



Departamento de Engenharia Informática e de Sistemas
Licenciatura em Engenharia Informática
Licenciatura em Engenharia Informática - PL
Ramo de Desenvolvimento de Aplicações

Human Computer Interaction

Interação Pessoa Máquina

Practical Assignment 1: Evaluation of Interfaces

OBJECTIVE

The fundamental objective of this work is the analysis of interfaces examples found on a day-to-day basis, and the identification of positive and negative aspects in their interaction with the user.

TASKS

Identify three examples where the interaction with the user is present:

- An object or situation on a day-to-day basis that is a bad interaction;
- A bad interface accessible through a computing device (computer, mobile phone, PDA, ..);
- One example where there is a good (and preferably unique) design interaction (preferably a computing device).

Make a small report where, for each example, the negative and positive aspects of the interface or interaction are specified and justified. Whenever a negative aspect is indicated, an amendment must be indicated for its improvement.

Suggestion: www.baddesigns.com; <http://goodexperience.com/tib/> ...

PROCEDURE

The work should be done in a group with two elements.

DEADLINE

A document with the work should be sent by email to anabela@isec.pt (23th February).

MARK

1 point out of 20.