# T1A3 Terminal Application

Katchup - "A pomodoro inspired productivity app" By Anthony Huynh

### Katchup!

Key topics covered in this presentation

- What is it?
- What is the pomodoro method?
- Why was this app created?
- Key Features
- App Demo

### Application Overview

- A terminal based app which helps employ the Pomodoro technique
- Customisable Work/Break Times
- Customisable Session Length
- Easy and simple to use

# What is the Pomodoro Technique?

- Time management system
- Break up working periods into 25min chunks
- After working period, a
   5min break follows
- After 4 of these intervals a longer break is taken.

### Inspiration behind Creation

- Use of Pomodoro technique personally
- Convenience
- Challenge
- Improve on a great technique.

### Key Features

# Main Features of Katchup

Work Timer Short Break Timer Long Break Timer Session Counter

## Demo of Application

#### Feature 1 Work Timer

- In Katchup users are able to input their own desired work time
- Gives users the option to change work length as they see fit
- A long break after 4 Katchups

### Short Break Timer

- Employs a short break as specificied by user
- Displays the amount of Katchups completed
- Will not activate every 4 intervals

## Long Break Timer

- User configured
- Will activate every 4 intervals
- Will not activate if last interval

### Session Counter

- Displays Katchups remaining during Work
- Displays Katchups completed during Break

```
def user_input():
    while True:
        try:

        interval = int(input('Please enter work duration (Mins): '))
        short_break = int(input('Please enter short break duration (Mins): '))
        long_break = int(input('Please enter long break duration (Mins): '))
        total_duration = int(input('Please enter number of Katchup sessions you\'d like to complete (Timer will begin after you press Enter): '))
        return interval, short_break, long_break, total_duration

except ValueError:
        print('Please enter a valid input')
        continue
```

```
if __name__ == '__main__':
    session_count = 0
    interval, short_break, long_break, total_duration = user_input()

while session_count < total_duration:
    # Work timer that displays how many sessions are remaining
    print(f'\nKeep Grinding! You\'ve got {total_duration - session_count} Katchups remaining!')
    countdown(interval)
    session_count += 1</pre>
```

```
while session_count < total_duration:
    # Work timer that displays how many sessions are remaining
print(f'\nKeep Grinding! You\'ve got {total_duration - session_count} Katchups remaining!')
countdown(interval)
session_count += 1
# Long break timer occurs after every 4 sessions but not if the it is the last session
if session_count%4 == 0 and session_count!=total_duration:
    print('\nGreat Work! It\'s time for a long break!')
    countdown(long_break)
# Short break timer that adds 1 to session count when finished
else:
    print('\nWell Done! You\'ve earned yourself a short break!')
    countdown(short_break)
    print('\nKatchups Completed: ',session_count, '/',total_duration)</pre>
```