











Who am I?



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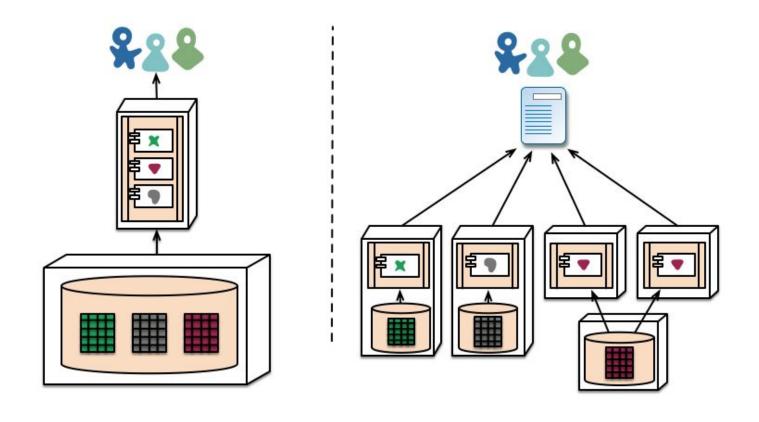




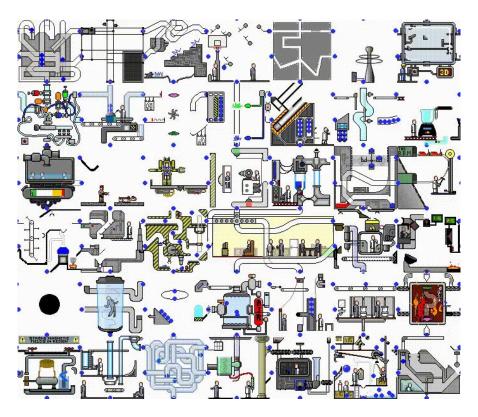
- Nerd
- Senior Node JS developer
- Linux enthusiast
- Lover of programming languages
- Generally a nice guy



We help companies succeed with microservices



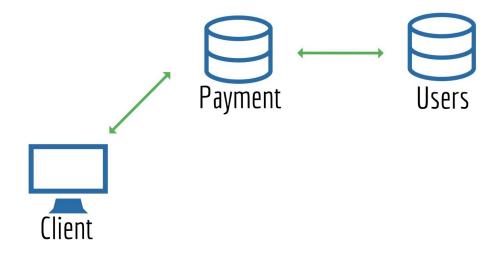
Who here works with microservices?



Everyone loves microservices

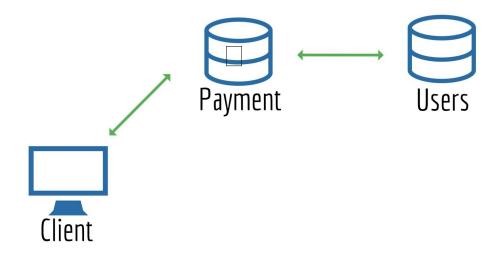
A sad story of Atlassian

- Two independent services: Payment and Users



A sad story of Atlassian

- Two independent services: Payment and Users

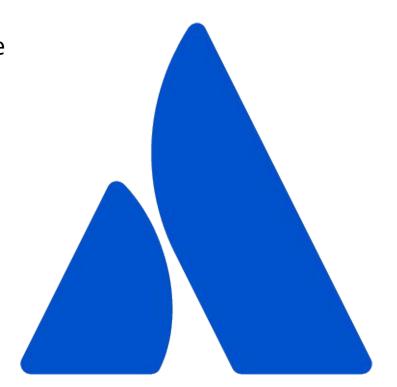


A sad story of Atlassian

- Changing a single letter in a json response

```
{
        "user": [ ... ]
}

{
        "users": [ ... ]
```

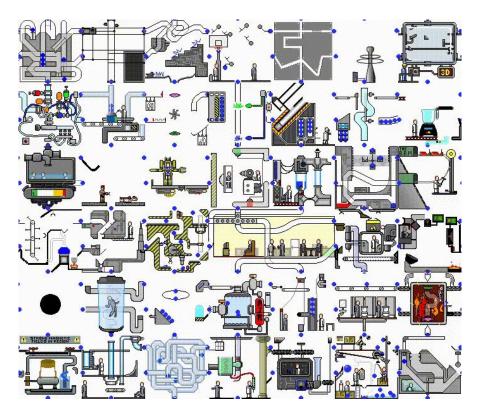


There's no worse thing than not letting users pay.



How can we avoid problems like that?



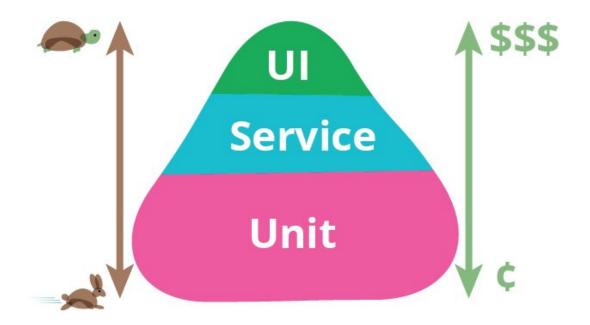


Everyone loves microservices

What kind of tests?

Testing

- Unit tests
- Integration tests
- End-to-end tests



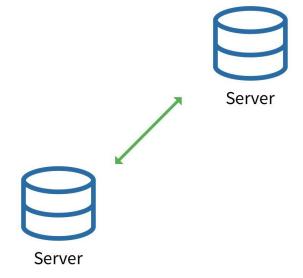
Those are not enough.



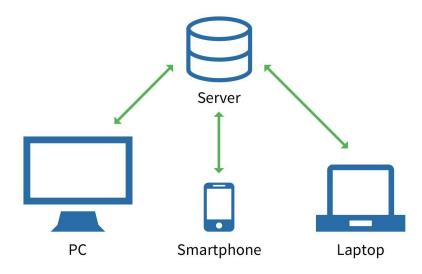
Testing beyond borders

- Separate codebases
- Individual deployments
- Multiple programming languages

Testing beyond borders



Testing beyond borders



These concepts apply to both worlds.

Solution A

Mocking

- Light on resources
- No data pollution
- Spares maintenance cost
- Points out issues quickly
- Idempotent
- Not trustworthy



Solution B

Using an instance of the upstream service

- Hard to use other team's code
- Trustworthy
- Expensive
- Non-Idempotent

Wrap up

Mocking

- Idempotent
- Light on resources
- Cheap (\$\$\$ and code)
- CI compatible
- Not trustworthy

vs. Extra instance

- Non-Idempotent
- Resource heavy
- Expensive (\$\$\$ and code)
- Not CI compatible
- Trustworthy

Solution C

C for Contract

Contract (13) Testing

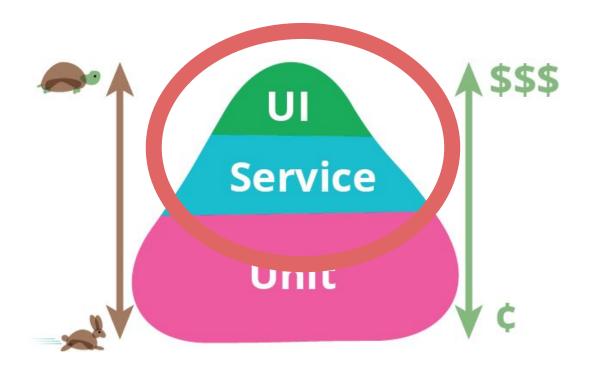
- A contract defines a fix interface (18) between two parties
- Both parties use this **3** definition to test

1 Testing

- Uses real data
- No extra infrastructure cost
- Fast
- **Easy** to scale
- **Quick** setup
- Stable
- Reliable

Testing

- Unit tests
- Integration tests
- End-to-end tests



Consumer Driven 🖲 Testing

Implementation steps:

- 1. Client makes expectations
- 2. Client uses these expectations to test
- 3. Serialize expectations to language independent format
- 4. Transfer expectations to server
- 5. Server uses those expectations to test

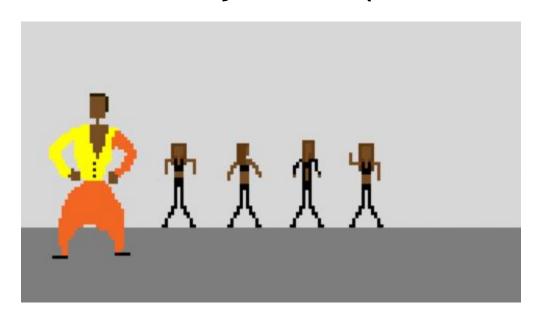
PACTS

Meet Pact

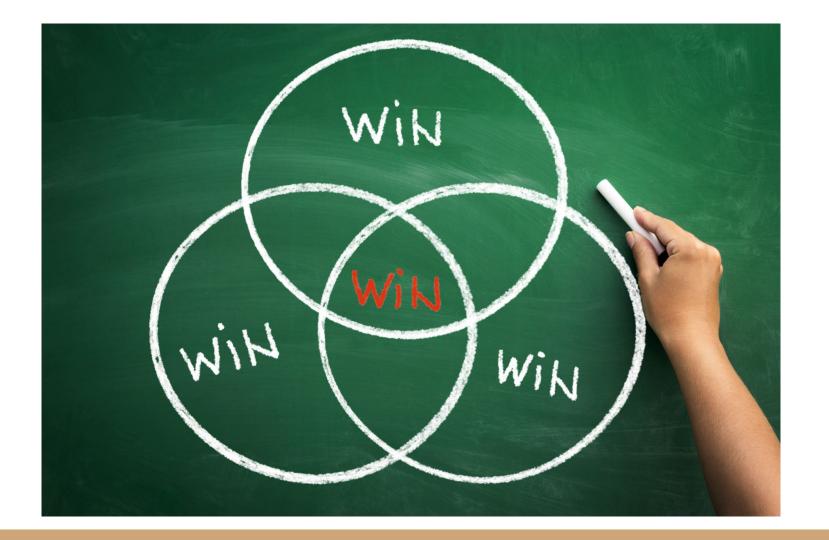
Pact

- Implementation of a Consumer Driven 🖲 Test Suite
- JSON (language independent)
- Libraries already exist in multiple languages
 - .NET
 - JVM (Java & Scala)
 - Javascript

Everyone stop.



It's demo time!





Thank you for your attention



¿Questions?