

Course

Learning Theory and Advanced Machine Learning

Antoine Cornuéjols

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The course

- Documents

- The book

"L'apprentissage artificiel.

*Concepts et algorithmes. De Bayes et Hume
au Deep Learning"*

V. Barra & A. Cornuéjols & L. Miclet

Eyrolles. 4th éd. 2021

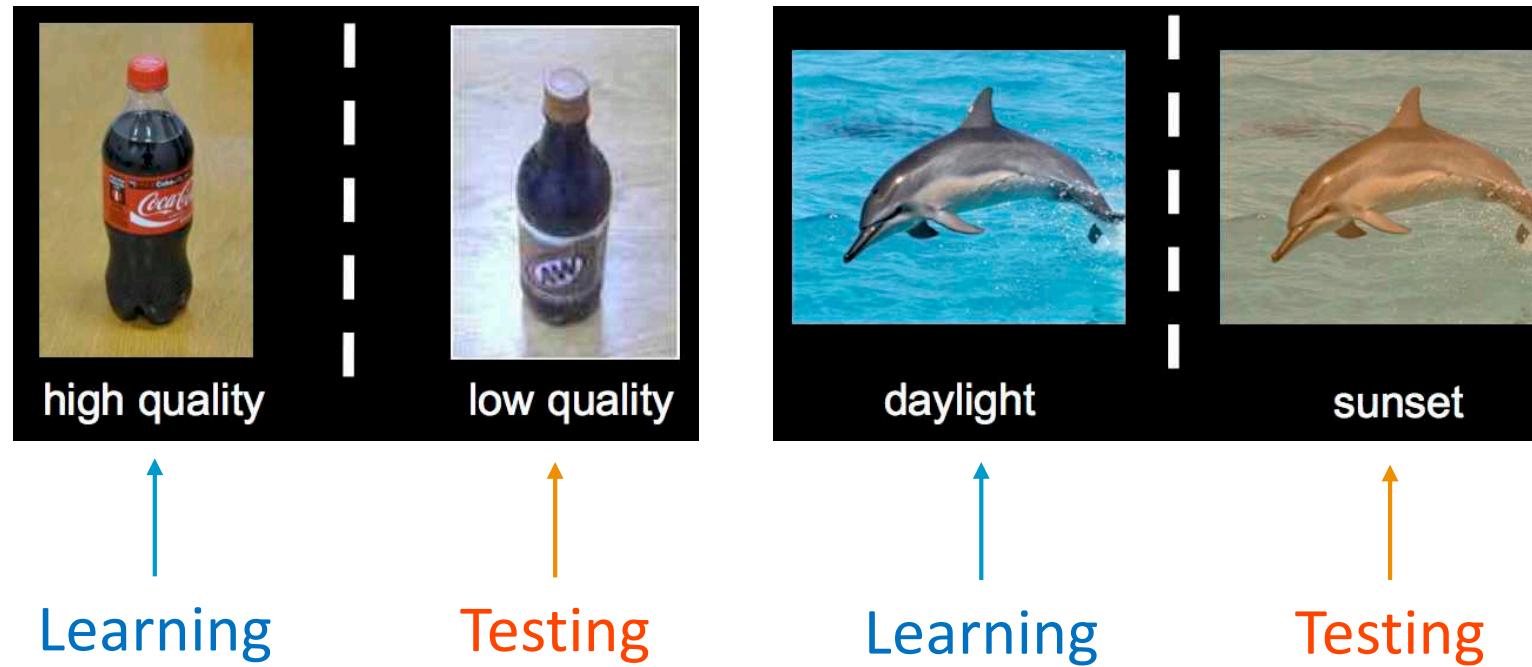
- The slides + information on:

<https://antoinecornuejols.github.io/teaching/Master-AIC/M2-AIC-advanced-ML.html>



The focus of the course

- Out-Of Distribution learning (OOD)
 - Change of distribution between learning and testing



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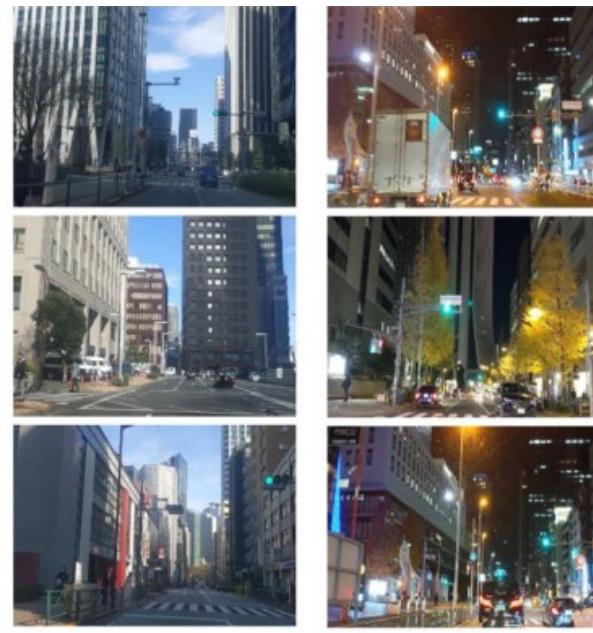
BDD: Daytime
Images



BDD: Nighttime
Images

Learning

Testing



Tokyo: Daytime
Images



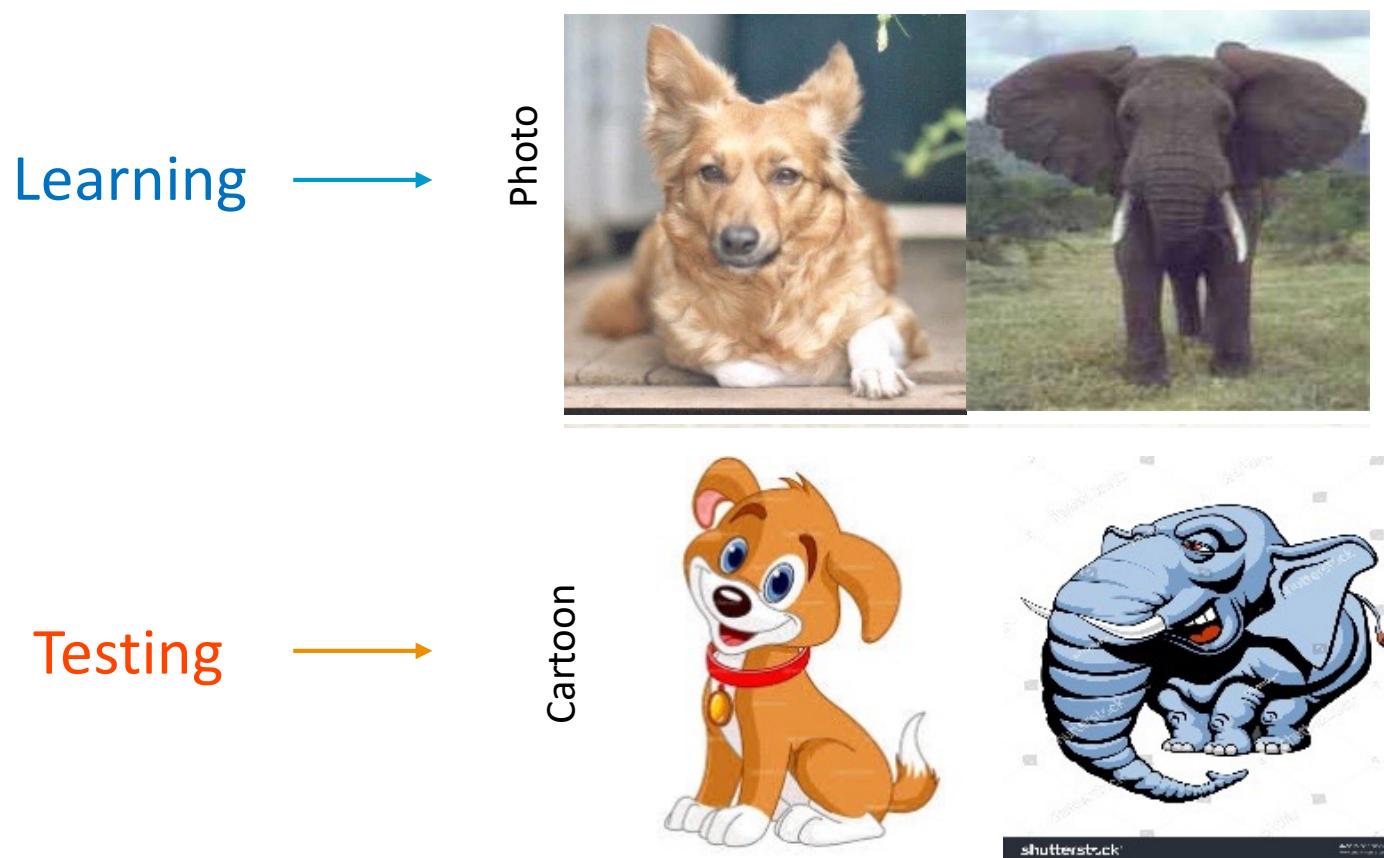
Tokyo: Nighttime
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Learning

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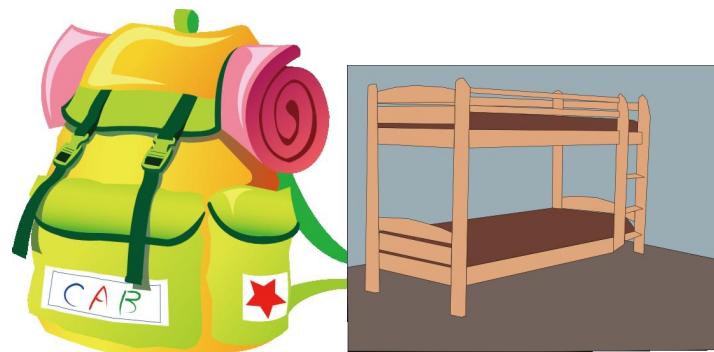
- Out-Of Distribution learning (OOD)
 - Change of domain between learning and testing: Transfer Learning



The focus of the course

- Out-Of Distribution learning (OOD)
 - Change of domain between learning and testing: Transfer Learning

Learning →



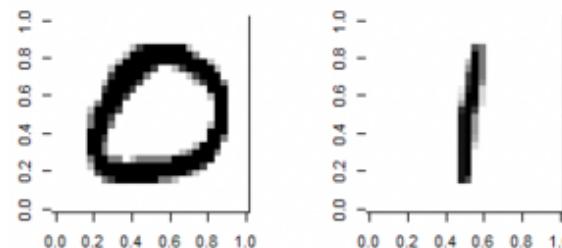
Testing →



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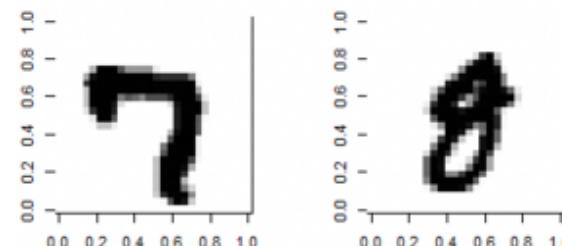
- Out-Of Distribution learning (OOD)
 - Change of domain between learning and testing: Transfer Learning

Learning →



(a) Is it a zero or a one?

Testing →

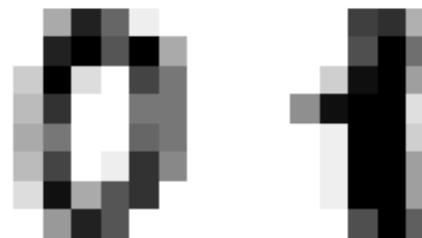


(b) Is it an eight or a seven?

The focus of the course

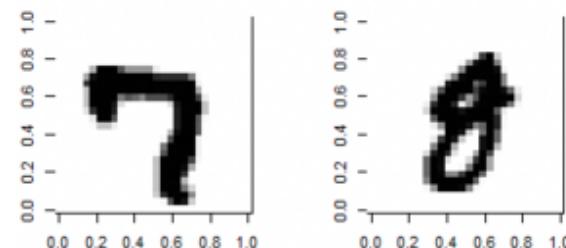
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 - Change of domain between learning and testing: Transfer Learning

Learning →



(a) Is it a zero or a one?

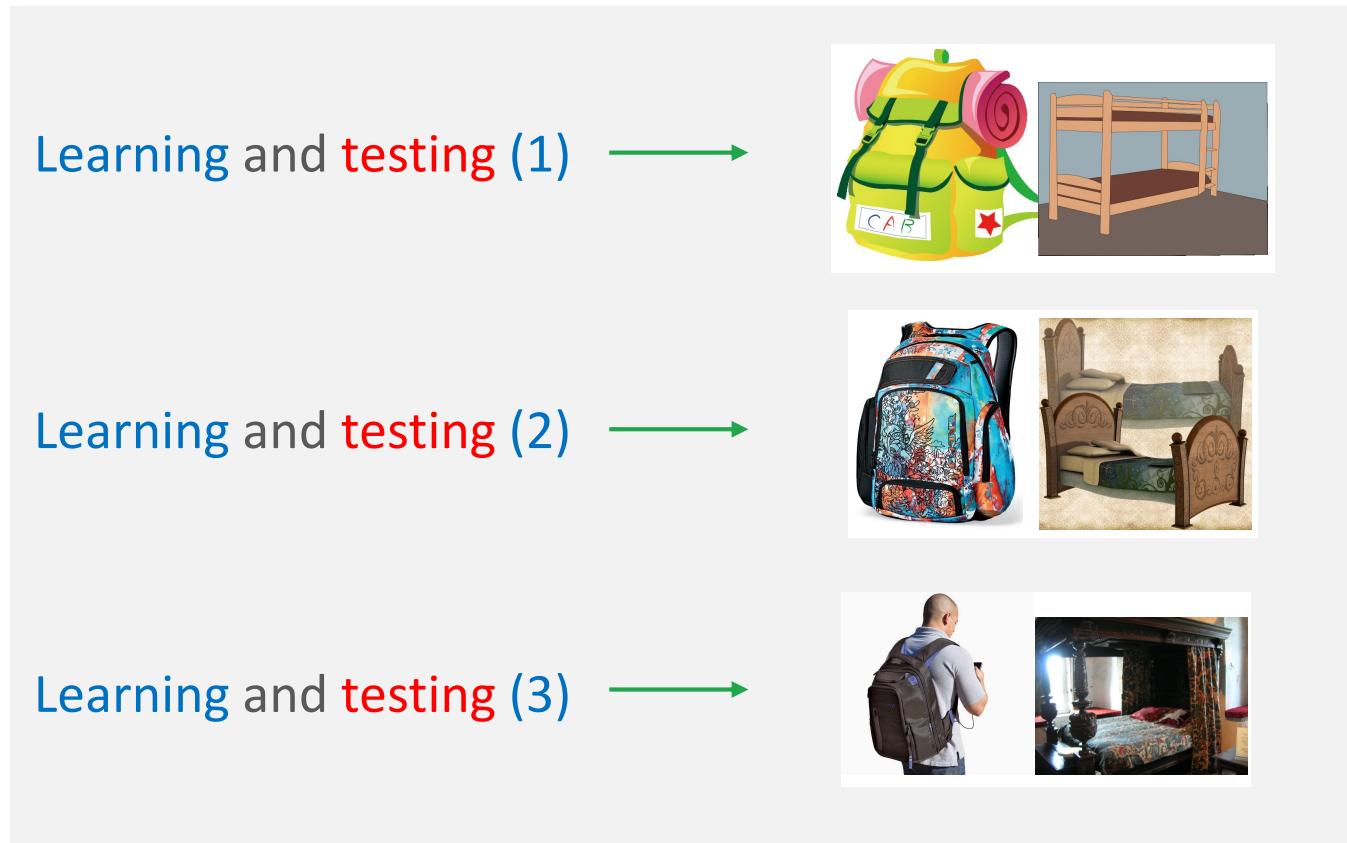
Testing →



(b) Is it an eight or a seven?

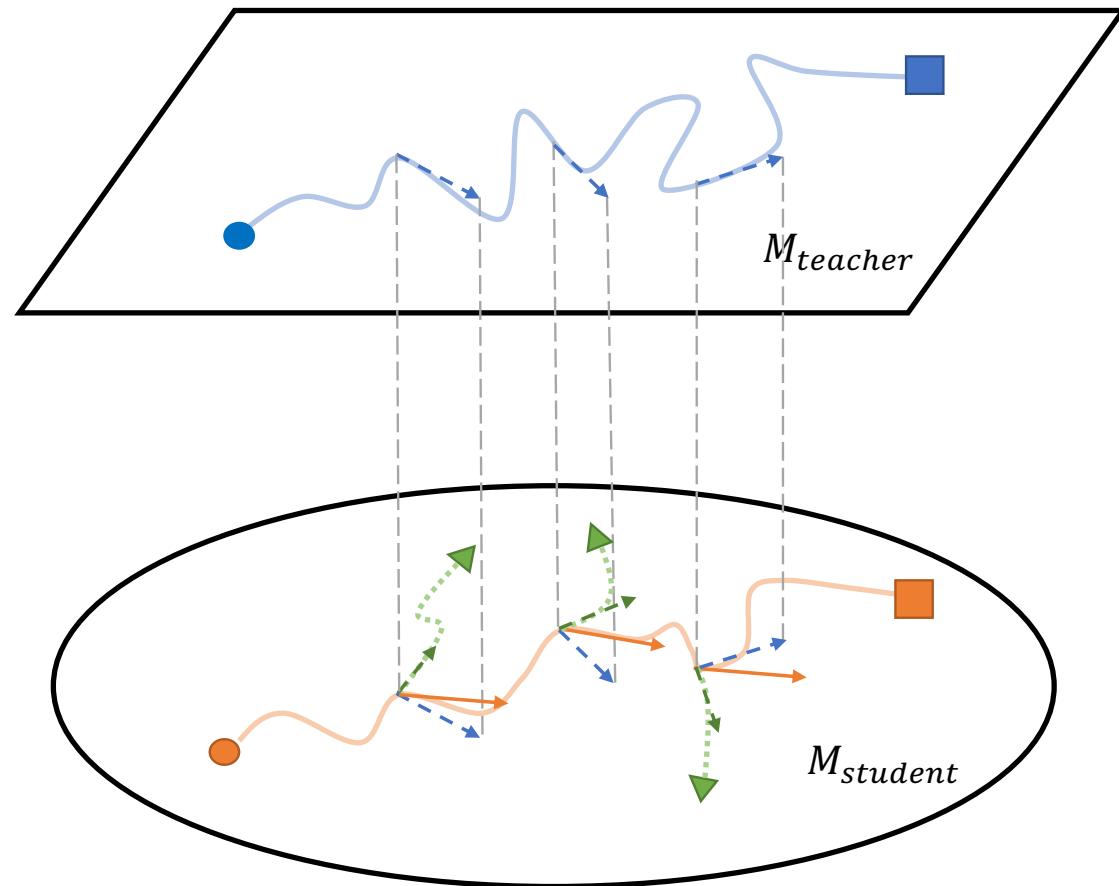
The focus of the course

- Out-Of Distribution learning (OOD)
 - Change of tasks: Long Life Learning



Curriculum
learning

The focus of the course



Curriculum
and
on-line learning

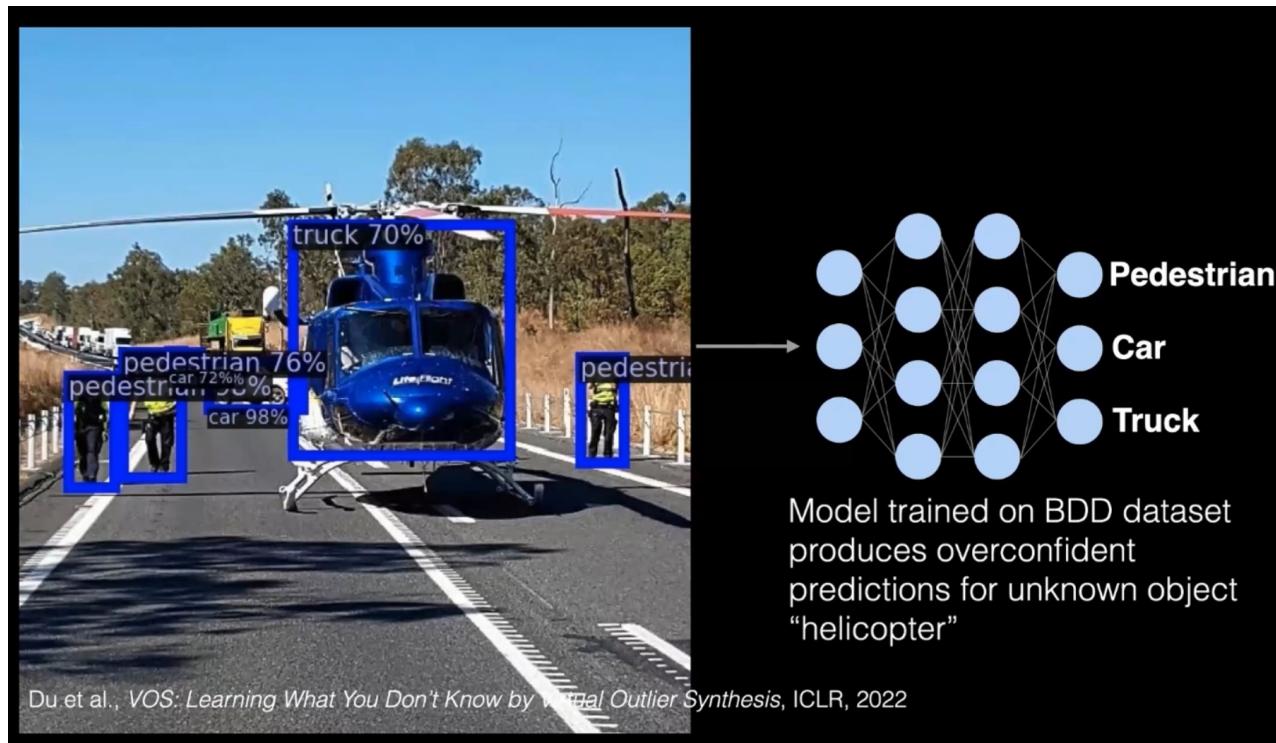
The focus of the course

- Out-Of Distribution learning (OOD)
 - Zero-shot learning

The focus of the course

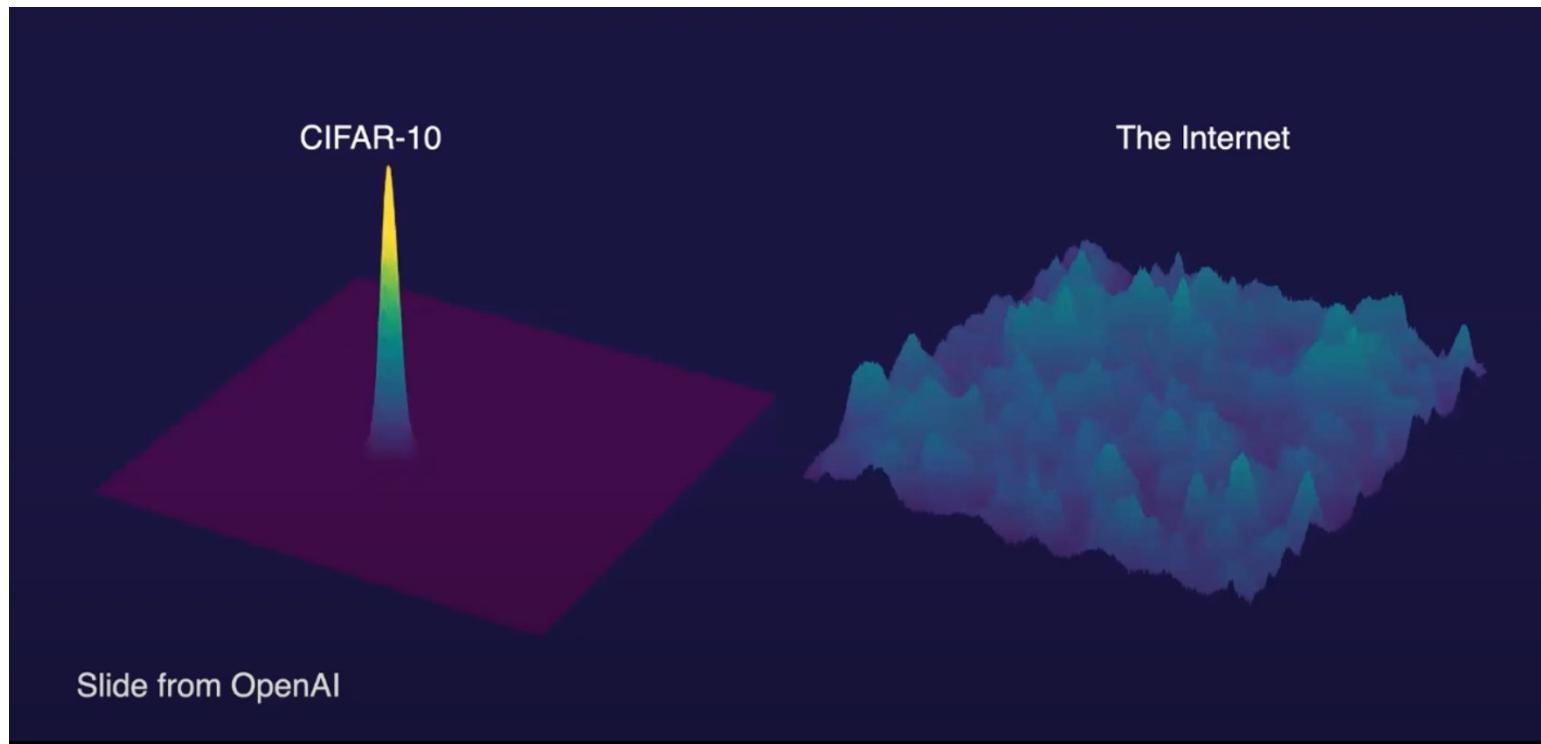
- Out-Of Distribution learning (OOD)
 - Zero-shot learning

What you don't want



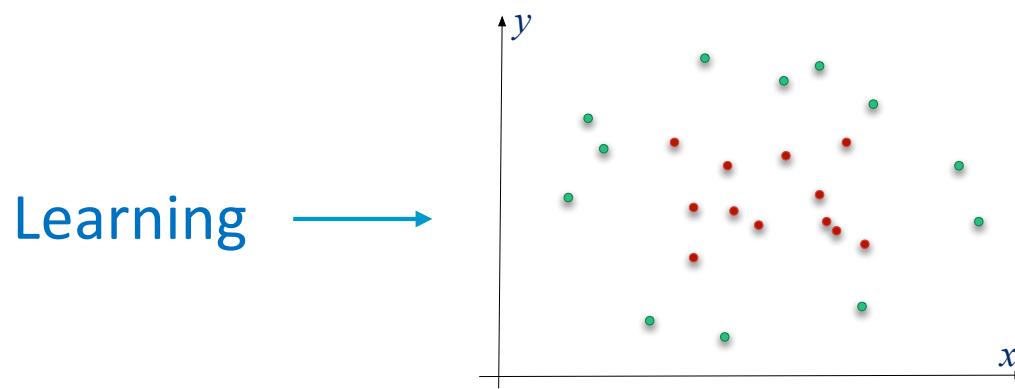
The focus of the course

- Out-Of Distribution learning (OOD)

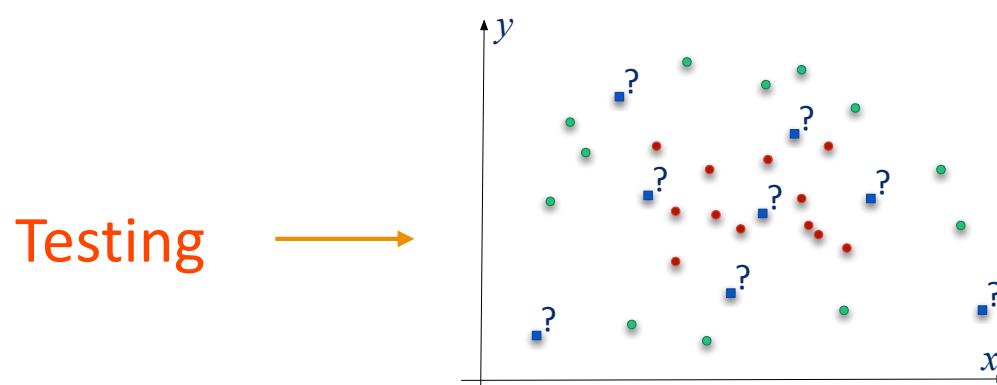


The focus of the course

- In-Distribution learning (I.I.D. setting)
 - Same domain and distribution between *learning* and *testing*



Is there any
difference with
Out-Of
Distribution?



Why?

Issues that are the **focus** of the class

- Learning is about **extrapolating** predictions and regularities **from limited data**
 - **How** to achieve this?
 - **What** kind of **guarantees** can we hope?
 - **How** can we **obtain** them? Under which **assumptions**?

Issues that are the **focus** of the class

- In the case of **non stationary environments**, as in *domain adaptation, transfer learning or online learning*. (**Out-Of-Distribution learning**)
 - How to **benefit (?) from learning** in a different environment?
 - Are there ways to **order the tasks** in the most beneficial way?
 - Can we still hope to have **guarantees**?
 - Under which **assumptions**? What are we ready to assume?

Issues that are the **focus** of the class

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 - Under which **assumptions**? What are we ready to assume?

Is it trivial to perform Out-Of-Distribution?



<https://www.youtube.com/watch?v=QPSgM13hTK8&t=117>

Outline of the course

<https://antoinecornuejols.github.io/teaching/Master-AIC/M2-AIC-advanced-ML.html>

Tentative schedule:

Dates :	Topics (tentative schedule)	References, exercises and homeworks
11-01-2024 09h00 - 12h15 (Salle B- 107)	<p>(Antoine Cornuéjols)</p> <p>Learning as generalization</p> <ul style="list-style-type: none">- The statistical theory of learning for a stationary world. (The In-Distribution assumption)- Why it does not seem to apply to deep learning.	
18-01-2024 09h00 - 12h15 (Salle B- 107)	<p>(Antoine Cornuéjols)</p> <p>When the distribution P_X is changed to better learn</p> <ul style="list-style-type: none">◦ When the learning agent modifies the input distribution: Boosting, bagging, Random Forests. What they are. Theoretical approaches.◦ Extension to other ensemble methods?◦ The LUPI framework. Learning using a given input space, and being tested using another one. Illustration with Early Classification of Time Series	• Quiz No 1
26-01-2024 09h00 - 12h15 (Salle B- 107)	<p>(Antoine Cornuéjols)</p> <p>No class!!</p>	
01-02-2024 09h00 - 12h15 (Salle B- 107)	<p>(Antoine Cornuéjols)</p> <p>Learning agents that communicate</p> <p>Slides of the class</p> <ul style="list-style-type: none">◦ Co-training. Having independent and complementary views.◦ A curiosity: blending.◦ Distillation. Two agents: one acting as a teacher, the other as a student. Modification of the training examples. Points towards curriculum learning.◦ Multi-task learning. Minimizing the differences between the learnt hypotheses.◦ The MDLp (Minimum Description Length Problem). Communication between “agents”. Application to analogy making.	• Quiz No 2

Course's organization

6 Courses: 11/01 ; 18/01 ; 25/01 (no class!) ;
01/02 ; 08/02 ; 15/02 ; 29/02

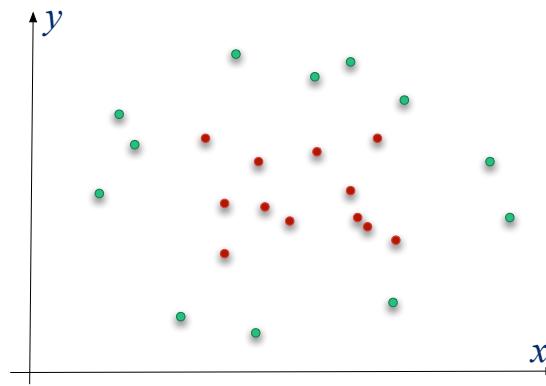
- 5 quizz (5 x 6 = 30 %)
- Project: Trying to replicate the experiments of a scientific paper : 50 %
 - 12/01/2021 : chosen project + team members (email)
 - 23/02/2021 : final report (10 pages strict. Format article ICML)
- Critical review of the paper by same groups : 20%

Questions?

In-Distribution learning (I.I.D. setting)

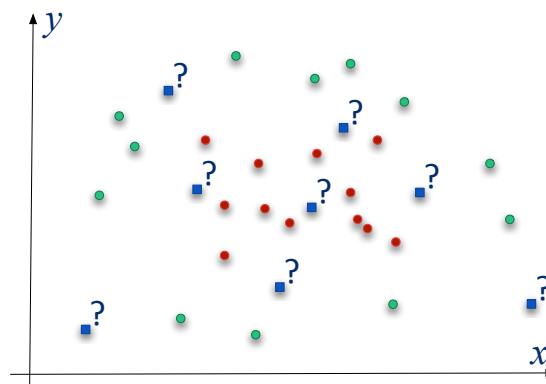
...

Learning →



Is there any
difference with
Out-Of
Distribution?

Testing →



Why?

Outline of today's class

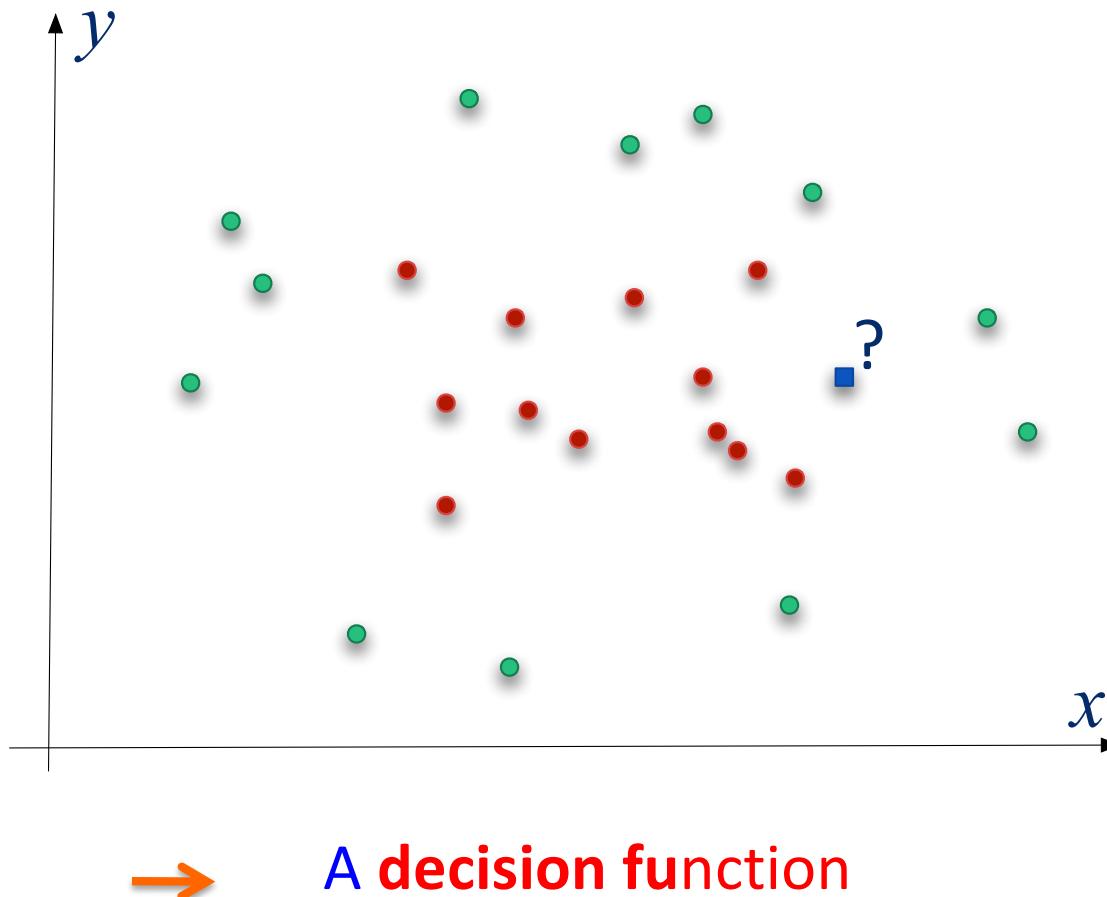
1. The **mystery** of in-distribution learning (standard induction)
2. A 101 course on the statistical learning **theory**
3. Why does it fail to account for deep neural networks?
4. The no-free-lunch theorem

In-Distribution Supervised learning:

Obvious **really?**

Supervised induction

- We want to be able to predict the class of unseen examples



One example that tells a lot ...

- Examples described using:
Number (1 or 2); size (small or large); shape (circle or square); color (red or green)
- They belong either to class '+' or to class '-'

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Description	Your answer	True answer
1 large red square		

- Examples described using:
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1 large red square		-

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Description	Your answer	True answer
1 large red square		-
1 large green square		

- Examples described using:
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Description	Your answer	True answer
1 large red square		-
1 large green square		+

- Examples described using:

Number (1 or 2); **size** (small or large); **shape** (circle or square); **color** (red or green)

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Description	Your answer	True answer
1 large red square		-
1 large green square		+
2 small red squares		

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Description	Your answer	True answer
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Description	Your answer	True answer
1 large red square		-
1 large green square		+
2 small red squares		+
2 large red circles		

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Description	Your answer	True answer
1 large red square		-
1 large green square		+
2 small red squares		+
2 large red circles		-

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2 small red squares		+
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Description	Your answer	True answer
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2 large red circles		-
1 large green circle		+

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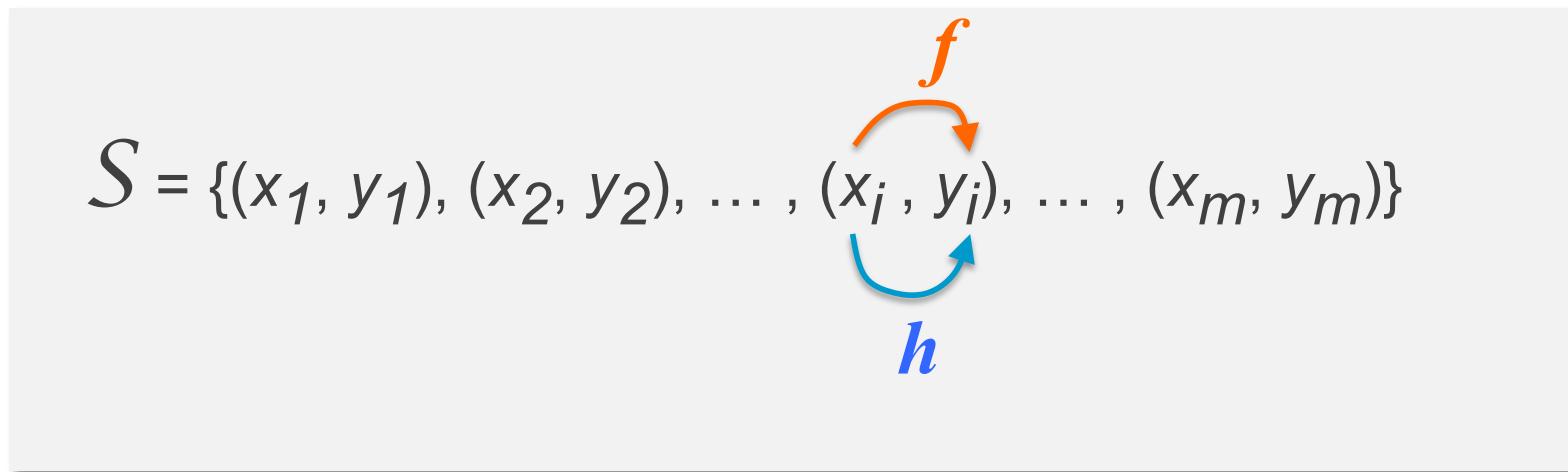
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1 large red square		-
1 large green square		+
2 small red squares		+
2 large red circles		-
1 large green circle		+
1 small red circle		+

- When would you be **certain** about your guess?

- What **assumption** are you making?

Supervised learning

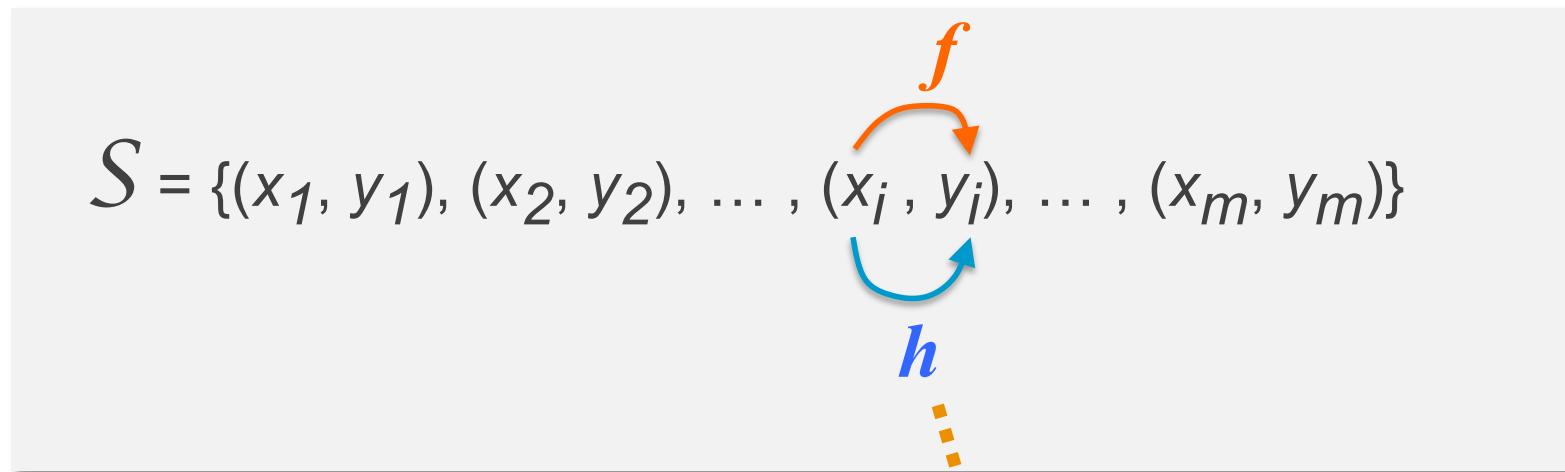
- A *training set*



Prediction for new examples $x - h \rightarrow y ?$

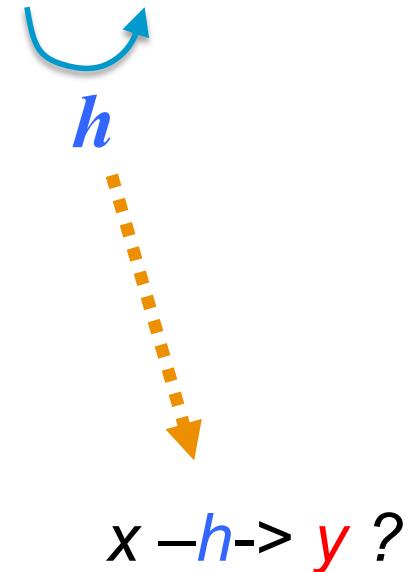
Supervised learning

- A *training set*



Prediction for new examples $x - h \rightarrow y ?$

- What **assumption** are you making?



Is this assumption reasonable?

Is it sufficient?

- Examples described using:
Number (1 or 2); size (small or large); shape (circle or square); color (red or green)
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Description	Your answer	True answer
1 large red square		-
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2 small red squares		+
2 large red circles		-
1 large green circle		+
1 small red circle		+
1 small green square		

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2 small red squares		+
2 large red circles		-
1 large green circle		+
1 small red circle		+
1 small green square		-

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1 large green circle		+
1 small red circle		+
1 small green square		-
1 small red square		

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2 large red circles		-
1 large green circle		+
1 small red circle		+
1 small green square		-
1 small red square		+

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1 small red circle		+
1 small green square		-
1 small red square		+
2 large green squares		

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1 small red circle		+
1 small green square		-
1 small red square		+
2 large green squares		+

One example that tells a lot ...

- Examples described using:

Number (1 or 2); size (small or large); shape (circle or square); color (red or green)

Description	Your prediction	True class
1 large red square		-
1 large green square		+
2 small red squares		+
2 large red circles		-
1 large green circle		+
1 small red circle		+

How many possible functions altogether from X to Y ?

$$2^2 = 2^4 = 16$$

How many functions do remain after 9 training examples?

$$2^5 = 32$$

- Are you not worried?

One example that tells a lot ...

- Examples described using:

Number (1 or 2); size (small or large); shape (circle or square); color (red or green)

15

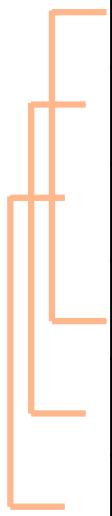
Description	Your prediction	True class
1 large red square		-
1 large green square		+
2 small red squares		+
2 large red circles		-
1 large green circle		+
1 small red circle		+
1 small green square		-
1 small red square		+
2 large green squares		+
2 small green squares		+
2 small red circles		+
1 small green circle		-
2 large green circles		-
2 small green circles		+
1 large red circle		-
2 large red squares	?	

How many
remaining
functions?



One example that tells a lot ...

- Examples described using:
Number (1 or 2); **size** (small or large); **shape** (circle or square); **color** (red or green)



Description	Your prediction	True class
+ large red square		-
1 large green square		+
2 small red squares		+
2 large red circles		-
1 large green circle		+
4 small red circle		+

How many possible functions with 2 descriptors from X to Y ? $2^2 = 2^4 = 16$

How many functions do remain after 3 ≠ training examples? $2^1 = 2$

small green → ?

Induction: an impossible game?

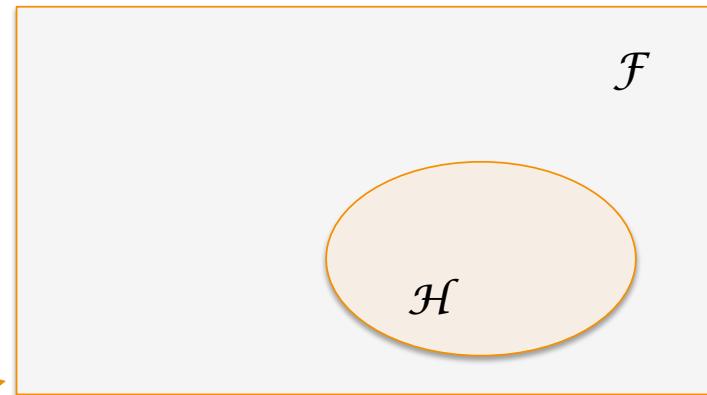
- A bias is need

Induction: an impossible game?

- A bias is need

- Types of bias

- **Representation** bias (declarative)



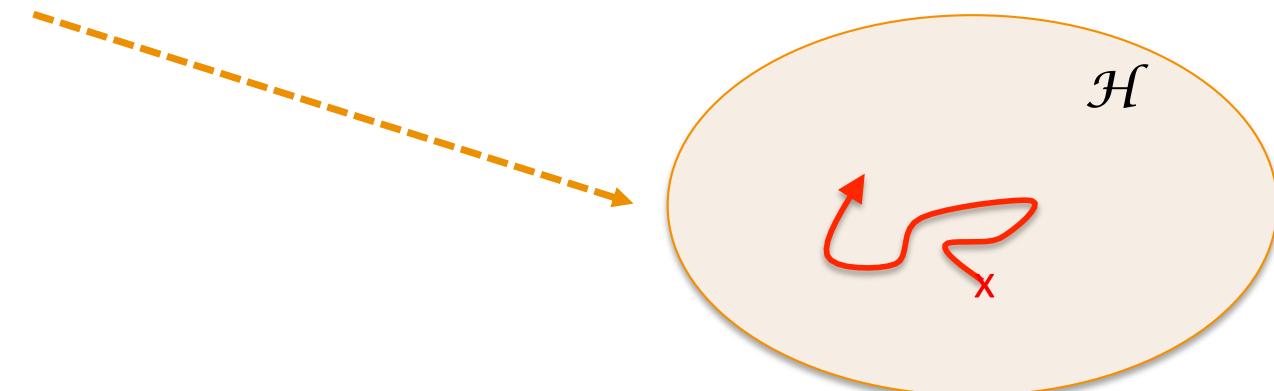
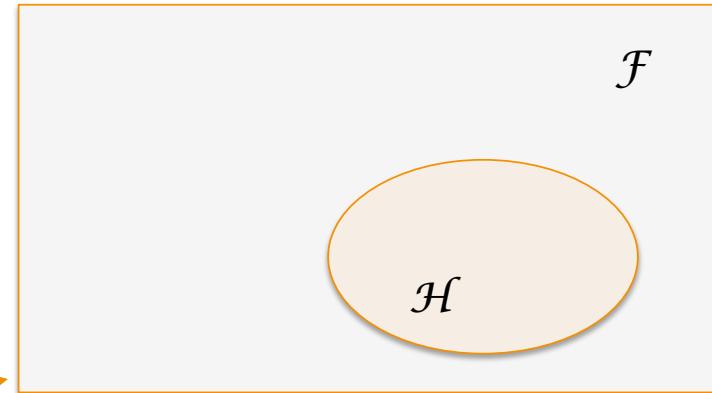
Induction: an impossible game?

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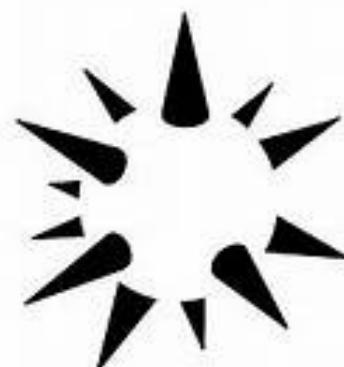
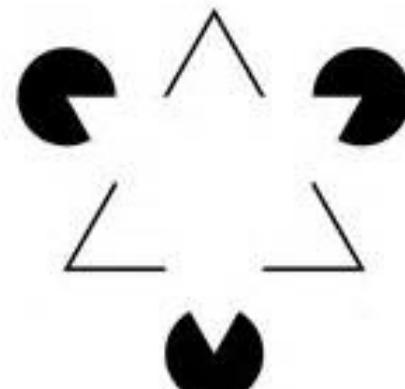
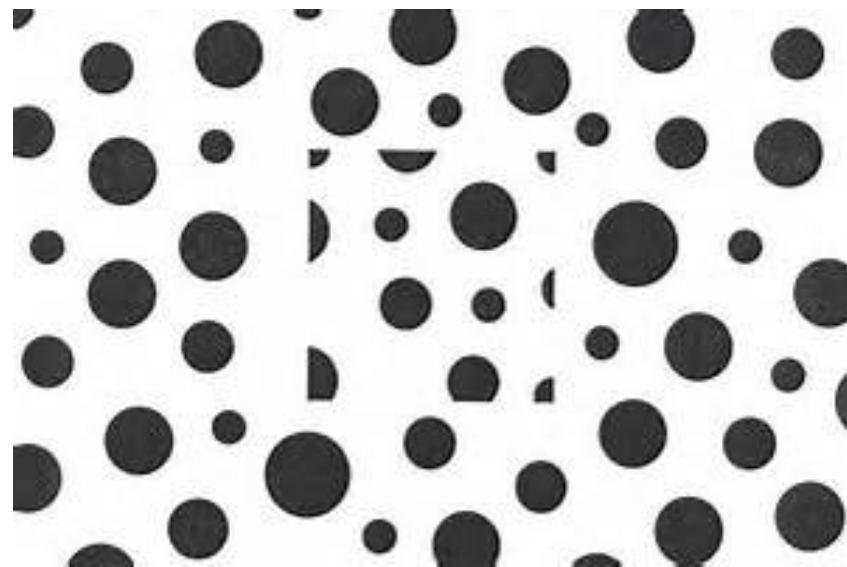
- Types of bias

- **Representation** bias (declarative)

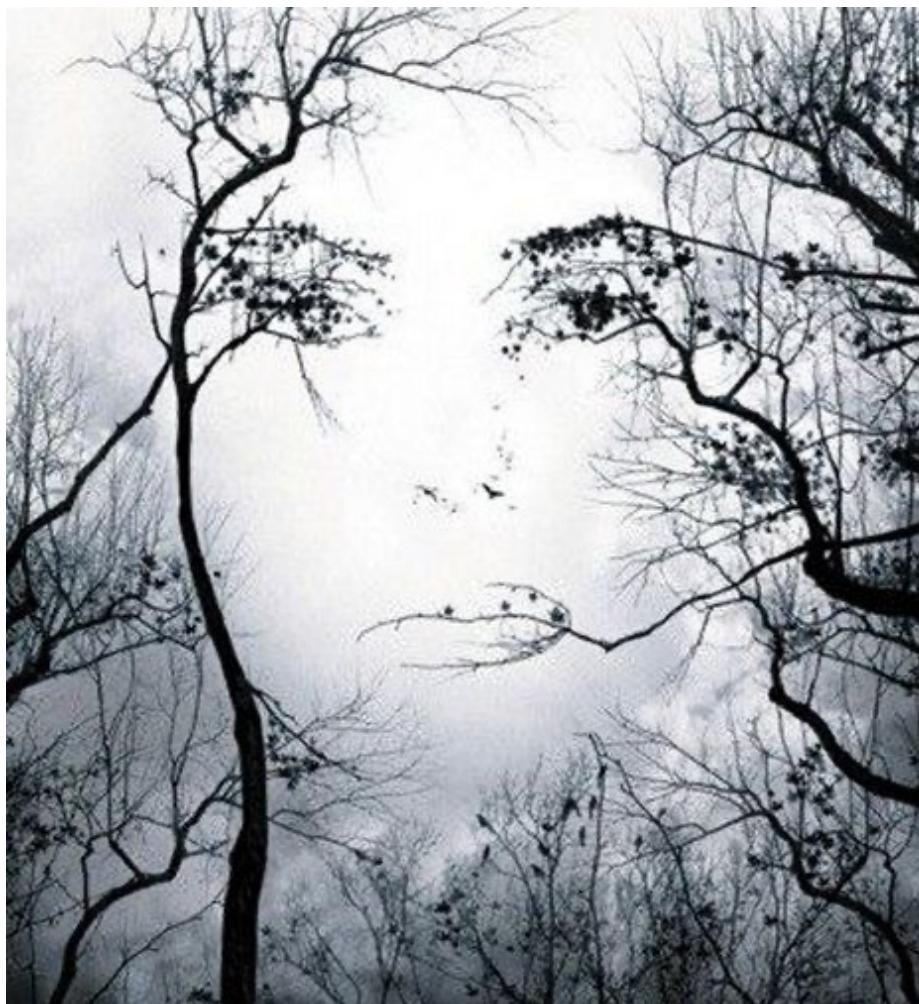
- **Research** bias (procedural)



Interpretation – completion of percepts



Interpretation – completion of percepts



Interpretation – completion of percepts

A B C

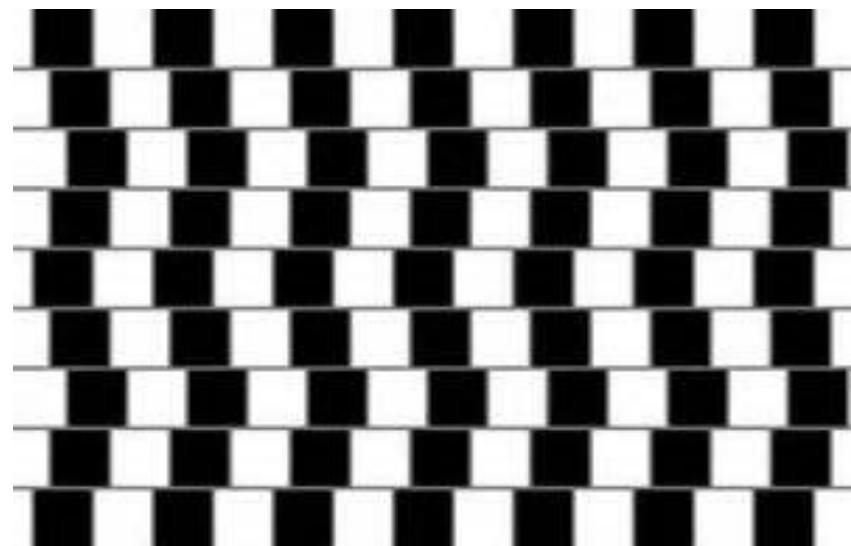
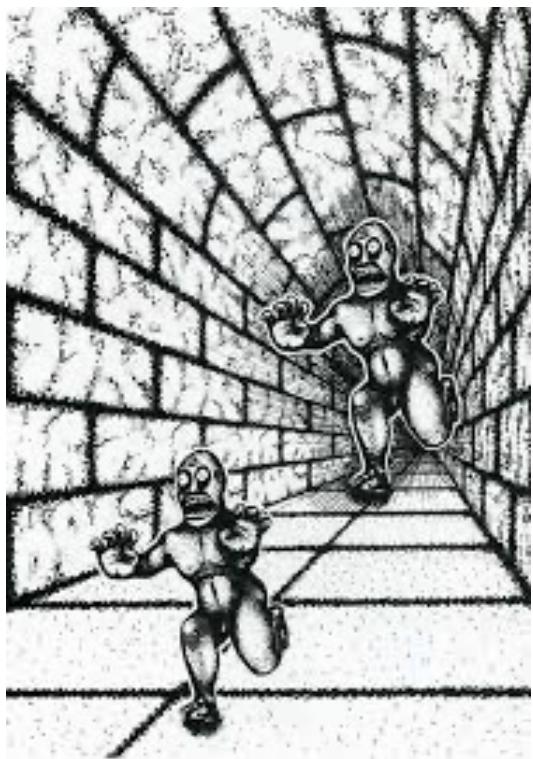
12
B
14

12
A B C
14

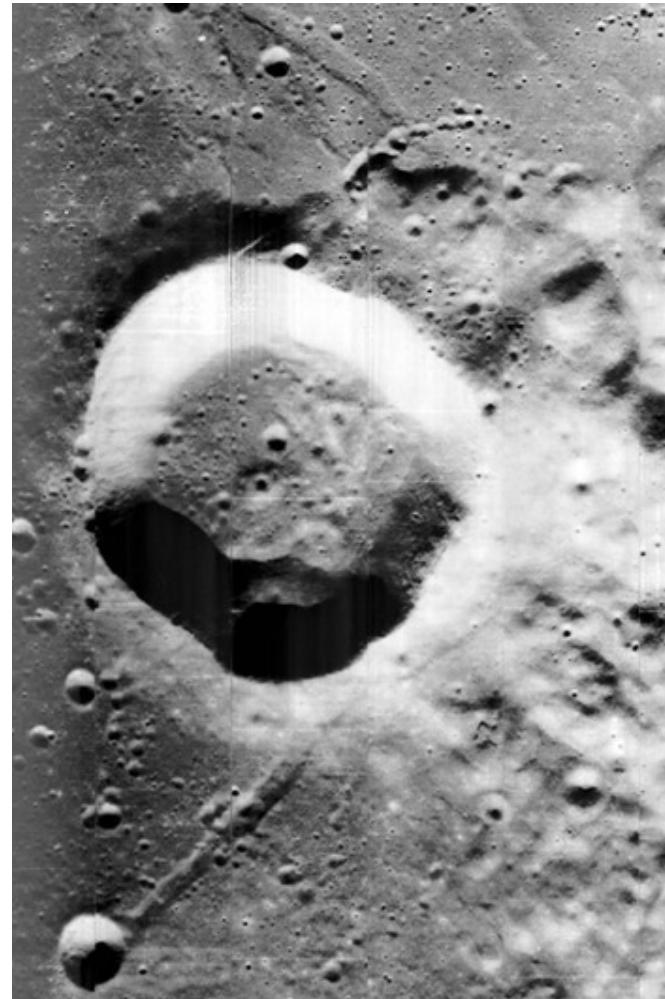
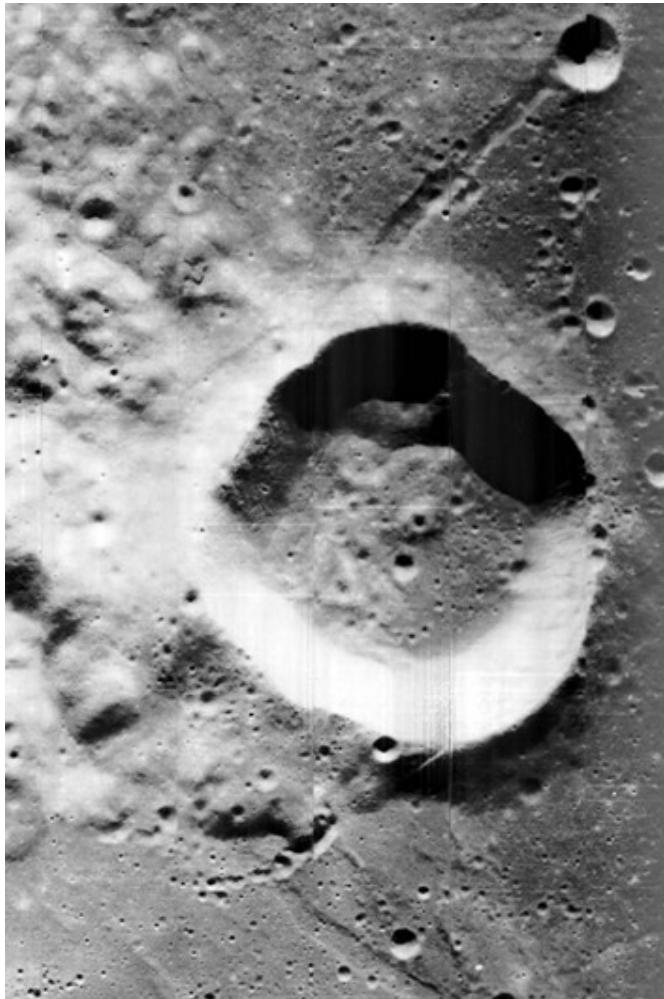
Interprétation – complétion de percepts



Optical illusions

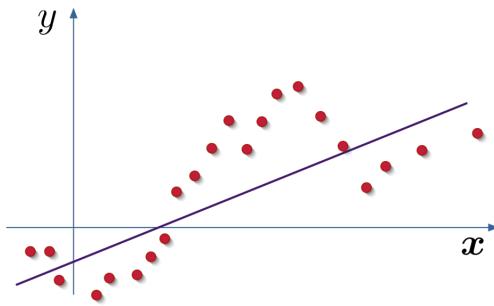


Induction and its **illusions**

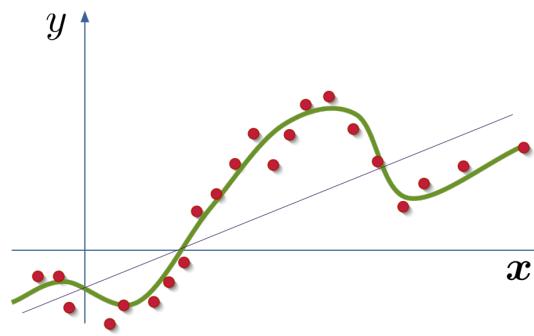


Illustration

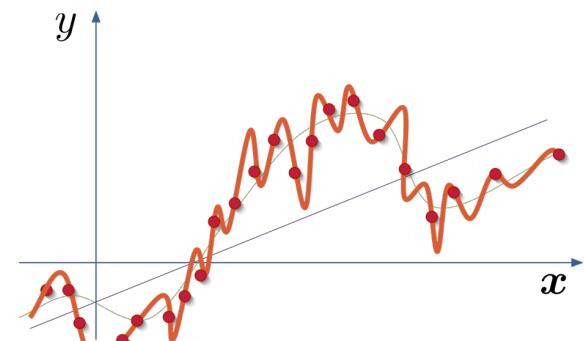
Bias is what make you prefer some hypotheses over other



Under-fitting

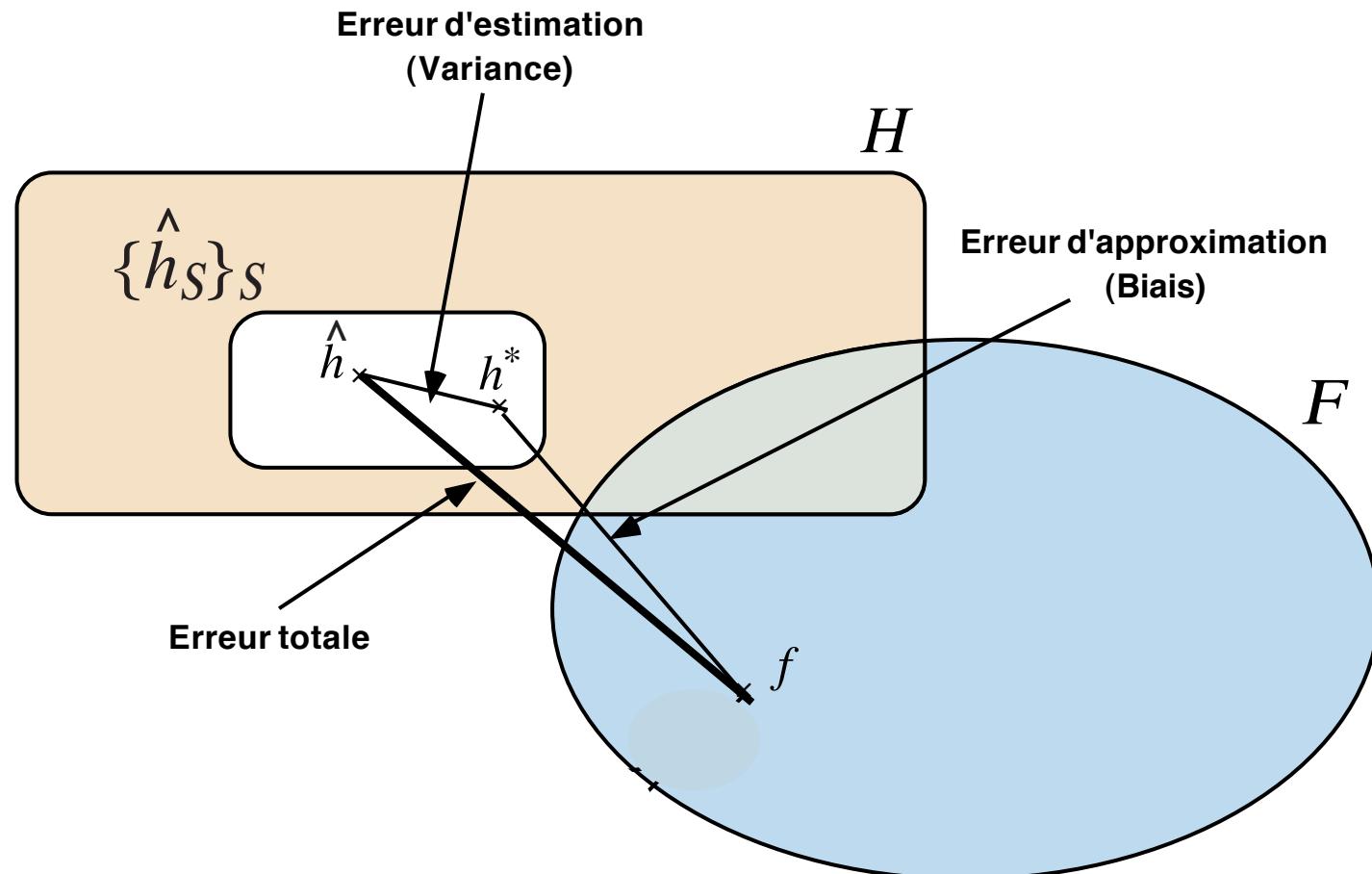


Appropriate-fitting

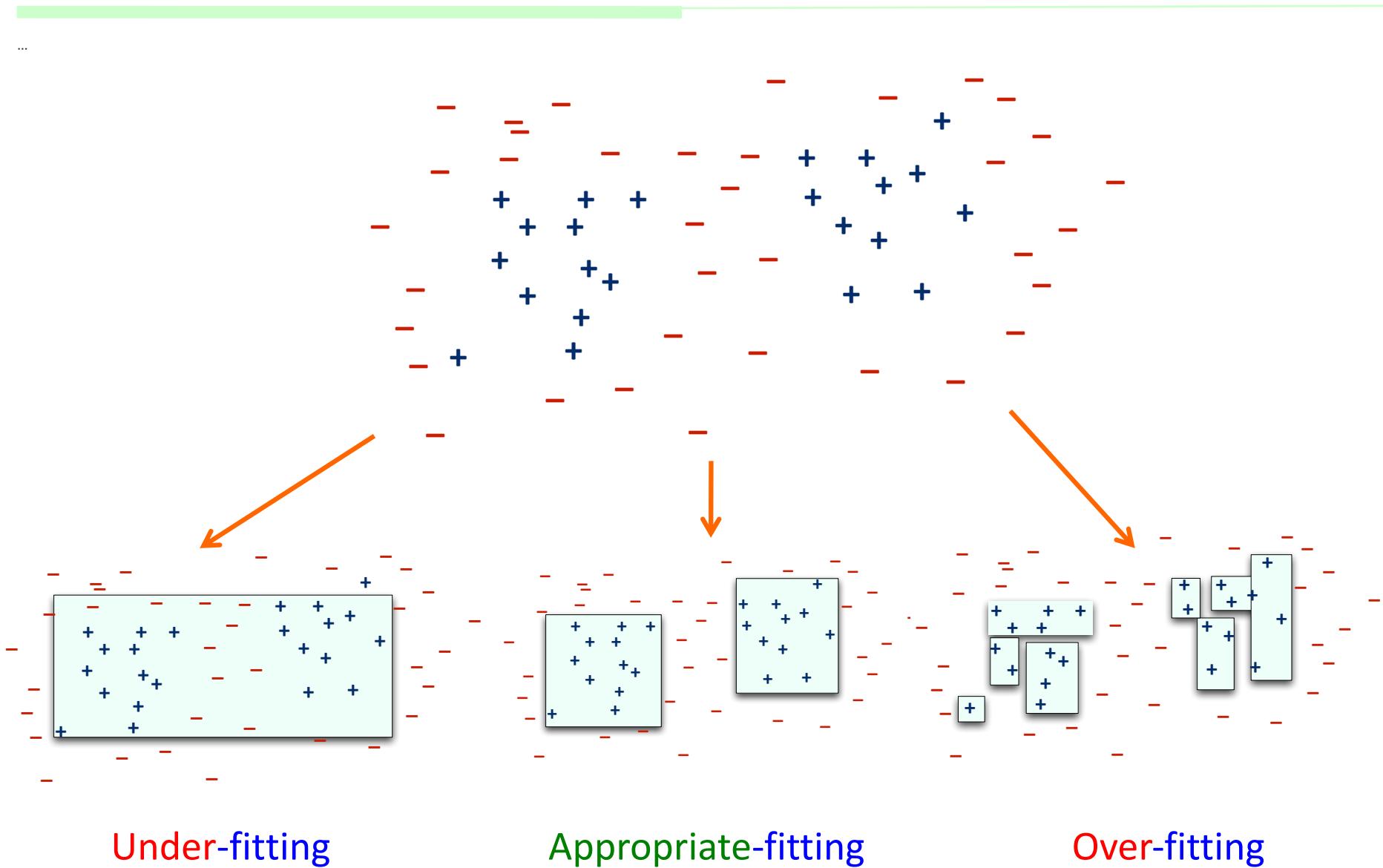


Over-fitting

The bias-variance tradeoff



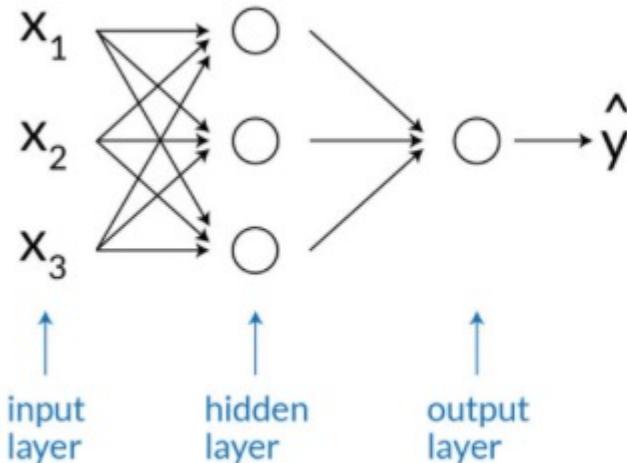
Illustration



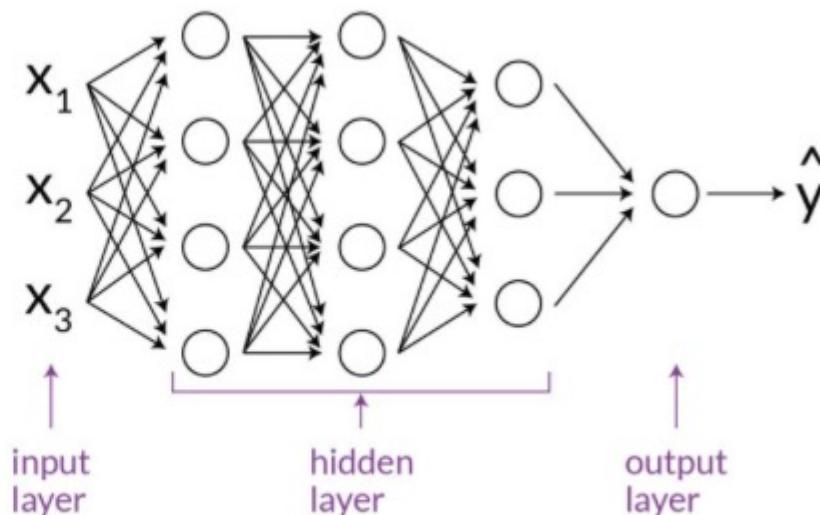
How to chose the architecture of a NN?

...

Shallow Neural Network

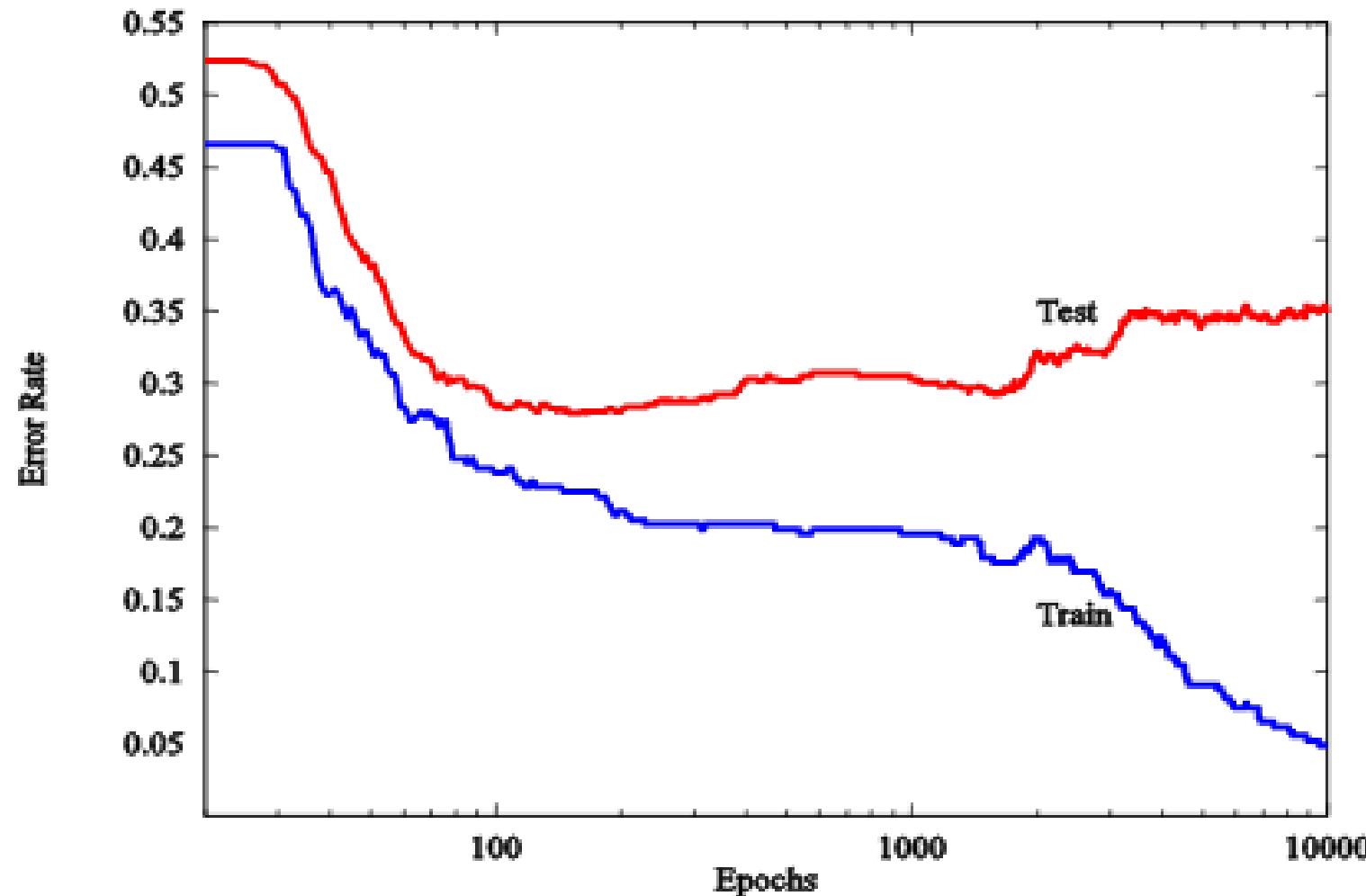


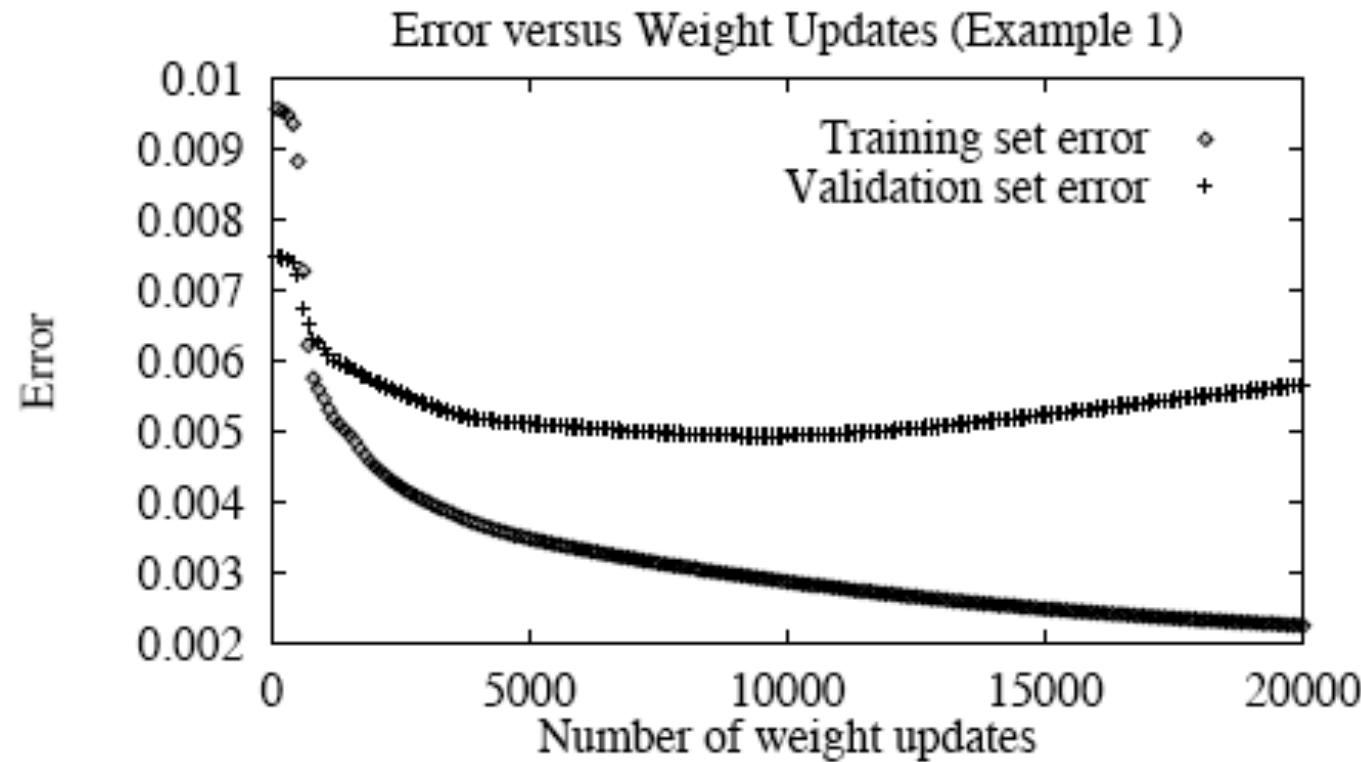
Deep Neural Network



Shallow and Deep Neural Networks.

Over-fitting when learning

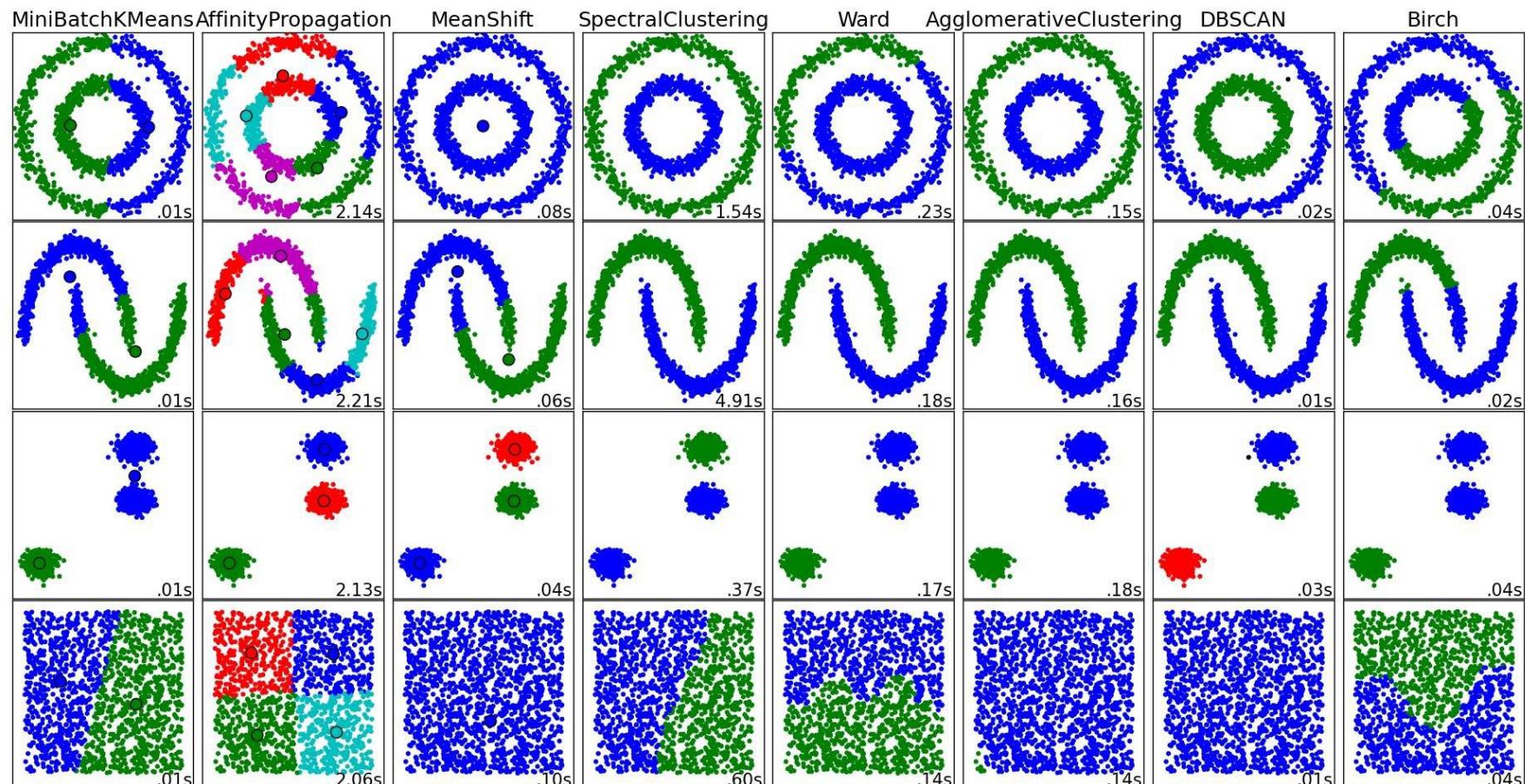




- Curves for **1 000** examples
- *and for **2 000** examples ?*

Clustering

Effects of the *a priori* bias



Induction everywhere

The role of induction

- [Leslie Valiant, « *Probably Approximately Correct. Nature's Algorithms for Learning and Prospering in a Complex World* », Basic Books, 2013]

« From this, we have to conclude that **generalization** or **induction** is a **pervasive phenomenon** (...). It is as routine and reproducible a phenomenon as objects falling under gravity. It is **reasonable to expect** a **quantitative scientific explanation** of this highly reproducible phenomenon. »

The role of induction

- [Edwin T. Jaynes, « *Probability theory. The logic of science* », Cambridge U. Press, 2003], p.3

« We are hardly able to get through one waking hour without facing some situation (e.g. *will it rain or won't it?*) where we **do not have enough information to permit deductive reasoning**; but still we must decide immediately.

In spite of its familiarity, the formation of plausible conclusions is a **very subtle process.** »

Sequences

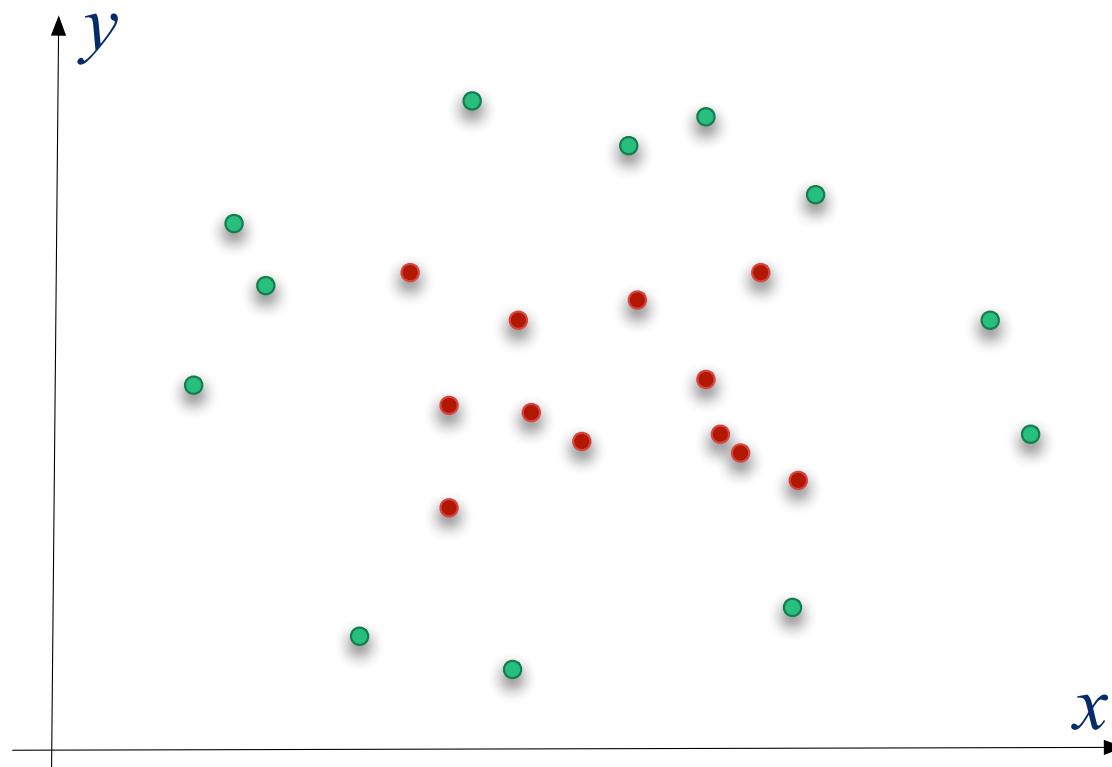
- 1 1 2 3 5 8 13 21 ...
- 1 2 3 5 ...
- 1 1 1 2 1 1 2 1 1 1 1 2 2 1 3 1 2 2 1 1 ...

Sequences

- 1 1 1 2 1 1 2 1 1 1 1 2 2 1 3 1 2 2 1 1 ...
- 1
- 1 1
- 2 1
- 12 & 11
- 11 & 12 & 21
- 1 1 1 2 1 1 2 1 1 1 1 2 2 1 3 1 2 2 1 1 ...
 - Comment ?
 - Pourquoi serait-il possible de faire de l'induction ?
 - Est-ce qu'un **exemple supplémentaire** doit augmenter la confiance dans la règle induite ?
 - Combien faut-il d'exemples ?

Supervised induction

- How to chose the decision function?



Interrogations

Each time:

Specific cases => general **law** or adaptation to a **new case**

1. **How** this generalization **is allowed?**

2. Can we **guarantee something?**

Outline of today's class

1. The mystery of in-distribution learning (standard induction)
2. A 101 course on the statistical learning **theory**
3. Why does it fail to account for deep neural networks?
4. The no-free-lunch theorem

What kind of theoretical guarantees
on induction can we get?

A centuries-old question

A centuries-old question

- How do we know that the chosen hypothesis is **correct**?
- **How many** examples do you need to get a good result?
- Which **hypothesis space to explore**?
- If the hypothesis space is very complex, can we expect to find the **global optimum**? Or only a **local optimum**?
- How to **avoid over-fitting**?

A centuries-old question

- The razor of **Ockham** (1288 – 1348)
 - The MDLp (Minimum Description Length principle)
- The **bayésian** analysis
- The **Empirical Risk Minimization** (ERM)
 - Minimization of a regularized empirical riskrégularisé

PAC learning

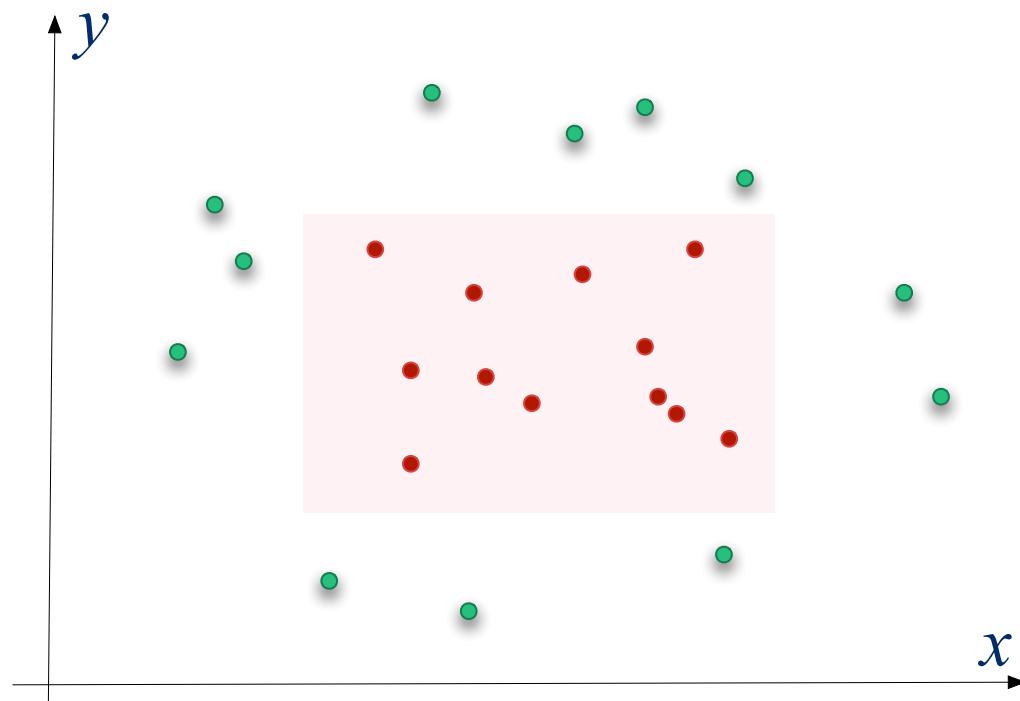
Probably Approximately Correct

Target class: rectangles in \mathbb{R}^2

■ Sample

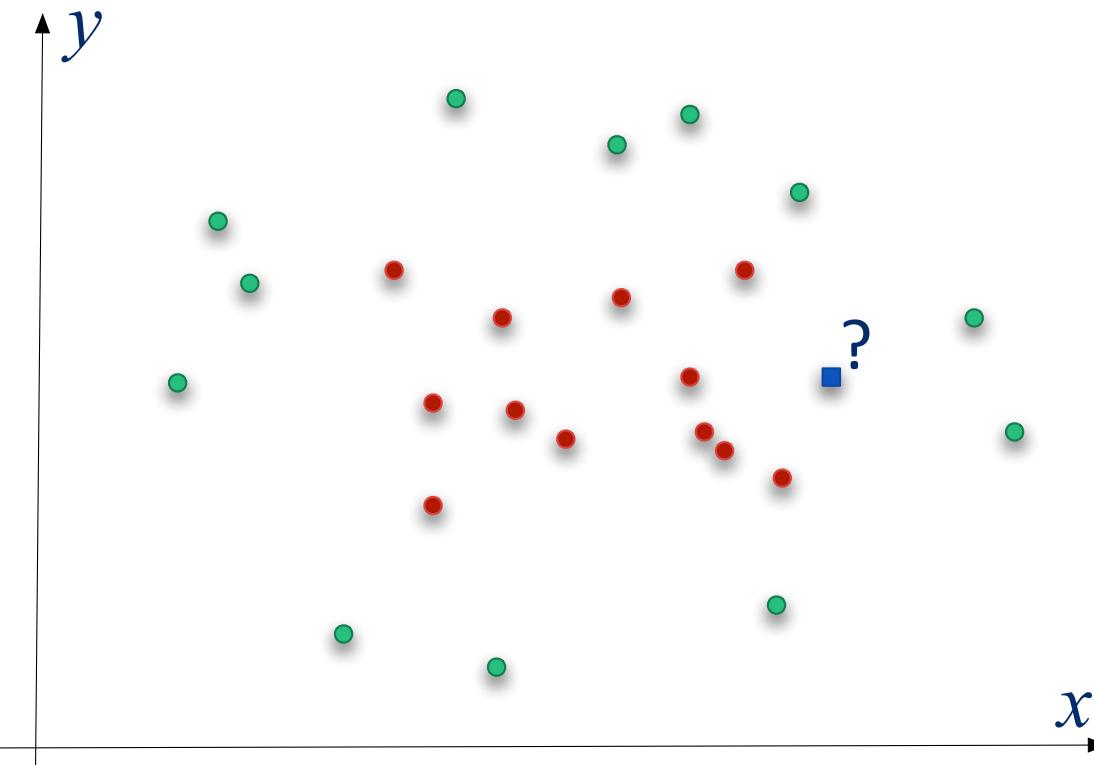
- Positive instances
- Negative instances

$$\mathbf{P}_{\mathcal{X}}^{+}$$
$$\mathbf{P}_{\mathcal{X}}^{-}$$



Target class: unknown

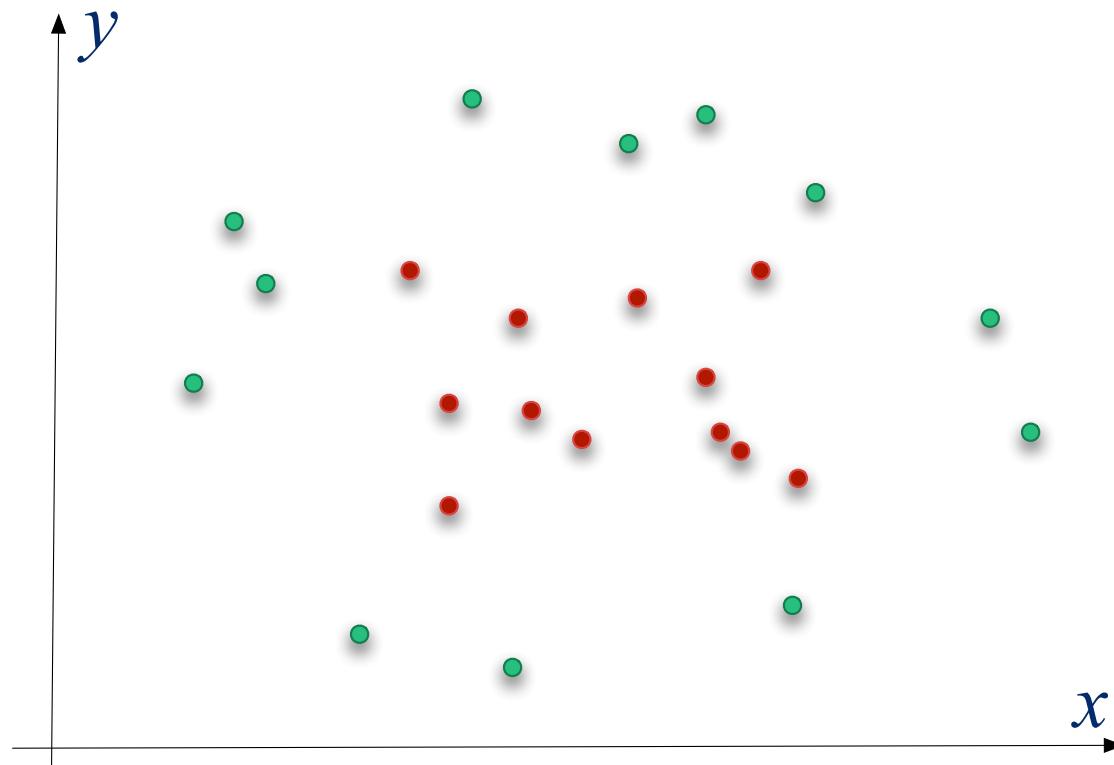
- What do we want to learn?



A decision fonction (prediction)

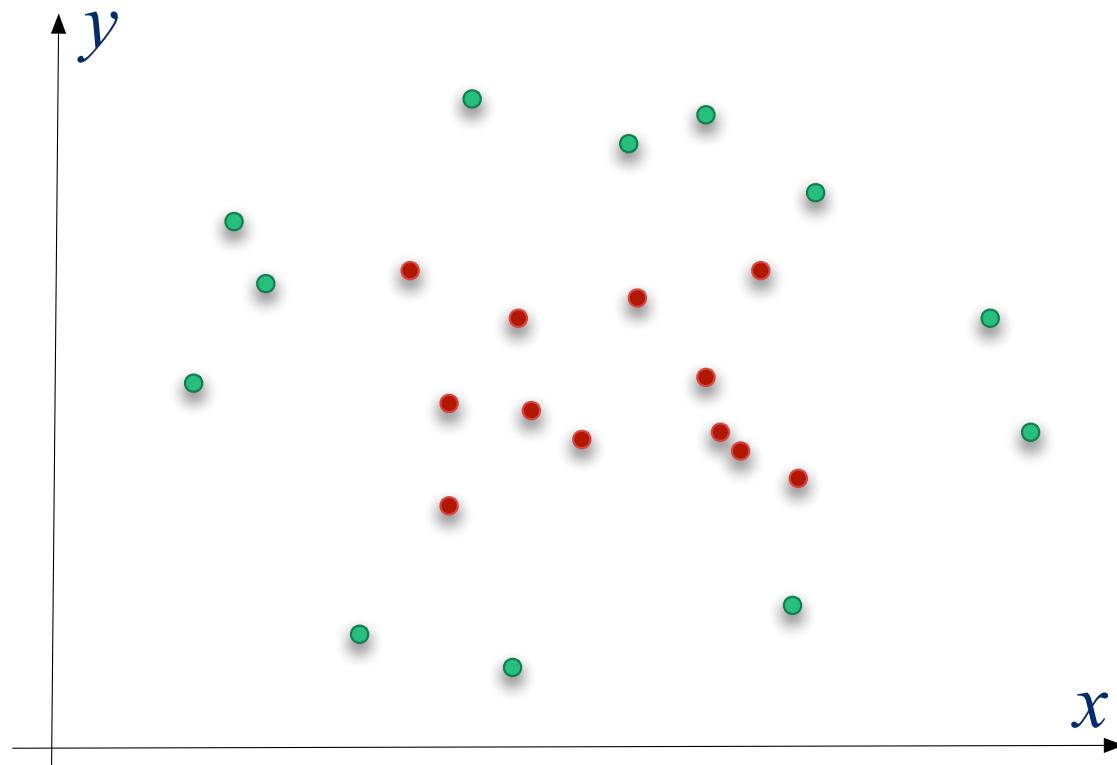
Target class: unknown

- How to learn?



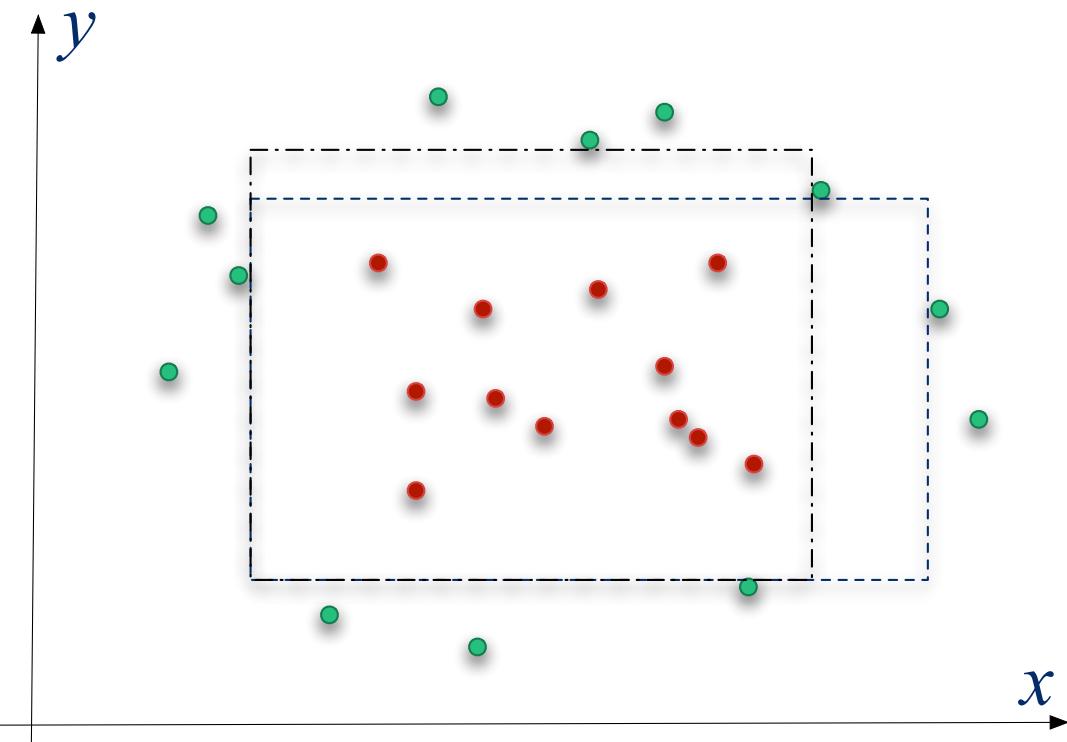
Target class: rectangles in \mathbb{R}^2

- How to learn?
 - If I know that the target concept is a rectangle



Target class: rectangles in \mathbb{R}^2

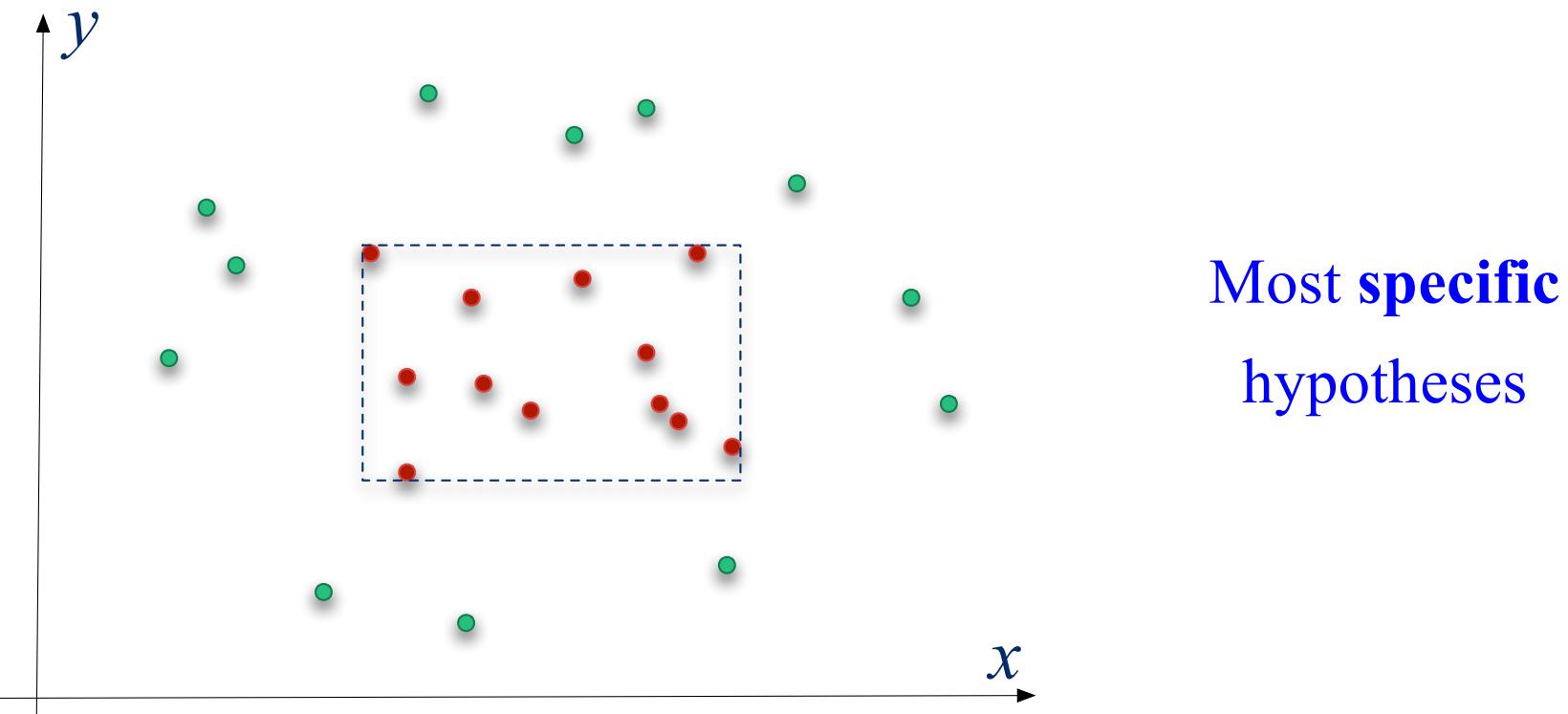
- How to learn?
 - If I know that the target concept is a rectangle



Most general
hypotheses

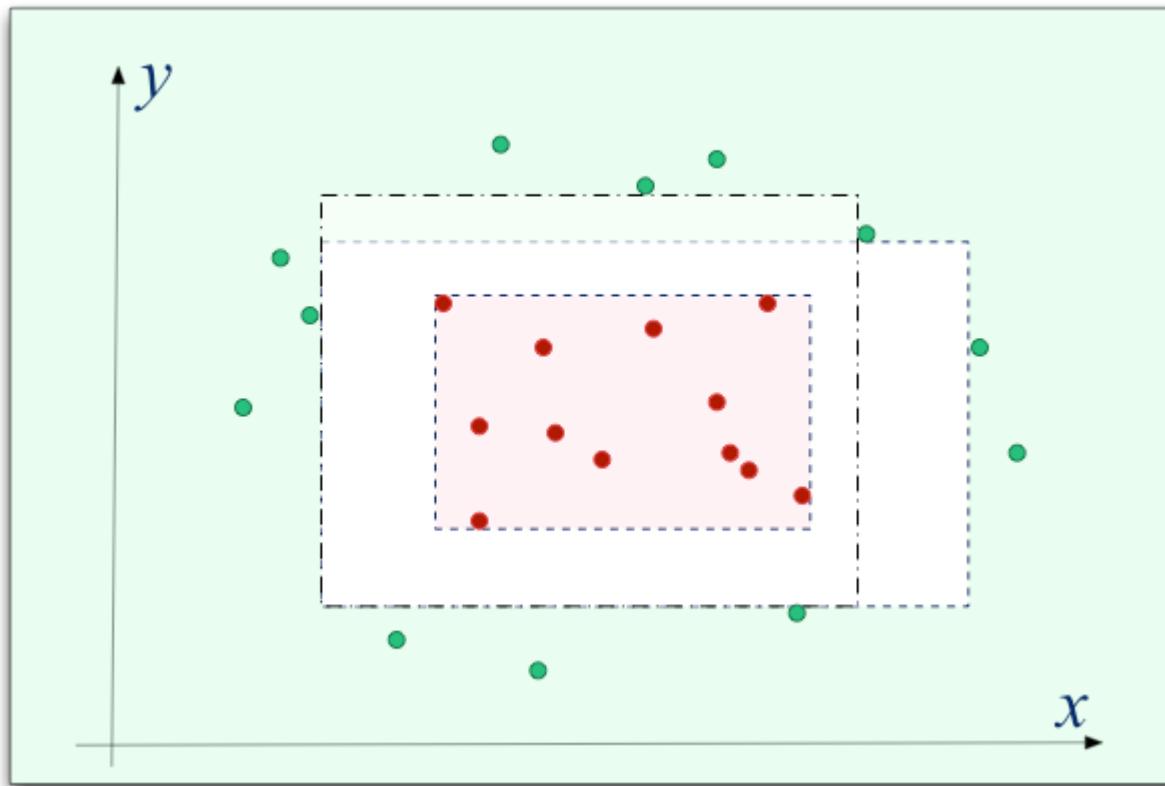
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Target class: rectangles in \mathbb{R}^2

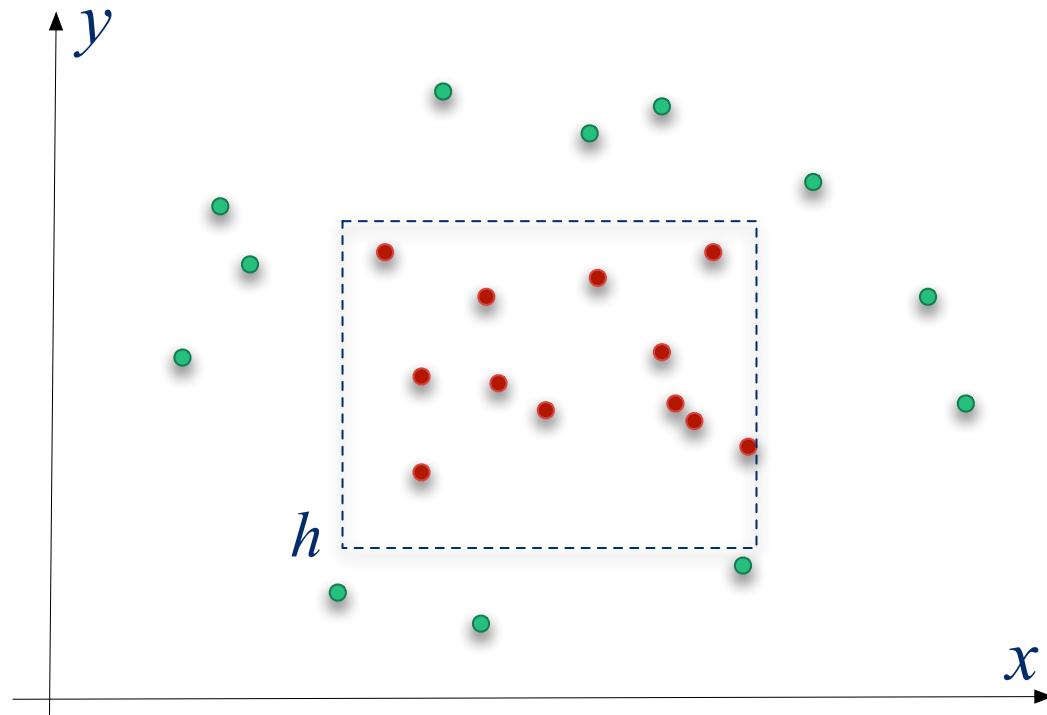
- How to learn?
 - Choice of one hypothesis h



*Version
space*

Target class: rectangles in \mathbb{R}^2

- Learning: choice de h
 - Which performance to expect?



The statistical theory of learning

Which performance ?

- Cost for a prediction error
 - The *loss function*

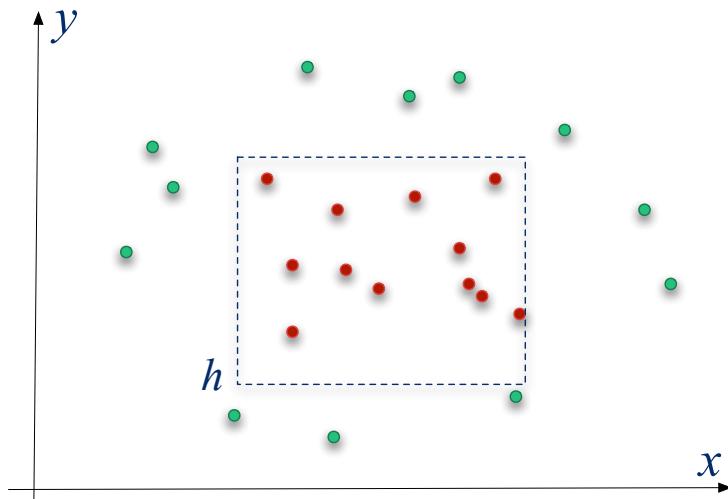
$$\ell(h(\mathbf{x}), y)$$

- Which **expected cost** if I choose h ?
 - The « real *risk* » (or true risk)

$$R(h) = \int_{\mathcal{X} \times \mathcal{Y}} \ell(h(\mathbf{x}), y) \mathbf{p}_{\mathcal{X}\mathcal{Y}}(\mathbf{x}, y) d\mathbf{x} dy$$

The statistical theory of learning

- Which **expected cost** when h is chosen?
 - Assuming that there is no training error on S



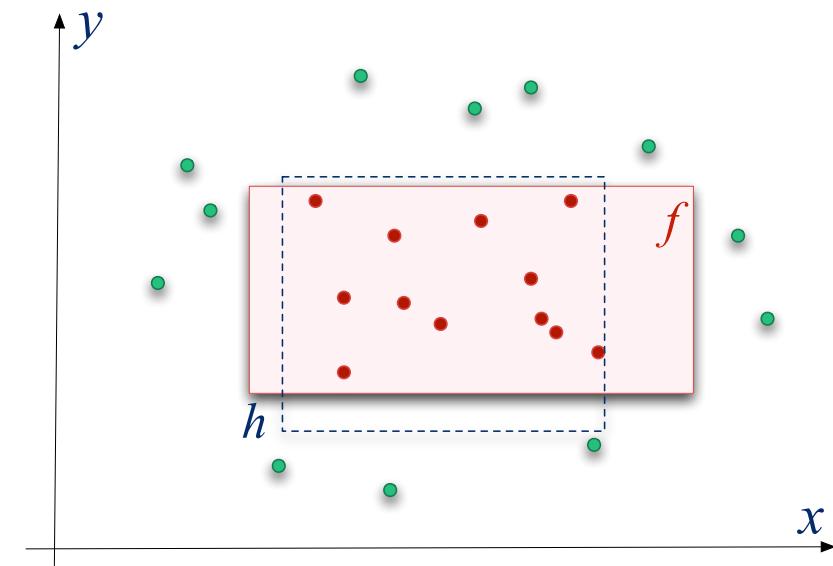
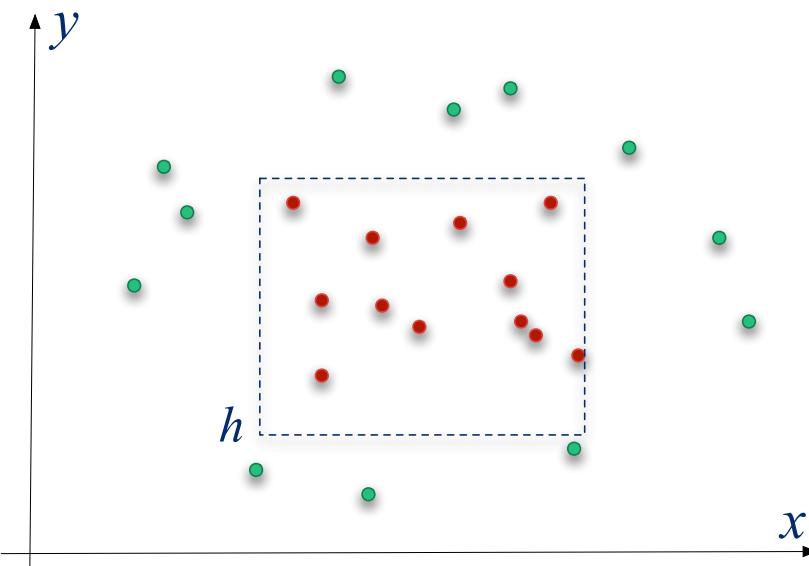
The « empirical risk »

$$\hat{R}(h) = \frac{1}{m} \sum_{i=1}^m \ell(h(\mathbf{x}_i), y_i)$$

Statistical theory of learning: the ERM

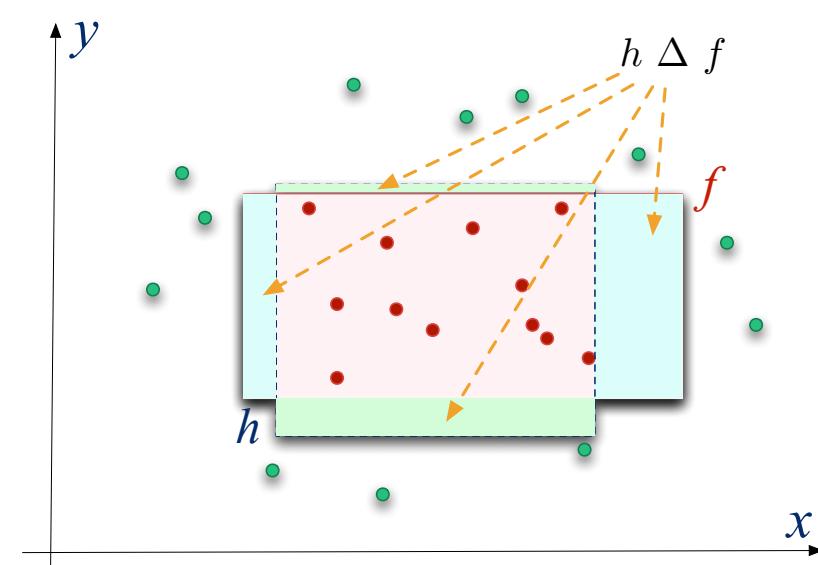
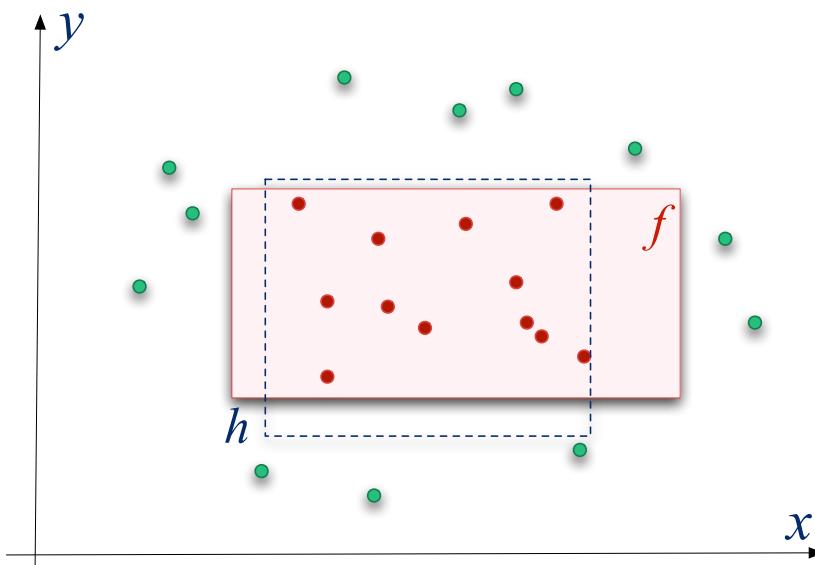
■ Learning strategy:

- Select an hypothesis with null empirical risk (no training error)
- Which generalization performance to expect for h ?



Statistical theory of learning: the ERM

- Select an hypothesis with null empirical risk (no training error)
- Which generalization performance to expect for h ?
- What is the risk of getting error $R(h) > \varepsilon$?



Central interrogation: the inductive principle

■ The empirical risk minimization principle (ERM)

... is it sound?

- If I chose h such that

$$\hat{h} = \operatorname{ArgMin}_{h \in \mathcal{H}} \hat{R}(h)$$

- Is h good with respect to the real risk?

$$\hat{R}(\hat{h}) \xleftrightarrow{?} R(\hat{h})$$

- Could I have done much better?

$$h^* = \operatorname{ArgMin}_{h \in \mathcal{H}} R(h)$$

$$R(h^*) \xleftrightarrow{?} R(\hat{h})$$

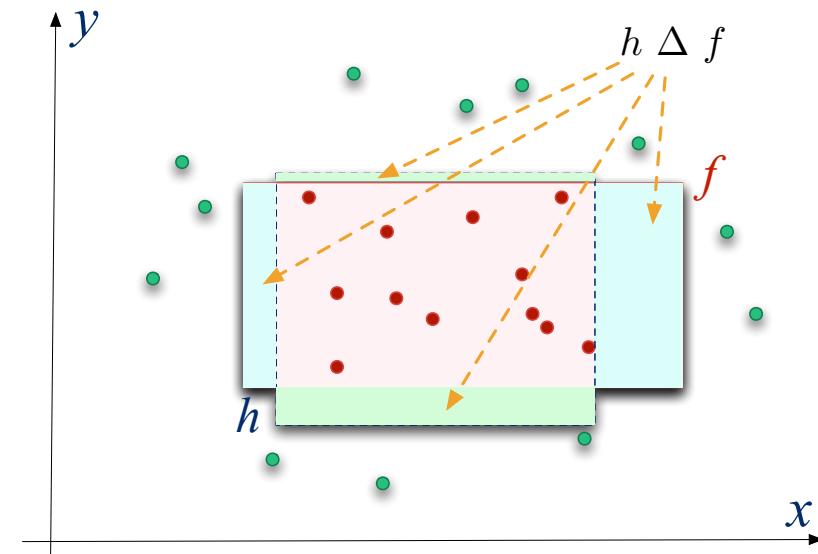
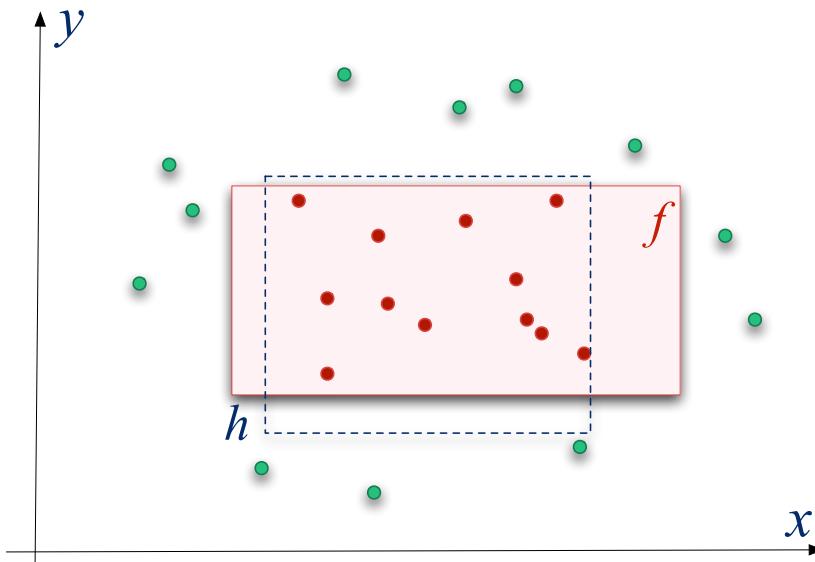
The **statistical theory** of learning

The **1^{er}** step

One hypothesis

Statistical study for ONE hypothesis

- Chose one hypothesis of nul empirical risk
(no error on the training set S)
- Which performance can we expect for h ?
- What is the risk of having $R(h) > \varepsilon$?



Statistical study for ONE hypothesis

- Assume that h st. $R(\textcolor{blue}{h}) \geq \varepsilon$ (h is « bad »)
- What is the probability that nonetheless h have been selected?

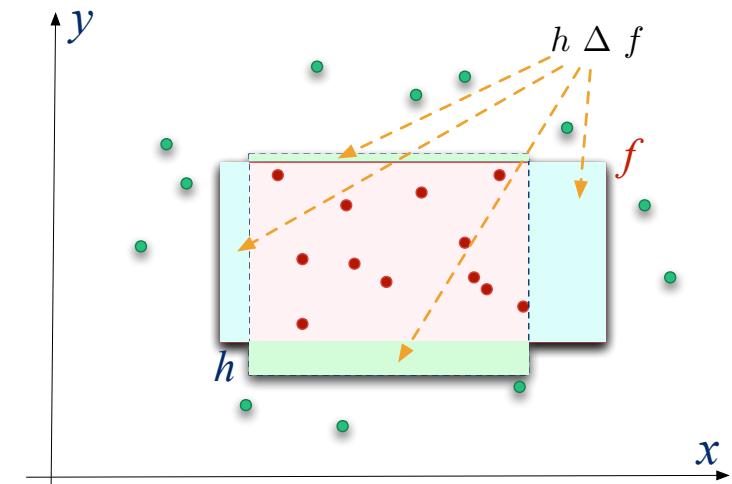
$$R(\textcolor{blue}{h}) = \mathbf{p}_{\mathcal{X}}(h \Delta f)$$

After one example : $p(\hat{R}(\textcolor{blue}{h}) = 0) \leq 1 - \varepsilon$

« falls » outside $h \Delta f$

After m examples (i.i.d.) :

$$p^m(\hat{R}(\textcolor{blue}{h}) = 0) \leq (1 - \varepsilon)^m$$



We want: $\forall \varepsilon, \delta \in [0, 1] : p^m(R(\textcolor{blue}{h}) \geq \varepsilon) \leq \delta$

Statistical study for ONE hypothesis

- We want: $\forall \varepsilon, \delta \in [0, 1] : p^m(R(h) \geq \varepsilon) \leq \delta$

Or:

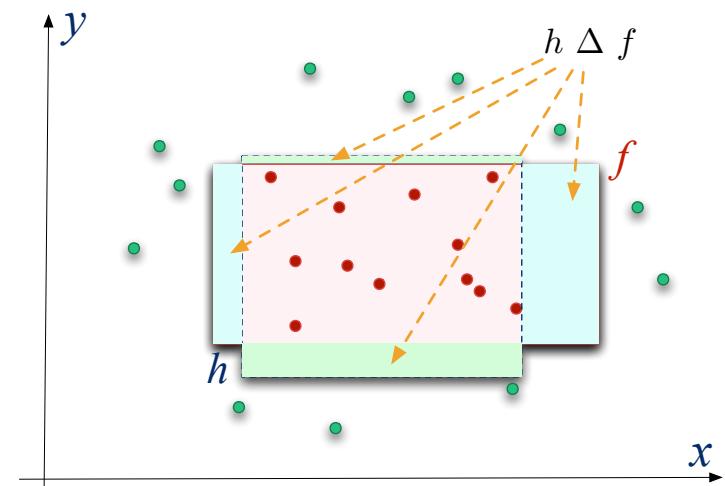
$$(1 - \varepsilon)^m \leq \delta$$

$$< e^{-\varepsilon m} \leq \delta$$

$$-\varepsilon m \leq \ln(\delta)$$

Hence :

$$m \geq \frac{\ln(1/\delta)}{\varepsilon}$$



The statistical theory of learning

- For **any hypothesis** chosen when observing S
- What we really want:

“Realizable case”

$$\forall \varepsilon, \delta \in [0, 1] : p^m(\exists h : R(h) \geq \varepsilon) \leq \delta$$

- Let's assume: $|\mathcal{H}| < \infty$

Then: $|\mathcal{H}|(1 - \varepsilon)^m \leq |\mathcal{H}|e^{-\varepsilon m} = \delta$

$$-\varepsilon m \leq \ln(\delta) - \ln(|\mathcal{H}|)$$

$$m \geq \frac{1}{\varepsilon} \ln \frac{|\mathcal{H}|}{\delta}$$

The **statistical theory** of learning

The 2nd step

Which hypothesis in the crowd

Statistical study for $|\mathcal{H}|$ hypotheses

- What is the probability that I chose one hypothesis h_{err} of real risk $> \varepsilon$ and that I do not realize it after m examples?
- Probability of survival of h_{err} after 1 example : $(1 - \varepsilon)$
- Probability of survival of h_{err} after m examples : $(1 - \varepsilon)^m$
- Probability of survival of at least one hypothesis in \mathcal{H} : $|\mathcal{H}|(1 - \varepsilon)^m$
 - We use the probability of the union $\mathbf{P}(A \cup B) \leq \mathbf{P}(A) + \mathbf{P}(B)$
- We want that the probability that there remains at least one hypothesis of real risk $> \varepsilon$ in the version space be bounded by δ :

$$|\mathcal{H}|(1 - \varepsilon)^m < |\mathcal{H}|e^{(-\varepsilon m)} < \delta$$

$$\log |\mathcal{H}| - \varepsilon m < \log \delta$$

$$m > \frac{1}{\varepsilon} \log \frac{|\mathcal{H}|}{\delta}$$

The « PAC learning » analysis

- We get:

$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : \quad \mathbf{P}^m \left[R_{\text{Réel}}(h) \leq R_{\text{Emp}}(h) + \underbrace{\frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{m}}_{= 0} \right] > 1 - \delta$$

Realizable case: there exists at least one function h of risk 0

The Empirical Risk Minimization principle
is **sound only if** there are **constraints on the hypothesis space**

■ ATTENTION :

- This analysis makes a **big assumption**
about the relation between the “**past**” and the “**future**”

■ The world is **stationnary**

- The training examples (“past”) and the **test examples** (“future”) follow the **same distribution**
- The training and test examples are **i.i.d.**

PAC learning: definition

[Valiant, 1984]

Given $0 < \delta, \varepsilon < 1$, a *concept class* C is *learnable* by a polynomial time algorithm A if, for **any distribution** P of samples and **any concept** $c \in C$, there exists a polynomial $p(\cdot, \cdot, \cdot)$ such that A will produce with probability at least $1 - \delta$ a hypothesis $h \in C$ whose error is $\leq \varepsilon$ when given at least $p(m, 1/\delta, 1/\varepsilon)$ **independent random examples** drawn according to P .

- **Worst case analysis**
 - **Against all distributions** P
 - **For any target hypothesis** in a class of hypotheses
- **Notion of computational complexity**

The statistical theory of learning

Uniform convergence bounds

(for the unrealizable case)

Generalizing the law of large numbers: uniform convergence

Théorème 1 (Inégalité de Hoeffding). *Si les ξ_i sont des variables aléatoires, tirées **indépendamment** et selon une **même distribution** et prenant leur valeur dans l'intervalle $[a, b]$, alors :*

$$P\left(\left|\frac{1}{m} \sum_{i=1}^m \xi_i - \mathbb{E}(\xi)\right| \geq \varepsilon\right) \leq 2 \exp\left(-\frac{2 m \varepsilon^2}{(b-a)^2}\right)$$

Appliquée au risque empirique et au risque réel, cette inégalité nous donne :

$$P(|R_{\text{Emp}}(h) - R_{\text{Réel}}(h)| \geq \varepsilon) \leq 2 \exp\left(-\frac{2 m \varepsilon^2}{(b-a)^2}\right) \quad (1)$$

si la fonction de perte ℓ est définie sur l'intervalle $[a, b]$.

« **\mathcal{H} finite** »

$$\begin{aligned} P^m[\exists h \in \mathcal{H} : R_{\text{Réel}}(h) - R_{\text{Emp}}(h) > \varepsilon] &\leq \sum_{i=1}^{|\mathcal{H}|} P^m[R_{\text{Réel}}(h^i) - R_{\text{Emp}}(h^i) > \varepsilon] \\ &\leq |\mathcal{H}| \exp(-2 m \varepsilon^2) = \delta \end{aligned}$$

en supposant ici que la fonction de perte ℓ prend ses valeurs dans l'intervalle $[0, 1]$.

Bounding the **true risk** with the empirical risk + ...

- \mathcal{H} finite, realizable case

$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : P^m \left[R_{\text{Réel}}(h) \leq R_{\text{Emp}}(h) + \frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{m} \right] > 1 - \delta$$

- \mathcal{H} finite, non realizable case

$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : P^m \left[R_{\text{Réel}}(h) \leq R_{\text{Emp}}(h) + \sqrt{\frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{2m}} \right] > 1 - \delta$$

To sum up: for $|\mathcal{H}|$ finite

■ Non realizable case

$$\varepsilon = \sqrt{\frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{2m}} \quad \text{and} \quad m \geq \frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{2\varepsilon^2}$$

■ Realizable case

$$\varepsilon = \frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{m} \quad \text{and} \quad m \geq \frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{\varepsilon}$$

$|\mathcal{H}|$ infinite !!

- Effective dimension of \mathcal{H} = the **Vapnik-Chervonenkis dimension**
 - Combinatorial criterion
 - Size of the largest set of points (in general configuration) that can be labeled in any way by hypotheses drawn from \mathcal{H}

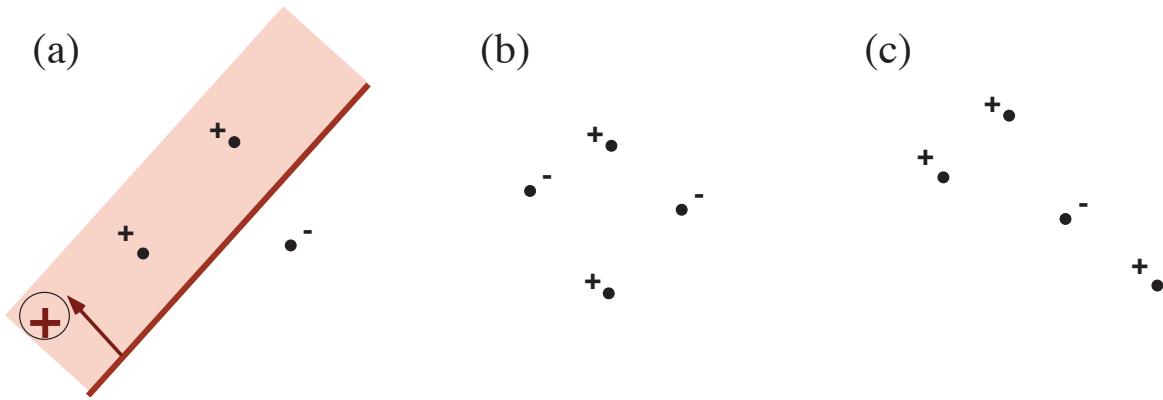
$$d_{VC}(\mathcal{H}) = \max\{m : \Pi_{\mathcal{H}}(m) = 2^m\}$$

Bound on the true risk

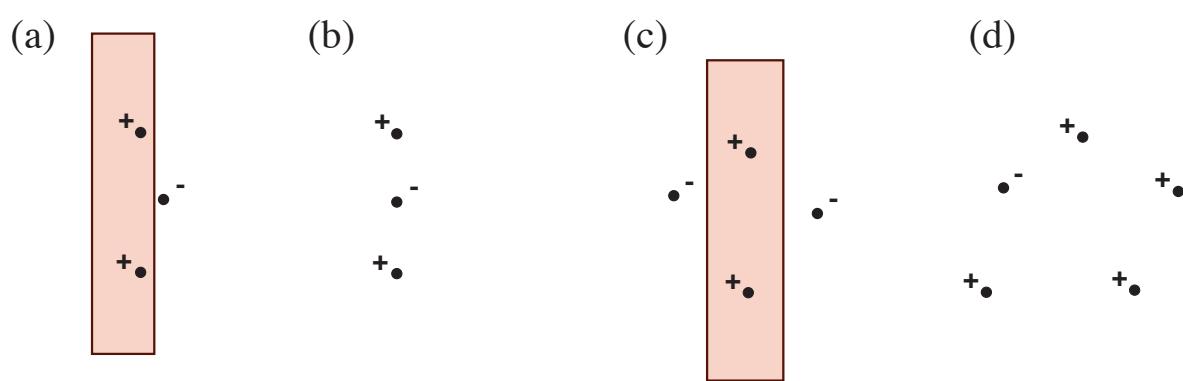
$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : P^m \left[R_{\text{Réel}}(h) \leq R_{\text{Emp}}(h) + \sqrt{\frac{8 d_{VC}(\mathcal{H}) \log \frac{2e m}{d_{VC}(\mathcal{H})} + 8 \log \frac{4}{\delta}}{m}} \right] > 1 - \delta$$

VC dim: illustrations

- $d_{VC}(\text{linear separator}) = ?$



- $d_{VC}(\text{rectangles}) = ?$



Lesson

- You **cannot guarantee** anything about induction
- Even if you assume that the world is stationary
and examples are i.i.d.
- Unless there are (severe) **constraints on the hypothesis space**

But wait ... ?

The **statistical theory** of learning

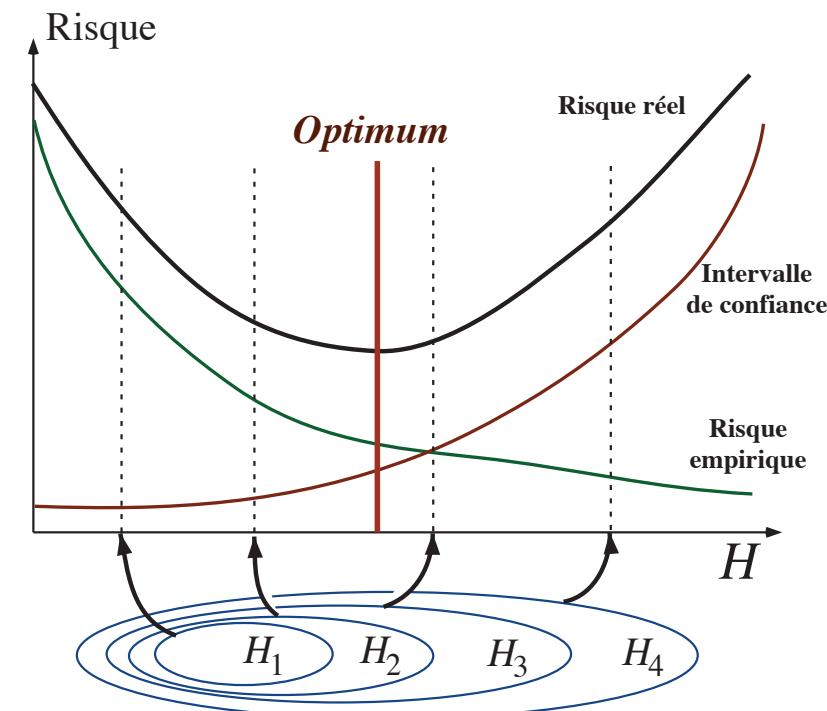
The 3rd step

Which hypothesis space?

SRM : Structural Risk Minimization

■ Stratification of the hypotheses spaces

- Determined *a priori*
(independently of the data)
- Using for instance the d_{VC}



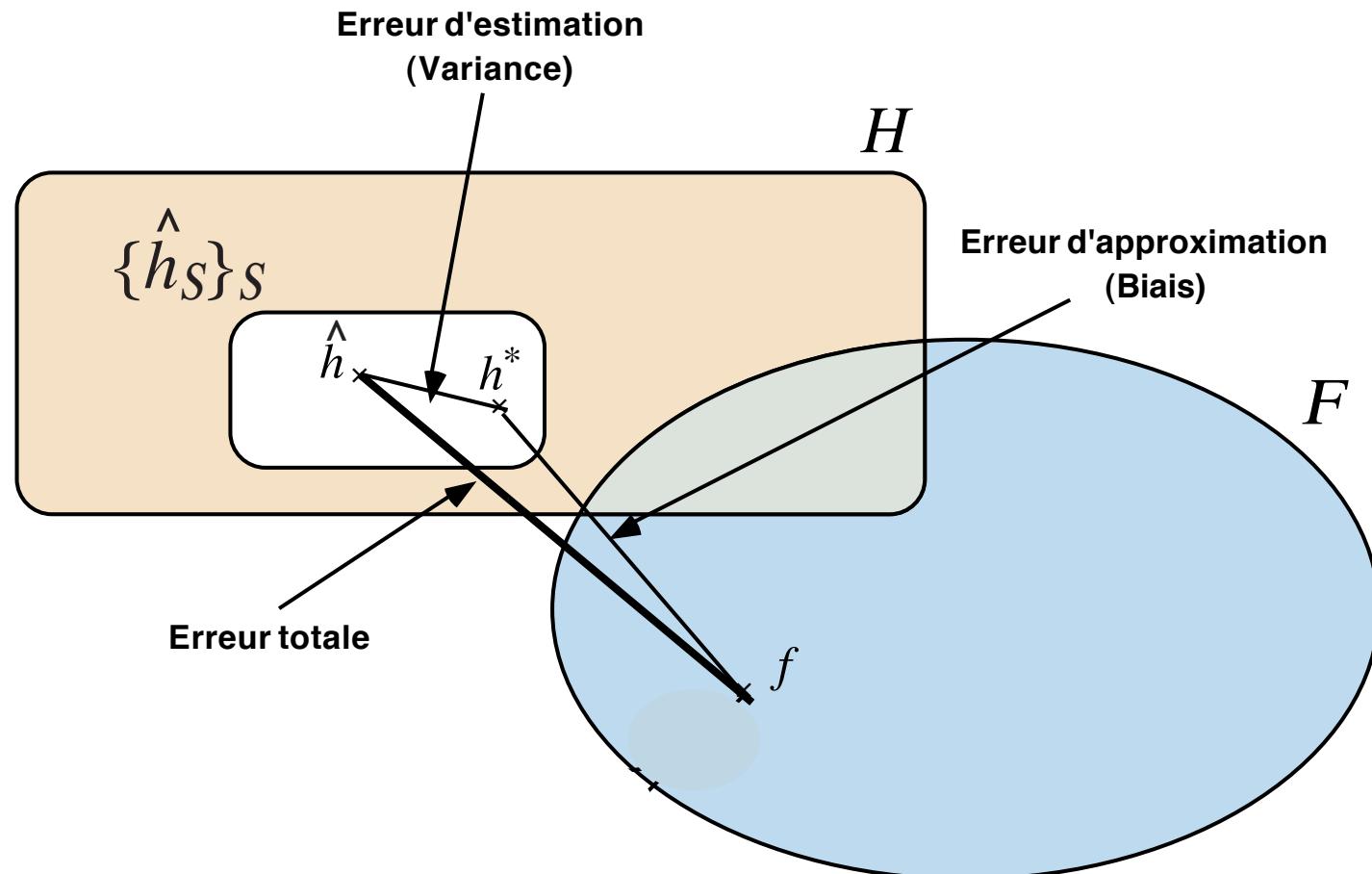
The « PAC learning » or statistical analysis

$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : \quad \mathbf{P}^m \left[R_{\text{Réel}}(h) \leq \underbrace{R_{\text{Emp}}(h)}_{\text{Risque régularisé}} + \frac{\log |\mathcal{H}| + \log \frac{1}{\delta}}{m} \right] > 1 - \delta$$

■ New inductive criteria:

- The **regularized empirical risk**
 1. Satisfy as well as possible the constraints imposed by the **training examples**
 2. Choose the best **hypothesis space** (capacity of H)

The bias-variance tradeoff



Learning becomes ...

1. The **choice of the hypothesis space H**
 - Which is constrained by necessity
2. The **choice of an inductive criterion**
 - Empirical Risk which must be regularized
3. An **exploration strategy for H** in order to minimize the regularized empirical risk
 - It must be efficient
 - Fast
 - With only one optimum if possible (e.g. convex problem)

Outline of today's class

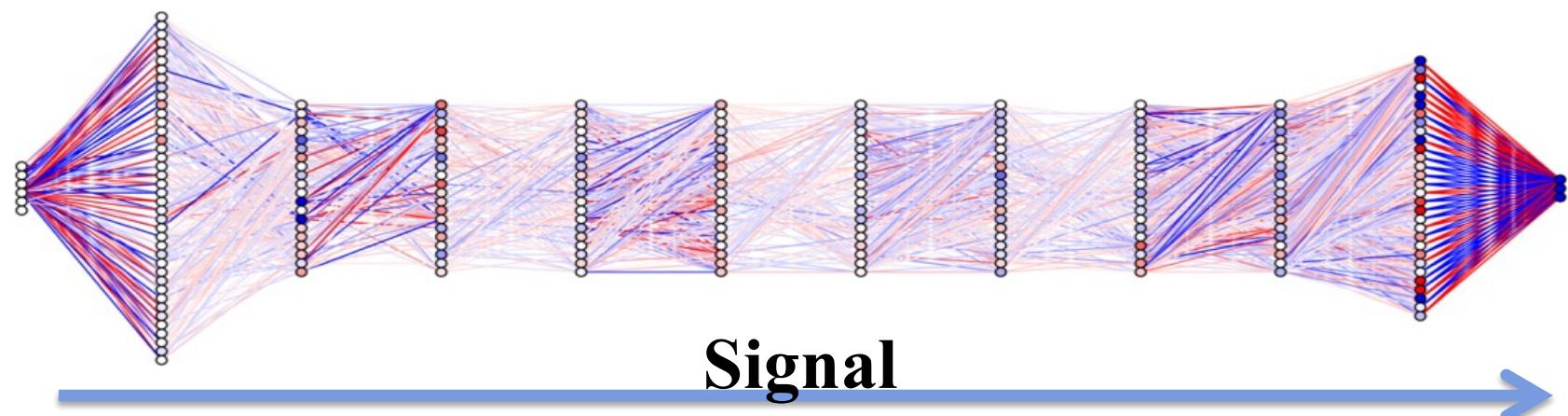
1. The mystery of in-distribution learning (standard induction)
2. A 101 course on the statistical learning theory
3. Why does it **fail** to account for **deep neural networks?**
4. The no-free-lunch theorem

The SuperVision network

Image classification with deep convolutional neural networks

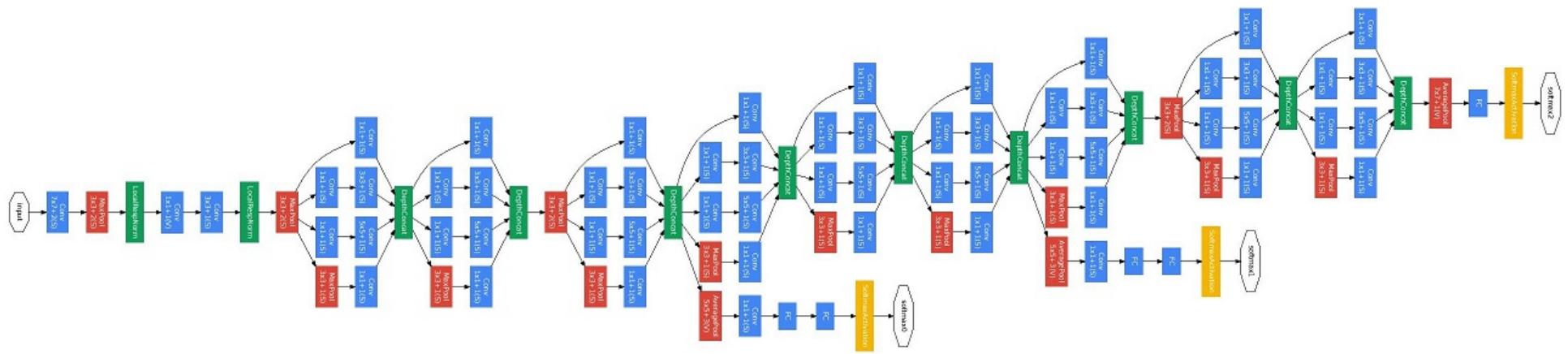
<http://image-net.org/challenges/LSVRC/2012/supervision.pdf>

- 7 hidden “weight” layers
- 650K neurons
- **60M** parameters
- **630M** connections



GoogleNet

■ A mécano of neural networks



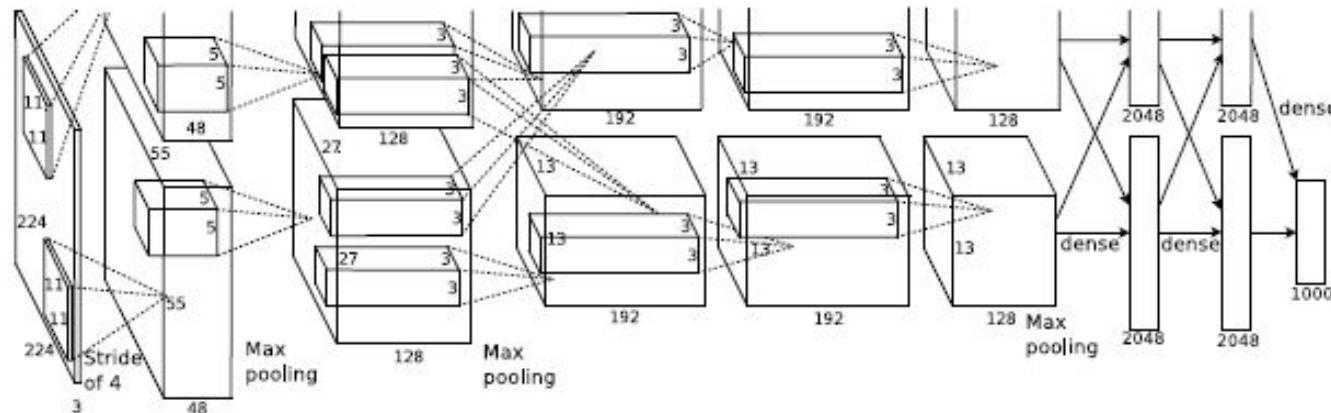
Troubling findings

A paper

- C. Zhang, S. Bengio, M. Hardt, B. Recht, O. Vinyals (ICLR, May 2017).
“Understanding deep learning requires rethinking generalization”

Extensive experiments on the classification of images

- The AlexNet (> 1,000,000 parameters) + 2 other architectures



- The **CIFAR-10 data set:**
 - 60,000 images categorized in 10 classes (50,000 for training and 10,000 for testing)
 - Images: 32x32 pixels in 3 color channels

Troubling findings

Experiments

1. Original dataset without modification

- Results ?
 - Training accuracy = 100% ; Test accuracy = 89%
 - Speed of convergence ~ 5,000 steps

Troubling findings

Experiments

1. Original dataset without modification

- Results ?
 - Training accuracy = 100% ; Test accuracy = 89%
 - Speed of convergence ~ 5,000 steps

Expected behavior if the capacity of the hypothesis space is limited

i.e. the system cannot fit any (arbitrary) training data

$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : P^m \left[R(h) \leq \widehat{R}(h) + 2 \widehat{\text{Rad}}_m(\mathcal{H}) + 3 \sqrt{\frac{\ln(2/\delta)}{m}} \right] > 1 - \delta$$

Troubling findings

Experiments

1. Original dataset without modification

- Results ?
 - Training accuracy = 100% ; Test accuracy = 89%
 - Speed of convergence ~ 5,000 steps

2. Random labels

- Training accuracy = 100% ~~!??!~~ ; Test accuracy = 9.8%
 - Speed of convergence = similar behavior (~ 10,000 steps)
- !!!

Troubling findings

Experiments

1. Original dataset without modification

- Results ?
 - Training accuracy = 100% ; Test accuracy = 89%
 - Speed of convergence ~ 5,000 steps

2. Random labels

- Training accuracy = 100% !?? ; Test accuracy = 9.8%
- Speed of convergence = similar behavior (~ 10,000 steps)

3. Random pixels

- Training accuracy = 100% !?? ; Test accuracy ~ 10%
- Speed of convergence = similar behavior (~ 10,000 steps)

Now, we
are in
trouble!!

Troubling findings

- Deep NNs can accommodate ANY training set

Can grow without limit!!

$$\forall h \in \mathcal{H}, \forall \delta \leq 1 : P^m \left[R(h) \leq \widehat{R}(h) + 2 \widehat{\text{Rad}}_m(\mathcal{H}) + 3 \sqrt{\frac{\ln(2/\delta)}{m}} \right] > 1 - \delta$$

But then,

why are deep NNs so good on image classification tasks?

Alternative explanations?

- See for example Nati Srebro

<https://www.youtube.com/playlist?list=PLGJm1x3XQeK0gmqfRkP-VmrEf4UYx5IDW&pjreload=101>

- The search bias would conduct the algorithm to first explore simple (?) hypotheses

Alternative explanations?

- See also explanations that stem from **the information bottleneck principle** (Naftali Tishby et al.)
(several papers in ICLR-2020)

Which guarantees exactly?

Statistical learning: which guarantees?

- Link between **empirique** risk and **real** risk
 - Cost of using h (e.g. error rate)

Says **nothing** on:

- **Valid only if**
 - Stationary environment
 - **Examples** i.i.d.
 - **Questions** i.i.d. !!!
- **Intelligibility**
- **Fruitfulness**
- Place in a
domain theory

Limits

- **Passive learning and data and questions supposedly i.i.d.**
 - Situated agents: **the world is not i.i.d. when you are acting in it**
- **Needs a lot of training examples**
 - We are far more efficient
 - We cannot help but « **produce theories** » constantly, testing them afterwards
- Not adapted to the search for **causality** relationships
- Not **integrated with reasoning**

Those **learning** machines are not **thinking** machines

Outline of today's class

1. The mystery of in-distribution learning (standard induction)
2. A 101 course on the statistical learning theory
3. Why does it fail to account for deep neural networks?
4. The **no-free-lunch** theorem

The no-free-lunch theorem

Théorème 2.1 (No-free-lunch theorem (Wolpert, 1992))

Pour tout couple d'algorithmes d'apprentissage \mathcal{A}_1 et \mathcal{A}_2 , caractérisés par leur distribution de probabilité a posteriori $\mathbf{p}_1(h|\mathcal{S})$ et $\mathbf{p}_2(h|\mathcal{S})$, et pour toute distribution $d_{\mathcal{X}}$ des formes d'entrées \mathbf{x} et tout nombre m d'exemples d'apprentissage, les propositions suivantes sont vraies :

1. En moyenne uniforme sur toutes les fonctions cible f dans \mathcal{F} :

$$\mathbb{E}_1[R_{\text{Réel}}|f, m] - \mathbb{E}_2[R_{\text{Réel}}|f, m] = 0.$$

2. Pour tout échantillon d'apprentissage \mathcal{S} donné, en moyenne uniforme sur toutes les fonctions cible f dans \mathcal{F} : $\mathbb{E}_1[R_{\text{Réel}}|f, \mathcal{S}] - \mathbb{E}_2[R_{\text{Réel}}|f, \mathcal{S}] = 0$.

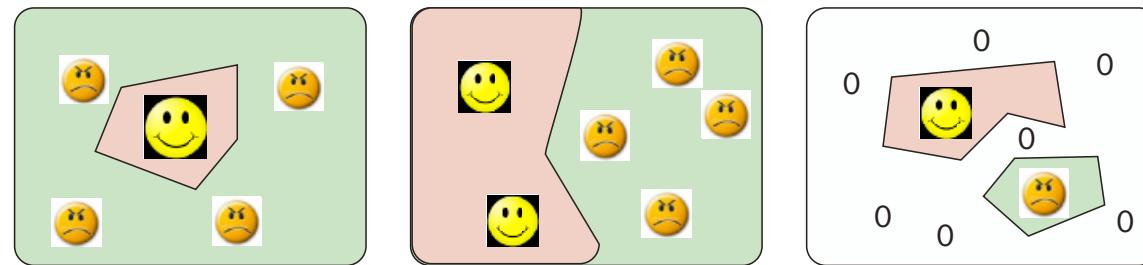
3. En moyenne uniforme sur toutes les distributions possibles $\mathbf{P}(f)$:

$$\mathbb{E}_1[R_{\text{Réel}}|m] - \mathbb{E}_2[R_{\text{Réel}}|m] = 0.$$

4. Pour tout échantillon d'apprentissage \mathcal{S} donné, en moyenne uniforme sur toutes les distributions possibles $\mathbf{p}(f)$: $\mathbb{E}_1[R_{\text{Réel}}|\mathcal{S}] - \mathbb{E}_2[R_{\text{Réel}}|\mathcal{S}] = 0$.

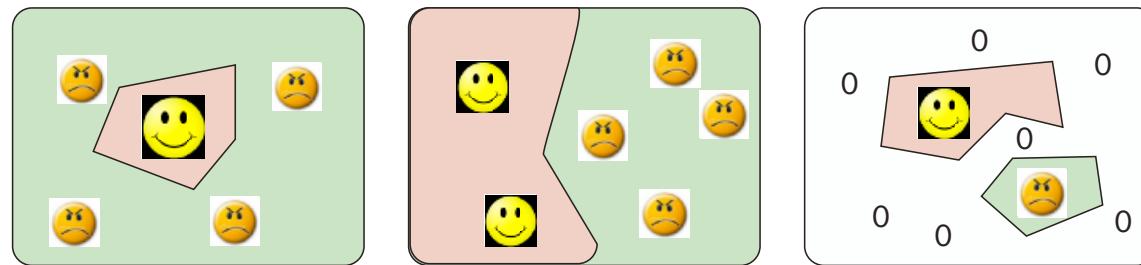
The no-free-lunch theorem

Possible

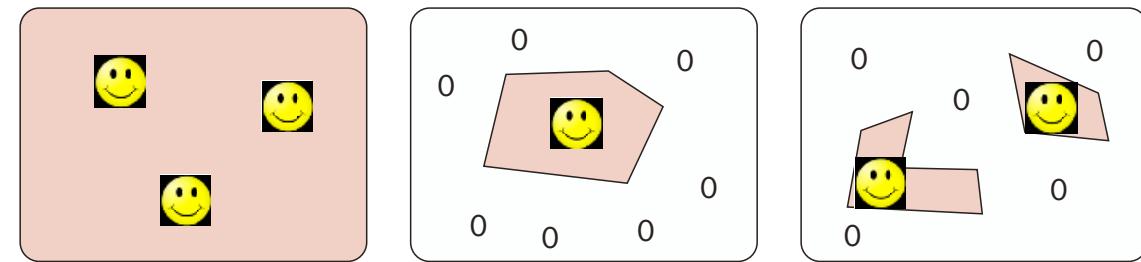


The no-free-lunch theorem

Possible



Impossible



Deduction!

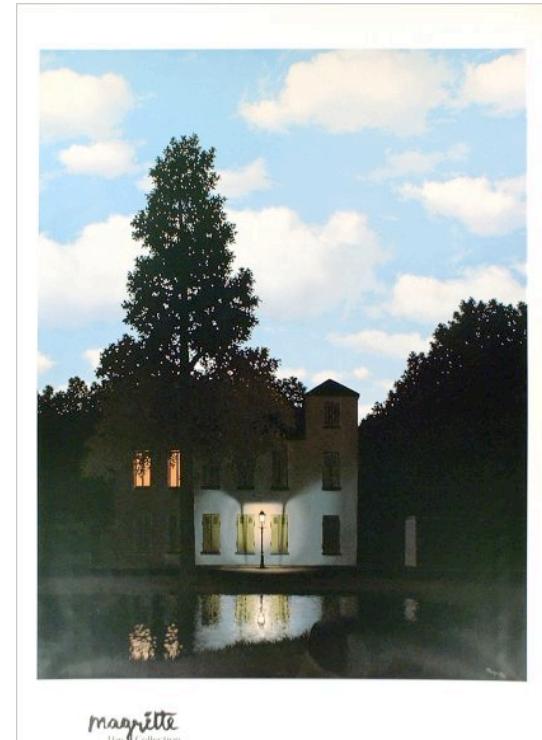
1. All inductive **learning algorithms** **are equivalent** (to a random guessing one)
2. There cannot be any **guarantees** on the **inductions** made

Let's go to the beach or skying!!

Lesson

- (Quasi) guarantees about the results
 - If the signal actually presents the properties **assumed a priori**
 - Then the method ensures that learning **using this bias** will converge to the target function if enough (i.i.d.) data is available

« Lampost » theorems



Conclusions

How can we prove the **validity**
of a new inductive principle?

Conclusions

1. Induction, which is at the **center** of learning is a **under-constrained problem**.
 2. There **cannot be** a validation of induction unrelated to the domain
 3. Guarantees cannot **only** be obtained **by making assumptions** about the world
 - E.g. i.i.d. data and queries and a bias
- A **theory of induction** aims at
 - Proposing reasonable **meta-assumptions**
 - *E.g. the world is stationary and the data and queries are i.i.d.*
 - Providing a **formal framework** where “lampost theorems” can be obtained
 - *If the data obeys the assumptions about the world
Then it is possible to PAC guarantee that ...*

Conclusions: the statistical theory of learning

Performance measured :

the expectation of the cost of using the learned hypothesis

(i.e. but **no** concern for causality, intelligibility, the articulation with reasoning, ...)

Only valid if **stationary environment + i.i.d. data + i.i.d. queries**

How to select a bias?

Conclusions: “new scenarios” are out of the statistical box

- Very **few data points**
 - Very often, we learn with **very little data**
- **Past history plays a role:** education (curriculum)
 - **Sequence effects**
- We learn in order to and because we (constantly) **construct theories**
 - Both at the **micro** and the **macro** level

References

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