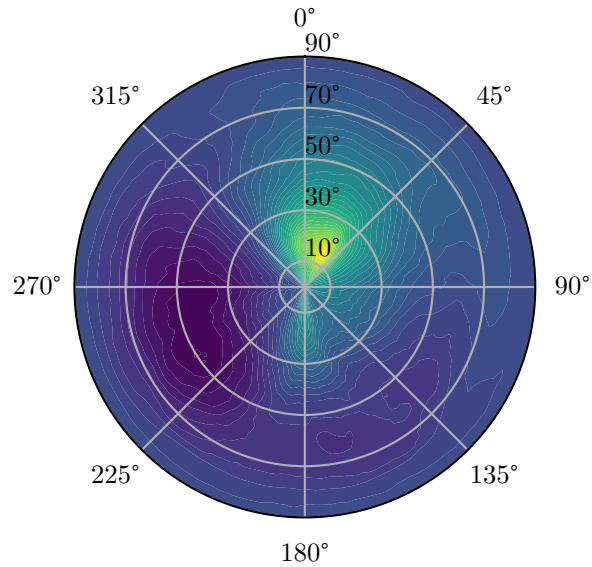


SSIM (Context Image Loss)



SSIM (Ambient Image Loss)

