

## EXPERIENCE

### Galileo Learning @ The Tech

Lead Instructor: 3D Game Design

2014 - 2015

Willow Glen, CA

Lead Instructor of two 3D Game Design courses. I deliver six hours of instruction and comedy to groups of up to 28 campers. Developed curriculum's for an intro course using Kodu and a masters course using the Unreal Engine. I was also an Assistant Instructor for a mobile app creation class where we used Android Studio.

### UEGroup

User Interaction Design Intern

2014 - 2015

Willow Glen, CA

Joined the design team within the UEGroup to help design, prototype and build digital products. Worked as a designer on a variety of internal and client projects, the most notable project being a major AAA video game.

### Now We're Cookin'

<http://nwcgame.com>

2013 - 2014

Now We're Cooking is a casual mobile game for Android and iOS devices. This cooking/strategy game takes place in a reality cooking tv show, where somehow, the host has turned all the food evil! Trapped with no escape, the chefs must successfully cook the required dishes and serve them off before it's too late!

### University of California, Santa Cruz

Web Developer

2013 - 2014

Santa Cruz, CA

Developed two web applications for a small team of education researchers. These web applications were tools to be used to help conduct two different research studies.

### Merit World

Private Tutor

2013

Santa Cruz, CA

Responsible for teaching the fundamentals of web design to high school students. Helped students create online portfolios using Wordpress.com and basic websites with HTML and CSS.

### Cubico Media Labs

Web and Graphic Design Intern

2013

Santa Cruz, CA

Responsible for designing and creating graphics for different apparel. Designed new layout for existing e-commerce website, built template to be used for redesign using HTML and CSS.

## EDUCATION

University of California, Santa Cruz

Computer Science: Game Design, B.S.

September 2010 - June 2014

### Relevant Coursework

- Data Structures
- Web Development
- Mobile Applications
- Design Research
- Game Design and Development
- Digital Art and New Media

## SKILLS

HTML

CSS

SASS

JAVASCRIPT

JQUERY

ANGULAR

BOOTSTRAP

JAVA

C#

LUA

BALSAMIQ

ILLUSTRATOR

PHOTOSHOP

## SUMMARY

I am an aspiring designer who enjoys creating new forms of interactive media. I have experience designing, researching, wireframing, prototyping and creating software applications ranging from websites, data visualizations, mobile apps and video games. When I'm off the computer, I like to spend my time skateboarding, playing guitar, producing music, playing video games or adventuring with friends.



[github.com/antoniolee](https://github.com/antoniolee)



[codepen.io/antoniolee](https://codepen.io/antoniolee)



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