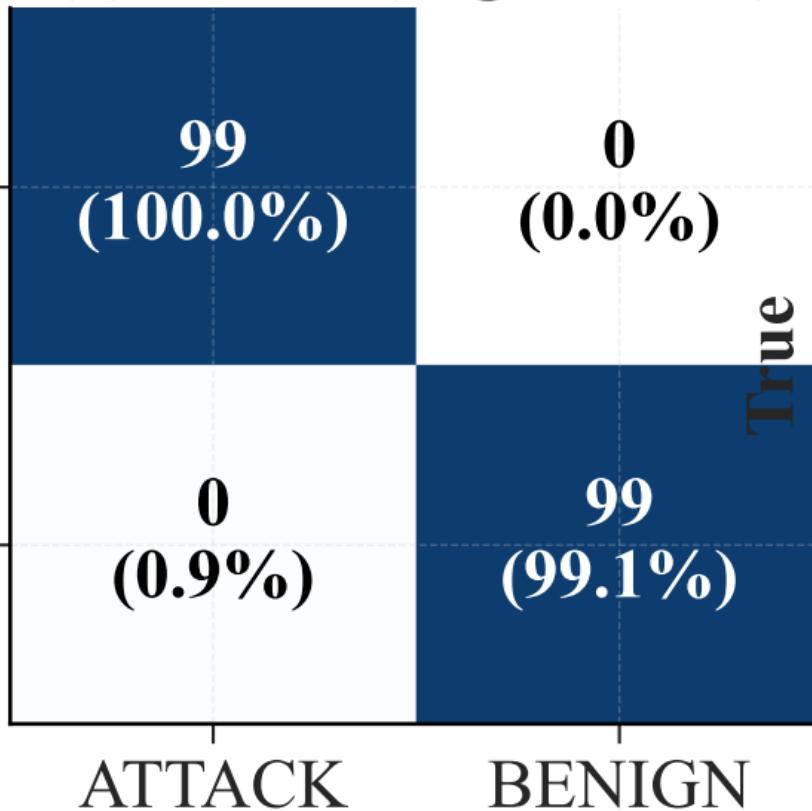


(a) TSTR (LightGBM)

True

ATTACK



(b) TRTR (LightGBM)

ATTACK

BENIGN

