**TELUS Component Library** 

# **ThemeProvider**

Multi-Platform Component

<ThemeProvider>{/\* themed UDS Base components\*/}</ThemeProvider>

### Introduction

import { ThemeProvider } from '@telus-uds/components-base'

Follow the appropriate instructions to add this component in to your app.

### Guidance



ThemeProvider is automatically included in BaseProvider. You don't need to include ThemeProvider separately in your app if you are already using BaseProvider.

ThemeProvider makes a UDS theme available in React context for UDS Base components to consume.

# Theme switching



coming soon!

#### Spacing scale

ThemeProvider exposes the (12 stop) spacing scale corresponding to the UDS theme passed via the useSizingScale hook

```
0 / 0px
1 / 4px
2 / 8px
3 / 16px
4 / 24px
5 / 32px
6 / 40px
7 / 48px
8 / 64px
9 / 72px
10 / 96px
11 / 120px
function SizingScale() {
  const Scale = ({ index }) => {
    const value = useSpacingScale(index)
    return (
      <div>
        {index} / {value}px
      </div>
  }
  return (
    <div>
      {Array.apply(null, Array(12)).map((_, i) => (
        <Scale index={i} key={i} />
      ))}
    </div>
  )
}
```

# **Props**

Name	Type	Platform	Default	Description
themeOptions	shape	standard	{}	An object containing options allowing to customize the theming

Name	Type	Platform	Default	Description
				experience: - `forceAbsoluteFontSizii available on web only; v set to true, allows using absolute font sizing (in pixels, doesn't scale) instead of the relative s (in `rem`, scales depen on the browser settings `contentMaxWidth`: all configuration of the cor max width to be used ir components such as Footnote and Notificatic avoid content to stretch width more then the pay width - `forceZIndex`: available on web only, w set to false, sets zIndex `View` to be `auto` and when true, sets zIndex 'O` (the default from `react-native-web`) - `enableHelmetSSR`: or Web SSR, allows React Helmet to run during server-side rendering. T should be disabled unle web app has been specifically configured to stop React Helmet accumulating instances (which may cause a memory leak). See Reac Helmet's docs: https://github.com/nfl/re helmet

Name	Type	Platform	Default	Description
children <u>.</u> *	node	standard		
defaultTheme <u>.*</u>	shape	standard		