

More convolutional nets (part 1 only)

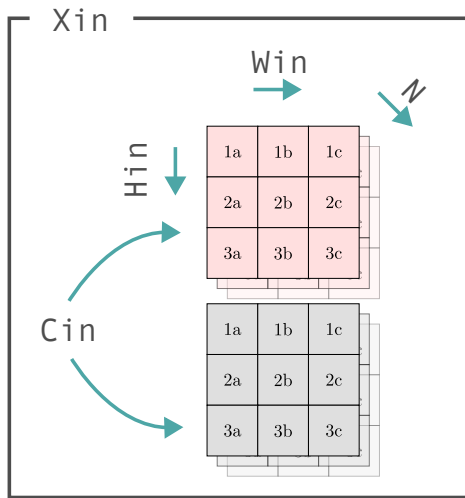
Lecture 09 — CS 577 Deep Learning

Instructor: Yutong Wang

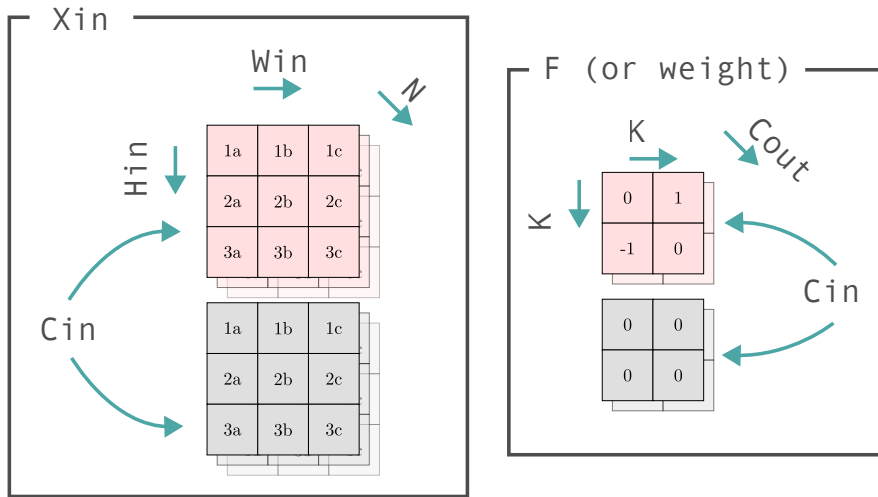
Computer Science
Illinois Institute of Technology

October 16, 2024

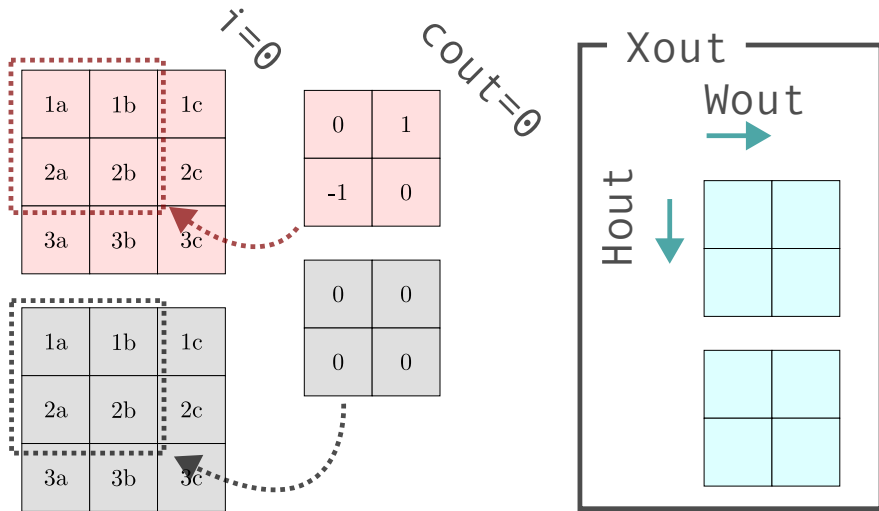
Input image tensor with shape $(N, C_{\text{in}}, H_{\text{in}}, W_{\text{in}})$



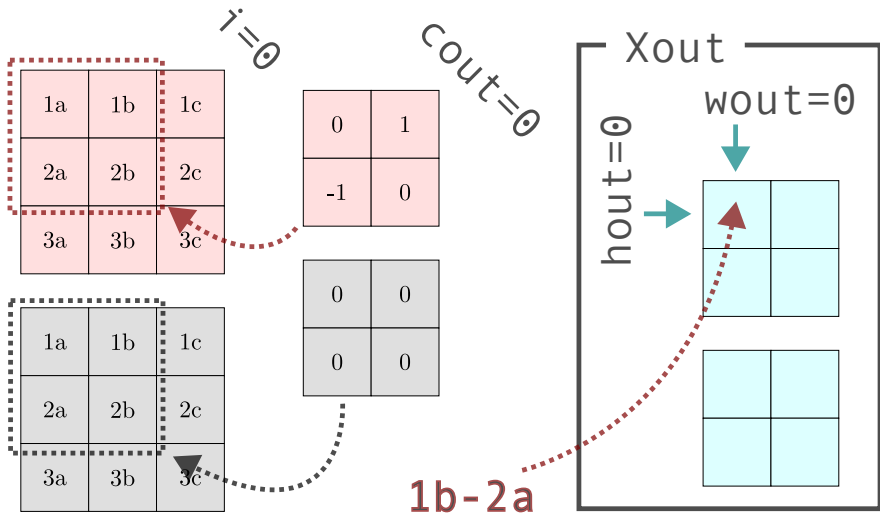
A single convolution layer $(C_{\text{out}}, C_{\text{in}}, K, K)$



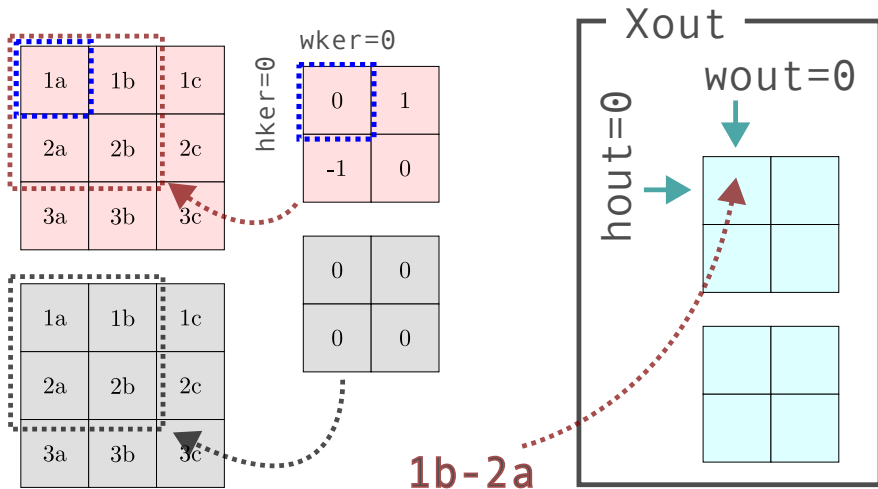
Output: Xout with shape $(N, C_{\text{out}}, H_{\text{out}}, W_{\text{out}})$



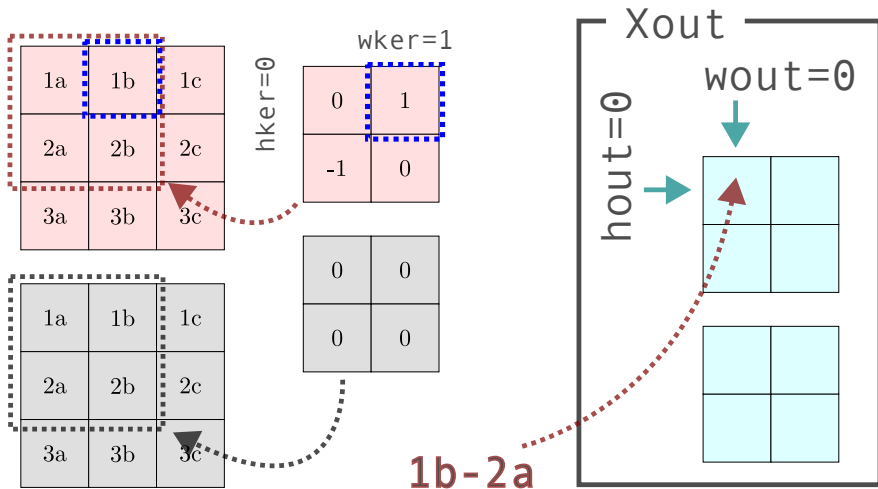
patch_idx = 0



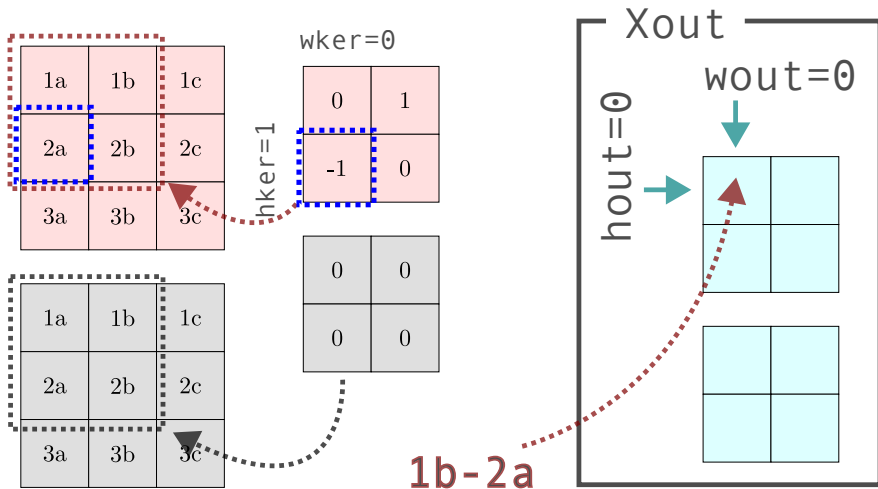
patch_idx = 0



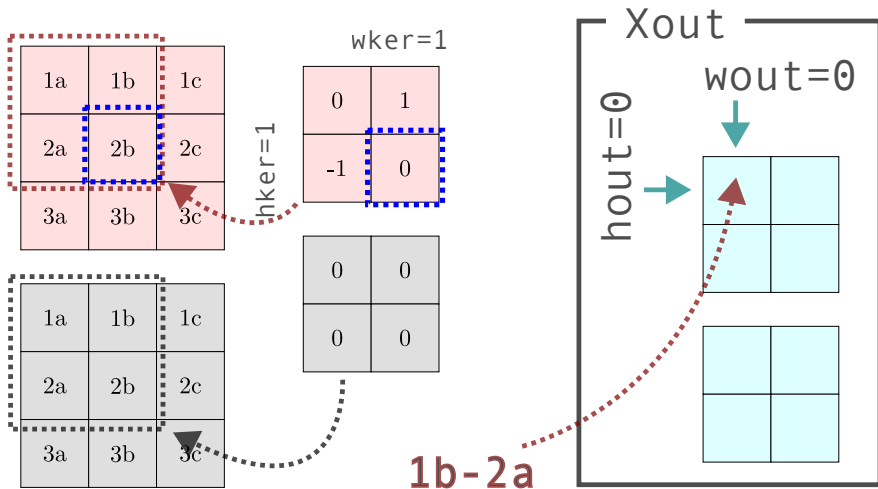
patch_idx = 0



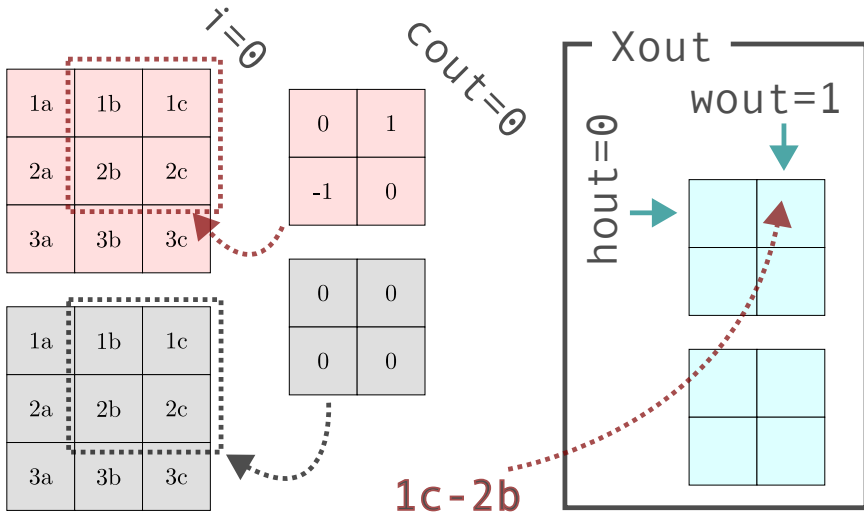
patch_idx = 0



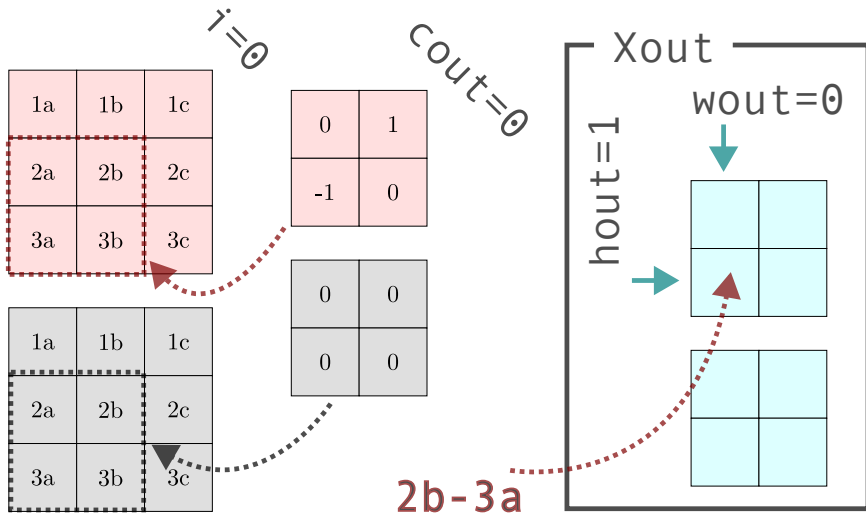
patch_idx = 0



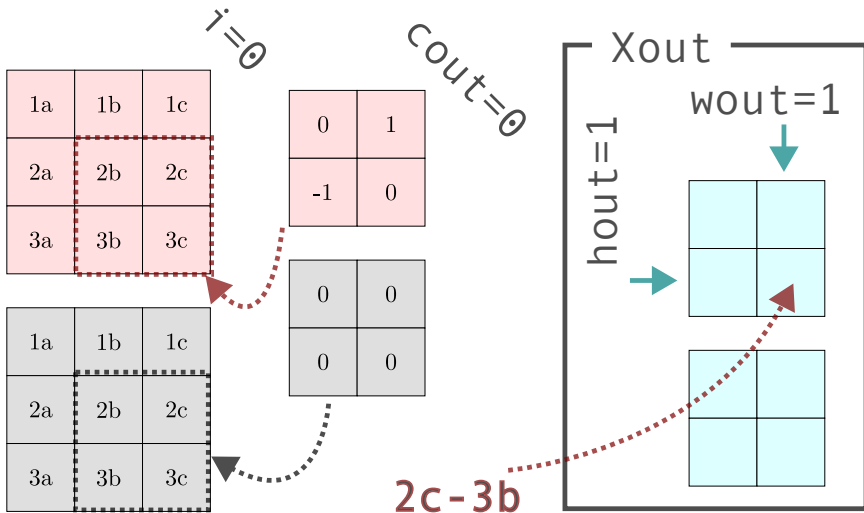
patch_idx = 1



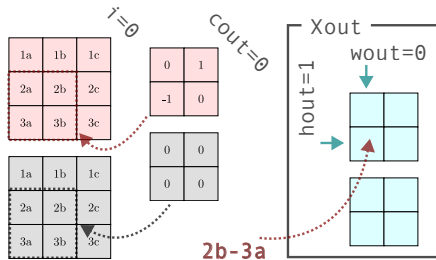
patch_idx = 2



patch_idx = 3



Sliding window (simple but slow)



```
1 # Suppose i, c_out, h_out, w_out are already defined, and
2 # X_out is initialized to all zeros
3 for cin in range(Cin): # Input channels
4     for hker in range(K): # Kernel height
5         for wker in range(K): # Kernel width
6             Xout[i, cout, hout, wout] += (
7                 F[cout, cin, hker, wker] *
8                 Xin[i, cin, hout + hker, wout + wker])
```

There's gotta be a better way! "im2col" (Next)

“im2col”

Main idea (in theory)

- Keep the window fixed in one spot
- Move the image tensor

Main idea (in theory)

- Create patches of the data
- Each patch has the same shape as the convolution filter
- Do matrix multiplication between the (flattened) patches and the (flattened) convolutional filter weights

Flatten the weights

1a	1b	1c
2a	2b	2c
3a	3b	3c

1a	1b	1c
2a	2b	2c
3a	3b	3c

0	1
-1	0

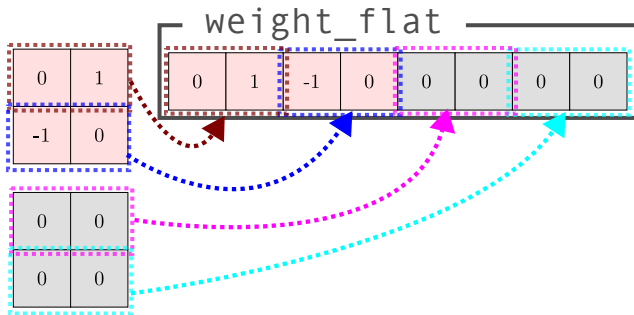
0	0
0	0

weight_flat

Flatten the weights

1a	1b	1c
2a	2b	2c
3a	3b	3c

1a	1b	1c
2a	2b	2c
3a	3b	3c



1a	1b	1c
2a	2b	2c
3a	3b	3c

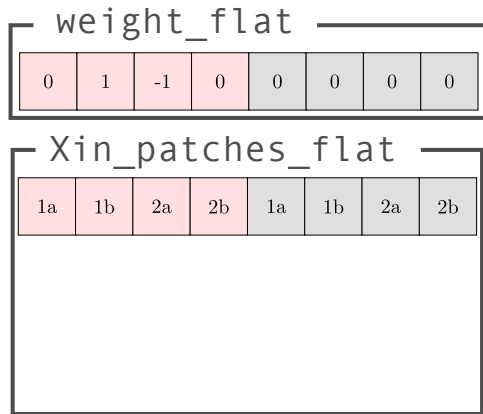
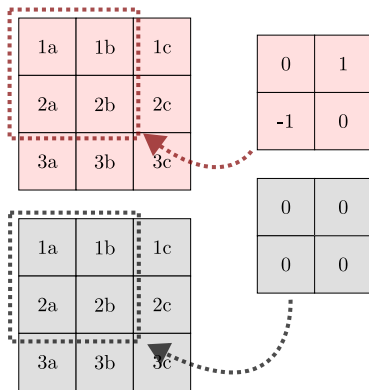
0	0
0	0

`weight_flat`

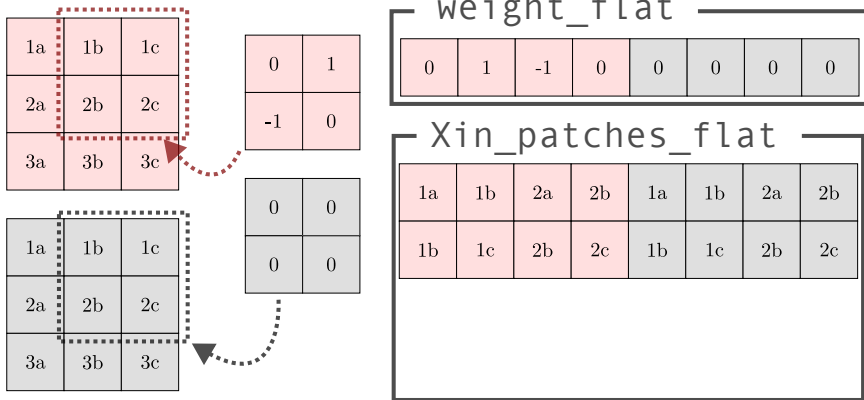
0	1	-1	0	0	0	0	0
---	---	----	---	---	---	---	---

`Xin_patches_flat`

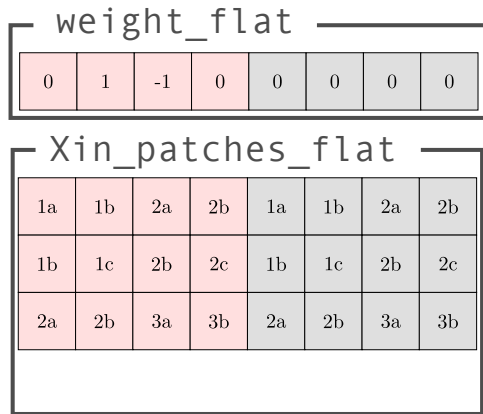
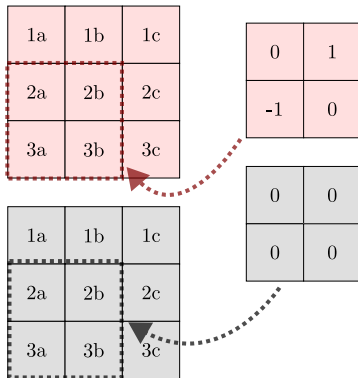
Flatten the weights



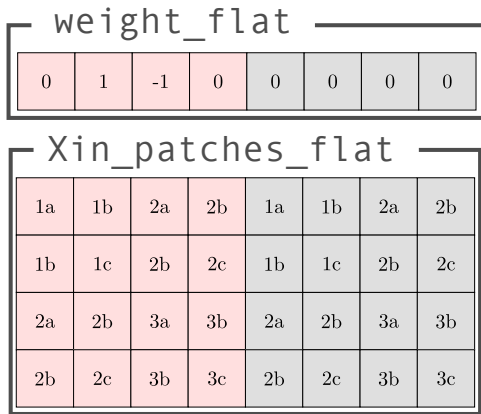
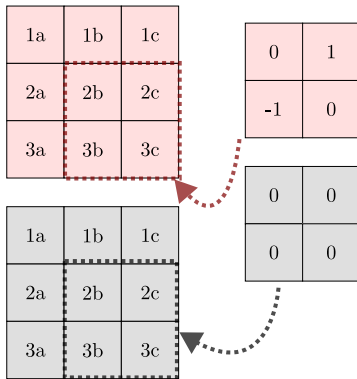
Flatten the weights



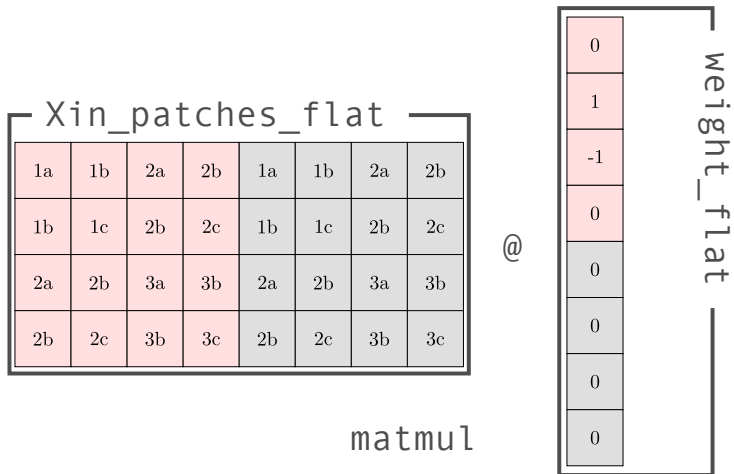
Flatten the weights



Flatten the weights



Sliding window via matmul



Sliding window via matmul

Xin_patches_flat

1a	1b	2a	2b	1a	1b	2a	2b
1b	1c	2b	2c	1b	1c	2b	2c
2a	2b	3a	3b	2a	2b	3a	3b
2b	2c	3b	3c	2b	2c	3b	3c

matmul

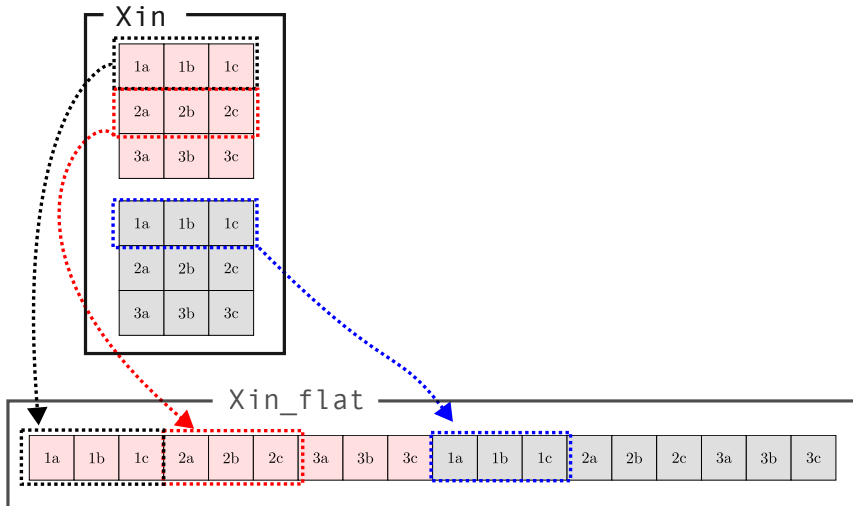
@

0	0
1	0
-1	0
0	0
0	1
0	0
0	-1
0	0

weight_flat

Cout

Flattening Xin into Xin_flat



Flattening Xin into Xin_flat

Recall patch_idx=0:

1a	1b	1c
2a	2b	2c
3a	3b	3c

1a	1b	1c
2a	2b	2c
3a	3b	3c

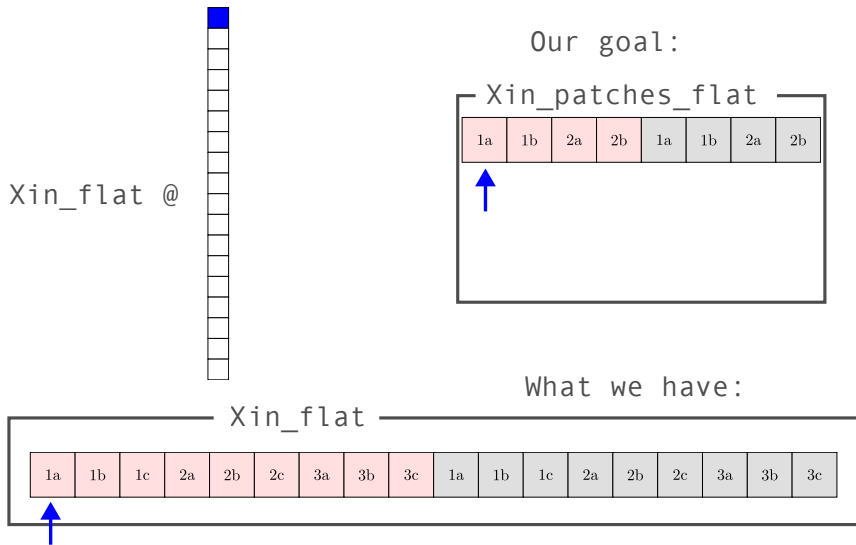
Our goal:

Xin_patches_flat							
1a	1b	2a	2b	1a	1b	2a	2b

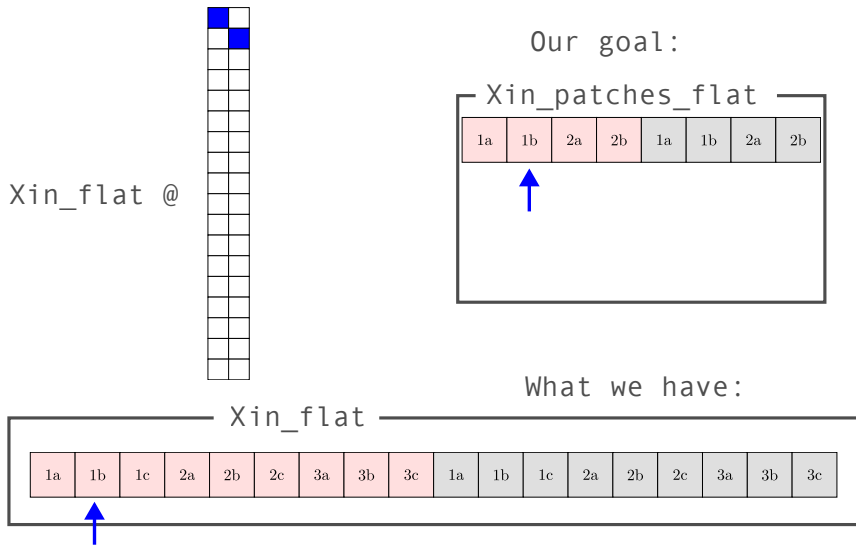
What we have:

Xin_flat																	
1a	1b	1c	2a	2b	2c	3a	3b	3c	1a	1b	1c	2a	2b	2c	3a	3b	3c

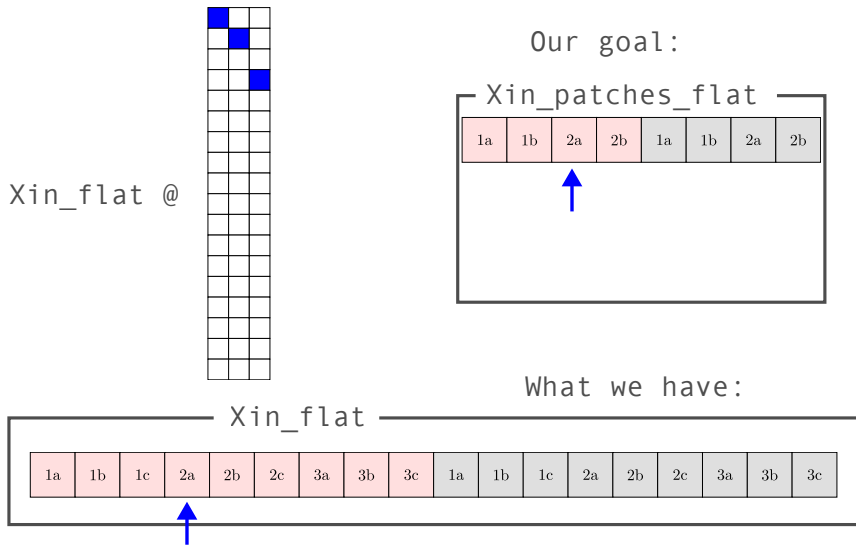
The “im2col” matrix



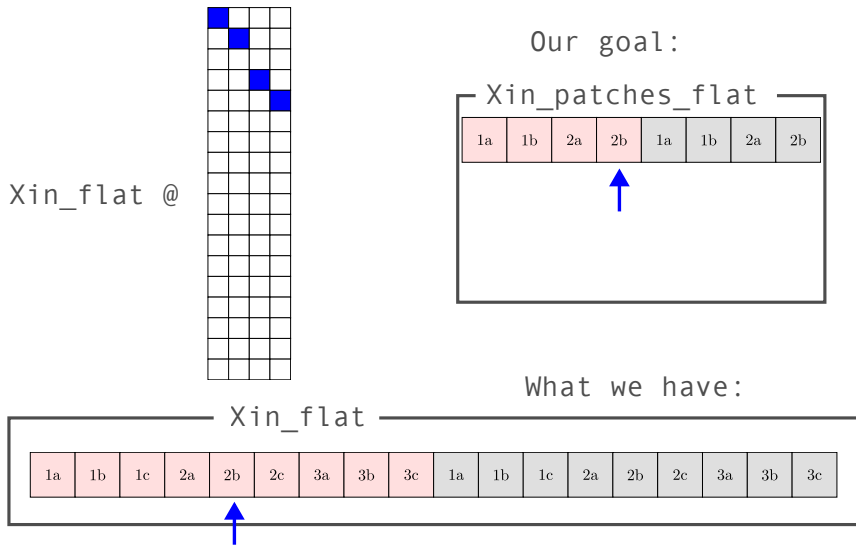
The “im2col” matrix



The “im2col” matrix

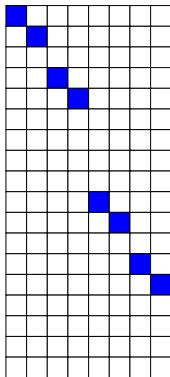


The “im2col” matrix

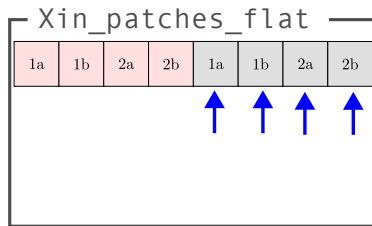


The “im2col” matrix

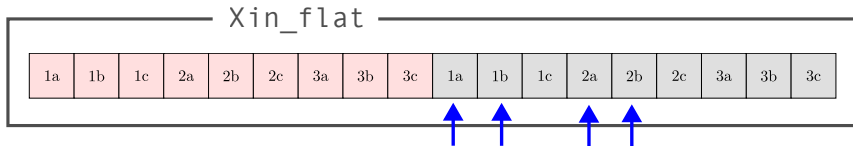
Xin_flat @



Our goal:



What we have:



The “im2col” matrix

Recall `patch_idx=1`:

1a	1b	1c
2a	2b	2c
3a	3b	3c

1a	1b	1c
2a	2b	2c
3a	3b	3c

Our goal:

`Xin_patches_flat`

1b	1c	2b	2c	1b	1c	2b	2c
----	----	----	----	----	----	----	----

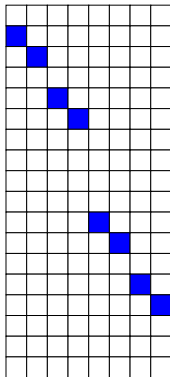
What we have:

`Xin_flat`

1a	1b	1c	2a	2b	2c	3a	3b	3c	1a	1b	1c	2a	2b	2c	3a	3b	3c
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

The “im2col” matrix

Xin_flat @



Our goal:

Xin_patches_flat

1b	1c	2b	2c	1b	1c	2b	2c
----	----	----	----	----	----	----	----

What we have:

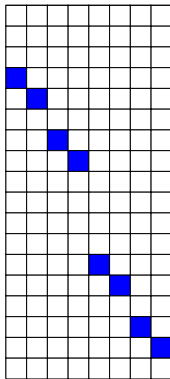
Xin_flat

1a	1b	1c	2a	2b	2c	3a	3b	3c	1a	1b	1c	2a	2b	2c	3a	3b	3c
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----



The “im2col” matrix

Xin_flat @



Our goal:

Xin_patches_flat

2a	2b	3a	3b	2a	2b	3a	3b
----	----	----	----	----	----	----	----

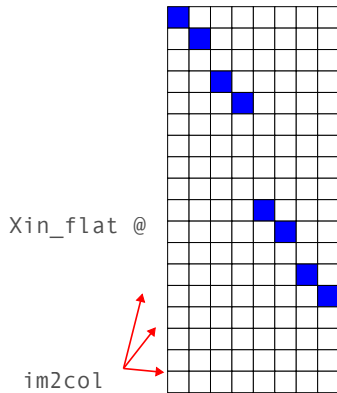
What we have:

Xin_flat

1a	1b	1c	2a	2b	2c	3a	3b	3c	1a	1b	1c	2a	2b	2c	3a	3b	3c
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----



The “im2col” matrix

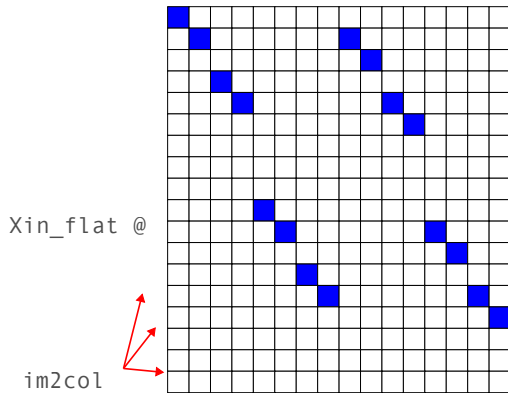


=

Xin_im2col

1a	1b	2a	2b	1a	1b	2a	2b
----	----	----	----	----	----	----	----

The “im2col” matrix

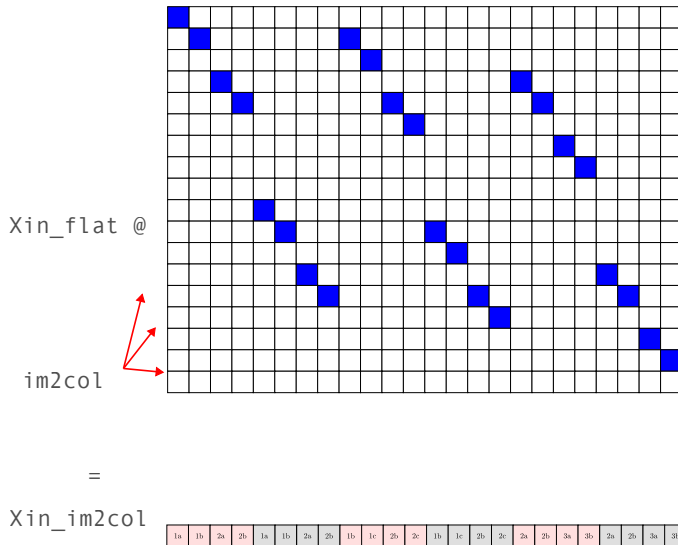


=

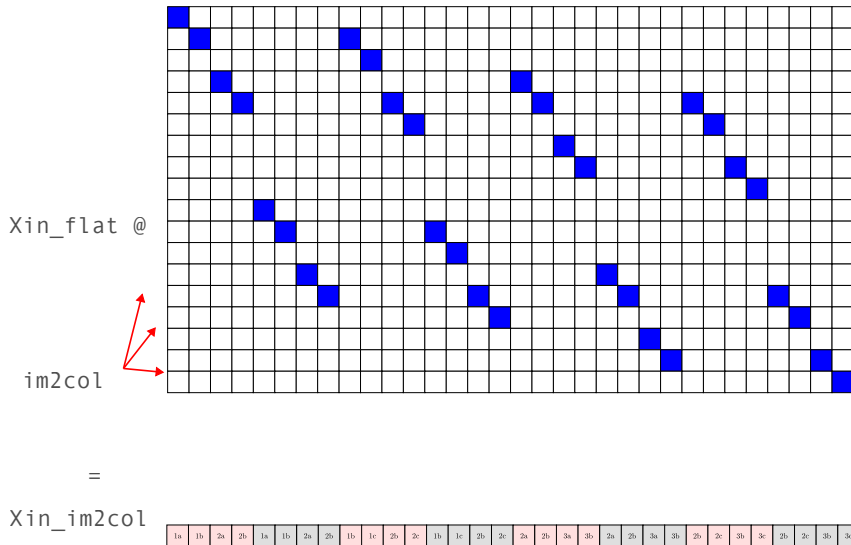
`Xin_im2col`

1a	1b	2a	2b	1a	1b	2a	2b	1b	1c	2b	2c	1b	1c	2b	2c
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

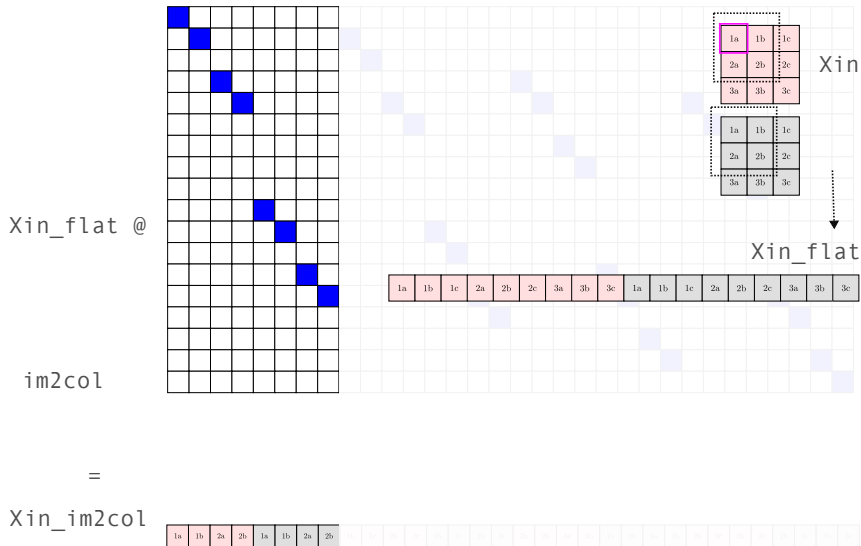
The “im2col” matrix



The “im2col” matrix

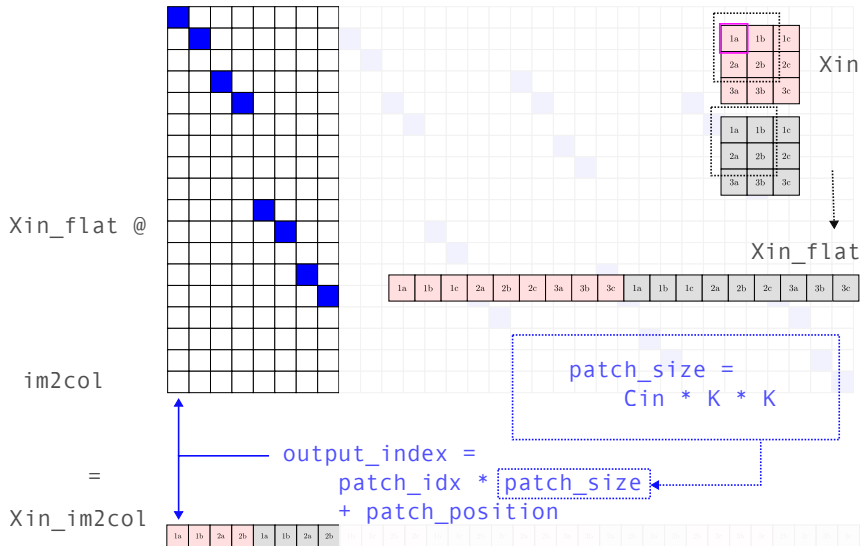


The “im2col” matrix

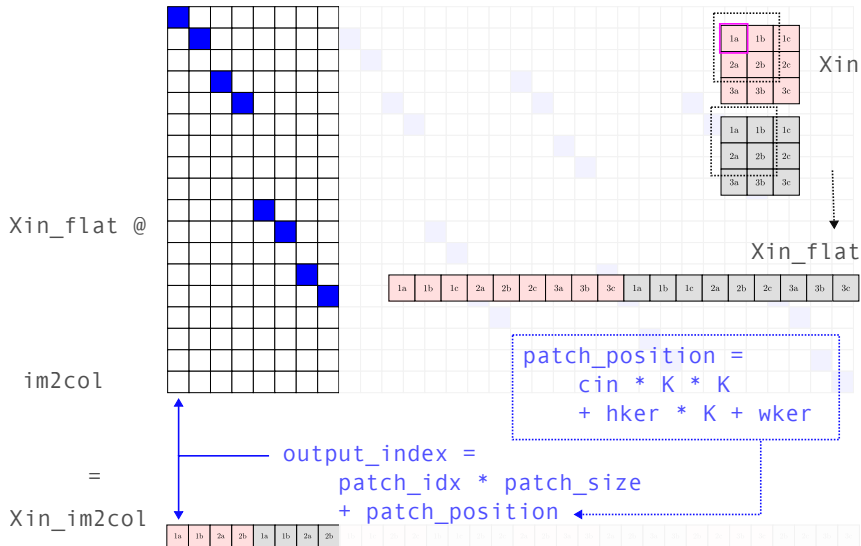




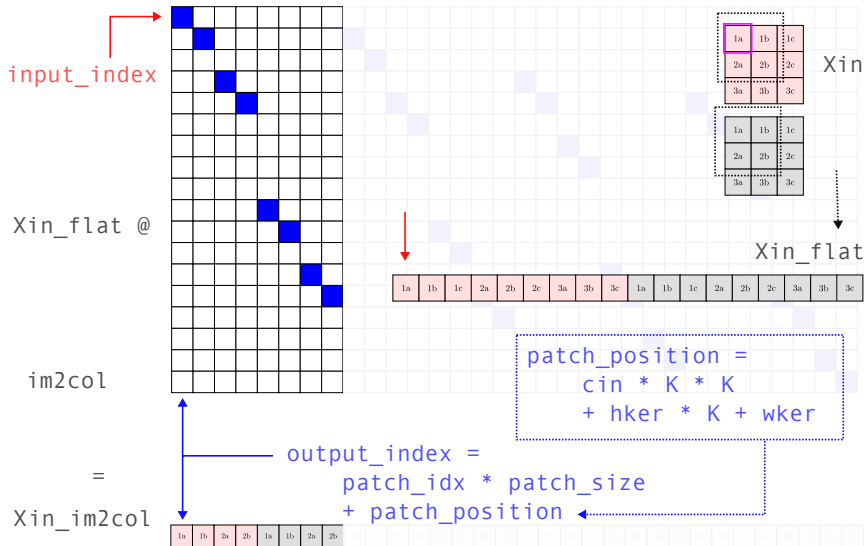
The “im2col” matrix



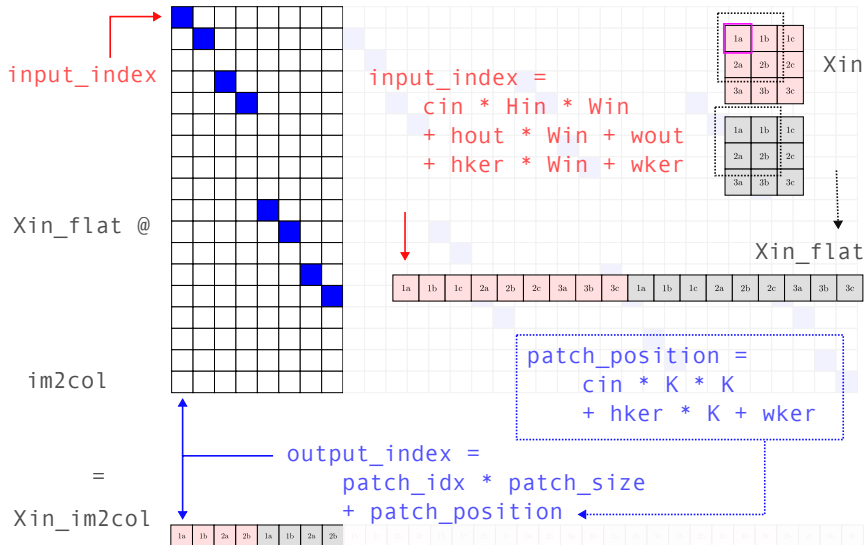
The “im2col” matrix



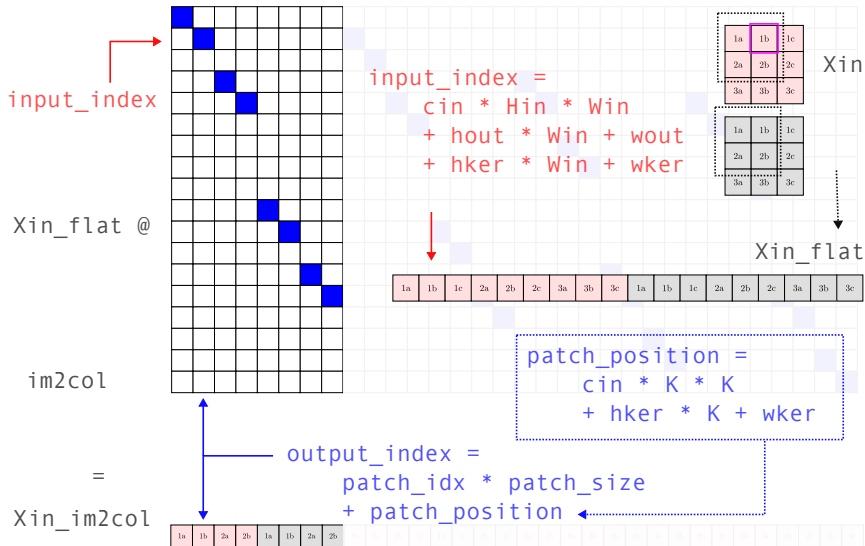
The “im2col” matrix



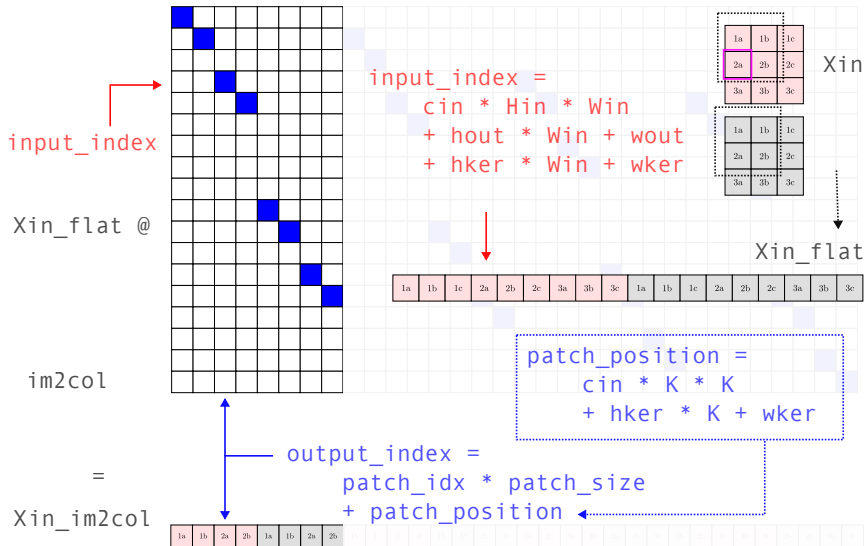
The “im2col” matrix



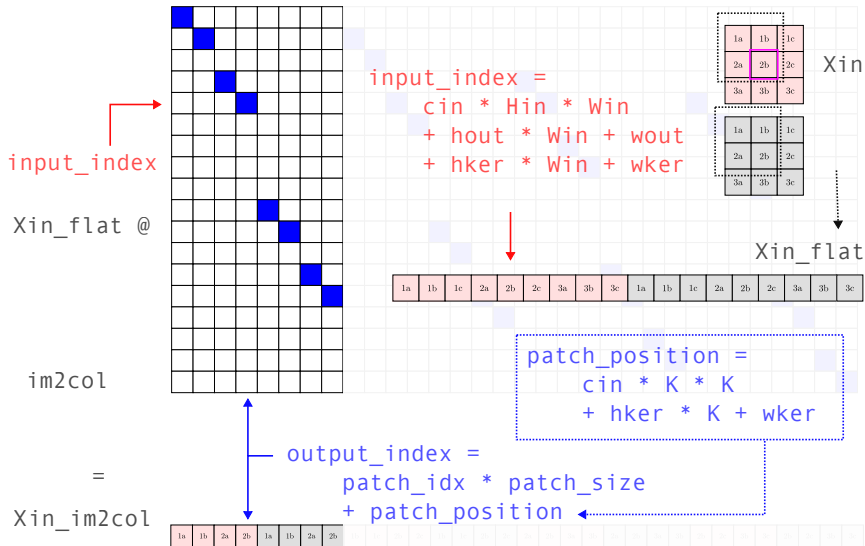
The “im2col” matrix



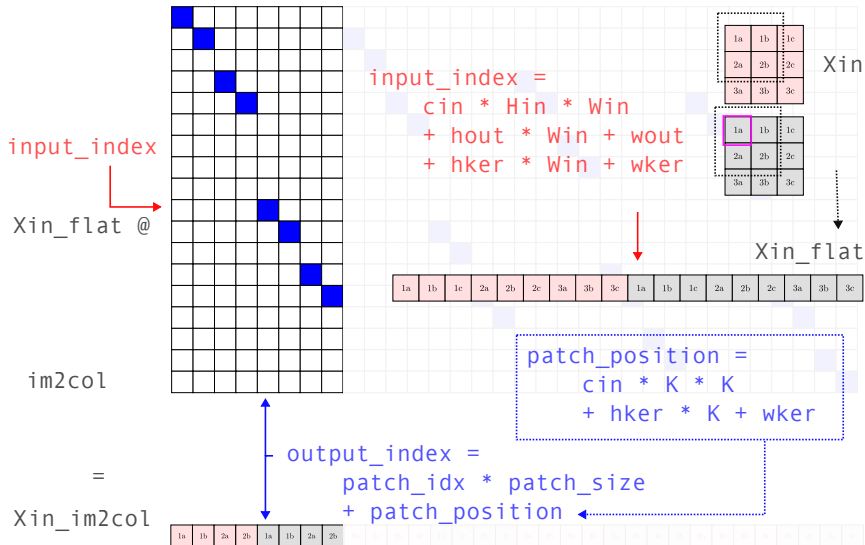
The “im2col” matrix



The “im2col” matrix

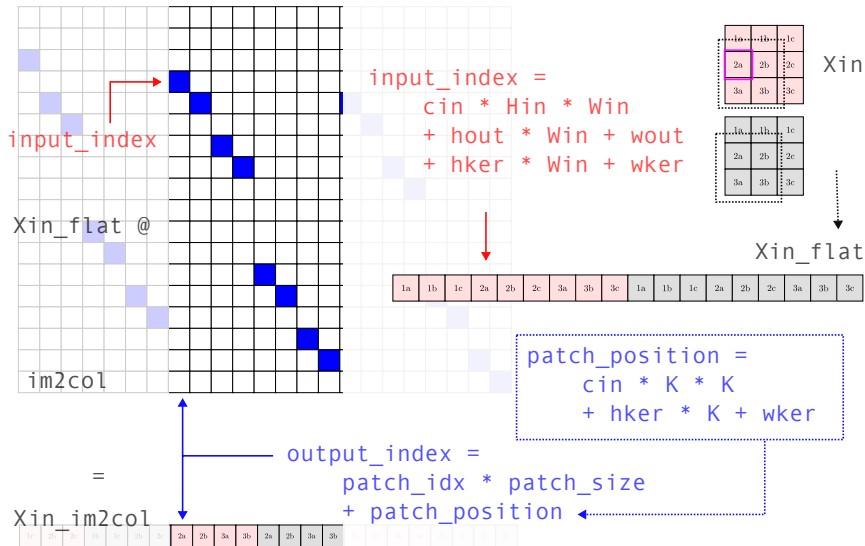


The “im2col” matrix





The “im2col” matrix



Putting it all together

```
1 def im2col_matrix_dense(Xin, K, S=1):
2     N, Cin, Hin, Win = Xin.shape
3     Hout, Wout = Hin - K + 1, Win - K + 1
4     P = Hout * Wout # Total number of patches per image
5     patch_size = Cin * K * K # Size of each flattened patch
6     im2col_mat_dense = np.zeros((Cin * Hin * Win, P * patch_size))
7
8     # [main loop on next slide...]
9
10    return im2col_mat_dense
```

Putting it all together

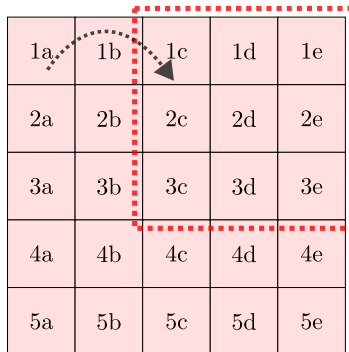
```
1  # [continued from previous slide...]
2  patch_idx = 0
3  for hout in range(Hout):
4      for wout in range(Wout):
5          for cin in range(Cin):
6              for hker in range(K):
7                  for wker in range(K):
8                      input_index = cin * Hin * Win + hout * Win +
wout + hker * Win + wker
9                      patch_position = cin * K * K + hker * K + wker
10                     output_index = patch_idx * patch_size +
patch_position
11                     im2col_mat_dense[input_index, output_index] = 1
12                     patch_idx += 1
```

Stride = 2

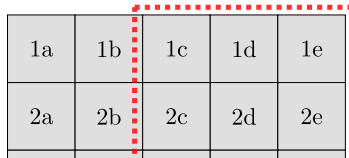
1a	1b	1c	1d	1e
2a	2b	2c	2d	2e
3a	3b	3c	3d	3e
4a	4b	4c	4d	4e
5a	5b	5c	5d	5e

1a	1b	1c	1d	1e
2a	2b	2c	2d	2e

Stride = 2

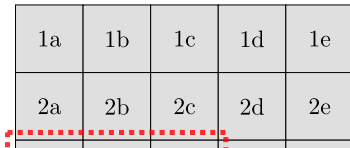
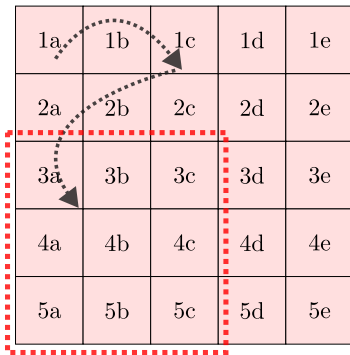


1a	1b	1c	1d	1e
2a	2b	2c	2d	2e
3a	3b	3c	3d	3e
4a	4b	4c	4d	4e
5a	5b	5c	5d	5e



1a	1b	1c	1d	1e
2a	2b	2c	2d	2e

Stride = 2



Implement `im2col_matrix_dense` with stride

See `lec09-in-class-ex1-im2col.ipynb`

End of part 1.

References I
