# Linear Elasticity Tutorial PSD simulation of 2D bar problem clamped at both ends

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#### Abstract

This document details a single tutorials of 'linear elasticity' module of PSD in a more verbos manner.

To showcase the usage of linear elasticity with more than one Dirichlet condition, we shall discuss here an example of a 2D bar which bends under its own load. The same problem from previous tutorials 1 and 2 is used here, a bar 5 m in length and 1 m in width, and is supposed to be made up of a material with density  $\rho = 8 \times 10^3$ , Youngs modulus  $E = 200 \times 10^9$ , and Poissons ratio  $\nu = 0.3$ . Contrary to tutorials 1 and 2, now both ends of the bar are clamped (mathematically, two Dirichlet conditions instead of 1).

## Step 1: Preprocessing

First step in a PSD simulation is PSD preprocessing, at this step you tell PSD what kind of physics, boundary conditions, approximations, mesh, etc are you expecting to solve.

In the terminal cd to the folder /home/PSD-tutorials/linear-elasticity. Launch PSD\_PreProcess from the terminal, to do so run the following command.

PSD\_PreProcess -problem linear\_elasticity -dimension 2 -body forceconditions 1  $\setminus$  2 -dirichlet conditions 2 -postprocess u

After the PSD\_PreProcess runs successfully you should see many .edp files in your current folder.

#### What do the arguments mean?

- -problem linear\_elasticity means that we are solving linear elasticity problem;
- -dimension 2 means it is a 2D simulation;
- -bodyforceconditions 1 with applied body force acting on the domain;
- -dirichletconditions 2 says we have two Dirichlet border;
- -postprocess u means we would like to have ParaView post processing files.

Since basic nature of both the problems (the one from tutorial 1 and 2) is same the almost the same command for preprocessing used in previous tutorial 1 is used here. The only difference, is that an additional Dirichlet condition needs to be supplied, notified to PSD by -dirichletconditions 2. To provide Dirichlet conditions of the left clamped end  $(u_x = u_y = 0)$  in ControlParameters.edp set Dbc0On 2, Dbc0Ux 0., and Dbc0Uy 0.. Similarly, for the right end set variables Dbc1On 4, Dbc1Ux 0., and Dbc1Uy 0. Each one of these is a clamped border respectively labeled as 2 (Dbc0On 2) and 4 (Dbc1On 4) in the mesh ../Meshes/2D/bar.msh.

Just like the previous tutorial the input properties  $E, \nu$  should be mentioned in ControlParameters.edp, use E = 200.e9, and nu = 0.3;. The volumetric body force condition is mentioned in the same file via variable Fbc0Fy -78480.0, i.e  $(\rho * g = 8.e3 * (-9.81) = -78480.0)$ . One can also provide the mesh to be used in ControlParameters.edp , via ThName = "../Meshes/2D/bar.msh"<sup>1</sup>. In addition variable Fbc0On 1 has to be provided in order to indicate the volume (region) for which the body force is acting, here 1 is the integer volume tag of the mesh.

<sup>&</sup>lt;sup>1</sup>Note that mesh can also be provided in the next step i.e, Step 2: solving.

Note that for this simple problem, the bar mesh (bar.msh) has been provided in ../Meshes/2D/" folder, this mesh is a triangular mesh produced with Gmsh. Moreover detailing meshing procedure is not the propose of PSD tutorials. A user has the choice of performing their own meshing step and providing them to PSD in .msh<sup>2</sup> or .mesh format, we recommend using Salome or Gmsh meshers for creating your own geometry and meshing them.

## Step 2: Solving

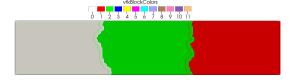
As PSD is a parallel solver, let us use 3 parallel processes to solve this 2D bar case. To do so enter the following command:

```
PSD_Solve -np 3 Main.edp -mesh ./../Meshes/2D/bar.msh -v 0
```

Here -np 3 denote the argument used to enter the number of parallel processes (MPI processes) used while solving. -mesh ./../Meshes/2D/bar.msh is used to provide the mesh file to the solver<sup>3</sup>. -v 0 denotes the verbosity level on screen.PSD\_Solve is a wrapper around FreeFem++-mpi. Note that if your problem is large use more cores. PSD has been tested upto 24,000 parallel processes (on the French Joliot-Curie supercomputer) and problem sizes with billions of unknowns, surely you will not need that many for the 2D bar problem.

## Step 3: Postprocessing

PSD allows postprocessing of results in ParaView. After the step 2 mentioned above finishes. Launch ParaView and have a look at the .pvd file in the VTUs\_DATE\_TIME folder. Using ParaView for postprocessing the results that are provided in the VTUs... folder, results such as those shown in fig. 1 can be extracted.



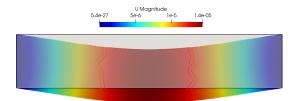


Figure 1: The 2D clamped bar problem: partitioned mesh and displacement field visualization in ParaView.

You are all done with your 2D linear-elasticity simulation.

Try running the 3D problem. Keep in mind to rerun the PSD\_PreProcess with -dimension 3 flag and using the appropriate mesh via -mesh flag with PSD\_Solve. It goes without saying you will need to adjust the Dirichlet border labels in ControlParameters.edp.

## Redoing the test on Jupiter and Moon

Imagine, you wish to know how the test would compare if performed on Moon and Jupiter. Since gravity is the main force involved in the problem, try redoing the test with different gravitational constant. The only thing that will change now is the gravitational pull, for Moon g=1.32 and for Jupiter g=24.79. To perform the moon test simply change Fbc0Fy -10560.0 in ControlParameters.edp and redo step 2 and step 3. Similarly, for the Jupiter test Fbc0Fy -198320.0 in ControlParameters.edp and redo step 2 and step 3.

 $<sup>^2\</sup>mathrm{Please}$  use version 2

 $<sup>^3</sup>$  -mesh argument is not needed if the user has indicated the right mesh in ControlParameters.edp file

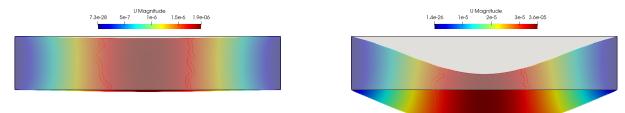


Figure 2: 2D clamped bar 20000X warped displacement fields. On moon (left) and on Jupiter (right).