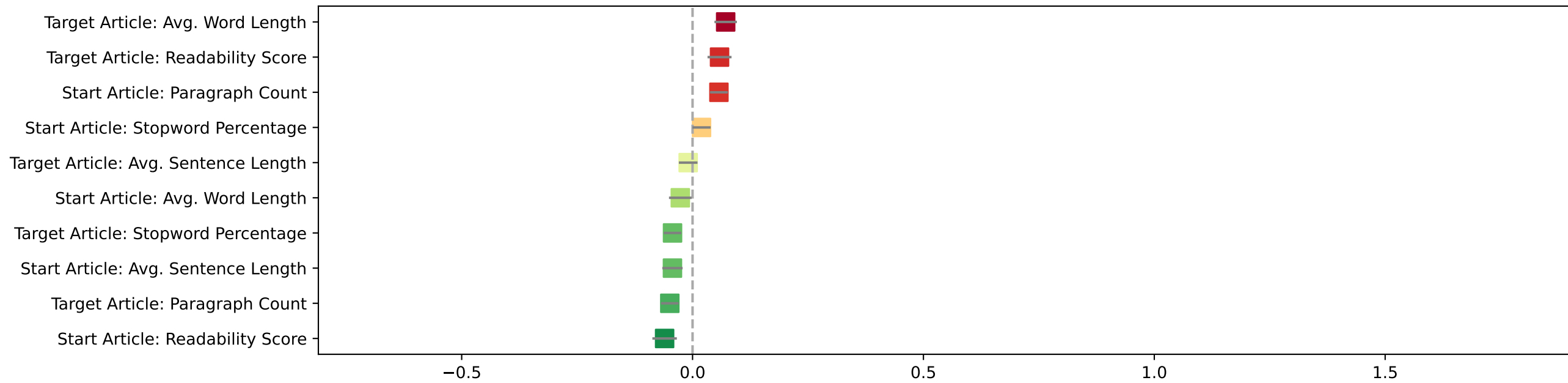


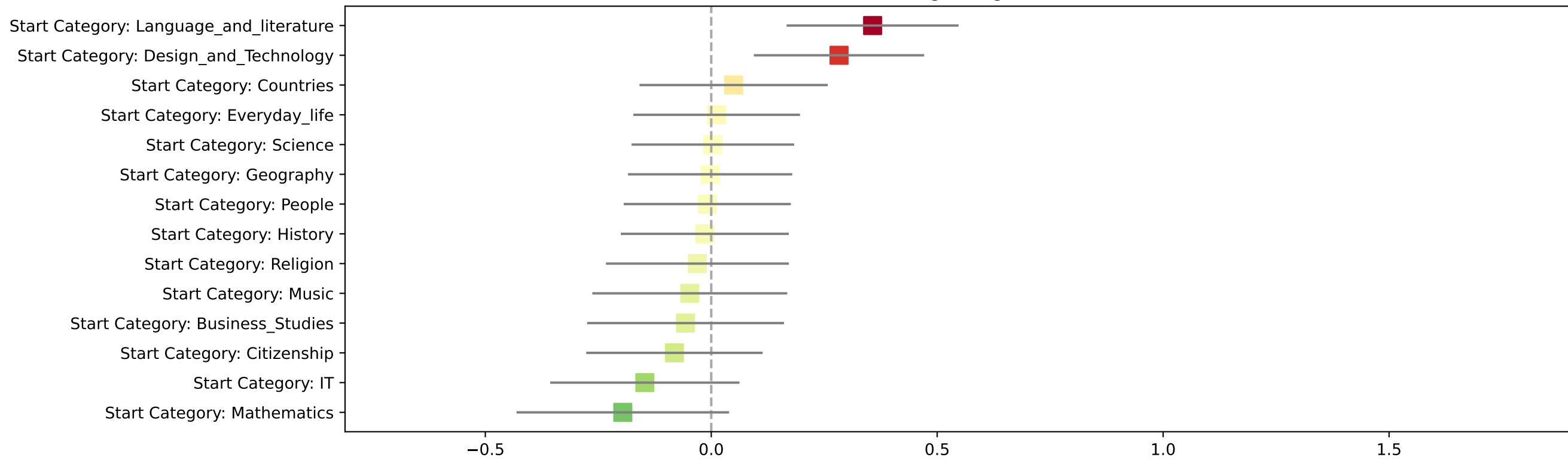
Game Difficulty



Article Metrics



Starting Categories



Target Categories

