

Varying 'timesteps'  
alpha\_noise=0.05, inject\_q=True, inject\_k=True, inject\_v=True  
tau\_alpha=0.4, tau\_beta=0.8, guidance\_scale=3.0, layers\_for\_injection=all  
use\_prompt=True

Baseline

timesteps=1

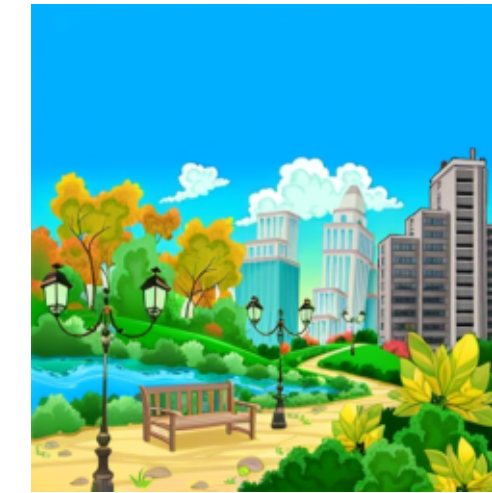
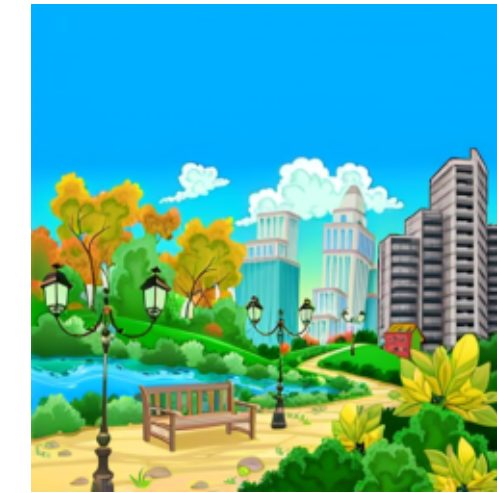
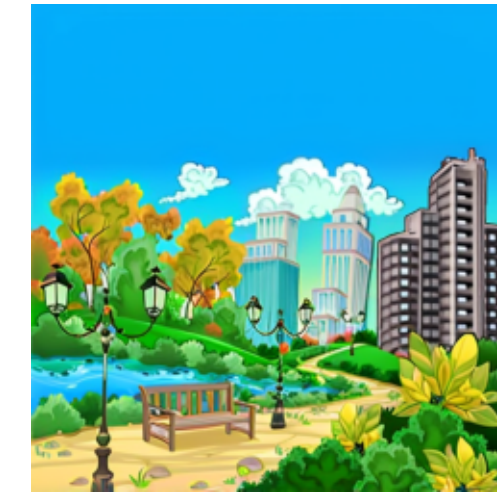
timesteps=10

timesteps=25

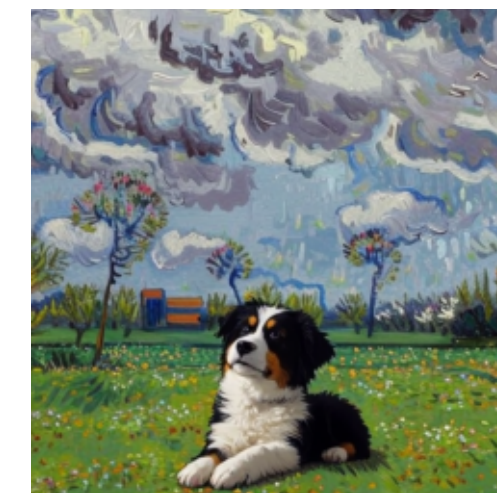
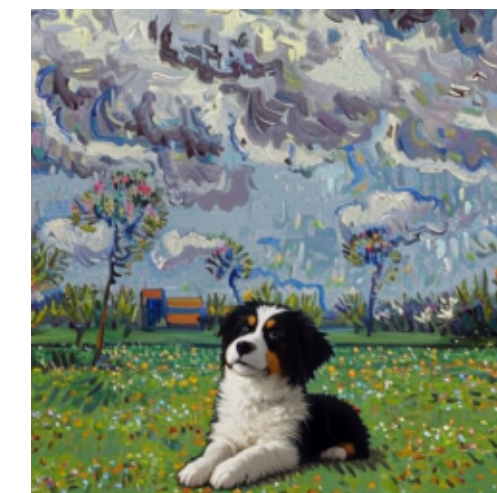
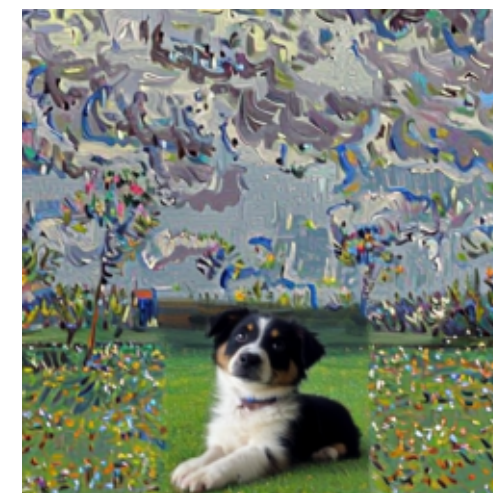
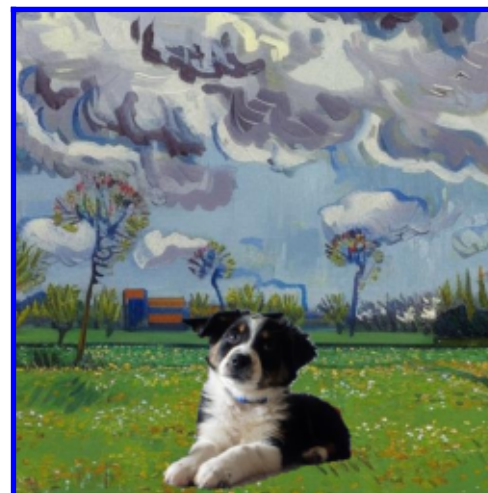
timesteps=50

timesteps=100

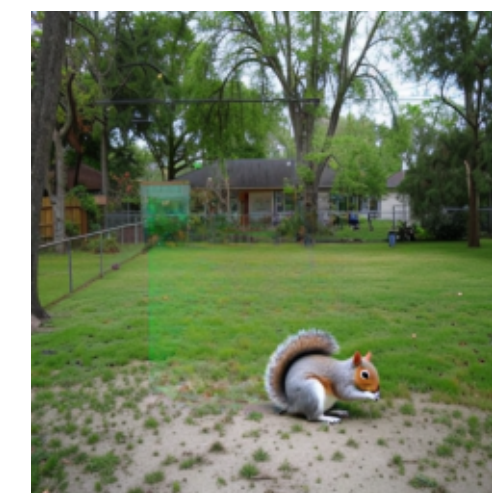
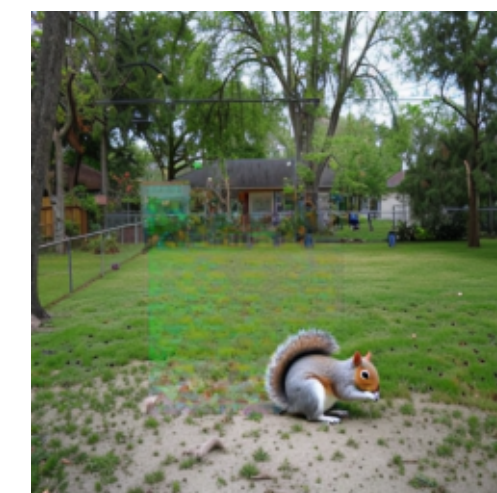
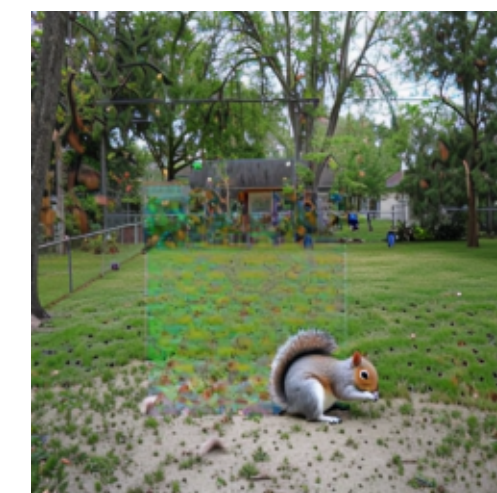
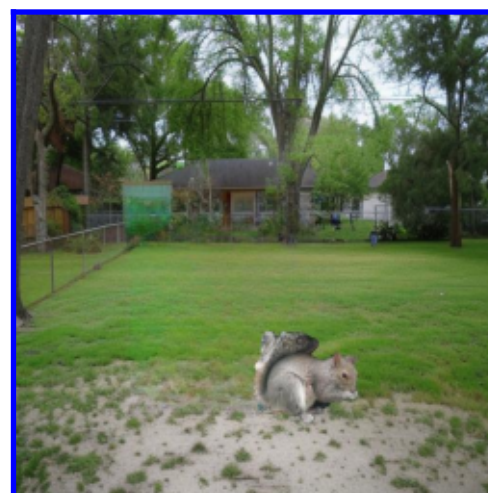
REAL-CARTOON  
0021 a cartoon animation of  
buildings in the distance



REAL-PAINTING  
0002 an oil painting of a  
dog, Van Gogh Style



REAL-REAL  
0177 a professional photograph  
of a squirrel in a garden,  
ultra realistic



REAL-SKETCH  
0021 a pencil drawing of  
skyscrapers in the distance,  
black and white painting

