

Interacting with Related Data



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Module Overview



Focus on the one-to-many authors & books

Inserting related data

Eager loading queries and shaping results with projections

Loading related data for objects in memory

Filtering queries with related data

Update and delete related data

Insights into persisting untracked graphs



"Fasten your seat belts, it's gonna be a bumpy night."

Bette Davis in "All About Eve"



"Fasten your seat belts, it's gonna be

~~a bumpy night!"~~

an interesting module

is in "All About Eve"



Adding Related Data





Add New Parent and New Child Together

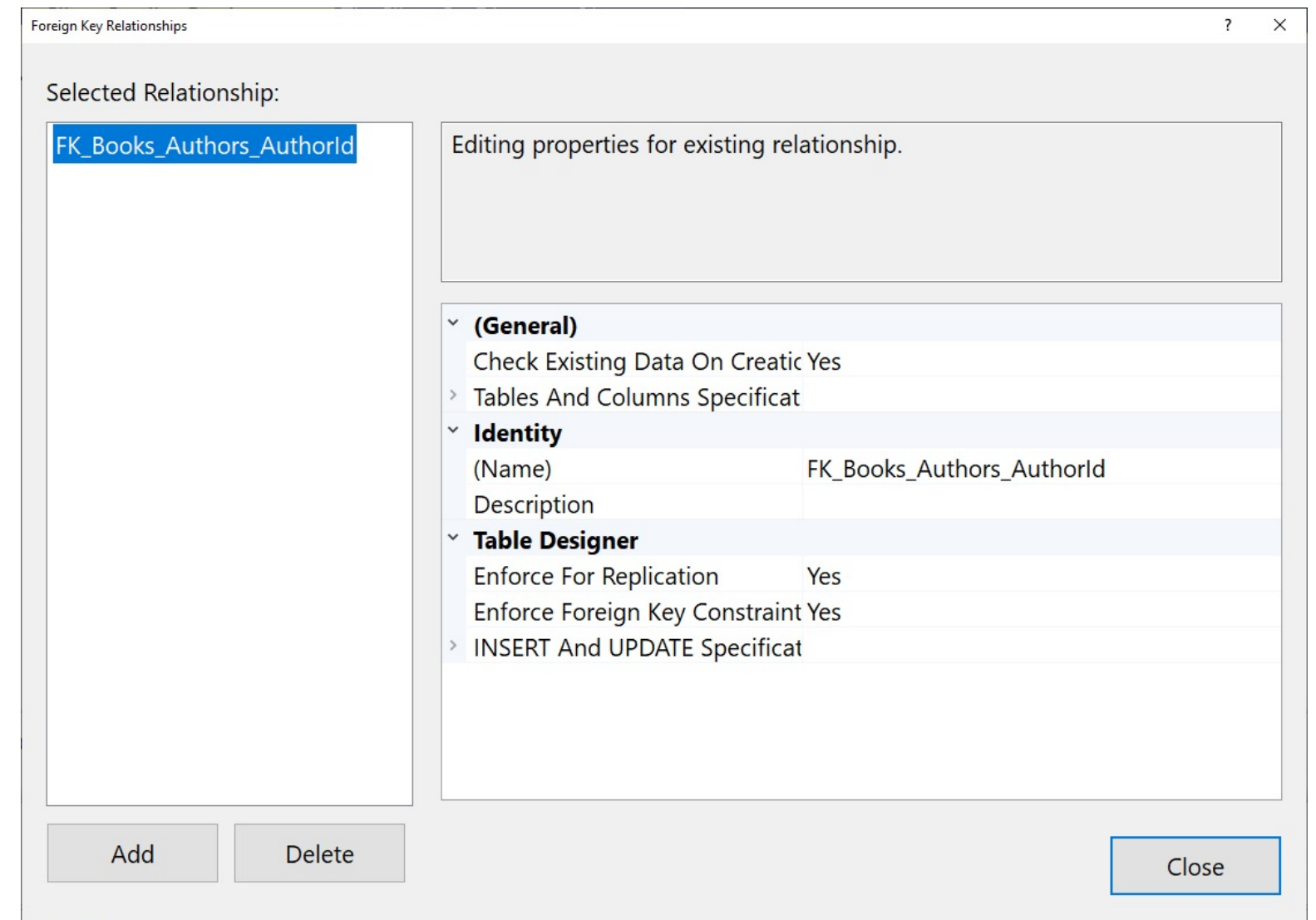
Let's add new authors and their new books



One-to-Many in the Database



The relationship



Constraints of this relationship

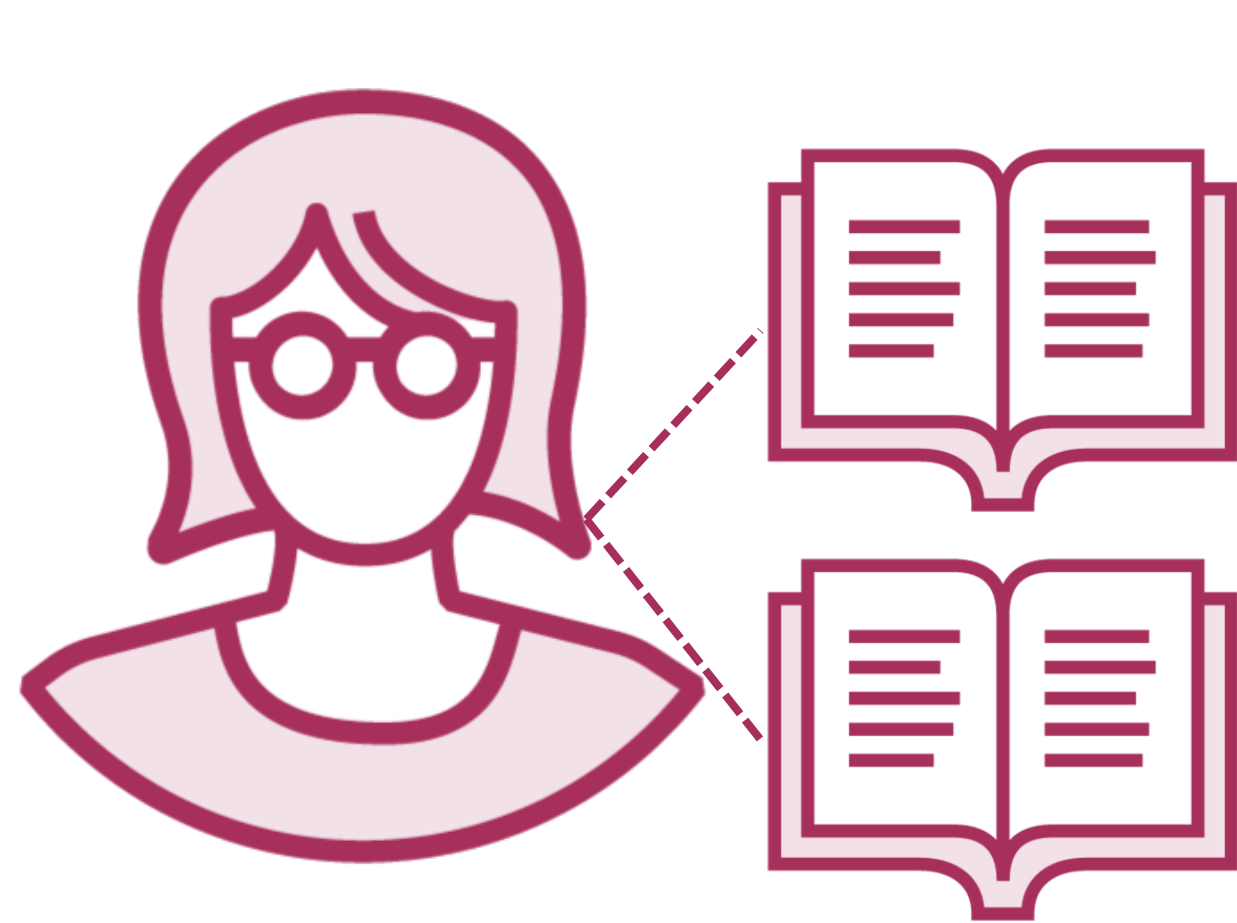


Object Graph

A connected set of related objects

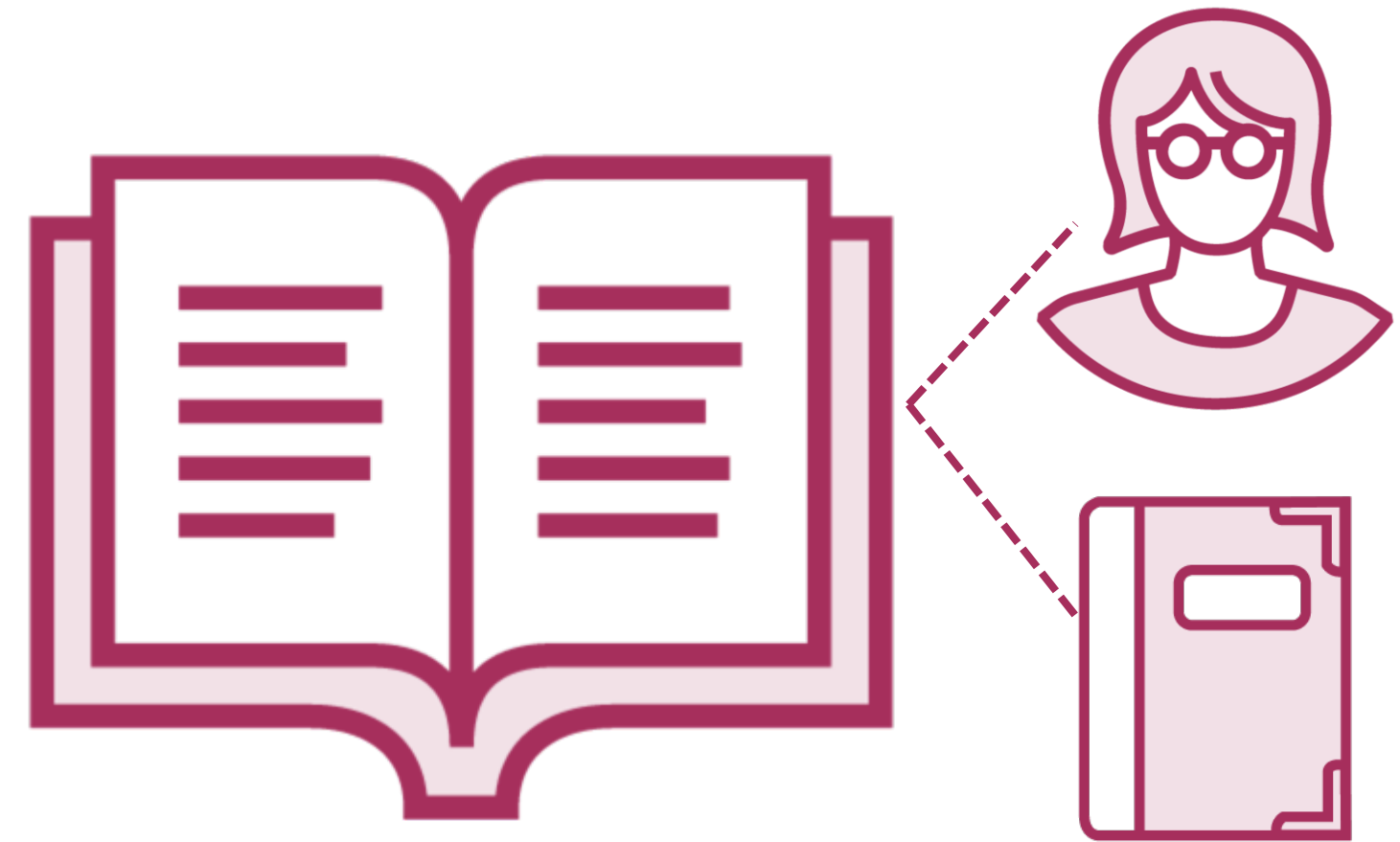


Any Object Can Be the Head of a Graph



Author Graph

An author with some books in memory



Book Graph

A book with an author and its book jacket in memory



Add a New Child to an Existing Parent

Our authors keep writing new books.
Let's get those books into the database



Change Tracker Response to New Child of Existing Parent

**As child's key value is
not set, state will
automatically be "Added"**

**Child's FK value to parent
(e.g. Book.AuthorId)
is set to parent's key**



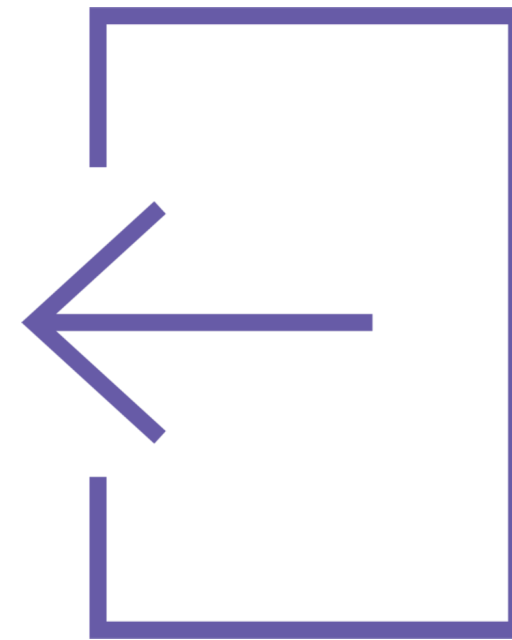
Reminder: DbContext/DbSet Tracking Methods



Add



Update



Remove



Attach



Change Tracker Response to New Child of Existing Parent

**Add child to child
collection of
existing tracked
parent.**

SaveChanges

**Add existing
tracked parent to
ref property of
child.**

SaveChanges

**Set foreign key
property in child
class to parent's
key value.**

**Add &
SaveChanges**





Beware accidental inserts!

Passing a pre-existing entity into its DbSet Add will cause EF Core to try to insert it into the database!



EF Core's Default Entity State of Graph Data

	Has Key Value	No Key Value
Add(graph)	Added	Added
Update(graph)		
Attach(graph)		



EF Core's Default Entity State of Graph Data

	Has Key Value	No Key Value
Add(graph)	Added*	Added
Update(graph)	*Database will throw an exception unless IDENTITY INSERT is explicitly enabled and the key doesn't already exist	
Attach(graph)		



Understand
how your tools work!





**“Foreign keys? NEVER!
They will make my classes dirty!”**

**“Foreign keys in my classes
make my life so much simpler!”**



Some of this change tracking
behavior is different in
disconnected scenarios.



Eager Loading Related Data in Queries



Means to Get Related Data from the Database

Eager Loading

Include related objects in query

Query Projections

Define the shape of query results

Lazy Loading

On-the-fly retrieval of data related to objects in memory

Explicit Loading

Explicitly request related data for objects in memory

*Arrived with EF Core 2.1



Query Workflow

**Receives
tabular results**

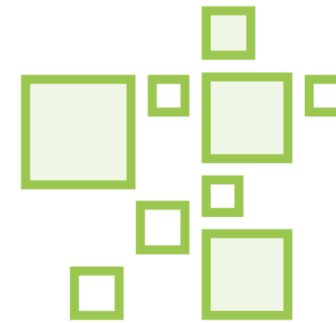
Authors

3	Ms.	Donnie	F.	Carreras
4	Ms.	Janet	M.	Gates
5	Mr.	Lucy	NULL	Harrington
6	Mr.	Joop	X.	Carroll
7	Mr.	Dominic	P.	Gash
10	Ms.	Kathleen	M.	Garza
11	Ms.	Kathleen	NULL	Harding
12	Mr.	Johnny	A.	Caprio
16	Mr.	Christopher	R.	Beck
18	Mr.	David	J.	Liu
19	Mr.	John	A.	Beaver

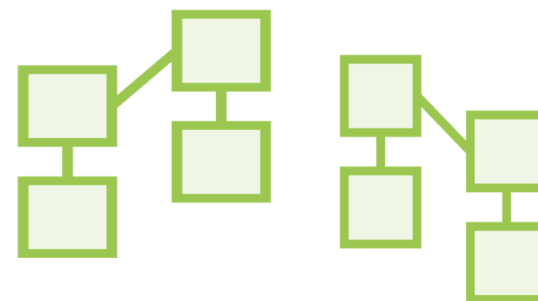
Books for those Authors

3	Ms.	Donnie	F.	Carreras
4	Ms.	Janet	M.	Gates
5	Mr.	Lucy	NULL	Harrington
6	Mr.	Joop	X.	Carroll
7	Mr.	Dominic	P.	Gash
10	Ms.	Kathleen	M.	Garza
11	Ms.	Kathleen	NULL	Harding
12	Mr.	Johnny	A.	Caprio
16	Mr.	Christopher	R.	Beck
18	Mr.	David	J.	Liu
19	Mr.	John	A.	Beaver

**Materializes
results as objects**



**DbContext
connects the
relationships**



**Adds tracking
details to
DbContext
instance**



Filtering & Sorting the Included Data

**By default, the
entire collection is
retrieved**

**You can filter and
sort the related
data**

**Long requested
feature that finally
arrived in
EF Core 5!**



Composing Include with Other LINQ Methods



```
_context.Authors.Where(a=>a.LastName.StartsWith("L"))  
    .Include(a=>a.Books).ToList()
```



```
_context.Authors.Where(a => a.LastName == "Lerman")  
    .Include(a => a.Books).FirstOrDefault()
```



```
_context.Authors.Where(a => a.LastName == "Lerman")  
    .FirstOrDefault().Include(a => a.Books)
```



```
_context.Authors.Find(1).Include(a=>a.Books)  
_context.Authors.Include(a=>a.Books).Find(1)  
Remember, Find is not a LINQ method
```



Using Include for Multiple Layers of Relationships

```
_context.Authors  
  .Include(a => a.Books)  
  .ThenInclude(b=>b.BookJackets)  
  .ToList();
```

- ◀ **Get books for each author**
- ◀ **Then get the jackets for each book**

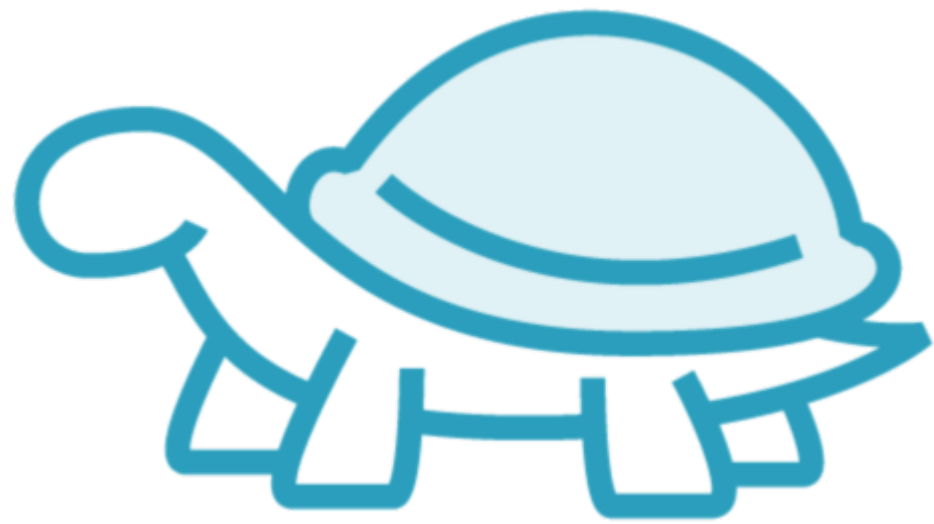
```
_context.Authors  
  .Include(a => a.Books)  
  .Include(a=>a.ContactInfo)  
  .ToList();
```

- ◀ **Get books for each author**
- ◀ **Also get the contact info each author**

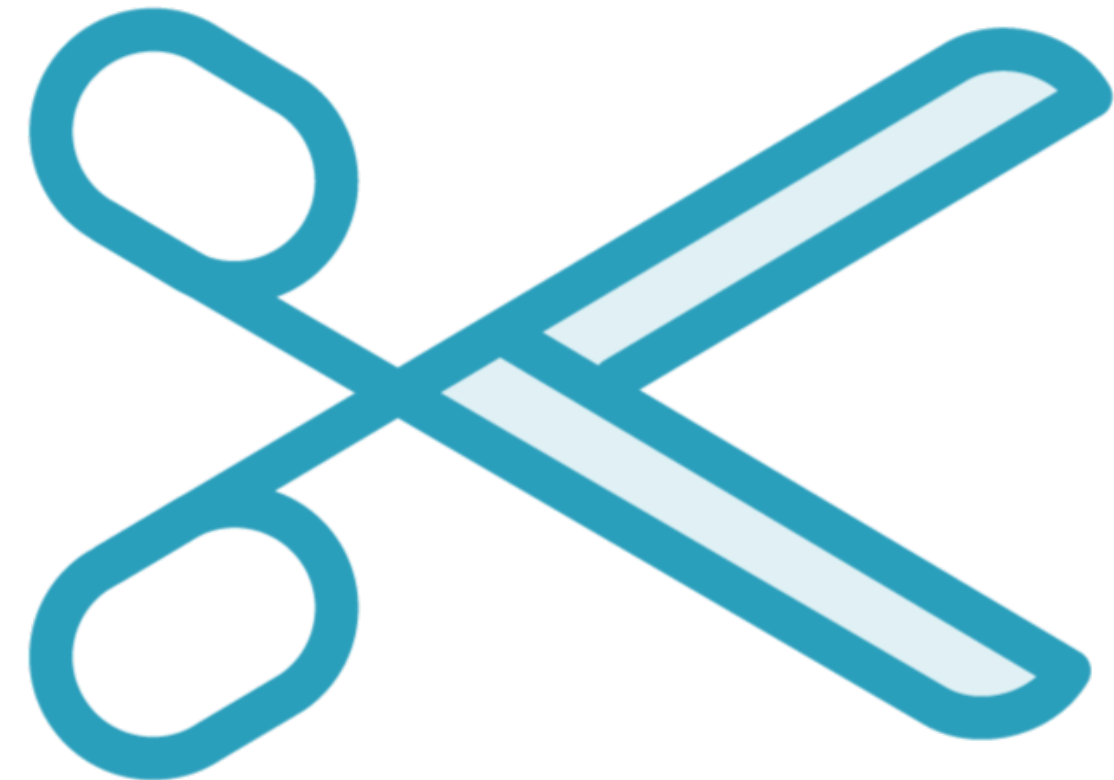
```
_context.Authors  
  .Include(a=>a.Books.BookJackets)  
  .ToList();
```

- ◀ **Get the jackets for each author's books**
(But don't get the books)

Performance Considerations with Include



Composing many Includes in one query *could* create performance issues. Monitor your queries!



Include defaults to a single SQL command. Use `AsSplitQuery()` to send multiple SQL commands instead.

SQL Generated from Includes

Single query
with LEFT JOIN(s)

Default

Query is broken up
into multiple queries sent
in a single command

With AsSplitQuery()



Projecting Related Data in Queries



Means to Get Related Data from the Database

Eager Loading

Include related objects in query

Query Projections

Define the shape of query results

Lazy Loading

On-the-fly retrieval of data related to objects in memory

Explicit Loading

Explicitly request related data for objects in memory



```
var someType=_context.Authors  
    .Select(properties into a new type)  
    .ToList()
```

```
var someType=_context.Authors  
    .Select(a=>new {a.FirstName, a.LastName, a.Books.Count() }  
    .ToList()
```

someType structure:

- FirstName
- LastName
- Books

Projecting into Undefined (“Anonymous”) Types

Use LINQ’s Select method

Use a lambda expression to specify properties to retrieve

Instantiate a type to capture the resulting structure

Anonymous types are not available outside of the method

EF Core Can Only Track Entities Recognized by the DbContext

**Anonymous types
are not tracked**

**Entities that are properties
of an anonymous type
are tracked**



Loading Related Data for Objects Already in Memory



Means to Get Related Data from the Database

Eager Loading

Include related objects in query

Query Projections

Define the shape of query results

Loading related data for objects already in memory



Means to Get Related Data from the Database

Eager Loading

Include related objects in query

Query Projections

Define the shape of query results

Explicit Loading

Explicitly request related data for objects in memory

Lazy Loading

On-the-fly retrieval of data related to objects in memory



*With **author** object already in memory, load a collection*

```
_context.Entry(author).Collection(a => a.Books).Load();
```

*With **book** object already in memory, load a reference (e.g., parent or 1:1)*

```
_context.Entry(book).Reference(b => b.Author).Load();
```

Explicit Loading

Explicitly retrieve related data for objects already in memory

```
DbContext.Entry(object).Collection().Load()
```

```
DbContext.Entry(object).Reference().Load()
```

More on Explicit Loading

You can only load from a single object

Profile to determine if LINQ query would be better performance

Filter loaded data using the Query method

```
var happyQuotes = context.Entry(samurai)
    .Collection(b => b.Quotes)
    .Query()
    .Where(q => q.Quote.Contains("Happy"))
    .ToList();
```



More on Explicit Loading

You can only load from a single object

Profile to determine if LINQ query would be better performance

Filter on loading using Query() method

```
var newfBooks =  
    context.Entry(author)  
        .Collection(a => a.Books)  
        .Query().Where(b =>  
            b.Title.Contains("Newf"))  
        .ToList();
```



Using Lazy Loading to Retrieve Related Data



Means to Get Related Data from the Database

Eager Loading

Include related objects in query

Query Projections

Define the shape of query results

Explicit Loading

**Explicitly request related data for
objects in memory**

Lazy Loading

On-the-fly retrieval of data related
to objects in memory





Lazy loading is easy to misuse!

I recommend some advanced learning before
using it.





Lazy Loading is OFF by default

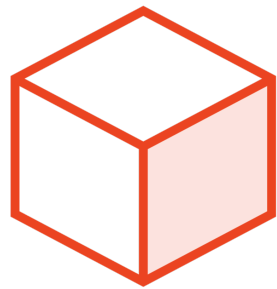


Enabling Lazy Loading



Every navigation property in every entity must be virtual

e.g., `public virtual List<Book> Books { get; set; }`



Reference the Microsoft.EntityFrameworkCore.Proxies package



Use the proxy logic provided by that package

`optionsBuilder.UseLazyLoadingProxies()`



Some Good and Not So Good Ways to Use Lazy Loading

Good Behavior

```
foreach(var b in author.Books)
{
    Console.WriteLine(b.Title);
}
```

Behavior to Avoid

```
var bookCount= author.Books.Count();
```

Data bind a grid to lazy-loaded data

Lazy loading when no context in scope

◀ **One command to the db to get the books for this one author**

◀ **Retrieves all the Book objects from the database and materialize them and *then* give you the count.**

◀ **Sends N+1 commands to the database as each author's book is loaded into a grid row**

◀ **No data is retrieved**

Using Related Data to Filter Objects



Modifying Related Data

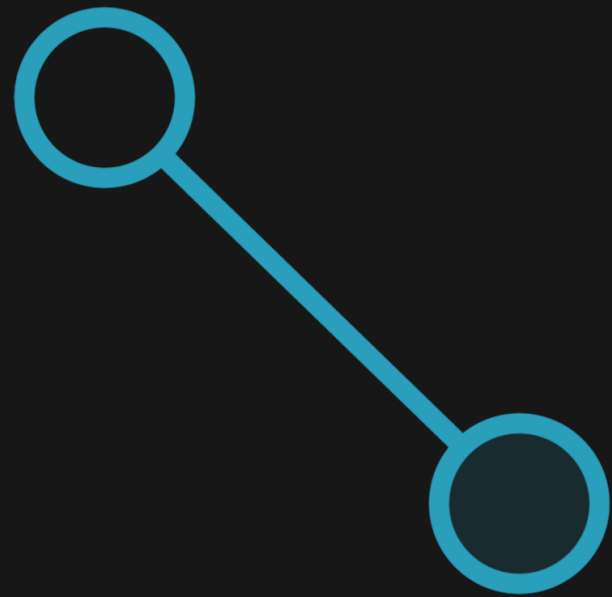


EF Core's Default Entity State of Graph Data

	Has Key Value	No Key Value
Add(graph)	Added	Added
Update(graph)	Modified	Added
Attach(graph)		



Connected



DbContext is aware
of all changes made to objects
that it is tracking
(when DetectChanges is called)

Disconnected



DbContext has no clue
about history of objects
before they are attached

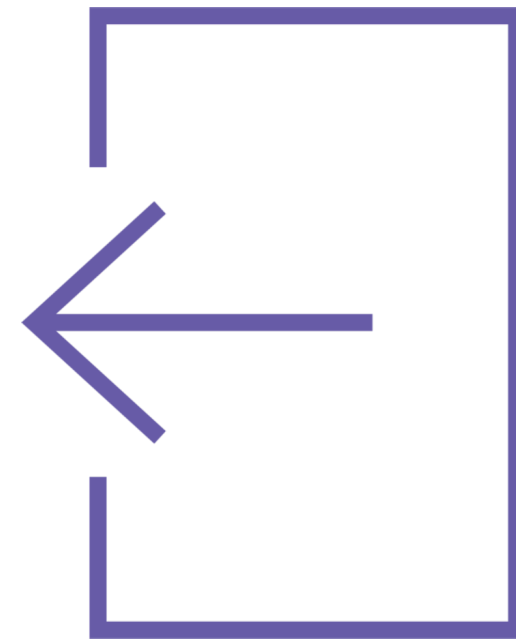
Reminder: DbContext/DbSet Tracking Methods



Add



Update



Remove



Attach

Attach starts tracking with state set to Unchanged



EF Core's Default Entity State of Graph Data

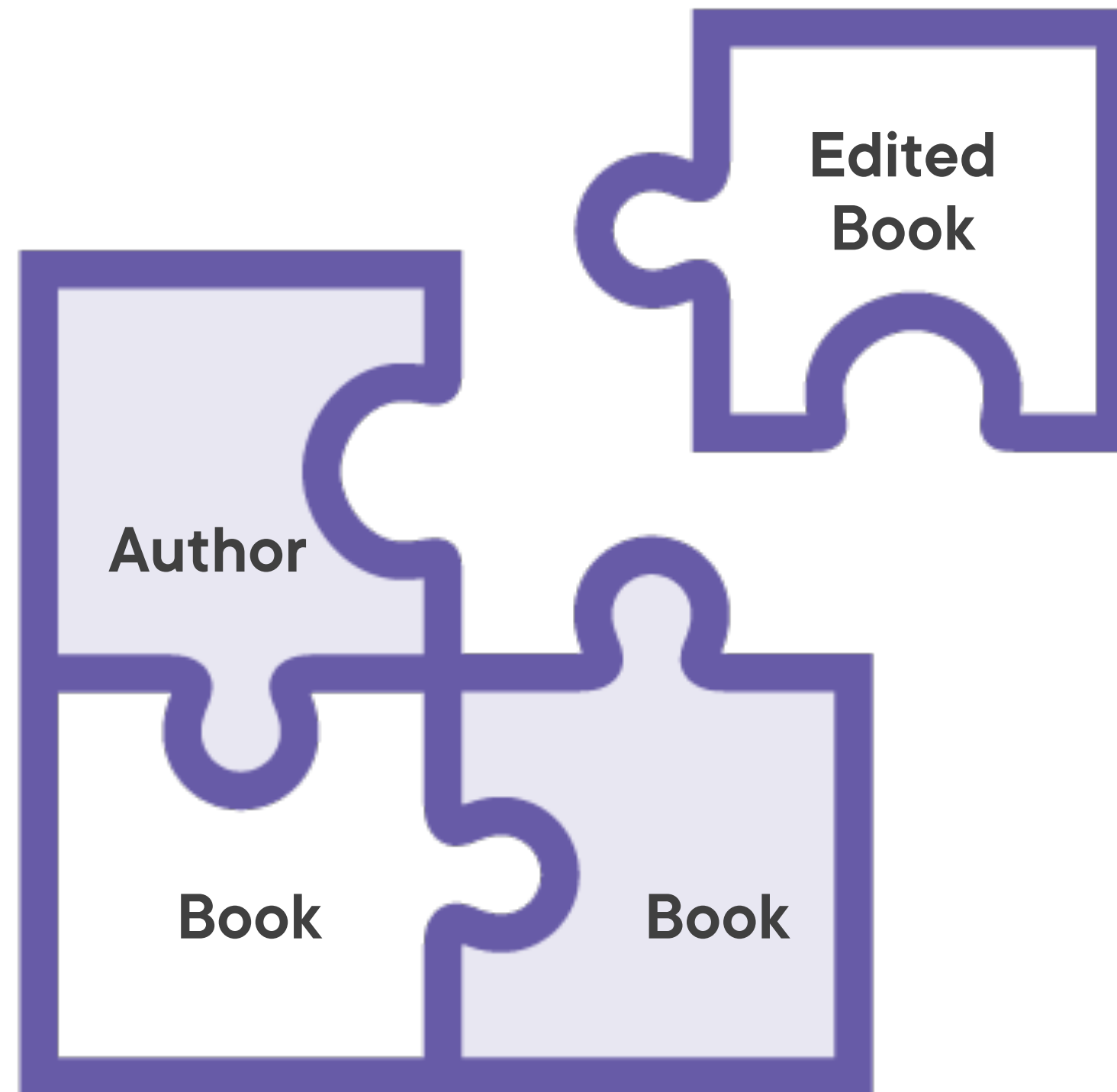
	Has Key Value	No Key Value
Add(graph)	Added	Added
Update(graph)	Modified	Added
Attach(graph)	Unchanged	Added



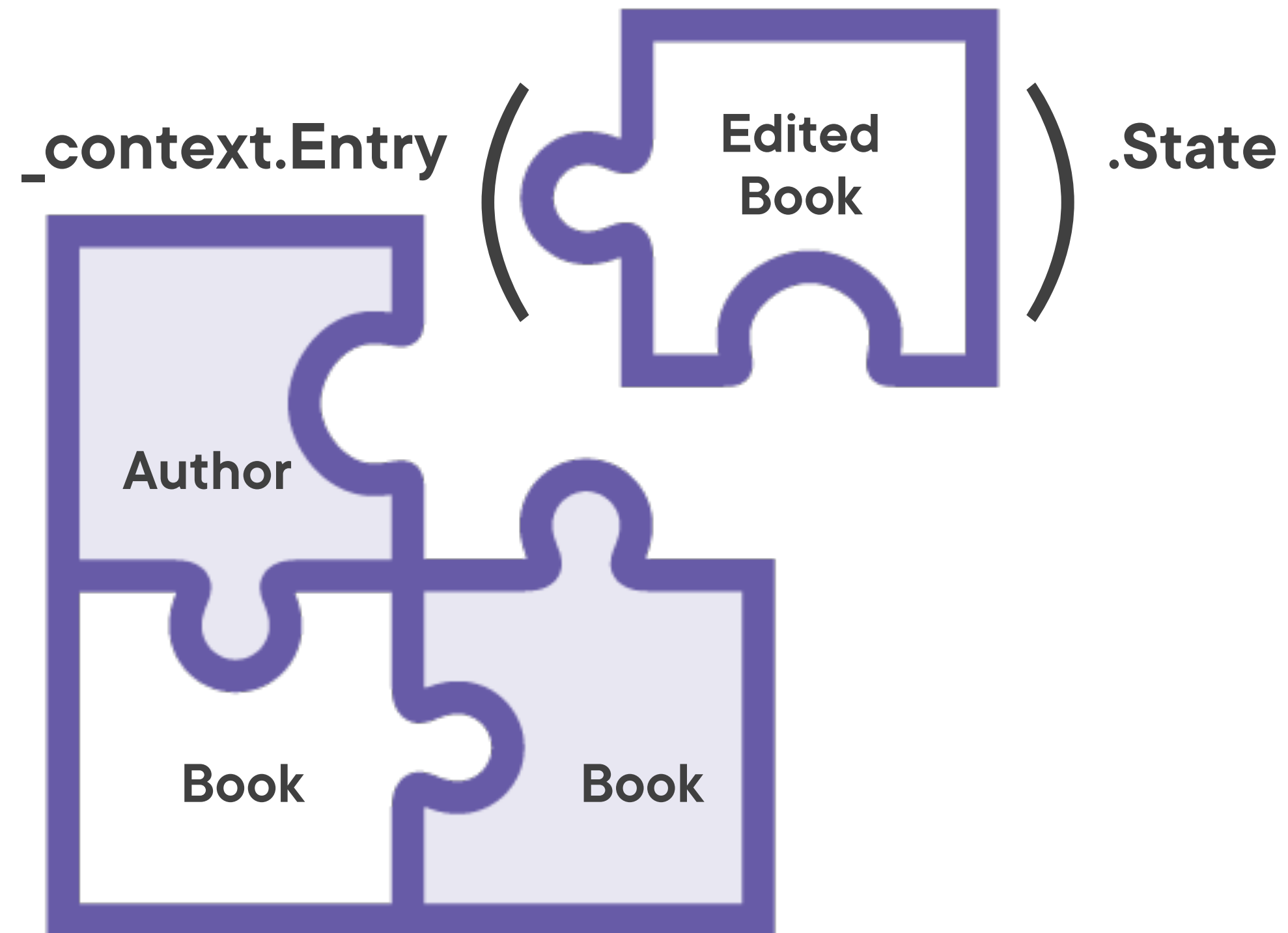
The Challenge



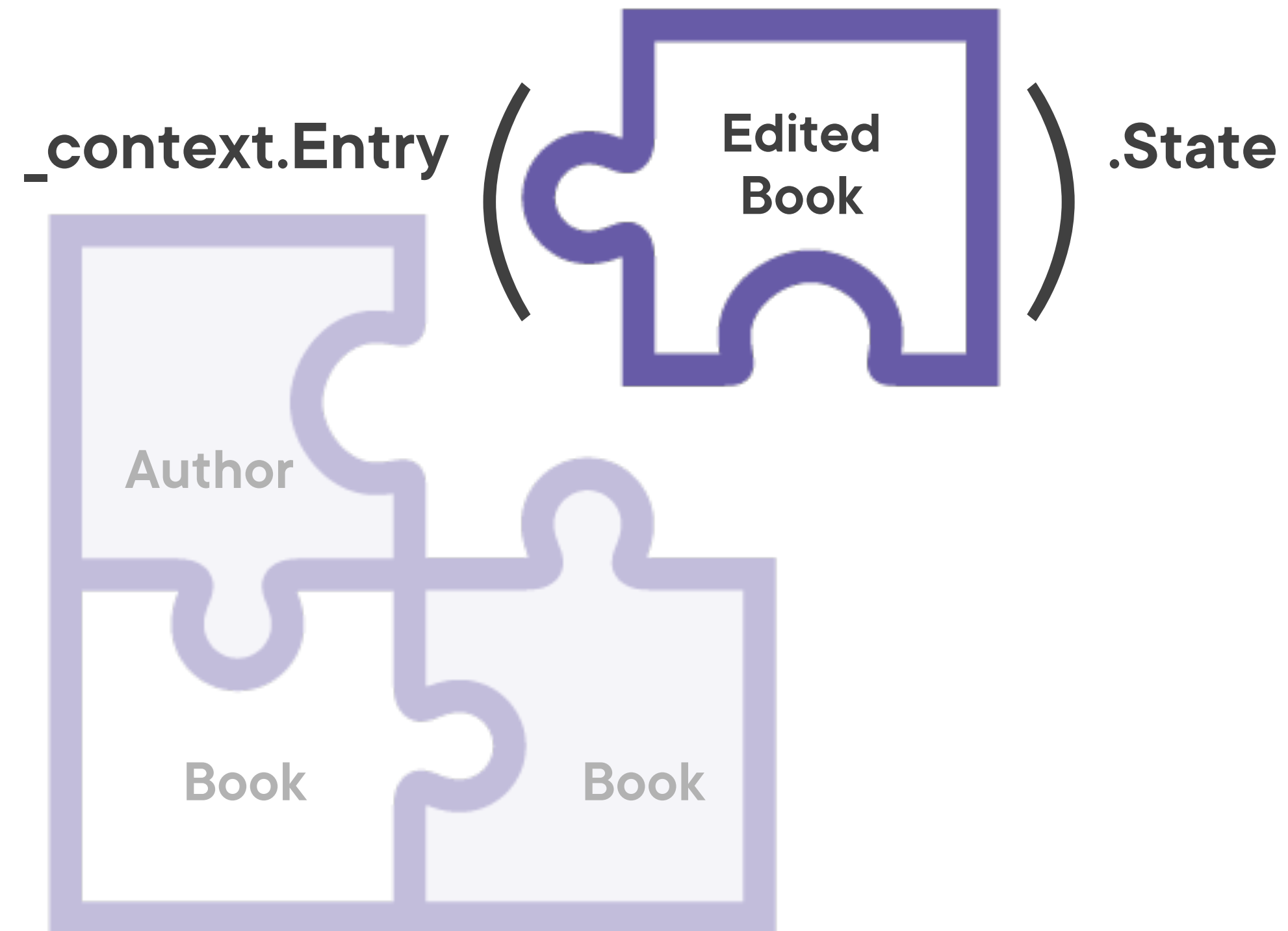
The Challenge



The Challenge



The Challenge



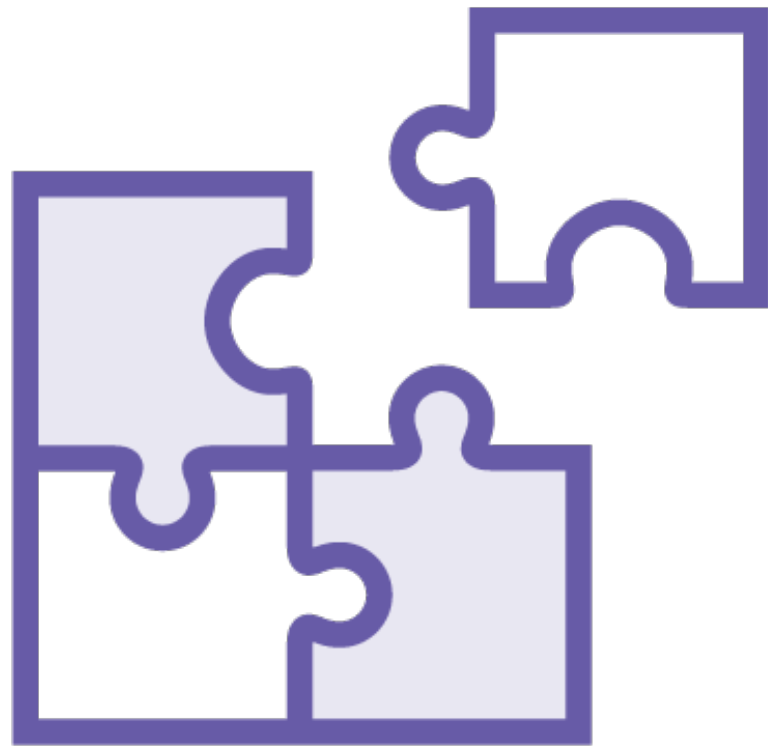
DbContext.Entry gives you a lot of fine-grained control over the change tracker.



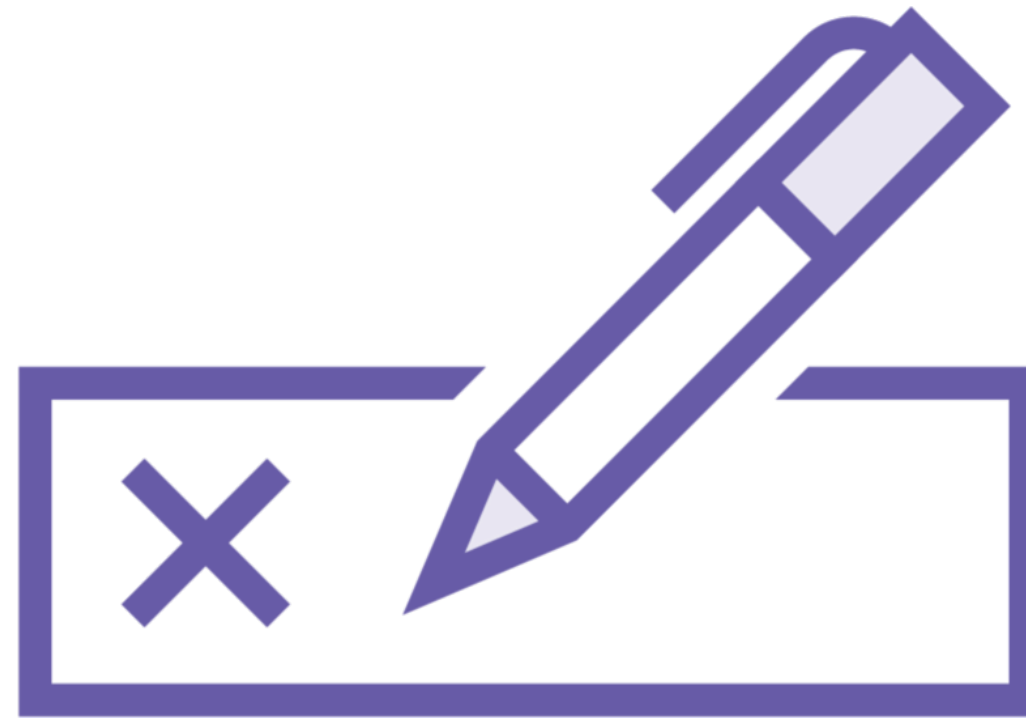
Understanding Deleting Within Graphs



Multiple Meanings of Remove/Delete



**Remove from an
in-memory collection**



**Set State to Deleted
in Change Tracker**



Delete from database

Cascade Delete When Dependents Can't Be “Orphaned”



Foreign Key Relationship Constraint in SQL Server

Foreign Key Relationships

Selected Relationship:

FK_Books_Authors_AuthorId

Editing properties for existing relationship.

▼ **(General)**

Check Existing Data On Creation Yes

> Tables And Columns Specification

▼ **Identity**

(Name)	FK_Books_Authors_AuthorId
Description	

▼ **Table Designer**

Enforce For Replication	Yes
Enforce Foreign Key Constraint	Yes

▼ INSERT And UPDATE Specification

Delete Rule	Cascade
Update Rule	No Action

Add Delete Close

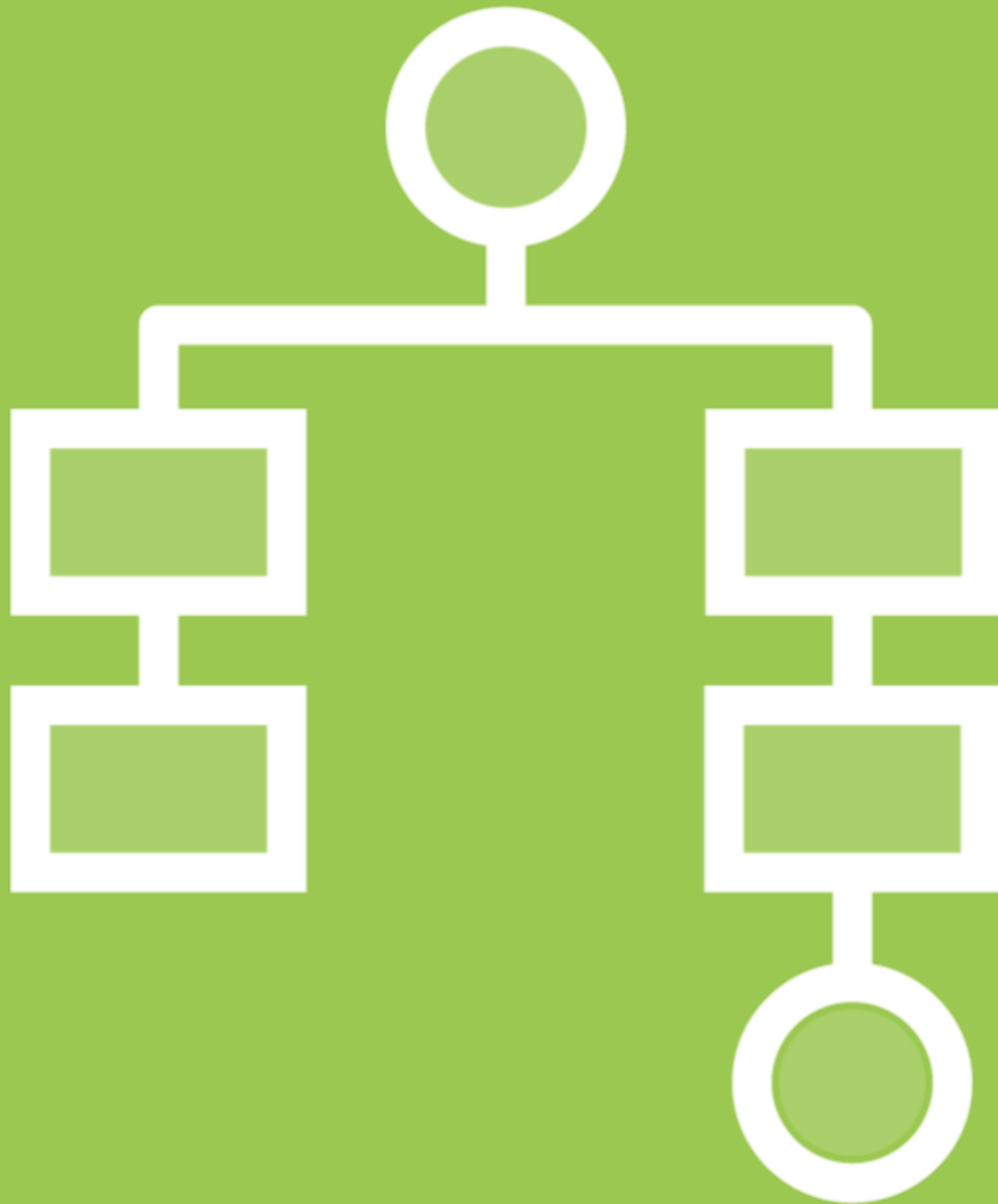


```
void DeleteAnAuthor()  
{  
    var author = _context.Authors.Find(2);  
    _context.Authors.Remove(author);  
    _context.SaveChanges();  
}
```

Database Enforces Cascade Delete

Only author is in memory, tracked by EF Core & marked “Deleted”

Database’s cascade delete will take care of books when author is deleted



EF Core Enforces Cascade Deletes

Any related data that is also tracked will be marked as Deleted along with the principal object



It's running the
`DELETE FROM Books`
while the books are still in the
database.



```
var author=_context.Authors
    .Include(a=>a.Books
        .Where(b=>b.Title="XYZ")
    .FirstOrDefault();
```

```
_context.Authors.Remove(author);
```

```
//Entry(author).State=Deleted
//Entry(thatbook).State=Deleted
```

```
DELETE thatbook FROM BOOKS
```

```
DELETE thatauthor FROM AUTHORS
```

```
//database cascade delete any other
books
```

- ◀ Retrieve an author with only ***some*** of their books
- ◀ Mark the author as deleted
- ◀ Change tracker will also mark that book as deleted
- ◀ SaveChanges sends **DELETE** for that book and **DELETE** for the author to database
- ◀ The database will delete any remaining books in that database for the author

A Few Last Questions about Cascade Delete

Question

Will Remove() remove everything in a graph, just like Update?

What about deleting a dependent that's not in a graph?

Answer

No. Remove will only remove the specific object.

You've actually done this! Just call it's DbSet Remove method.



Some More Points About Removing Dependents

What about

How to move a child from one parent to another (when tracked)?

What about optional relationships?

What about deleting relationships in disconnected scenarios?

Examples

- `book.AuthorId=3`
- `newAuthor.Books.Add(book)`
- `book.Author=newAuthor`

- `book.AuthorId=null`
- `author.Books.Remove(book)`

This is more advanced, but you will see some of it in the web app module.



Review



You can eager load related data with `Include()` or projections.

Lazy and explicit loading let you load after the fact.

Pay attention to lazy loading behavior.

Filter the related data or use it to filter the base data.

Adding, modifying or deleting data in graphs has varying impacts on the related objects.

`DbContext.Entry()` isolates and affects only the object you pass in.



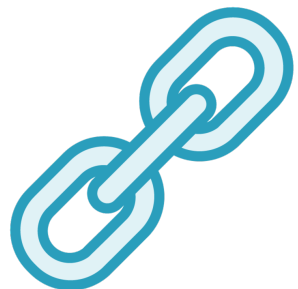
Up Next:
Defining and Using Many-to-Many Relationships



Resources



Entity Framework Core on GitHub github.com/dotnet/efcore



EF Core Documentation docs.microsoft.com/ef



Lazy Loading With and Without Proxies
(Module from EF Core 2.1 What's New) bit.ly/EFCoreLazy

