

Step 10

Below the `isWorldCupWinner` property, add a new key called `headCoach` with a value of an empty object. Inside that object, add a property with a key of `coachName` and a string value of `"Carlos Bilardo"`. Below that property, add another key called `matches` with a number value of `7`.

```
12 headCoach: {}  
13   coachName: "Carlos Bilardo",  
14   matches: 7  
15 }
```

Submit and go to next challenge



Congratulations, your code passes. Submit your code to continue.

Step 20 ✓

Now you need to start displaying the team's information on the screen.

Below your destructuring assignments, assign the `sport` variable to `typeOfSport.textContent`.

Once you complete that task, you should see the result in the preview window.

```
178 typeOfSport.textContent = sport;  
179
```

Submit and go to next challenge



Congratulations, your code passes. Submit your code to continue.

Step 30

Below the `h2` element, add a paragraph element with the text `Position:` and an embedded expression that contains the `position` parameter.

```
185
186 playerCards.innerHTML += arr.map(
187   ({ name, position, number, isCaptain, nickname }) =>
188     `
189       <div class="player-card">
190         <h2>${isCaptain ? "(Captain)" : ""} ${name}</h2>
191         <p>Position: ${position}</p>
192       </div>
193     `;
194   }
195 );
196
```

Submit and go to next challenge



Congratulations, your code passes. Submit your code to continue.

Step 40

If the user selects `Nicknames` from the dropdown menu you will want to filter out player cards that have a nickname.

Start by adding a `case` clause for `"nickname"` inside your `switch` statement.

```
202  
203  switch (e.target.value) {  
204    case "nickname":  
205  }  
206
```

Submit and go to next challenge



Congratulations, your code passes. Submit your code to continue.

Step 47 ✓

The final step is to add a `default` clause if none of the other `case` clauses match the user selection.

For the `default` clause, call the `setPlayerCards` function without any arguments passed in.

Test out your dropdown menu, and you should see the player cards be filtered out by position or nickname.

Congratulations on completing the football team cards project!

```
225 default:
226     setPlayerCards();
227
```

Submit and go to next challenge



Congratulations, your code passes. Submit your code to continue.

✔ Learn Modern JavaScript Methods by Building Football Team Cards



One common aspect of building web applications: processing datasets, and then outputting information to the screen. In this sports team cards project, you'll learn how to work with DOM manipulation, object destructuring, event handling, and data filtering.

This project will cover concepts like switch statements, default parameters, `Object.freeze()`, the `map()` method, and more.

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