1- Lazy Initialization: Within the project, it is necessary to implement error handling handlers from the server (too many results, page size or other exceptions). All error handling functionality should be loaded only on demand, that is, when an exceptional situation occurs.

PS: Overlaps with lazy loading from the Webpack topic ;)

2 - 1 + Singleton: Within the project, Error Handler Popup should be organized as Singleton

3 - 2 + Factory: Within the project, it is necessary to implement a layer / factory responsible for requests to the server with GET, POST, PUT, etc methods. Not all types of requests can be used within the project, but it is important to organize everything correctly.

4 - 3 + Proxy: Within the project, it is necessary to implement a proxy layer above the factory from p. 3, which would log all kinds of requests and transmitted parameters.

PS: use ES6 Proxy

5 - 4 + Organize all code using MV\* Pattern