

ANTONIO DÍAZ

Software developer

TYPESCRIPT + RUST



Personal data

Location: Madrid, Spain

hello@antoniodiaz.me

www.antoniodiaz.me

www.git.antoniodiaz.me

Software developer with background in project management. Currently working in web platforms with TypeScript, NodeJS and Rust.

Experience

2023– TELEFÓNICA | FON: *full stack developer*, Madrid.

Web application development: React, TypeScript, NodeJS, GraphQL, streaming technologies (HLS/DASH).

www.oz.de, www.tv.movistar.co.

Role: full stack developer.

Stack: React, NodeJS, Jest, Shaka-player.

Responsibilities: development and maintenance of multilingual streaming web client and backend BFF applications for German and LATAM markets. Contributed to external libraries used by our team, such as Google's *Shaka-player*.

2019–2022 DISTILLERY: *full stack developer*. Moscow (RU).

Web application development: TypeScript, NodeJS, React, Rust.

www.ucell.uz

Role: backend developer.

Stack: NodeJS, Jest, Express, Rust, Rocket.

Responsibilities: responsible of team designing and evaluating two different prototypes —NodeJS vs Rust— for an API REST serving data both to web and mobile clients.

www.thrivemarket.com - Los Angeles (U.S.)

Role: senior frontend developer working on web client with a team of 30+ devs.

Stack: TypeScript, React, Redux, Redux Thunk and NextJS, React Query, Framer Motion, Cypress, React Testing Library, New Relic and Kibana.

Responsibilities: migrate to NextJS from a custom codebase lacking structure; development of web client for the blog of the company; implemented several modules related to payment system with Stripe; cleanup, sunset and replacement of several legacy sites of the company; synchronization with teams across nineteen timezones.

- www.guidehuman.co* - Boston (U.S.)
Role: frontend developer.
Stack: TypeScript, React, Redux, Redux Saga.
Responsibilities: implemented new UIs in sincronization with API team; developed the advanced search client; maintenance and update of legacy code; implemented TypeScript in the codebase.
- 2017–2018 *ASTROSHOCK: full stack developer*, Moscow.
Role: Full stack developer
Stack: React, Backbone, Django (Python).
Responsibilities: Development of web client, back office for content management and API.
www.mosbrew.ru, www.u.university, www.linii.group
- 2015–2016 *CRITIK: Founder and developer*, Madrid.
Role: product manager and backend developer.
Stack: SPARQL, MySQL.
Responsibilities: project management; importing RDF data from a SPARQL Virtuoso server of the BNE into MySQL.
- 2012–2015 *DÍAZ & PONS: founder and editor*, Madrid.
 Responsible of the editorial strategy and contents, management of the projects and art direction. +20 publications.
- 2007–2011 *FREELANCE: project manager*, Madrid
 Project manager for public and private institutions as the Centro Gallego de Arte Contemporáneo —CGAC— or Medialab-Prado.

Academic education

- 2007 Master of Arts in Museology and Contemporary Critique, University of Santiago de Compostela.
- 2001-2006 Bachelor's degree in Art History, University of Santiago de Compostela.

Languages

- Spanish Native.
- English Fluent oral and written.
- Russian Intermediate level, oral and written.

February 13th 2025