

ANTON LOGINOV

SENIOR SOFTWARE ENGINEER

Summary

Full-Stack Engineer with 9+ years of experience building web applications that drive user engagement and business growth. I leverage both front-end frameworks (React) and back-end technologies (Laravel, PHP) to deliver impactful features. Skilled in building reusable code and fostering collaboration within cross-functional teams. Contributed to a significant increase in DAU for the Telegram bot at GAMEE through performance improvements and code modernization. Led a team effort that boosted conversion rates by 25% for Megaknihy.cz through A/B testing.

Projects

<https://moneysky.app/> - a personal finance management application I built to consolidate and visualize all your financial data in one place. It aggregates information from bank accounts, cryptocurrency holdings, and more, providing a comprehensive overview of your financial health. github link: <https://github.com/antonL95/moneysky>

<https://artistshero.com/> - a web platform I helped develop that connects businesses with a curated selection of talented contemporary artists. It offers a flexible art rental service, allowing companies to enhance their workspaces and support local artists. github link: <https://github.com/antonL95/artistshero-laravel>

Skills

PHP - Laravel, Symfony
MySQL, PostgreSQL
Typescript - ReactJS
RabbitMQ
Redis

REST/GraphQL
AWS/GCP
Linux
Microservices
Tailwind CSS

Work Experience

Senior Backend Developer

GAMEE 2021-present

- Optimized battle matching system & implemented daily gaming leagues, enhancing user experience for millions on our Web3 platform.
- Delivered key features, security enhancements, and updates across various internal projects, focusing on the growth and success of our Web3 gaming platform.
- Refactored and maintained the Telegram bot API, ensuring optimal performance and scalability to support its 100,000+ Daily Active Users (DAU).
- Collaborated closely with front-end teams to define clear API specifications for both Web2 and Web3 gaming platforms.

Team Leader & Lead Full-Stack Developer

INTERNET-HANDEL S.R.O. 2015-2021

- Led the expansion of Megaknihy.cz into new international markets (e.g., Megaknihy.sk, Megaksiazki.pl). Developed and integrated APIs with third-party platforms (price comparison, advertising, logistics) to ensure a seamless user experience across different markets.
- Led the team in implementing A/B testing strategies, resulting in a 25% increase in conversion rates for Megaknihy.cz (from 4% to 5%). This involved designing tests, collaborating with cross-functional teams to implement improvements, and analyzing data.
- Developed and implemented Dockerized microservices for product import/update and an algorithm for product categorization, improving data management efficiency.
- Contributed to the ongoing development of new functionalities, security enhancements, and database maintenance for internal projects.

Education

Bachelor's degree in computer science - Unicorn University 2020-2023

Bachelor's thesis: The use of blockchain and smart contracts in the gaming industry

Languages

- English
- Czech
- Russian

Contact

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