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Тема Взаимодействие параллельных процессов

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1 Задача «Производство-потребление»

1.1 Вывод программы

На рисунках 1.1 – 1.3 показан вывод программы, реализующей задачу «Производство-потребление» при разных значениях задержки потребителей и производителей. Примечание: для удобства **производители** обозначены зеленым, в то время как **потребители** — красным; в скобках указано время последнего сна.

```
Producer #2 write: a (slept 2s)
Consumer #0 read: a (slept 1s)
Producer #1 write: b (slept 3s)
Producer #0 write: c (slept 4s)
Consumer #1 read: b (slept 4s)
Consumer #2 read: c (slept 4s)
Producer #2 write: d (slept 3s)
Consumer #0 read: d (slept 2s)
Producer #2 write: e (slept 1s)
Consumer #0 read: e (slept 1s)
Producer #1 write: f (slept 4s)
Producer #0 write: g (slept 3s)
Consumer #1 read: f (slept 3s)
Consumer #2 read: g (slept 4s)
Producer #0 write: h (slept 2s)
Consumer #1 read: h (slept 3s)
Producer #2 write: i (slept 4s)
Consumer #0 read: i (slept 4s)
Producer #1 write: j (slept 4s)
Consumer #1 read: j (slept 1s)
Producer #0 write: k (slept 3s)
Producer #1 write: l (slept 1s)
Consumer #2 read: k (slept 4s)
Producer #2 write: m (slept 3s)
Consumer #0 read: l (slept 3s)
Producer #2 write: n (slept 1s)
Producer #0 write: o (slept 3s)
Producer #1 write: p (slept 3s)
Consumer #1 read: m (slept 4s)
Consumer #0 read: n (slept 2s)
Producer #2 write: q (slept 1s)
Consumer #2 read: o (slept 4s)
Producer #0 write: r (slept 1s)
Producer #1 write: s (slept 1s)
Consumer #1 read: p (slept 1s)
Consumer #0 read: q (slept 3s)
Producer #1 write: t (slept 2s)
Consumer #2 read: r (slept 3s)
Producer #0 write: u (slept 3s)
Producer #2 write: v (slept 4s)
Consumer #1 read: s (slept 3s)
Consumer #0 read: t (slept 2s)
Producer #1 write: w (slept 3s)
Consumer #1 read: u (slept 3s)
Producer #0 write: x (slept 4s)
Consumer #2 read: v (slept 4s)
Consumer #2 read: w (slept 2s)
Consumer #2 read: x (slept 3s)
```

Рис. 1.1: «Производство-потребление» при задержках: потребители $\in [0, 5)$, производители $\in [0, 5)$

```

Producer #1 write: a (slept 3s)
Consumer #0 read: a (slept 1s)
Producer #2 write: b (slept 3s)
Consumer #2 read: b (slept 1s)
Producer #2 write: c (slept 1s)
Consumer #1 read: c (slept 2s)
Producer #0 write: d (slept 5s)
Consumer #0 read: d (slept 2s)
Producer #1 write: e (slept 5s)
Consumer #2 read: e (slept 2s)
Producer #2 write: f (slept 4s)
Consumer #1 read: f (slept 1s)
Producer #0 write: g (slept 5s)
Consumer #0 read: g (slept 1s)
Producer #1 write: h (slept 5s)
Consumer #2 read: h (slept 1s)
Producer #0 write: i (slept 4s)
Consumer #1 read: i (slept 2s)
Producer #1 write: j (slept 2s)
Consumer #0 read: j (slept 1s)
Producer #2 write: k (slept 7s)
Consumer #2 read: k (slept 2s)
Producer #1 write: l (slept 1s)
Consumer #1 read: l (slept 2s)
Producer #0 write: m (slept 6s)
Consumer #2 read: m (slept 1s)
Producer #0 write: n (slept 1s)
Consumer #0 read: n (slept 2s)
Producer #1 write: o (slept 5s)
Consumer #1 read: o (slept 2s)
Producer #2 write: p (slept 7s)
Consumer #2 read: p (slept 1s)
Producer #0 write: q (slept 2s)
Consumer #0 read: q (slept 1s)
Producer #0 write: r (slept 4s)
Consumer #1 read: r (slept 1s)
Producer #1 write: s (slept 7s)
Consumer #2 read: s (slept 1s)
Producer #2 write: t (slept 6s)
Consumer #0 read: t (slept 1s)
Producer #0 write: u (slept 3s)
Consumer #1 read: u (slept 2s)
Producer #1 write: v (slept 5s)
Consumer #2 read: v (slept 1s)
Producer #2 write: w (slept 5s)
Consumer #0 read: w (slept 1s)
Producer #2 write: x (slept 6s)
Consumer #1 read: x (slept 2s)

```

Рис. 1.2: «Производство-потребление» при задержках: потребители $\in [0, 3)$, производители $\in [0, 8)$

```

Producer #0 write: a (slept 1s)
Consumer #1 read: a (slept 1s)
Producer #1 write: b (slept 2s)
Consumer #0 read: b (slept 2s)
Producer #2 write: c (slept 2s)
Producer #0 write: d (slept 1s)
Producer #1 write: e (slept 1s)
Producer #0 write: f (slept 1s)
Consumer #2 read: c (slept 4s)
Consumer #1 read: d (slept 3s)
Producer #2 write: g (slept 2s)
Producer #0 write: h (slept 1s)
Producer #1 write: i (slept 2s)
Producer #2 write: j (slept 2s)
Producer #0 write: k (slept 2s)
Consumer #2 read: e (slept 3s)
Producer #1 write: l (slept 2s)
Producer #2 write: m (slept 1s)
Producer #0 write: n (slept 1s)
Consumer #1 read: f (slept 4s)
Producer #2 write: o (slept 1s)
Consumer #0 read: g (slept 7s)
Producer #1 write: p (slept 2s)
Producer #0 write: q (slept 2s)
Producer #2 write: r (slept 2s)
Producer #0 write: s (slept 1s)
Consumer #1 read: h (slept 3s)
Producer #1 write: t (slept 2s)
Consumer #2 read: i (slept 5s)
Producer #1 write: u (slept 1s)
Producer #2 write: v (slept 2s)
Consumer #2 read: j (slept 1s)
Producer #1 write: w (slept 1s)
Producer #2 write: x (slept 2s)
Consumer #0 read: k (slept 7s)
Consumer #1 read: l (slept 7s)
Consumer #2 read: m (slept 6s)
Consumer #0 read: n (slept 7s)
Consumer #1 read: o (slept 7s)
Consumer #2 read: p (slept 6s)
Consumer #2 read: q (slept 2s)
Consumer #0 read: r (slept 6s)
Consumer #2 read: s (slept 3s)
Consumer #0 read: t (slept 2s)
Consumer #1 read: u (slept 7s)
Consumer #0 read: v (slept 4s)
Consumer #1 read: w (slept 3s)
Consumer #0 read: x (slept 4s)

```

Рис. 1.3: «Производство-потребление» при задержках: потребители $\in [0, 8)$, производители $\in [0, 3)$

1.2 Листинги кода

В листингах 1.1 – 1.4 представлены исходные коды программы, реализующей задачу «Производство-потребление».

```
1 #include "buffer.h"
2
3 int init_cbuffer(CBuffer* const buffer) {
4     if (!buffer)
5         return -1;
6     memset(buffer, 0, sizeof(CBuffer));
7     return 0;
8 }
9
10 int write_cbuffer(CBuffer* const buffer, const char elem) {
11     if (!buffer)
12         return -1;
13     buffer->data[buffer->wpos++] = elem;
14     buffer->wpos %= N;
15     return 0;
16 }
17
18 int read_cbuffer(CBuffer* const buffer, char* const dest) {
19     if (!buffer)
20         return -1;
21     *dest = buffer->data[buffer->rpos++];
22     buffer->rpos %= N;
23     return 0;
24 }
```

Листинг 1.1: Реализация очереди, на основе циклического массива (буфера)

```
1 #include "runners.h"
2
3 struct sembuf PRODUCE_LOCK[2] = { { BUF_EMPTY, -1, 0 }, { BIN_SEM, -1, 0 } };
4 struct sembuf PRODUCE_RELEASE[2] = { { BUF_FULL, 1, 0 }, { BIN_SEM, 1, 0 } };
5
6 struct sembuf CONSUME_LOCK[2] = { { BUF_FULL, -1, 0 }, { BIN_SEM, -1, 0 } };
7 struct sembuf CONSUME_RELEASE[2] = { { BUF_EMPTY, 1, 0 }, { BIN_SEM, 1, 0 } };
8
9 int run_producer(CBuffer* const buffer, const int sid, const int prod_id) {
10     if (!buffer)
11         return -1;
12
13     srand(time(NULL) + prod_id);
14 }
```

```

15     int sleep_time;
16     char ch;
17
18     for (int i = 0; i < ITERATIONS_AMOUNT; i++) {
19         sleep_time = rand() % PTIME_RANGE + PTIME_FROM;
20         sleep(sleep_time);
21
22         if (semop(sid, PRODUCE_LOCK, 2) == -1) {
23             perror("Something went wrong with produce lock!");
24             exit(PRODUCE_LOCK_FAILED);
25         }
26         // critical section
27         ch = 'a' + (char)(buffer->wpos % 26);
28         if (write_cbuffer(buffer, ch) == -1) {
29             perror("Something went wrong with buffer writing!");
30             return BUFFER_WRITE_FAILED;
31         }
32         printf("\e[1;32mProducer_#%d write: %c\e[0m(slept %ds)\n", prod_id, ch,
33             sleep_time);
34         // critical section ends
35         if (semop(sid, PRODUCE_RELEASE, 2) == -1) {
36             perror("Something went wrong with produce release!");
37             exit(PRODUCE_RELEASE_FAILED);
38         }
39     }
40     return 0;
41 }
42
43 int run_consumer(CBuffer* const buffer, const int sid, const int cons_id) {
44     if (!buffer)
45         return -1;
46
47     srand(time(NULL) + cons_id + PRODUCERS_AMOUNT);
48
49     int sleep_time;
50     char ch;
51
52     for (int i = 0; i < ITERATIONS_AMOUNT; i++) {
53         sleep_time = rand() % CTIME_RANGE + CTIME_FROM;
54         sleep(sleep_time);
55
56         if (semop(sid, CONSUME_LOCK, 2) == -1) {
57             perror("Something went wrong with consume lock!");
58             exit(CONSUME_LOCK_FAILED);
59         }
60         // critical section
61         if (read_cbuffer(buffer, &ch) == -1) {

```

```

62     perror("Something went wrong with buffer reading!");
63     return BUFFER_READ_FAILED;
64 }
65 printf("\e[1;31mConsumer_#%d_read:_%c\e[0m(slept_%ds)\n", cons_id, ch,
        sleep_time);
66 // critical section ends
67 if (semop(sid, CONSUME_RELEASE, 2) == -1) {
68     perror("Something went wrong with write release!");
69     exit(CONSUME_RELEASE_FAILED);
70 }
71
72 }
73 return 0;
74 }

```

Листинг 1.2: Реализация “производителей” и “потребителей”

```

1 #ifndef __CONSTANTS__
2 #define __CONSTANTS__
3
4 #define PERMS S_IRWXU | S_IRWXG | S_IRWXO
5 #define KEY IPC_PRIVATE
6 #define N 64
7 #define ITERATIONS_AMOUNT 8
8 #define CONSUMERS_AMOUNT 3
9 #define PRODUCERS_AMOUNT 3
10
11 #define SEMS_AMOUNT 3
12 #define BIN_SEM 0
13 #define BUF_FULL 1
14 #define BUF_EMPTY 2
15
16 #define FREE 1
17
18 #define SHMGET_FAILED 1
19 #define SHMAT_FAILED 2
20 #define FORK_FAILED 3
21 #define PRODUCE_LOCK_FAILED 4
22 #define PRODUCE_RELEASE_FAILED 5
23 #define CONSUME_LOCK_FAILED 6
24 #define CONSUME_RELEASE_FAILED 7
25 #define BUFFER_WRITE_FAILED 8
26 #define BUFFER_READ_FAILED 9
27 #define WAIT_FAILED 10
28 #define SHUTDOWN_FAILED 11
29 #define SEMGET_FAILED 12
30
31 #define TRUE 1
32 #define FALSE 0

```



```

33
34 // Time [TIME_FROM, TIME_FROM + TIME_RANGE)
35
36 #define PTIME_FROM 1
37 #define PTIME_RANGE 2
38 #define CTIME_FROM 1
39 #define CTIME_RANGE 7
40
41 #endif // __CONSTANTS__

```

Листинг 1.3: Файл с константными значениями

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4 #include <sys/ipc.h>
5 #include <sys/sem.h>
6 #include <sys/shm.h>
7 #include <sys/stat.h>
8 #include <sys/types.h>
9 #include <unistd.h>
10 #include <time.h>
11 #include <wait.h>
12
13 #include "constants.h"
14 #include "buffer.h"
15 #include "runners.h"
16
17 int main(void) {
18     setbuf(stdout, NULL);
19     int fd = shmget(KEY, sizeof(CBuffer), IPC_CREAT | PERMS);
20     if (fd == -1) {
21         perror("Failed to create shared memory!");
22         return SHMGET_FAILED;
23     }
24
25     CBuffer *buffer;
26     if ((buffer = (CBuffer*)shmat(fd, 0, 0)) == (void*)-1) {
27         perror("Failed to shmat!");
28         return SHMAT_FAILED;
29     }
30
31     if (init_cbuffer(buffer) == -1) {
32         perror("Failed to init buffer!");
33         return SHMAT_FAILED;
34     }
35
36     int sid = semget(KEY, SEMS_AMOUNT, IPC_CREAT | PERMS);
37     if (sid == -1) {

```

```

38     perror("Can't create array of semaphores!");
39     return SEMGET_FAILED;
40 }
41 semctl(sid, BIN_SEM, SETVAL, FREE);
42 semctl(sid, BUF_EMPTY, SETVAL, N);
43 semctl(sid, BUF_FULL, SETVAL, 0);
44
45 int child_pid;
46 for (size_t i = 0; i < PRODUCERS_AMOUNT; i++) {
47     switch ((child_pid = fork())) {
48     case -1:
49         perror("Failed to fork for producer!");
50         exit(FORK_FAILED);
51         break;
52     case 0:
53         run_producer(buffer, sid, i);
54         return 0;
55     }
56 }
57
58 for (int i = 0; i < CONSUMERS_AMOUNT; i++) {
59     switch ((child_pid = fork())) {
60     case -1:
61         perror("Failed to fork for consumer!");
62         exit(FORK_FAILED);
63         break;
64     case 0:
65         run_consumer(buffer, sid, i);
66         return 0;
67     }
68 }
69
70 for (size_t i = 0; i < CONSUMERS_AMOUNT + PRODUCERS_AMOUNT; i++) {
71     int status;
72     if (wait(&status) == -1) {
73         perror("Something wrong with children waiting!");
74         exit(WAIT_FAILED);
75     }
76     if (!WIFEXITED(status))
77         printf("One of children terminated abnormally\n");
78 }
79
80 if (shmdt((void*)buffer) == -1 || shmctl(fd, IPC_RMID, NULL) == -1 || semctl(sid,
81     IPC_RMID, 0) == -1) {
82     perror("Something went wrong during shutdown!");
83     return SHUTDOWN_FAILED;
84 }

```

```
85 |     return 0;  
86 | }
```

Листинг 1.4: Главный файл программы

2 Задача «Читатели-Писатели»

2.1 Вывод программы

На рисунке 2.1 показан вывод программы, реализующей задачу «Читатели-писатели». Примечание: для удобства **писатели** обозначены зеленым, в то время как **читатели** — красным; в скобках указано время последнего сна.

```
Writer #2 write: 1 (slept 1s)
Reader #3 read: 1 (slept 2s)
Writer #0 write: 2 (slept 2s)
Writer #1 write: 3 (slept 2s)
Reader #2 read: 3 (slept 2s)
Reader #3 read: 3 (slept 2s)
Reader #0 read: 3 (slept 5s)
Reader #4 read: 3 (slept 5s)
Reader #1 read: 3 (slept 5s)
Reader #3 read: 3 (slept 1s)
Writer #2 write: 4 (slept 4s)
Reader #2 read: 4 (slept 3s)
Writer #2 write: 5 (slept 1s)
Writer #0 write: 6 (slept 5s)
Writer #1 write: 7 (slept 5s)
Writer #2 write: 8 (slept 1s)
Reader #3 read: 8 (slept 3s)
Reader #2 read: 8 (slept 3s)
Reader #1 read: 8 (slept 4s)
Reader #0 read: 8 (slept 4s)
Reader #4 read: 8 (slept 5s)
Reader #3 read: 8 (slept 2s)
Writer #2 write: 9 (slept 3s)
Reader #2 read: 9 (slept 2s)
Reader #1 read: 9 (slept 2s)
Writer #1 write: 10 (slept 4s)
Reader #0 read: 10 (slept 3s)
Writer #0 write: 11 (slept 5s)
Reader #4 read: 11 (slept 3s)
Reader #0 read: 11 (slept 1s)
Reader #1 read: 11 (slept 2s)
Reader #2 read: 11 (slept 3s)
Writer #0 write: 12 (slept 2s)
Reader #3 read: 12 (slept 5s)
Writer #1 write: 13 (slept 4s)
Writer #2 write: 14 (slept 5s)
Reader #4 read: 14 (slept 3s)
Writer #0 write: 15 (slept 2s)
Reader #2 read: 15 (slept 3s)
Reader #0 read: 15 (slept 5s)
Reader #1 read: 15 (slept 5s)
Writer #1 write: 16 (slept 3s)
Reader #2 read: 16 (slept 2s)
Writer #2 write: 17 (slept 4s)
Reader #2 read: 17 (slept 1s)
Writer #0 write: 18 (slept 4s)
Reader #3 read: 18 (slept 5s)
Reader #4 read: 18 (slept 5s)
Writer #1 write: 19 (slept 3s)
Writer #2 write: 20 (slept 2s)
Reader #0 read: 20 (slept 4s)
Writer #2 write: 21 (slept 1s)
Reader #1 read: 21 (slept 5s)
Reader #3 read: 21 (slept 3s)
```

Рис. 2.1: «Читатели-писатели»

2.2 Листинги кода

В листингах 2.1 – 2.3 представлены исходные коды программы, реализующей задачу «Производство-потребление».

```
1 #include "io_objects.h"
2
3 struct sembuf READER_QUEUE[] = {
4     { READ_QUEUE, 1, 0 }, // add member to read queue
5     { ACT_WRTR, 0, 0 }, // No active writers
6     { WRITE_QUEUE, 0, 0 }, // wait every member of write queue
7 };
8
9 struct sembuf READER_LOCK[] = {
10     { ACT_RDRS, 1, 0 }, // inc active readers
11     { READ_QUEUE, -1, 0 }, // leave queue (-1 in readers queue)
12 };
13 struct sembuf READER_RELEASE[] = {
14     { ACT_RDRS, -1, 0 }, // -1 active reader
15 };
16
17 struct sembuf WRITER_QUEUE[] = {
18     { WRITE_QUEUE, 1, 0 }, // add member to write queue
19     { ACT_RDRS, 0, 0 }, // No active readers
20     { ACT_WRTR, 0, 0 }, // No active writers
21 };
22
23 struct sembuf WRITER_LOCK[] = {
24     { ACT_WRTR, 1, 0 }, // inc active writers
25     { WRITE_QUEUE, -1, 0 }, // leave queue (-1 in writers queue)
26 };
27
28 struct sembuf WRITER_RELEASE[] = {
29     { ACT_WRTR, -1, 0 }, // -1 active writer
30 };
31
32 int start_read(int sid) {
33     return semop(sid, READER_QUEUE, 3) != -1 && semop(sid, READER_LOCK, 2) != -1;
34 }
35
36 int stop_read(int sid) {
37     return semop(sid, READER_RELEASE, 1) != -1;
38 }
39
40 int run_reader(int* const shared_counter, const int sid, const int reader_id)
41 {
42     if (!shared_counter)
```

```

43     return -1;
44
45     srand(time(NULL) + reader_id);
46
47     int sleep_time;
48     for (int i = 0; i < ITERATIONS_AMOUNT; i++) {
49         sleep_time = rand() % TIME_RANGE + TIME_FROM;
50         sleep(sleep_time);
51
52         if (!start_read(sid)) {
53             perror("Something went wrong with start_read!");
54             exit(READER_LOCK_FAILED);
55         }
56         // critical section
57         int val = *shared_counter;
58         printf("\e[1;31mReader_#%d read: %5d\e[0m (slept %ds)\n", reader_id, val,
59             sleep_time);
60         // critical section ends
61         if (!stop_read(sid)) {
62             perror("Something went wrong with stop_read!");
63             exit(READER_RELEASE_FAILED);
64         }
65     }
66     return 0;
67 }
68
69 int start_write(int sid) {
70     return semop(sid, WRITER_QUEUE, 3) != -1 && semop(sid, WRITER_LOCK, 2) != -1;
71 }
72
73 int stop_write(int sid) {
74     return semop(sid, WRITER_RELEASE, 1) != -1;
75 }
76
77 int run_writer(int* const shared_counter, const int sid, const int writer_id)
78 {
79     if (!shared_counter)
80         return -1;
81
82     srand(time(NULL) + writer_id + READERS_AMOUNT);
83
84     int sleep_time;
85     for (int i = 0; i < ITERATIONS_AMOUNT; i++) {
86         sleep_time = rand() % TIME_RANGE + TIME_FROM;
87         sleep(sleep_time);
88
89         if (!start_write(sid)) {
90             perror("Something went wrong with start_write!");

```

```

90         exit(WRITER_LOCK_FAILED);
91     }
92     // critical section
93     int val = ++(*shared_counter);
94     printf("\e[1;32mWriter_#%dwrite:%5d\e[0m(slept%ds)\n", writer_id, val,
           sleep_time);
95     // critical section ends
96     if (!stop_write(sid)) {
97         perror("Something_went_wrong_with_stop_write!");
98         exit(WRITER_RELEASE_FAILED);
99     }
100 }
101 return 0;
102 }

```

Листинг 2.1: Реализация “читателей” и “писателей”

```

1  #ifndef __CONSTANTS__
2  #define __CONSTANTS__
3
4  #define PERMS S_IRWXU | S_IRWXG | S_IRWXO
5  #define KEY IPC_PRIVATE
6  #define ITERATIONS_AMOUNT 50
7  #define WRITERS_AMOUNT 3
8  #define READERS_AMOUNT 5
9
10 #define SEMS_AMOUNT 4
11 #define ACT_RDERS 0
12 #define ACT_WRTR 1
13 #define READ_QUEUE 2
14 #define WRITE_QUEUE 3
15
16 #define FREE 1
17
18 #define SHMGET_FAILED 1
19 #define SHMAT_FAILED 2
20 #define FORK_FAILED 3
21 #define READER_LOCK_FAILED 4
22 #define READER_RELEASE_FAILED 5
23 #define WRITER_LOCK_FAILED 6
24 #define WRITER_RELEASE_FAILED 7
25 #define WRITE_FAILED 8
26 #define READ_FAILED 8
27 #define WAIT_FAILED 10
28 #define SHUTDOWN_FAILED 11
29 #define SEMGET_FAILED 12
30
31 #define TRUE 1
32 #define FALSE 0

```

```

33
34 // Time [TIME_FROM, TIME_FROM + TIME_RANGE)
35 #define TIME_FROM 1
36 #define TIME_RANGE 5
37
38 #endif // __CONSTANTS__

```

Листинг 2.2: Файл с константными значениями

```

1 #include <sys/shm.h>
2 #include <wait.h>
3 #include <sys/stat.h>
4
5 #include "constants.h"
6 #include "io_objects.h"
7
8 int main(void) {
9     setbuf(stdout, NULL);
10    int fd = shmget(KEY, sizeof(int), IPC_CREAT | PERMS);
11    if (fd == -1) {
12        perror("Failed to create shared memory!");
13        return SHMGET_FAILED;
14    }
15
16    int* shared_counter;
17    if ((shared_counter = (int*)shmat(fd, 0, 0)) == (void*)-1) {
18        perror("Failed to shmat!");
19        return SHMAT_FAILED;
20    }
21
22    int sid = semget(KEY, SEMS_AMOUNT, IPC_CREAT | PERMS);
23    if (sid == -1) {
24        perror("Can't create array of semaphores!");
25        return SEMGET_FAILED;
26    }
27
28    semctl(sid, ACT_RDRS, SETVAL, 0);
29    semctl(sid, ACT_WRTR, SETVAL, 0);
30    semctl(sid, WRITE_QUEUE, SETVAL, 0);
31    semctl(sid, READ_QUEUE, SETVAL, 0);
32
33    int child_pid;
34    for (size_t i = 0; i < READERS_AMOUNT; i++) {
35        switch ((child_pid = fork())) {
36            case -1:
37                perror("Failed to fork for producer!");
38                exit(FORK_FAILED);
39                break;
40            case 0:

```



```

41         run_reader(shared_counter, sid, i);
42         return 0;
43     }
44 }
45
46 for (int i = 0; i < WRITERS_AMOUNT; i++) {
47     switch ((child_pid = fork())) {
48     case -1:
49         perror("Failed to fork for consumer!");
50         exit(FORK_FAILED);
51         break;
52     case 0:
53         run_writer(shared_counter, sid, i);
54         return 0;
55     }
56 }
57
58 for (size_t i = 0; i < WRITERS_AMOUNT + READERS_AMOUNT; i++) {
59     int status;
60     if (wait(&status) == -1) {
61         perror("Something wrong with children waiting!");
62         exit(WAIT_FAILED);
63     }
64     if (!WIFEXITED(status))
65         printf("One of children terminated abnormally\n");
66 }
67
68 if (shmdt((void*)shared_counter) == -1
69     || shmctl(fd, IPC_RMID, NULL) == -1
70     || semctl(sid, IPC_RMID, 0) == -1) {
71     perror("Something went wrong during shutdown!");
72     return SHUTDOWN_FAILED;
73 }
74
75 return 0;
76 }

```

Листинг 2.3: Главный файл программы