Machine Learning Lecture 19 (Week 10)







Agenda

(Artifitial) Neural Networks

- Automated Differentiation
 - Computational Graphs
 - Forward, Backward, and Cross Modes
- Multilayer Perceptron (MLP)





ASIRRA



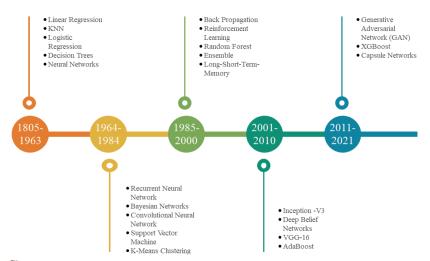
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Timeline

Machine Learning & Deep Learning Algorithms Development Timeline







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ORIGINAL CONTRIBUTION

Multilayer Feedforward Networks are Universal Approximators

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Technische Universität Wien

MAXWELL STINCHCOMBE AND HALBERT WHITE

University of California, San Diego

(Received 16 September 1988; revised and accepted 9 March 1989)

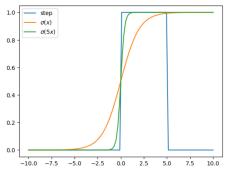
Abstract—This paper rigorously establishes that standard multilayer feedforward networks with as few as one hidden layer using arbitrary squashing functions are capable of approximating any Borel measurable function from one finite dimensional space to another to any desired degree of accuracy, provided sufficiently many hidden units are available. In this sense, multilayer feedforward networks are a class of universal approximators.

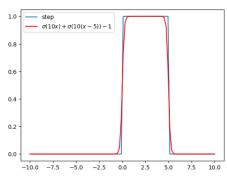
Keywords—Feedforward networks, Universal approximation, Mapping networks, Network representation capability, Stone-Weierstrass Theorem, Squashing functions, Sigma-Pi networks, Back-propagation networks.





Sigmoid Approximation

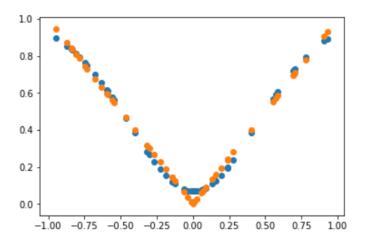








Two-layer Perceptron (one hidden layer)







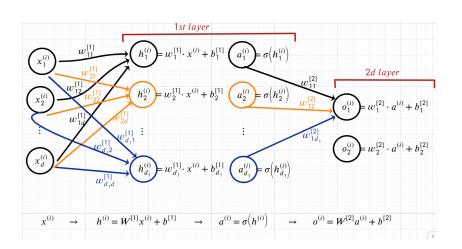
Two-layer Perceptron (one hidden layer)

$$\begin{aligned} o_{1}^{(i)} &= w_{11}^{[2]} a_{1}^{(i)} + w_{12}^{[2]} a_{2}^{(i)} + \dots + w_{1d_{1}}^{[2]} a_{d_{1}}^{(i)} + b_{1}^{[2]} \\ &= w_{11}^{[2]} \sigma \left(w_{1}^{[1]} \cdot x^{(i)} + b_{1}^{[1]} \right) + w_{12}^{[2]} \sigma \left(w_{2}^{[1]} \cdot x^{(i)} + b_{2}^{[1]} \right) + \dots + w_{1d_{1}}^{[2]} \sigma \left(w_{d_{1}}^{[1]} \cdot x^{(i)} + b_{1}^{[1]} \right) + b_{1}^{[2]} \\ &= w_{11}^{[1]} \sigma \left(w_{1}^{[1]} \cdot x^{(i)} + b_{1}^{[1]} \cdot x^{(i)} + b_{1}^{[1]} \right) + \dots + w_{1d_{1}}^{[2]} \sigma \left(w_{d_{1}}^{[1]} \cdot x^{(i)} + b_{1}^{[1]} \right) + b_{1}^{[2]} \\ &= w_{11}^{[1]} \cdots w_{11}^{[1]} \cdots w_{12}^{[1]} &= w_{11}^{[1]} \cdot x^{(i)} + b_{1}^{[1]} \cdots a_{1}^{(i)} + b_{1}^{[1]} &= \sigma \left(h_{2}^{(i)} \right) & w_{12}^{[2]} \cdots a_{1}^{(i)} + b_{1}^{[2]} \\ &= w_{11}^{[2]} \cdots w_{1d_{1}}^{[1]} \cdots w_{1d_{1}}^{[$$





Matrix Representation



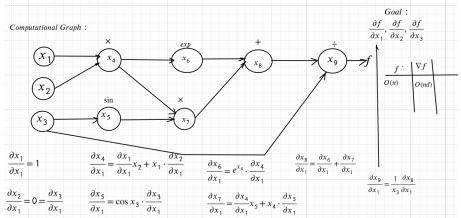




Forward mode

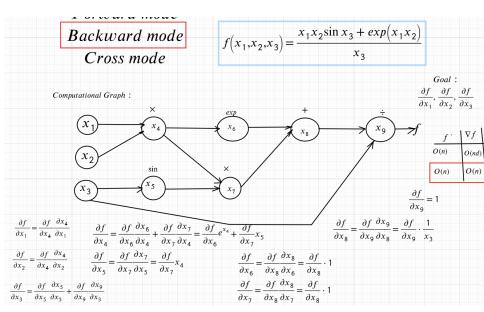
Backward mode Cross mode

$$f(x_1, x_2, x_3) = \frac{x_1 x_2 \sin x_3 + exp(x_1 x_2)}{x_3}$$



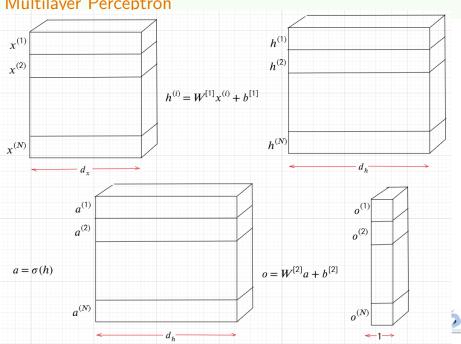


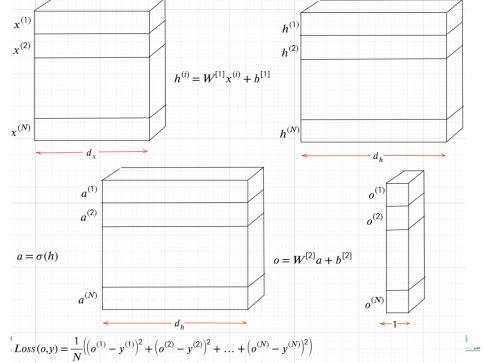




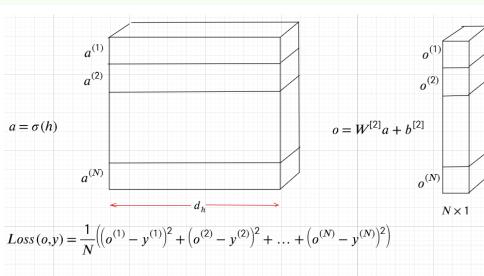








 $\frac{\partial L}{\partial o^{(i)}} = \frac{2}{N} \left(o^{(i)} - y^{(i)} \right)$



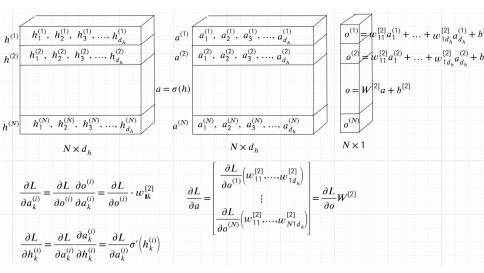
 $\frac{\partial L}{\partial o} = \frac{2}{N}(o - y)$

```
class Loss():
 def init (self):
    self.x in = None
    self.y in = None
  def forward(self, x_in, y_in):
    self.x in = x in
    self.v in = v in
    return np.sum((self.x in-self.y in)**2)/len(self.x in)
  def backward(self):
```

return 2*(self.x in-self.y in)/len(self.x in)







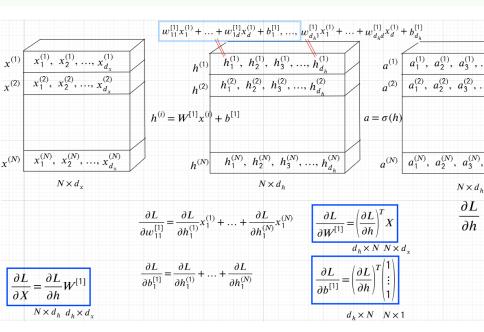




```
class Activation():
  def __init__(self):
    self.x in = None
  def forward(self, x_in):
    self.x in = x in
    return 1/(1+np.exp(-self.x in))
  def backward(self, grad, lr=1e-3):
    return grad* np.exp(self.x_in)/(1+np.exp(self.x_in))**2
```

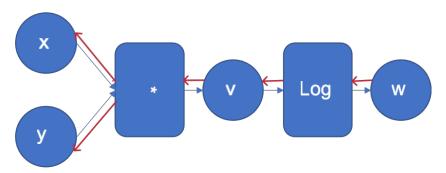






```
class Linear():
 def __init__(self, input_size, output_size):
   self.W = np.random.random((output size, input size))*0.01
   self.b = np.random.random((output size, 1))*0.01
   self.grad W = np.zeros(self.W.shape)
   self.grad_b = np.zeros(self.b.shape)
   self.x in = None
 def forward(self, x in):
   self.x in = x in
   return (self.W.dot(self.x_in.T) + self.b).T
 def backward(self, grad, lr=1e-3):
   self.grad_W = grad.T @ self.x_in
   self.grad b = grad.T @ np.ones((len(self.x in),1))
   grad = grad @ self.W
   self.W -= lr * self.grad W
   self.b -= lr * self.grad b
   #grad = grad @ self.W
   return grad
```

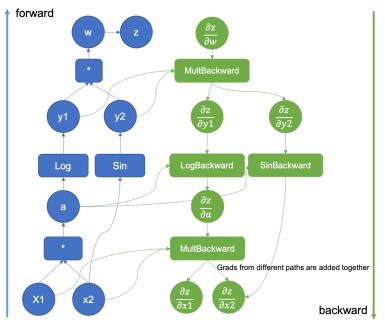




https://pytorch.org/blog/ computational-graphs-constructed-in-pytorch/



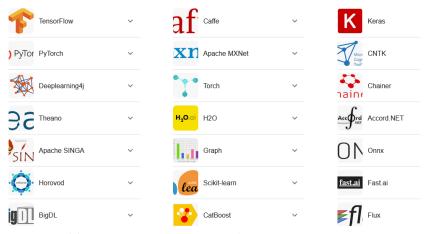








Frameworks



 $\verb|https://developer.nvidia.com/deep-learning-frameworks|$





Frameworks

Quora

Q Search for questions, people, and topics



Should I go for TensorFlow or PyTorch? — Related



Ismail Elezi

×

Computer Science student · Upvoted by Alexander Serebriansky, Software engineer, Researcher, Ph.D. in Computer Science and Ibrahim Musa, PhD Computer Science & Data Science, Chungbuk National University (2019)Author has **158** answers and **1.1M** answer views · 5y

To be fair, the only reason to use TF instead of PyTorch is if you are forced to do so (the company you work uses Tensorflow). I am one of those people who is forced to use Tensorflow in work, and I do every side project in PyTorch. PyTorch is much cleaner, being Pythonic, easier to write on OOP, much more easier to debug, and I even think that it has a better documentation. Sure, TF has more things but whom on Earth needs 7 functions which do a 2d convolution. Also, I have found responds in PyTorch forums quicker than in Tensorflow stackoverflow.

Continue Reading ✓





PyTorch

INSTALL PYTORCH

Select your preferences and run the install command. Stable represents the most currently tested and supported version of PyTorch. This should be suitable for many users. Preview is available if you want the latest, not fully tested and supported, builds that are generated nightly. Please ensure that you have **met the prerequisites below (e.g., numpy)**, depending on your package manager. Anaconda is our recommended package manager since it installs all dependencies. You can also **install previous versions of PyTorch**. Note that LibTorch is only available for C++.

PyTorch Build	Stable (2.1.0)		Preview (Nightly)	
Your OS	Linux	Mac	Windows	
Package	Conda	Pip	LibTorch	Source
Language	Python		C++/Java	
Compute Platform	CUDA 11.8	CUDA 12.1	ROCm 5.6	CPU
Run this Command:	pip3 install torch torchvision torchaudioindex-url https://download.pytorch.org/whl/cu118			



NOTE: PyTorch LTS has been deprecated. For more information, see this blog.

