





 Search


-  Home
-  **Guides**
-  Reference
-  Learn

- Build commands for each platform
- Migrate from "expo build"
- Build lifecycle hooks
- Use private npm packages
- Use Git Submodules
- Use npm cache with Yarn Classic
- Set up EAS Build with a monorepo
- Environment variables and secrets
- Build APKs for Android Emulators and devices
- Build for iOS Simulators
- App version management
- Troubleshoot build errors and crashes
- Install app variants on the same device
- iOS Capabilities
- Run builds on your own infrastructure
- Cache dependencies
- Android build process

# iOS build process

Learn how an iOS project is built on EAS Build.

This page describes the process of building iOS projects with EAS Build. You may want to read this if you are interested in the implementation

-  On this page
- Build Process
    - Local Steps
    - Remote Steps
  - Building iOS Projects With Fastlane
    - Default Gymfile