

 Search Home Guides Reference Learn[Build commands for each platform](#)[Migrate from "expo build"](#)[Build lifecycle hooks](#)[Use private npm packages](#)[Use Git Submodules](#)[Use npm cache with Yarn Classic](#)[Set up EAS Build with a monorepo](#)[Environment variables and secrets](#)[Build APKs for Android Emulators and devices](#)[Build for iOS Simulators](#)[App version management](#)[Troubleshoot build errors and crashes](#)[Install app variants on the same device](#)[iOS Capabilities](#)[Run builds on your own infrastructure](#)[Cache dependencies](#)[Android build process](#)

Build for iOS Simulator

Learn how to configure and install build for iOS simulators when using EAS Build.

Running a build of your app on an iOS Simulator is useful. You can configure the build profile and install the

On this page

Configuring a profile to build for simulators

Installing build on the simulator

Running the latest build