

# Linear Elasticity Tutorial 3D bar problem clamped at one end while being pulled at the other end (Dirichlet-Neumann case)

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## Abstract

This document details a single tutorial of 'linear elasticity' module of PSD in a more verbose manner.

In this section we present a 3D PSD simulation of a clamped bar which is being loaded in vertical direction at the non-clamped end. This simulation is like the one presented in previous tutorials, however in 3D. The material properties are the same as before, and at the non-clamped end traction  $t_y = -10^9$  units. The same problem from previous tutorials 1 and 2 is used here in 3D, a bar 5 m in length and 1 m in width and 1 m in height, and is supposed to be made up of a material with density  $\rho = 8 \times 10^3$ , Young's modulus  $E = 200 \times 10^9$ , and Poisson's ratio  $\nu = 0.3$ .

Here is how PSD simulation of this case can be performed.

### Step 1: Preprocessing

First step in a PSD simulation is PSD preprocessing, at this step you tell PSD what kind of physics, boundary conditions, approximations, mesh, etc are you expecting to solve.

In the terminal `cd` to the folder `/home/PSD-tutorials/linear-elasticity`. Launch `PSD_PreProcess` from the terminal, to do so run the following command.

```
1 PSD_PreProcess -problem linear-elasticity -dimension 3 -dirichletconditions 1 -tractionconditions 1 -postprocess u
```

the commandline flag `-dirichletconditions 1` notifies to PSD that there is one Dirichlet border —the clamped end of the bar— in this simulation; `-dimension 3` means the simulation is 3D. And the flag `-tractionconditions 1` notifies to PSD that there is one traction border —the right end of the bar— in this simulation.

To provide Dirichlet conditions of the clamped end ( $u_x = 0, u_y = 0, u_z = 0$ ) in `ControlParameters.edp` set `Dbc0On 1`, `Dbc0Ux 0.`, `Dbc0Uy 0.`, and `Dbc0Uz 0.`, where 1 being the surface mesh label of the clamped end. To add the traction boundary condition set `Tbc0On 2` and `Tbc0Ty -1.e9`, here the mesh label number of the right end is 2. For this end  $\mathbf{t} = [t_x, t_y, t_z] = [0., 10^9, 0.]$ , hence in `ControlParameters.edp` we only use `Tbc0Ty -1.e9`.

### Step 2: Solving

Let us now use 4 cores to solve this problem. To do so enter the following command:

```
1 PSD_Solve -np 4 Main.edp -mesh ../../Meshes/3D/bar.msh -v 0
```

Notice, that this is the exact same command used in solving the previous bar problems from other tutorials.

Note that for this simple problem, the bar mesh (`bar.msh`) has been provided in `../Meshes/3D/` folder, this mesh is a triangular mesh produced with Gmsh. Moreover detailing meshing procedure is not the propose of PSD tutorials. A user has the choice of performing their own meshing step and providing them to PSD in `.msh`<sup>1</sup> or `.mesh` format, we recommend using Salome or Gmsh meshers for creating your own geometry and meshing them.

### Step 3: Postprocessing

Launch ParaView and have a look at the `.pvd` file in the `PSD/Solver/VTUs_DATE_TIME` folder.

In fig. 1 there are four subdomains in the partitioned mesh since four cores were used.

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<sup>1</sup>Please use version 2

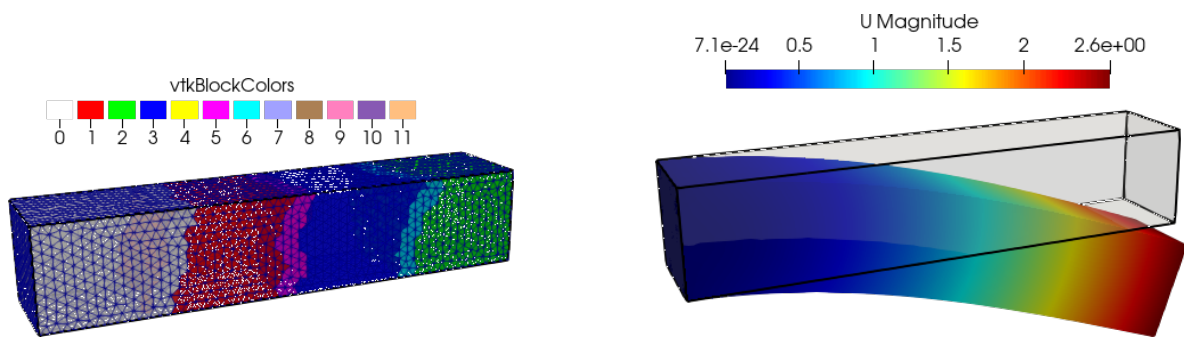


Figure 1: 3D bar results. Partitioned mesh (left) and 0.5X warped displacement field (right).