# **EXPERIENCE**

**UEGroup** 

2014 - 2015

User Interaction Design Intern

Willow Glen, CA

Joined the design team within the UEGroup to help design, prototype and build digital products. Worked as a designer on a variety of internal and client projects, the most noteable project being a major AAA video game.

## Now We're Cookin'

2013 - 2014

http://nwcgame.com

Now We're Cooking is a mobile game for Android and iOS devices. The game is a cooking/strategy game that takes place in a reality cooking tv show. Somehow, the host has turned all the food evil. Players must successfully cook food and serve it before it reaches the player's chef who are desperately trying to fight them off.

# University of California, Santa Cruz

2013 - 2014

Web Developer

Santa Cruz, CA

Developed two web applications for a small team of education researchers. These web applications were tools to be used to help conduct two different research studies.

# Merit World

2013

**Private Tutor** 

Santa Cruz, CA

Responsible for teaching the fundamentals of web design to high school students. Helped students create online portfolios using Wordpress.com and basic websites with HTML and CSS.

## Cubico Media Labs

2013

Web and Graphic Design Intern

Santa Cruz, CA

Responsible for designing and creating graphics for different apparel. Designed new layout for exisiting e-commerce website, built template to be used for redesign using HTML and CSS.

# Solar Crysis

2012

http://games.soe.ucsc.edu/project/solar-crysis/

Solar Crysis is a fast paced arcade shooter where the player chooses to defend themselves or repair the solar panel they reside upon. As the solar panel degrades the level changes dynamically making it harder for the player to survive. This game can be played with up to four players, both versus and cooperatively.

## **EDUCATION**

University of California, Santa Cruz Computer Science: Game Design, B.S. September 2010 - June 2014

### Revelant Coursework

Data Structures

Web Development

Mobile Applications
Design Research

Game Design and

Digital Art and New

Media Development

## **SKILLS**

HTML

CSS

SASS **JAVASCRIPT** 

**JQUERY** 

ANGULAR

**BOOTSTRAP** 

JAVA





**BALSAMIQ** 

**ILLUSTRATOR** 

**PHOTOSHOP** 

#### **SUMMARY**

I am an aspiring designer who enjoys creating new forms of interactive media. I have experience designing, researching, wireframing, prototyping and creating software applications ranging from websites, mobiles apps and video games. When I'm off the computer, I like to spend my time skateboarding, playing guitar, producing music, playing video games or adventuring with friends.



github.com/antoniolee



codepen.io/antoniolee



linkedin.com/pub/antonio-lee/61/196/351