

# CSE520: Computational Geometry I

## Lecture 4

### Topological Lower Bounds I

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# Introduction

- References:

- ▶ Textbook by Preparata and Shamos.
- ▶ Dave Mount's [lecture notes](#), Lecture 26.
- ▶ Ben-Or's [paper](#).

# Introduction

In the algorithms course (CSE331), you learned that:

## Theorem (Lower bound for sorting)

*Any comparison-based sorting algorithm makes  $\Omega(n \log n)$  comparisons in the worst case.*

Proof (sketch):

- Model the algorithm as a binary decision tree.
- Each internal node is a comparison, branching to its two children.
- There are  $n!$  possible outcomes, i.e. permutation of the input.
- Hence there are at least  $n!$  leaves.
- So the tree has height  $\Omega(\log(n!)) = \Omega(n \log n)$ .

# Introduction

In Lecture 2, we showed that it yields the same  $\Omega(n \log n)$  lower bound for computing a convex hull.

- Proof: After mapping a set of numbers to a parabola, the numbers appear in sorted order along the convex hull.
- So the argument holds because a convex hull algorithm outputs a point sequence.

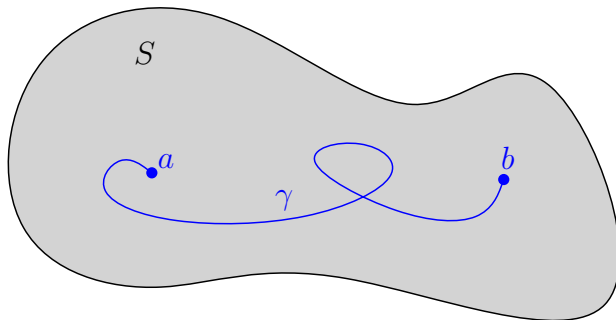
This argument does not work if the output has constant size.

## Examples

- Intersection detection. (Output: a Boolean.)
- Diameter. (Output: a real number.)

We will give a different technique that yields an  $\Omega(n \log n)$  lower bound for these two problems, and others.

# Connectedness



- Let  $S$  be a subset of  $\mathbb{R}^n$ . A **path**  $\gamma$  in  $S$  is a continuous function  $\gamma : [0, 1] \rightarrow S$ .
- We say that it is a path from  $a = \gamma(0)$  to  $b = \gamma(1)$ .
- The set  $S$  is **connected** if there is a path between any two points in  $S$ .

# Connectedness

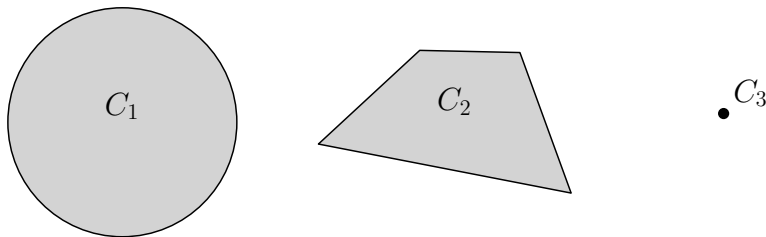
## Example

Any convex set is connected.

- Why?
- By definition, any two points are connected by a straight-line path.

# Connected Components

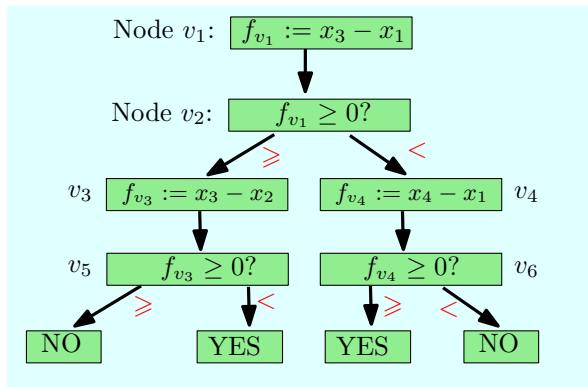
- A *connected component* of  $S$  is a maximal connected subset of  $S$ .
- The connected components of  $S$  form a partition of  $S$ .



- The set above has three connected components  $C_1$ ,  $C_2$  and  $C_3$ .



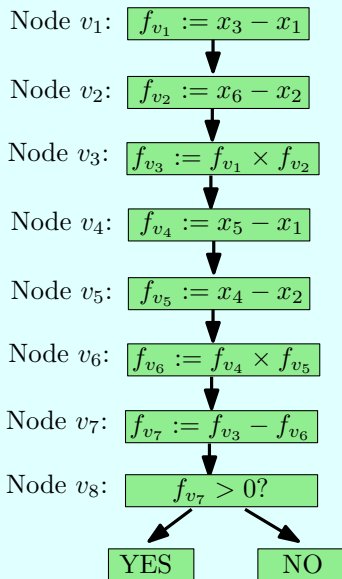
# Algebraic Computation Trees



## Example (1)

Given  $(x_1, x_2, x_3, x_4) \in \mathbb{R}^4$  such that  $x_1 \leq x_2$  and  $x_3 \leq x_4$ , this Algebraic Computation Tree (ACT) decides whether  $[x_1, x_2] \cap [x_3, x_4] \neq \emptyset$ .

# Algebraic Computation Trees



## Example (CCW predicate)

Given  $(x_1, x_2, x_3, x_4, x_5, x_6) \in \mathbb{R}^6$ , this ACT decides whether the triangle  $((x_1, x_2), (x_3, x_4), (x_5, x_6))$  is counterclockwise.

# Algebraic Computation Trees

Formal definition from Ben-Or's [paper](#):

## Definition (Algebraic computation tree)

An algebraic computation tree with input  $(x_1, \dots, x_n) \in \mathbb{R}^n$  is a binary tree  $T$  with a function that assigns:

- to any vertex  $v$  with exactly one child an operational instruction of the form

$$f_v := f_v^1 \circ f_v^2 \text{ or } f_v := c \circ f_v^1 \text{ or } f_v := \sqrt{f_v^1}$$

where  $f_v^i = f_{v_i}$  for an ancestor  $v_i$  of  $v$ , or  $f_v^i \in \{x_1, \dots, x_n\}$ ,  $\circ \in \{+, -, \times, /\}$ , and  $c \in \mathbb{R}$  is a constant.

- to any vertex  $v$  with two children (branching vertex) a test instruction of the form

$$f_v^1 > 0 \text{ or } f_v^1 \geq 0 \text{ or } f_v^1 = 0.$$

where  $f_v^1$  is  $f_{v_1}$  for an ancestor  $v_1$  of  $v$ , or  $f_v^1 \in \{x_1, \dots, x_n\}$ .

- to any leaf an output YES or NO.

# Algebraic Computation Trees

Informally:

- Given an input  $x = (x_1, \dots, x_n) \in \mathbb{R}^n$ , the program traverses a path  $P(x)$  from the root to a leaf of  $T$ .
- Along the path, it applies operations  $+$ ,  $-$ ,  $/$ ,  $\times$ ,  $\sqrt{\cdot}$  to input numbers  $x_i$  or intermediate results obtained at previous nodes along  $P(x)$ .
- It may also branch using a test  $>$ ,  $\geq$ ,  $=$ .
- At the leaf, it outputs YES or NO.

## Definition

Let  $T$  be an algebraic computation tree with input  $x \in \mathbb{R}^n$ . Let  $W \subset \mathbb{R}^n$  be the set of points  $x \in \mathbb{R}^n$  such that  $T$  outputs YES. We say that  $T$  *decides*  $W$ .

# Topological Lower Bound

## Theorem (Ben-Or, 1983)

*Any algebraic computation tree that decides a set  $W \subset \mathbb{R}^n$  has height  $\Omega(\log(\#W) - n)$ , where  $\#W$  is the number of connected components of  $W$ .*

Interpretation:

- The height of an ACT is its worst-case running time.
- A program can often be *unfolded* onto an ACT.
  - ▶ Then its worst-case running time is at least the height of the ACT.
- But some operations cannot be simulated by an ACT in  $O(1)$  time.

Examples:

- ▶ The floor function.
- ▶ Bitwise operations on integers (AND, OR, XOR).
- ▶ Random number generation.

# Element Distinctness

## Problem (Element Distinctness)

*Determine whether the elements of a list of numbers are distinct. That is, given  $(x_1, \dots, x_n) \in \mathbb{R}^n$ , determine whether  $x_i \neq x_j$  for all  $i \neq j$ .*

- Let  $W^+$  denote the set of positive instances of Element Distinctness:

$$W^+ = \{(x_1, \dots, x_n) \in \mathbb{R}^n \mid x_i \neq x_j \text{ for all } i \neq j\}.$$

- Note that an instance of Element Distinctness is modeled as a *single point* in  $\mathbb{R}^n$ . Hence  $W^+$  is a subset of  $\mathbb{R}^n$ .
- How many connected components are there in  $W^+$ ?

# Element Distinctness

## Lemma

*The set  $W^+$  of positive instances of Element Distinctness has exactly  $n!$  connected components.*

- We now prove this lemma.
- A **permutation** of  $\{1, 2, \dots, n\}$  is a bijection  $\sigma : \{1, 2, \dots, n\} \rightarrow \{1, 2, \dots, n\}$ .
- We denote  $\sigma_i = \sigma(i)$ .

## Example

When  $n = 2$ , there are two permutations: The identity  $I$  such that  $I_1 = 1$  and  $I_2 = 2$ , and the permutation  $\alpha$  such that  $\alpha_1 = 2$  and  $\alpha_2 = 1$ .

# Element Distinctness

- For any permutation  $\sigma$  of  $\{1, \dots, n\}$ , we consider the set

$$W_\sigma = \{(x_1, \dots, x_n) \mid x_{\sigma_1} < x_{\sigma_2} < \dots < x_{\sigma_n}\}.$$

## Example

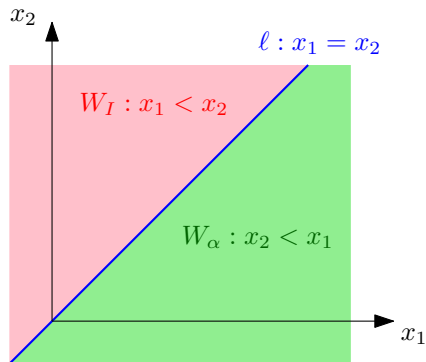
When  $n = 2$ , there are two such sets.

- $W_I = \{(x_1, x_2) \mid x_1 < x_2\}$
- $W_\alpha = \{(x_1, x_2) \mid x_2 < x_1\}$

- So  $W_\sigma$  is the set of points with distinct coordinates, and such that the order of these coordinates is given by  $\sigma$ .
- We will argue that these sets are the connected components of  $W^+$ .



# Element Distinctness



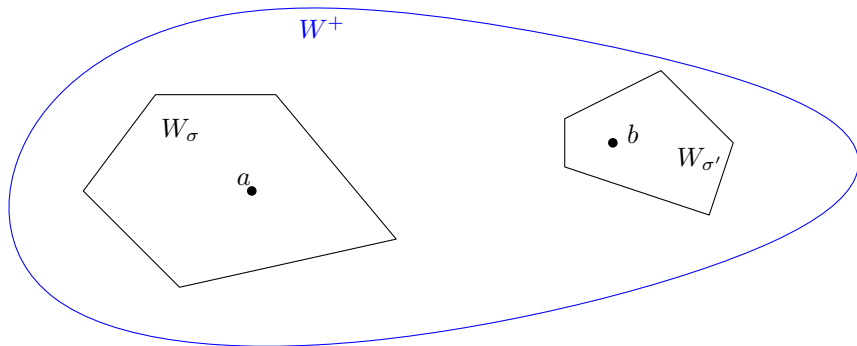
## Example

When  $n = 2$ , the two connected components of  $W^+ = \mathbb{R}^2 \setminus \ell$  are the two open halfplanes  $W_I$  and  $W_\alpha$ .

# Element Distinctness

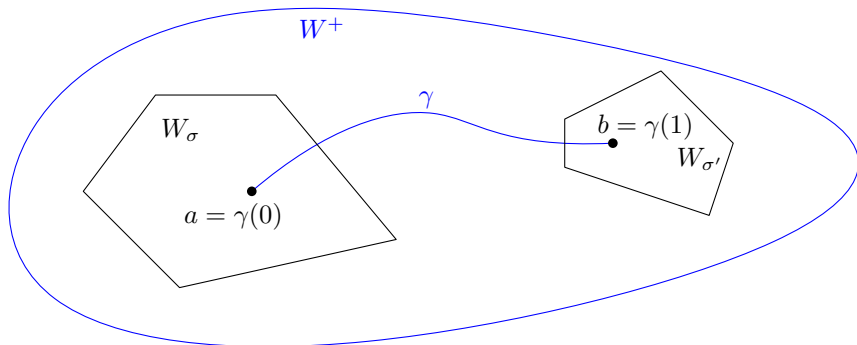
- The sets  $W_\sigma$  form a partition of  $W^+$ . Proof:
  - ▶ Each set  $W_\sigma$  is nonempty because the point  $x$  such that  $x_{\sigma_i} = i$  for all  $i$  is in  $W_\sigma$ .
  - ▶ When  $\sigma \neq \sigma'$ , we have  $W_\sigma \cap W_{\sigma'} = \emptyset$  because  $\sigma$  and  $\sigma'$  give different orders for the coordinates of the points.
  - ▶ Any  $x \in W^+$  belongs to a set  $W_\sigma$ , because there must be a permutation  $\sigma$  such that  $x_{\sigma_1} < \dots < x_{\sigma_n}$ . (Just sort these numbers.)
- The set  $W_\sigma$  is connected because it is convex. It is convex because it is the intersection of the halfspaces  $x_{\sigma_i} < x_{\sigma_{i+1}}$ , which are convex.
- In order to prove that  $W_\sigma$  is a connected component of  $W^+$ , we still need to prove that it is maximal.

# Element Distinctness



- For sake of contradiction, suppose  $W_\sigma$  is not maximal.
- So there exists a connected set  $W^*$  such that  $W_\sigma \subsetneq W^* \subseteq W^+$ .
- Let  $a \in W^+$  and  $b \in W^* \setminus W_\sigma$ .
- So  $b \in W_{\sigma'}$  for some  $\sigma' \neq \sigma$ .

# Element Distinctness



- So there is a path from  $a$  to  $b$  within  $W^+$ .
- There exists  $i, j$  such that  $a_i < a_j$  and  $b_i > b_j$ .
- Let  $g(t) = \gamma_i(t) - \gamma_j(t)$ .
- We know that  $g(0) < 0$  and  $g(1) > 0$ .

# Element Distinctness

- As  $g$  is continuous, there exists  $s \in [0, 1]$  such that  $g(s) = 0$ .
- But then  $\gamma(s) \notin W^+$  because  $x_i(\gamma(s)) - x_j(\gamma(s)) = 0$ .
- It contradicts the fact that  $\gamma$  is in  $W^+$ .
- So we have prove that the sets  $W_\sigma$  are the connected components of  $W^+$ .
- As there are  $n!$  permutations of  $\{1, 2, \dots, n\}$ , it means that  $W^+$  has  $n!$  connected components.

# Element Distinctness

## Theorem

*In the algebraic computation tree model, the complexity of element distinctness is  $\Theta(n \log n)$ .*

## Proof.

By Ben-Or's theorem, since  $W^+$  has  $n!$  connected components, any ACT solving the element distinctness problem has height  $\Omega(\log(n!) - n)$ , which is  $\Omega(n \log n)$ .

Conversely, there is an ACT with depth  $O(n \log n)$  that solves element distinctness: First sort the input, then check whether any two consecutive numbers are equal. For instance, mergesort can be unfolded into a  $\Theta(n \log n)$ -depth ACT. □

# Element Distinctness

- Let  $W^-$  denote the set of negative instances of Element Distinctness:

$$W^- = \mathbb{R}^n \setminus W^+.$$

- How many connected components are there in  $W^-$ ?

# Application: Line Segment Intersection Detection

## Theorem

*Any ACT that solves the line segment intersection detection problem has height  $\Omega(n \log n)$ . Hence, the complexity of line segment intersection detection is  $\Theta(n \log n)$  in the ACT model.*

## Proof.

Suppose  $T$  is an ACT that solves the line segment intersection detection problem. Let  $(x_1, \dots, x_n) \in \mathbb{R}^n$ . We construct an ACT  $T'$  by plugging  $(x_1, 0, x_1, 1, x_2, 0, x_2, 1, \dots, x_n, 0, x_n, 1)$  to the input of  $T$ . That is,  $T'$  detects intersection between the segments  $[(x_i, 0), (x_i, 1)]$ . So  $T'$  solves the element distinctness problem. Thus  $\text{height}(T') = \Omega(n \log n)$ . But by construction,  $\text{height}(T') = \text{height}(T) + 4n$ . Therefore  $\text{height}(T) = \Omega(n \log n)$ . □



## Concluding remarks

- We have seen a topological lower bound technique that shows that our line segment intersection detection algorithm from previous lecture is optimal.
- In next lecture, we will see more applications of this technique to computational geometry.