

[Home](#)[Guides](#)[Reference](#)[Learn](#)[Data schema for eas.json](#)[Migrate from "expo build"](#)[Build lifecycle hooks](#)[Use private npm packages](#)[Use Git Submodules](#)[Use npm cache with Yarn Classic](#)[Set up EAS Build with a monorepo](#)[Environment variables and secrets](#)[Build APKs for Android Emulators and devices](#)[Build for iOS Simulators](#)[App version management](#)[Troubleshoot build errors and crashes](#)[Install app variants on the same device](#)[iOS Capabilities](#)[Run builds on your own infrastructure](#)[Cache dependencies](#)[Android build process](#)

Build configuration process

Learn how EAS CLI configures a project for EAS Build.

In this guide, you will learn what happens when EAS CLI configures your project with `eas build:configure` (or `eas build` - which runs this same process if the project is not yet configured).

EAS CLI performs the following steps when configuring your project:

1 Ask you about the platform(s) to configure

If you only want to use EAS Build for a single platform, that's fine. If you change your mind, you can come back and configure the other later.



2 Create eas.json