ANTONIO LEE

(an, ən) - tō - nē - ō / [lē]

Designer and developer exploring the intersection between art and technology.
My focus is on usability, interaction design and the web.
Determined to humanize the digital world.

CONTACT

📞 (408) 857-8257

💻 www.antoniolee.me

✉ antoniolee@outlook.com

WORK

Product Designer @ Slalom

August 2018 – Present

- User Experience Consultant helping Silicon Valley companies design and build better products.
- Rapid Prototyping, Interaction Design, UI Design, Web Development.

UI/UX Designer & Developer @ Xilinx

February 2016 – August 2018

- Create strategies and design solutions for Xilinx Creative and Digital.
- UI/UX Design and Development for Web and Digital, Graphic Design, Branding.

Lead Instructor & Curriculum Developer @ Galileo

June 2015 – February 2016

- Lead Instructor at Galileo @ The Tech! for 3D Game Design Intro and Masters.
- Assistant Instructor for Mobile App Creation with Android Studio.
- Curriculum Developer and wrote four different curricula for Galileo.

UI/UX Design Intern @ UEGroup

October 2014 – February 2015

- Designed and presented solutions to a variety of UI/UX projects.
- Main project: Redesign the Create a Class system for Activision's Call of Duty franchise.
- Notable Project: Created a prototype for UEGroups internal moodboard tool, YOUXEMOTIONS.

Web Developer @ University of California, Santa Cruz

October 2013 – June 2014

- Undergraduate Researcher assisting Dr. Michael Strong and John Gargani in Education Research.
- Designed and developed two web applications to help conduct education studies.

EDUCATION

Computer Science @ University of California, Santa Cruz

September 2010 – 2014

- B.S. Computer Science: Computer Game Design
- 2nd Annual Sammy Awards: Experience Design Winner – Solar Crysis

SKILLS

INTERACTION DESIGN

Usability
Motion Design
Cognitive Psychology

USER EXPERIENCE

Research
Wireframing
Prototyping

USER INTERFACE

Responsive Design
Visual Identity
Iconography

DESIGN TOOLS

Sketch
Illustrator
Photoshop

DEVELOPMENT

HTML
CSS/SASS
Javascript

INTERESTS

Interactive Experiences
Game Design
Storytelling
Animation
Gadgets
Web Technologies
Skateboarding
Cooking
Guitars