

# **Get started**

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## Installation

## 1. Install

#### Stable

- For protecting from being screenshoted and screen recording captured only, stable version is enough.
- \$ npm install react-native-screenguard --save



\$ yarn add react-native-screenguard



#### Beta

- If you want more customization over the screen protector filter like registerWithBlurView and registerWithImage, install this version.
- \$ npm install react-native-screenguard@beta --save



\$ yarn add react-native-screenguard@beta



Note: Remember to pod install on ios and gradle build on Android again to take effect.

## 2. Linking

- React-native 0.60 and higher: just cd ios && pod install, no additional requirements.
- React-native 0.59 and lower: Please do manual installation as follow

iOS

- i. In XCode, in the project navigator, right click Libraries → Add Files to [your project's name]
- ii. Go to node\_modules → react-native-screenguard and add
   ScreenGuard.xcodeproj
- iii. In XCode, in the project navigator, select your project. Add libScreenguard.a to your project's Build Phases → Link Binary With Libraries

#### Android

- i. Open up android/app/src/main/java/[...]/MainActivity.java
- Add import com.screenguard.ScreenGuardPackage; to the imports at the top of the file
- Add new ScreenGuardPackage() to the list returned by the getPackages()
   method
- ii. Append the following lines to android/settings.gradle:

```
include ':react-native-screenguard'
project(':react-native-screenguard').projectDir = new
File(rootProject.projectDir,'../node_modules/react-native-
screenguard/android')
```



iii. Insert the following lines inside the dependencies block in android/app/build.gradle :

```
compile project(':react-native-screenguard')
```



For Expo user: First, you need to eject Expo or npx expo prebuild in order to use this library, check Expo docs below:

https://docs.expo.dev/workflow/prebuild/



### Post-installation setting for Android important

On Android, from  $_{\rm V0.1.4+}$ , remember to add a little more options as it won't work as expected.

1. Open up [your\_project\_path]/android/app/src/main/AndroidManifest.xml and add
 activity com.screenguard.ScreenGuardColorActivity like below

2. Open up [your\_project\_path]/android/app/src/main/res/values/styles.xml and add style Theme.AppCompat.Translucent like below

## Usage

Note: All features below contain a callback method after a screenshot or screen recording has been taken.

- 1. register
  - (iOS + Android) : Activate the screenguard with your custom background color layout.
  - Android will receive the background color when app in background or inactive state.

```
import ScreenGuardModule from 'react-native-screenguard';
  ScreenGuardModule.register(
      //insert any hex color you want here, default black if null or empty
      '#0F9D58',
      (_) => {
      .....do anything you want after the screenshot
  });
iOS
  □ 0F9D58.mp4 ▼
      0:00 / 0:06
```

Android



## 2. registerWithoutScreenguard

• (iOS + Android) Activate without screenguard, if you just want to detect and receive event callback only.

### 3. registerWithBlurView

- Beta version only. See how to install here
- Activate screenguard with a blurred effect view after captured.
- Blurview on Android using Blurry.
- Accepted a JS object with following parameters:
  - o radius (required): blur radius value number in between [15, 50] (Explain below), throws warning if smaller than 15 or bigger than 50, exception if smaller than 1 or not a number.
  - timeAfterResume (Android only): A small amount of time (in milliseconds) for the blur view to disappear before jumping back to the main application view, default 1000ms

```
import ScreenGuardModule from 'react-native-screenguard';

const data = {
  radius: 35,
  timeAfterResume: 2000,
};

//register with a blur radius of 35

ScreenGuardModule.registerWithBlurView(data, (_) => {
    .....do anything you want after the screenshot
});
```

Explain: Set blur radius smaller than 15 won't help much, as content still look very clear and easy to read. Same with bigger than 50 but content will be shrinked and vanished inside the view, blurring is meaningless. So, between 15 and 50 is enough.

screenguard\_blur.mp4

:14 AM	gbumps/react-native-screenguard: A Native screenshot blocking library for React-Native developer, with background cust
	0:00 / 0:10
4. regi	isterWithImage
• Be	eta version only. See how to install <b>here</b>
• A	ctivate screenguard with a custom image view and background color.
	nageView using SDWebImage on iOS and Glide on Android for faster loading and aching.
• A	ccepted a JS object with following parameters:
	o width: width of the image
	<ul> <li>height: height of the image</li> </ul>

- o uri (required): uri of the image, accept all kinds of image (jpg|jpeg|png|gif|bmp|webp|svg), throws warning if uri is not an image uri;
- backgroundColor: background color behind the image, just like register.
- timeAfterResume (Android only): A small amount of time (in milliseconds) for the blur view to disappear before jumping back to the main view, default 1000ms

import ScreenGuardModule from 'react-native-screenguard';

const data = {
 height: 150,
 width: 200,
 uri: 'https://www.icegif.com/wp-content/uploads/2022/09/icegif-386.gif',
 backgroundColor: color,
 alignment: 5 // Alignment.centerRight
},
//register with an image
ScreenGuardModule.registerWithImage(
 data,
 (\_) => {

Warning: This feature is still in experimental on Android, so please use with caution as some unexpected behaviour might occurs.

### 5. unregister

});

• (iOS + Android) Deactivate the screenguard.

.....do anything you want after the screenshot

ScreenGuardModule.unregister();



## Limitation

- This library support blocking screenshot for iOS 13+, Android 5+ only.
- The protection filter is already activated until you call unregister. So remember to call a function only ONCE for limitting errors and unexpected problems might happened during testing.

- Lib does not support combine feature together yet. (For example you want to use registerWithBlurView combine with register to have a blur view with color behind,.....)
- On Android, if you want to use callback, consider using registerWithoutScreenguard instead, as you may not receive any event after a screenshot has been triggered if using with register.

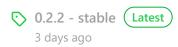
## Contributing

All contributions are welcome! Please open an issue if you get stuck and bugs, or a PR if you have any feature idea, improvements and bug fixing. I'm very appreciate!

## License

MIT

#### Releases 8



#### Contributors 3







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- Objective-C 3.1%

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