

# CSE520: Computational Geometry

## Lecture 14

### Voronoi Diagrams

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- 1 Introduction
- 2 Preliminary
- 3 Nearest neighbor searching
- 4 Properties

# Introduction

- References for this lecture: [Textbook](#) Section 7.1

# Notation

- The *Euclidean distance* between two points  $p = (p_x, p_y)$  and  $q = (q_x, q_y)$  is

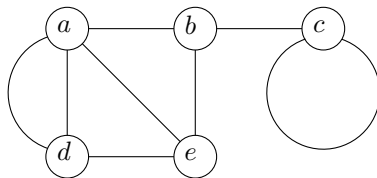
$$d(p, q) = \sqrt{(q_x - p_x)^2 + (q_y - p_y)^2}.$$

- We may also write it  $|pq| = d(p, q)$ .
- This is the usual distance. We will use it throughout this course, unless specified otherwise.

# Notation

## Definition

The *degree* of a vertex in an undirected graph is the number of edges incident with it, except that a loop at a vertex contributes twice to the degree of that vertex. The degree of the vertex  $v$  is denoted by  $\deg(v)$ .



- In the graph above,  $\deg(a) = 4$ ,  $\deg(b) = 3$ ,  $\deg(c) = 3$ ,  $\deg(d) = 3$ ,  $\deg(e) = 3$ .

# The Handshaking Theorem

## Theorem (Handshaking Theorem)

Let  $G = (V, E)$  be an undirected graph with  $m$  edges. Then

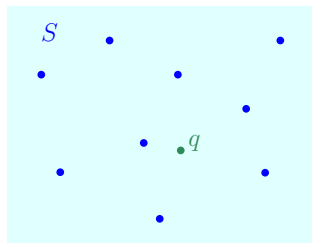
$$2m = \sum_{v \in V} \deg(v)$$

- Note that this applies even if multiple edges and loops are present.

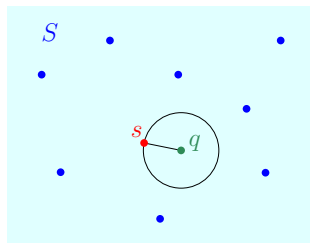
## Proof.

Each loop  $\{u, u\}$  contributes 2 to  $\deg(u)$ . Each edge  $\{u, v\}$  such that  $u \neq v$  contributes 1 to  $\deg(u)$  and 1 to  $\deg(v)$ . So each edge, whether it is a loop or not, contributes 2 to the sum of the degrees.  $\square$

# Nearest Neighbor Search (NNS)



Input



Output

## Definition (Nearest neighbor search in $\mathbb{R}^2$ )

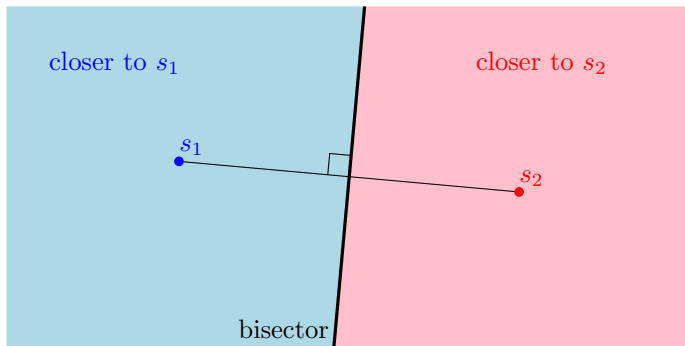
Preprocess a set  $S$  of  $n$  points in  $\mathbb{R}^2$  so as to be able to answer the following queries efficiently.

- Query: point  $q \in \mathbb{R}^2$ .
- Output: point  $s \in S$  that is closest to  $q$ .

# Nearest Neighbor Search (NNS)

Approach:

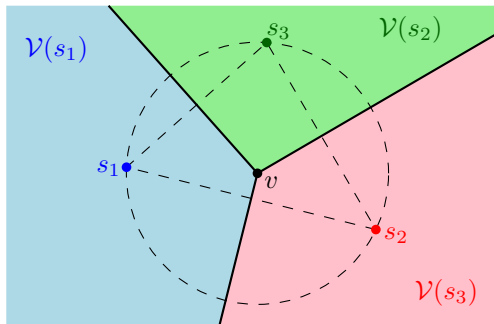
- Draw a diagram.
- Example with  $|S| = 2$ :



- This is the *Voronoi diagram* of  $S = \{s_1, s_2\}$ .



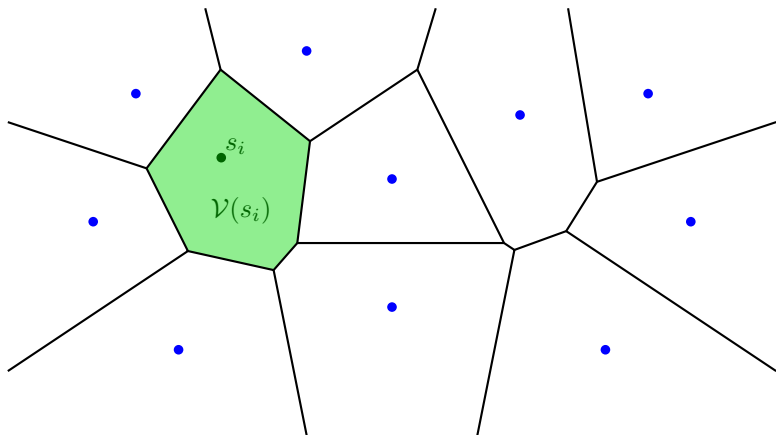
## Example with $|S| = 3$



The Voronoi diagram  $\text{Vor}(S)$  of  $S = \{s_1, s_2, s_3\}$  consists of:

- The *Voronoi vertex*  $v$ , which is the center of the circumcircle of the triangle  $s_1s_2s_3$ .
- The *Voronoi cells*  $\mathcal{V}(s_1)$ ,  $\mathcal{V}(s_2)$ ,  $\mathcal{V}(s_3)$ .
- 3 *Voronoi edges*.

## Example



$$\mathcal{V}(s_i) = \{q \in \mathbb{R}^2 \mid d(q, s_i) < d(q, s_j) \text{ for all } j \neq i\}$$

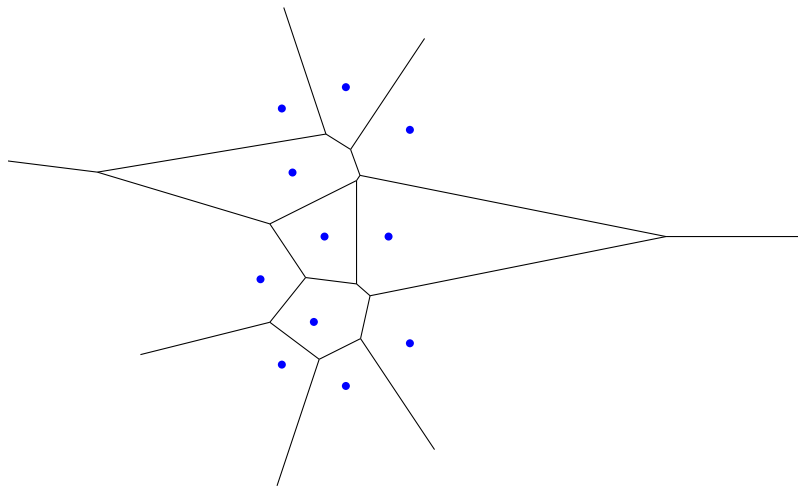
# Definition

- Let  $S$  be a set of  $n$  points  $\{s_1, \dots, s_n\}$  in the plane, called *sites*.
- The Voronoi cell of  $s_i$  is the set of points whose closest point in  $S$  is  $s_i$ . More precisely,

$$\mathcal{V}(s_i) = \{q \in \mathbb{R}^2 \mid d(q, s_i) < d(q, s_j) \text{ for all } j \neq i\}.$$

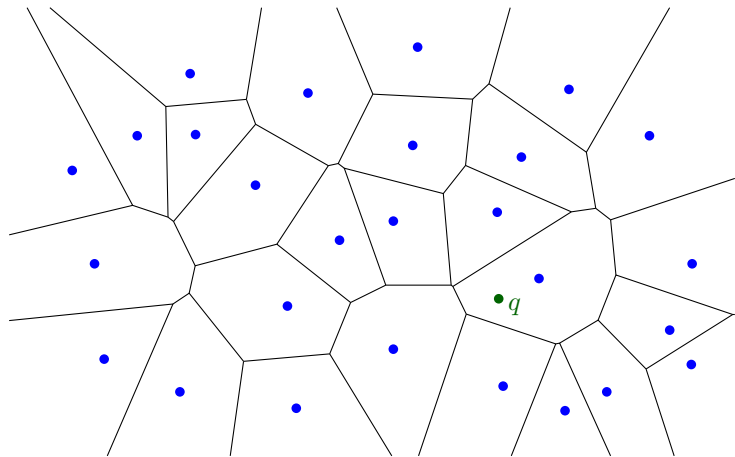
- The Voronoi diagram  $\text{Vor}(S)$  of  $S$  is the partition of the plane induced by the Voronoi cells.
- Its edge and vertices are called Voronoi edges and Voronoi vertices, respectively.

## Example

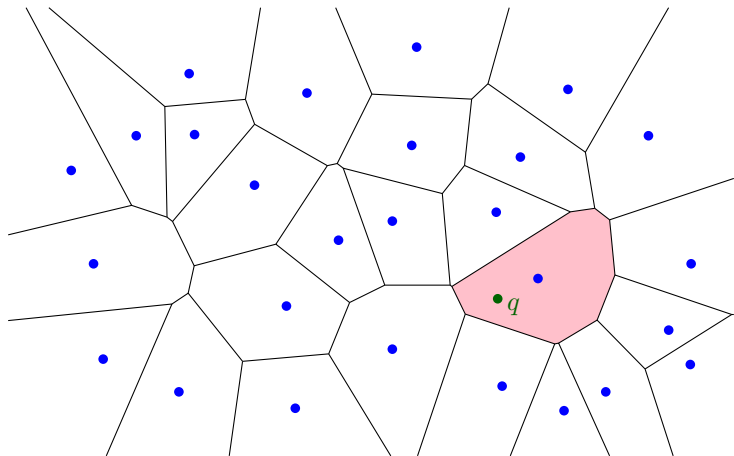


- Voronoi edges are either line segments, or (infinite) half-lines.

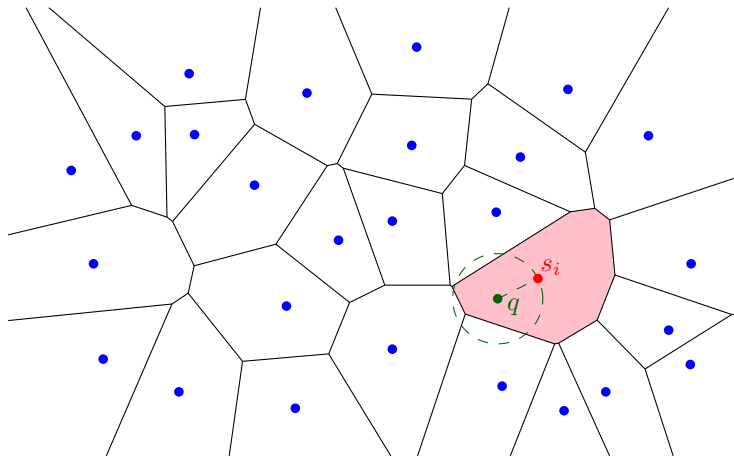
# Nearest Neighbor Search (NNS)



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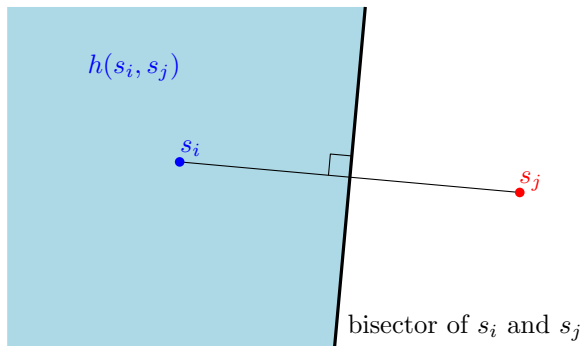


# Nearest Neighbor Search (NNS)

- How to perform NNS?
- Preprocessing: compute the Voronoi diagram of  $S$ , and a point location data structure for it.
- Answering queries: perform point location for  $q$ .
- Return the site  $s_i$  such that  $q \in \mathcal{V}(s_i)$ .
- We will see how to do this with preprocessing time  $O(n \log n)$ , space usage  $O(n)$  and query time  $O(\log n)$ . (Randomized.)
- But first let us study some properties of the Voronoi diagram.



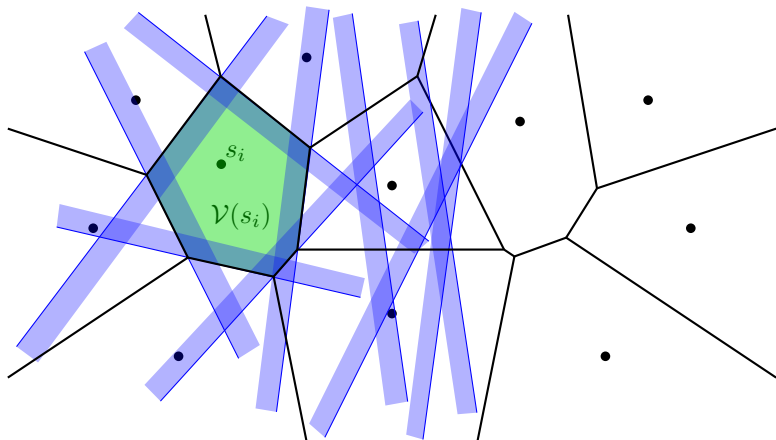
# Properties



- The open halfplane bounded by the bisector of  $s_i$  and  $s_j$ , and containing  $s_i$ , is

$$h(s_i, s_j) = \{p \in \mathbb{R}^2 \mid d(p, s_i) < d(p, s_j)\}.$$

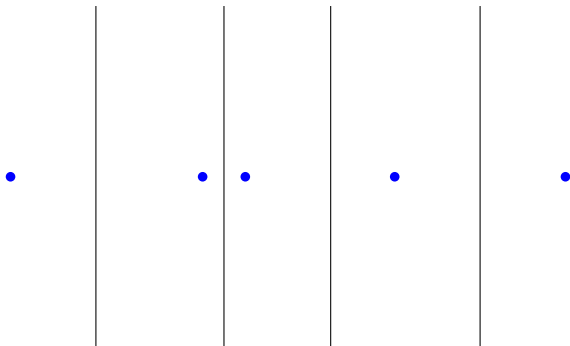
# Properties



- It follows that the Voronoi cell of  $s_i$  is  $\mathcal{V}(s_i) = \bigcap_{j \neq i} h(s_i, s_j)$ .

# Properties

- An edge of a Voronoi diagram may be a line. In which case?



# Properties

## Theorem (7.2)

*If the points in  $S$  are collinear, then the edges of  $\text{Vor}(S)$  are  $n - 1$  parallel lines. Otherwise,  $\text{Vor}(S)$  is connected, and its edges are either line segments or half-lines.*

# Properties

## Theorem

*The Voronoi diagram of a set of  $n \geq 3$  sites has at most  $2n - 5$  vertices and  $3n - 6$  edges.*

- We now want to prove this theorem.
- First attempt: The Voronoi diagram has  $n$  faces, therefore it has  $O(n)$  edges and vertices.
- This argument is wrong because the graph below has 1 face, but arbitrarily many edges and vertices.



# Properties

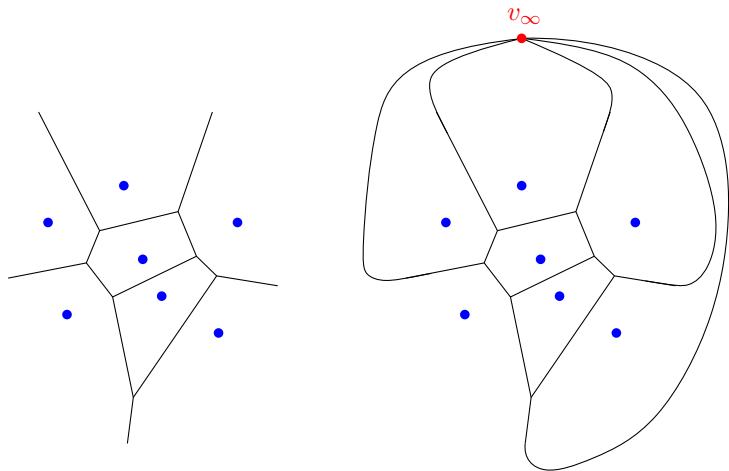
- Second attempt: Let's use Euler's formula:

$$n_v - n_e + n = 2$$

where  $n_v$ ,  $n_e$  and  $n$  are respectively the number of vertices, edges and faces of the Voronoi diagram.

- Problem: the Voronoi diagram has infinite edges, so strictly speaking, it is not a planar graph.
- How to fix it?
- Connect all infinite edges to a new vertex  $v_\infty$ . (See next slide.)

# Properties



- The new graph has  $n$  faces,  $n_e$  edges and  $n_v + 1$  vertices.

# Properties

- It follows that

$$(n_v + 1) - n_e + n = 2 \quad (1)$$

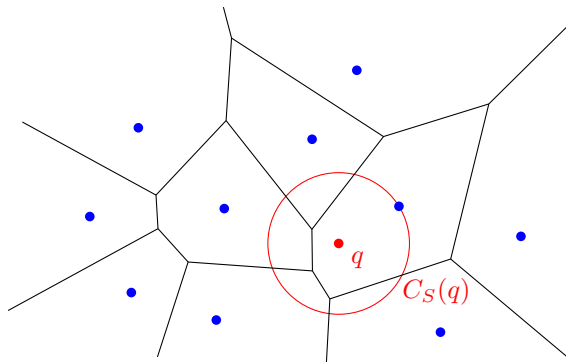
- By the handshaking theorem,

$$\sum_{v \in S \cup \{v_\infty\}} \deg(v) = 2n_e.$$

- In addition, each vertex has degree at least 3, so  $3(n_v + 1) \leq 2n_e$ .
- Combined with (1), we obtain  $\frac{2}{3}n_e - n_e + n \geq 2$ , and thus  $n_e \leq 3n - 6$ .
- It follows that  $n_v \leq 2n - 5$ , which completes the proof.

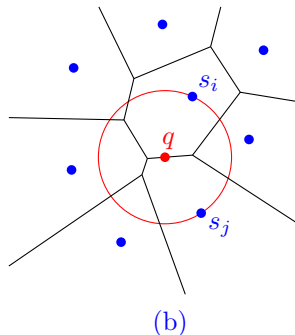
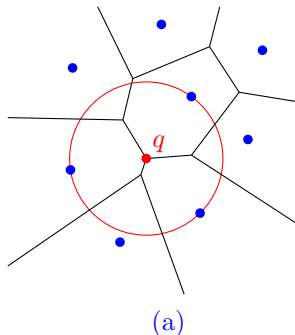


# Properties



- The *largest empty circle* of a point  $q$  with respect to  $S$  is the largest circle  $C_S(q)$  centered at  $q$  that does not contain any site in its interior.

# Properties



## Theorem (7.4)

*The following hold for the Voronoi diagram  $\text{Vor}(S)$  of a set of sites  $S$ .*

- (a) *A point  $q$  is a Voronoi vertex iff there are at least 3 sites on  $C_S(q)$ .*
- (b) *The bisector of  $s_i$  and  $s_j$  defines a Voronoi edge iff there is a point  $q$  on this bisector such that  $C_S(q) \cap S = \{s_i, s_j\}$ .*