displays "X lost".

X lost

X	0	0
X		
Х		

Bug 2 – Game fills Al's move to slot 3 with a lowercase "o"

Tic Tac JS

0	X	X
0		

<u>Bug 3</u> – Game overlays position 3 even if position is already filled, after turn 3 for the human player.

Tic Tac JS

Tic Tac JS

0	0		0	0	X
X	X		0	X	

<u>Bug 4</u> – Following player's turn 4 the AI does not execute a move, or any subsequent moves.

Tic Tac JS

0	0	X
О	X	X
	Х	

Bug 5 – If human player makes move to slot 3, the game displays an "o" in place of an " χ "

Tic Tac JS

0	0	X
0		
		Χ