

CONTACTS

- +33 787709637
- antotarrade@gmail.com
- Antonin Tarrade
- antonin-tarrade

HARD SKILLS

◆ Programming

- C#
- Java
- Python
- C

◆ Web

- Html/CSS
- Tailwind CSS
- JavaScript

◆ Misc.

- Unity Game Engine
- MatLab
- LateX

SOFT SKILLS

- Passionate
- Flexible
- Collaborative
- Creative
- Positive

LANGUAGES

- ▶ French: Native proficiency
- ▶ English: Advanced
- ▶ Japanese: Beginner

HOBBIES

- ◆ Video Games
- ◆ Volleyball
- ◆ Piano

Antonin Tarrade

M1 Student in Computer Science

Looking for a 4-6 month internship in the video game industry

SUMMARY

As a second year student in digital science at ENSEEIHT and president of the video game development club of my school, I am looking for an internship in the field of video game development to enhance my skills and gain practical experience in this industry.

WORK EXPERIENCES

○ Current - President at 7Fault

President of ENSEEIHT's Game dev club

- Organization of multiple events at the school
- Participation at divers GameJams
- Creation and maintenance of the club's website

○ 2023 - Internship at AIRBUS

App Developer - Google Appsheet - 8 weeks

- Development of the initial version of an official AIRBUS app
- Ensured a rapid and secure deployment for potential approval
- Part of a fully Agile team

○ 2022 - Internship at IRIT laboratory

Software Developer - Python - 6 weeks

- Development of a software generating MCQuestions
- Making use of Mako templates to translate JSON into LateX syntax
- First steps into Scrum/Agile methods

EDUCATION

• ENSEEIHT

Currently in second year, Digital Science major

• Institut National Polytechnique Toulouse

A two-year intensive preparation course for the competitive entrance exams to the top engineering schools in France.