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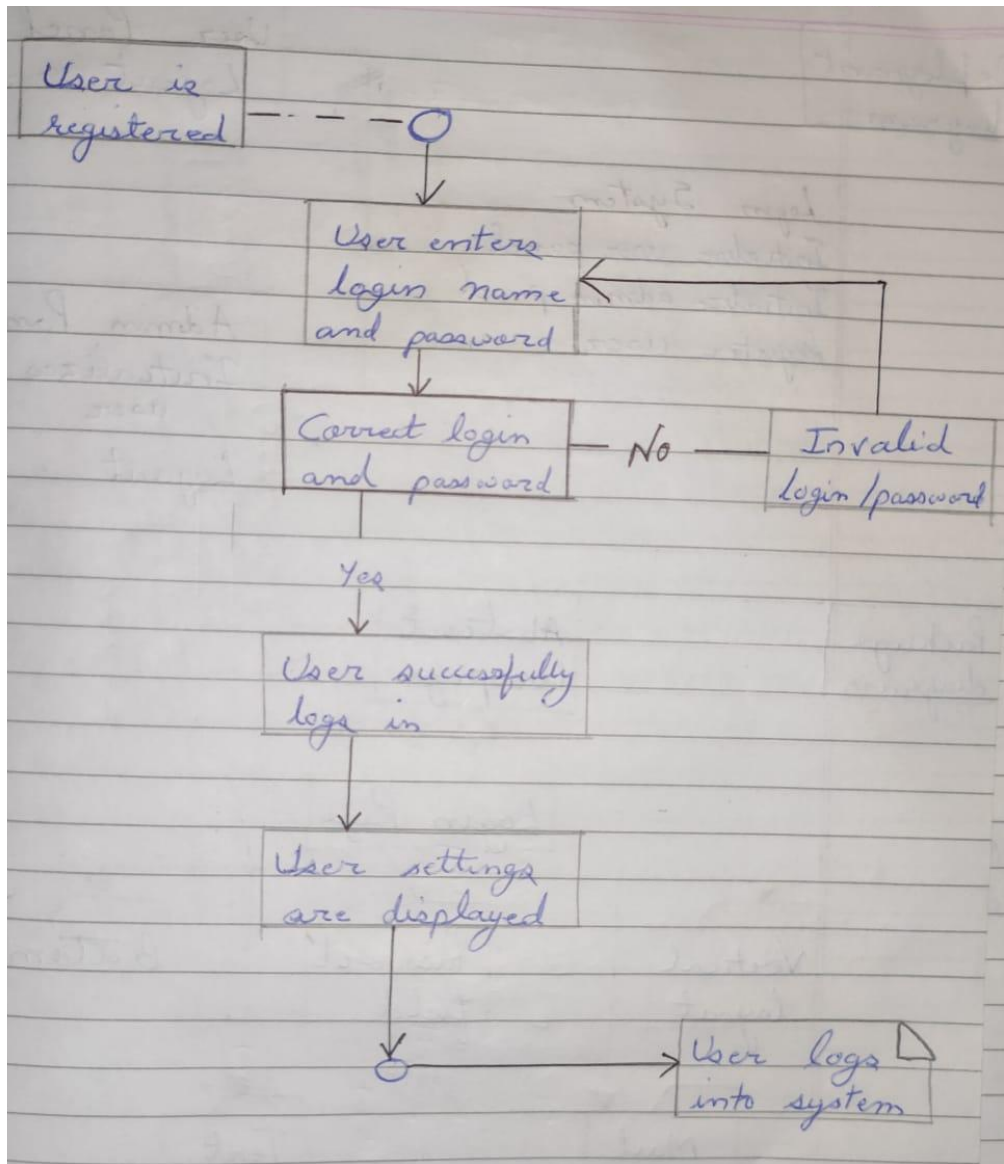
# UML Behavioral Modeling

Piyush Madhukar (B20CS043)

Pratul Singh (B20CS095)

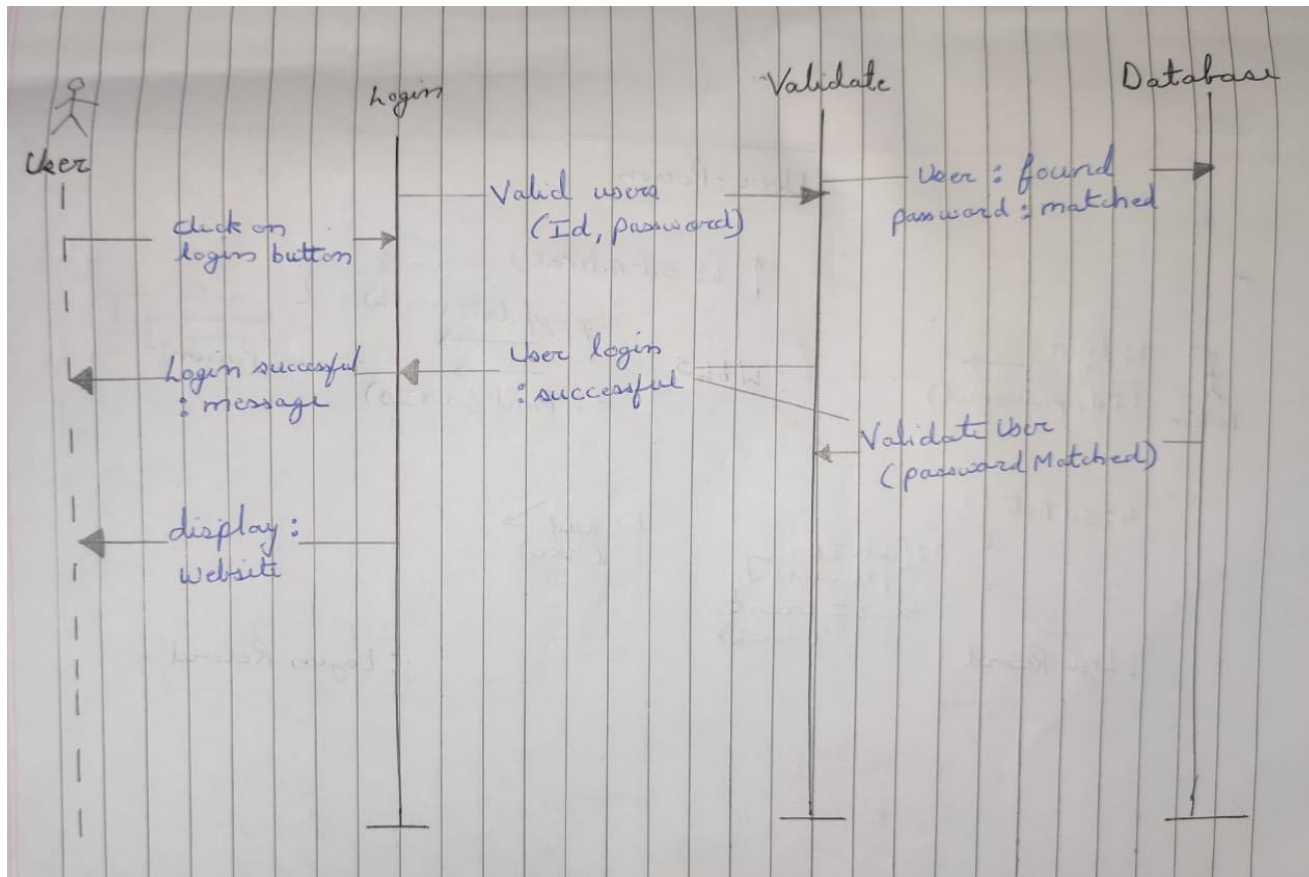
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- **Activity diagram:** It represents how a system behaves. The control flow from a start point to a completion point is depicted in an activity diagram, which shows the numerous decision routes that exist while the activity is being performed.

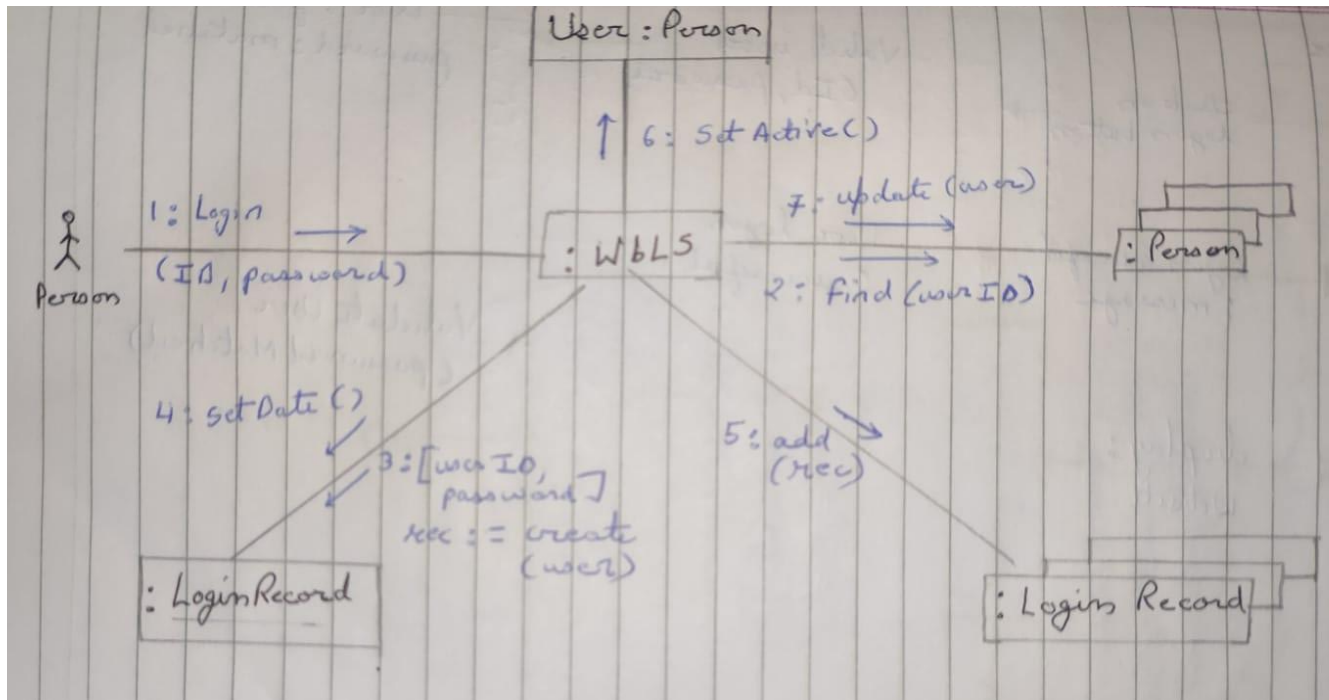


- **Interaction diagrams**

a) **Sequence Diagram:** A sequence diagram is a sort of interaction diagram that shows how a set of items interacts and in what order.



b) **Collaboration Diagram:** In the Unified Modeling Language, it depicts the links and interactions between software objects (UML). These diagrams may be used to depict the dynamic behaviour of a certain use case and clarify each object's purpose.



- **Use case diagram:** A use case diagram is a visual representation of how a user could interact with technology. A use case diagram depicts the system's numerous use cases and different sorts of users and is frequently supplemented by additional diagrams.

