Praktikum Grundlagen der Programmierung



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Die Grammatik von MiniJava

```
<program> ::= <decl>* <stmt>*
           := < type > < name > (, < name >)^*;
<decl>
<type>
           ::= int
<stmt>
           ::= ;
            { <stmt>* }
              <name> = <expr>;
              <name> = read();
              write(<expr>);
               if (<cond>) <stmt>
               if (<cond>) <stmt> else <stmt>
               while (<cond>) <stmt>
           ::= < number >
<expr>
            | <name>
               (<expr>)
               <unop> <expr>
               \langle \exp r \rangle \langle \exp r \rangle
<unop>
          ::= -
           ::= - | + | * | / | %
<br/>binop>
<cond>
           ::= true
            false
               (< cond >)
               <expr> <comp> <expr>
             <bunop> <cond>
               <cond> <bbinop> <cond>
           ::= == | != | <= | < | >= | >
<comp>
<bunop>
           ::=!
<br/>
<br/>
| | | && | | | |
<number> ::= digit digit*
<name> ::= letter ( letter | digit )*
letter
           := a,...,z,A,...,Z
digit
           ::=0,...,9
```