Acceptance tests Acme-Comics v1.0

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Use case: 1A - Register to the system as an user

Description

An unauthenticated user wishes to create an account on the system, he fills a form containing his login and basic profile data and creates an account.

Access

While not authenticated, click "SIGN-UP" in the main menu.

Test <#1>	
Description	Fill the form with the following data: Username: admin Password: 12345 Repeat password: 12345 Nickname: Test Accept the terms of service. Click "Create"
Expected	The system should tell you that the username is already taken. It should tell you using red text next to the username field in the form. All of the fields, except the password fields, should retain the information you wrote before.
Outcome	As expected.
Notes	

Test <#2>	
Description	Fill the form with the following data: Username: user100 Password: user100 Repeat password: user100 Nickname: User 100 Accept the terms of service. Click "Create"
Expected	The system will redirect you to the welcome page. A green message informing you that the operation was successful should display. You should be automatically logged in the account you created, and the main menu should display "PROFILE (USER100)" as it's last option.
Outcome	As expected.
Notes	

Test <#3>	
Description	Fill the form with the following data: Username: user101 Password: user101 Repeat password: user101 Nickname: User 101 Do NOT accept the terms of service. Click "Create"
Expected	The system should tell you that the terms of service are not accepted. It should tell you using red text next to the checkbox in the form. All of the fields, except the password fields, should retain the information you wrote before.
Outcome	The system does not error as expected, and instead creates the account.
Notes	

Test <#4>	
Description	Fill the form with the following data: Username: user101 Password: user101 Repeat password: user101 Nickname: <do fill="" not=""> Accept the terms of service. Click "Create"</do>
Expected	The system should tell you that the nickname cannot be blank. It should tell you using red text next to the field in the form. All of the fields, except the password fields, should retain the information you wrote before.
Outcome	As expected
Notes	

Test <#5>	
Description	Fill the form with the following data: Username: user101 Password: user101 Repeat password: badpassword Nickname: User 101 Accept the terms of service. Click "Create"
Expected	The system should tell you that the passwords do not match. It should tell you using red text next to one of the password fields in the form. All of the fields, except the password fields, should retain the information you wrote before.
Outcome	As expected.
Notes	

Test <#6>	
Description	Fill the form with the following data: Username: <do fill="" not=""> Password: user101 Repeat password: user101 Nickname: User 101 Accept the terms of service. Click "Create"</do>
Expected	The system should tell you that the username must not be blank. It should tell you using red text next to the field in the form. All of the fields, except the password fields, should retain the information you wrote before.
Outcome	As expected.
Notes	

Test <#7>	
Description	Fill the form with the following data: Username: user101 Password: <do fill="" not=""> Repeat password: <do fill="" not=""> Nickname: User 101 Accept the terms of service. Click "Create"</do></do>
Expected	The system should tell you that the password must not be blank. It should tell you using red text next to the field in the form. All of the fields, except the password fields, should retain the information you wrote before.
Outcome	As expected.
Notes	

Use case: 1B1 - List comics

Description

An user wishes to list the comics in the system.

Access

Click "COMICS" in the main menu.

Test <#8>	
Description	Do not login.
	Access the listing and check that the data displays properly, that clicking the columns sort them (except the tags column), that clicking a comic redirects you to it's display page, and that searching for a comic's name displays the comic in the resulting listing.
Expected	The system should display the listing, and it should work as described.
Outcome	As expected.
Notes	

Test <#9>	
Description	Login as "user1", a trusted user.
	Access the listing and check that the data displays properly and that clicking the columns sort them (except the tags and actions columns).
	Check that a new column that did not appear in the previous test is now here, and it should be filled with star shaped buttons.
	Clicking the buttons should toggle the starred status of the comic and display a success message.
Expected	The system should display the listing, and it should work as described.
Outcome	As expected.
Notes	

Test <#10>	
Description	Login as "user1", a trusted user.
	In any item in the first page, click the EDIT button. A edit form
	should display. Click CANCEL.
Expected	The system redirects you back to the listing.
Outcome	As expected.
Notes	

Test <#11>	
Description	Login as "user1", a trusted user.
	Go to the second page, click the EDIT button in any item. A edit
	form should display. Click CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were before.
Outcome	As expected.
Notes	

Test <#12>	
Description	Login as "user1", a trusted user.
	Search for "Superman". Click the EDIT button in the only item
	that should appear and click CANCEL.
Expected	The system redirects you back to the listing, to the same search
	results you were viewing before.
Outcome	As expected.
Notes	

Test <#13>	
Description	Login as "user1", a trusted user.
	Click the NEW button. Click the CANCEL button
Expected	The system redirects you back to the listing, to the same search
	results you were viewing before, if any, and to the same page you
	were viewing.
Outcome	The system redirects me back to the welcome page.
Notes	

Test <#14>	
Description	Login as "user1", a trusted user.
	Click the DELETE button on any item in the second page and confirm the action.
Expected	A success message is displayed. The comic is no longer displayed. The system redirects you back to the listing, to the same search results you were viewing before, if any, and to the FIRST page, regardless of which page you were seeing (this is intentional).
Outcome	As expected.
Notes	

Test <#15>	
Description	Login as "user2", a regular (non-trusted) user.
	Check that no edit or delete buttons appear.
Expected	The system works as described.
Outcome	As expected.
Notes	

Use case: 1B2 - List volumes

Description

An user wishes to list the volumes of a comic in the system.

Access

Click "COMICS" in the main menu. Click a comic's name. In the sample data given for this test, the "Flashpoint" comic already has some volumes. Display that one.

Test <#16>	Test <#16>	
Description	Login as "user1", a trusted user.	
	Access the comic display and check that the volume list displays properly, that it is sortable, and that clicking the volume name and the author name redirects you to those display pages. Check that any volume marked as READ displays a little book icon next to the name.	
	Check that the action column displays a button to edit, to delete, and to toggle the read status of a volume.	
Expected	The system should display the listing, and it should work as described.	
Outcome	As expected.	
Notes		

Test <#17>	
Description	Login as "user1", a trusted user.
	Click the NEW button, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were viewing.
Outcome	As expected.
Notes	

Test <#18>	
Description	Login as "user1", a trusted user.
	Click the EDIT button on any item, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were viewing.
Outcome	As expected.
Notes	

Test <#19>	
Description	Login as "user1", a trusted user.
	Click the DELETE button on any item, and confirm it.
Expected	The deletion completes succesfully.
	The system redirects you back to the listing, to the FIRST page of
	the listing you were viewing.
Outcome	As expected.
Notes	

Test <#20>	
Description	Log out, and enter the comic display as an unauthenticated user.
	The EDIT, DELETE and MARK READ/UNREAD buttons should not
	appear.
Expected	The system works as described.
Outcome	As expected.
Notes	

Test <#21>	
Description	Login as "user2", a regular user.
	The EDIT, DELETE buttons should not appear.
	The MARK READ/UNREAD button should appear.
Expected	The system works as described.
Outcome	As expected.
Notes	

Use case: 1B3 - List publishers

Description

An user wishes to list the publishers in the system.

Access

Click "PUBLISHERS" in the main menu.

Test <#22>	
Description	Login as "user1", a trusted user.
	Access the publisher listing and check that the publisher list displays properly, that it is sortable, and that clicking the publisher name redirects you to the display page. Check that the action column displays a button to edit and to delete the publisher.
Francisco de la colonia	
Expected	The system should display the listing, and it should work as described.
Outcome	As expected.
Notes	

Test <#23>	
Description	Login as "user1", a trusted user.
	Click the NEW button, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were viewing.
Outcome	As expected.
Notes	

Test <#24>	
Description	Login as "user1", a trusted user.
	Click the EDIT button on any item, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page you were viewing.
Outcome	As expected.
Notes	

Test <#25>	
Description	Login as "user1", a trusted user.
	Click the DELETE button on any item, and confirm it.
Expected	The system requests confirmation TWICE to warn for the deletion cascade.
	The deletion completes succesfully.
	The system redirects you back to the listing, to the FIRST page of the listing you were viewing.
Outcome	As expected.
Notes	

Test <#26>	
Description	Login as "user2", a regular user.
	The EDIT, DELETE buttons should not appear.
Expected	The system works as described.
Outcome	As expected.
Notes	

Use case: 1B4 - List authors

Description

An user wishes to list the authors in the system.

Access

Click "AUTHORS" in the main menu.

Test <#27>	
Description	Login as "user1", a trusted user.
	Access the author listing and check that the author list displays properly, that it is sortable, and that clicking the author name redirects you to the display page. Check that the action column displays a button to edit and to delete the author.
Evposted	
Expected	The system should display the listing, and it should work as described.
Outcome	As expected.
Notes	

Test <#28>	
Description	Login as "user1", a trusted user.
	Click the NEW button, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were viewing.
Outcome	As expected.
Notes	

Test <#29>	
Description	Login as "user1", a trusted user.
	Click the EDIT button on any item, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page you were viewing.
Outcome	As expected.
Notes	

Test <#30>	
Description	Login as "user1", a trusted user.
	Click the DELETE button on any item, and confirm it.
Expected	The system requests confirmation TWICE to warn for the deletion cascade.
	The deletion completes succesfully.
	The system redirects you back to the listing, to the FIRST page of the listing you were viewing.
Outcome	As expected.
Notes	

Test <#31>	
Description	Login as "user2", a regular user.
	The EDIT, DELETE buttons should not appear.
Expected	The system works as described.
Outcome	As expected.
Notes	

Use case: 1B5 - List characters

Description

An user wishes to list the character in the system.

Access

Click "AUTHORS" in the main menu.

Test <#32>	
Description	Login as "user1", a trusted user.
	Access the character listing and check that the character list displays properly, that it is sortable, and that clicking the character alias redirects you to the display page. Check that the action column displays a button to edit and to
_	delete the author.
Expected	The system should display the listing, and it should work as described.
Outcome	As expected.
Notes	

Test <#33>	
Description	Login as "user1", a trusted user.
	Click the NEW button, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were viewing.
Outcome	As expected.
Notes	

Test <#34>	
Description	Login as "user1", a trusted user.
_	
	Click the EDIT button on any item, and press CANCEL.
Expected	The system redirects you back to the listing, to the same page
	you were viewing.
Outcome	As expected.
Notes	

Test <#35>	
Description	Login as "user1", a trusted user.
	Click the DELETE button on any item, and confirm it.
Expected	The deletion completes succesfully.
	, , , , , , , , , , , , , , , , , , ,
	The system redirects you back to the listing, to the FIRST page of
	the listing you were viewing.
Outcome	As expected.
Notes	

Test <#36>	
Description	Login as "user2", a regular user.
•	
	The EDIT, DELETE buttons should not appear.
Expected	The system works as described.
Outcome	As expected.
Notes	

Use case: 1H - Search for comics

Description

An user wishes to search for a particular comic in the system.

Access

Click "COMICS" in the main menu.

Test <#37>	
Description	Type "Flashpoint" in the search bar. Press search.
Expected	The system should display "Flashpoint" in the listing, because the
	name matches.
Outcome	As expected.
Notes	

Test <#38>	
Description	Type "this" in the search bar. Press search.
Expected	The system should not crash, and should display all items in the listing.
Outcome	The system panics and displays a stack trace.
Notes	

Test <#39>	
Description	Type "strong" in the search bar. Press search.
Expected	The system should display "Superman" in the listing, because it contains the tag "strong".
Outcome	As expected.
Notes	

Test <#40>	
Description	Type "johns" in the search bar. Press search.
Expected	The system should display "Superman" and "Flashpoint", because the author contains "johns" in his name.
Outcome	The system displays no results.
Notes	

Test <#41>	
Description	Type "dc" in the search bar. Press search.
Expected	The system should display "Superman", "Flashpoint" and
	"Watchmen", because the publisher contains "dc" in it's name.
Outcome	The system displays no results.
Notes	

Test <#42>	
Description	Clear the search bar, and press search
Expected	The system displays all the data.
Outcome	As expected.
Notes	

Use case: 1I - List and search for users/administrators

Description

An user wishes to list the users or search for a particular user or administrator in the system.

Access

Click "USERS" in the main menu.

Test <#43>	
Description	Logout from any users and enter the user listing.
Expected	The system should show all the users and administrators in the system. "user1", a trusted user, should have a little icon shield next to his name.
	"user3", a blocked user, should have his name striken through and a forbidden sign next to his name. There is no actions column.
Outcome	As expected.
Notes	

Test <#44>	
Description	Login as "user1" and enter the user listing.
Expected	All users except the current user (user1) have a friend/unfriend button in the actions column. All actors except the current user have a send message button in the actions column. "user4" in particular also has a send message button in the actions column, because user1 is user4's friend.
Outcome	As expected.
Notes	

Test <#45>	
Description	Login as "user2" and enter the user listing.
Expected	All users except the current user (user2) have a friend/unfriend button in the actions column. All actors except the current user and user4 have a send message button in the actions column. "user4" has no send message button in the actions column, because user2 is not user4's friend and user4's profile settings stop any strangers from sending messages.
Outcome	As expected.
Notes	

Test <#46>	
Description	Type "this" in the search bar. Press search.
Expected	The system should not crash, and should display all items in the
	listing.
Outcome	The system panics and displays a stack trace.
Notes	

Test <#47>	
Description	Type "user4" in the search bar. Press search.
Expected	The system should display "User 4" in the listing, because his description contains the word "user4".
Outcome	As expected.
Notes	

Test <#48>	
Description	Type "1" in the search bar. Press search.
Expected	The system should display "User 1" and "Administrator 1", because both of their nicknames contain "1".
	because both of their flickhames contain 1.
Outcome	The system displays no results.
Notes	

Test <#49>	
Description	Clear the search bar, and press search
Expected	The system displays all the data.
Outcome	As expected.
Notes	

Use case: 2B1 - Change own password

Description

An user wishes to change his own password.

Access

Login as user1, hover "PROFILE (...)" in the main menu, and click Edit my password.

Test <#50>	
Description	Fill the form as follows: Old password: user1 New password: newuser1 Repeat password: newuser1 Click Update. (Please change it back to user1 after completing this test)
Expected	The password should be changed. After logging out you should be able to login only with the new password.
Outcome	As expected.
Notes	

Test <#51>	
Description	Fill the form as follows: Old password: user1 New password: <do fill="" not=""> Repeat password: <do fill="" not=""> Click Update.</do></do>
Expected	The system should display that the new password must not be empty.
Outcome	As expected.
Notes	

Test <#52>	
Description	Fill the form as follows: Old password: badpassword New password: newuser1 Repeat password: newuser1 Click Update.
Expected	The system should display that the old password does not match the user's current password.
Outcome	The system changes the password anyway.
Notes	

Test <#53>	
Description	Fill the form as follows: Old password: user1 New password: newuser1 Repeat password: newuser2 Click Update.
Expected	The system should display that the repeated password must match the other one.
Outcome	As expected.
Notes	

Use case: 2B2 - Change own profile info

Description

An user wishes to change his own profile information.

Access

Hover "PROFILE (...)" in the main menu, and click Edit my profile.

Test <#54>	
Description	Login as admin.
	Check that there is no checkbox named "Only your friends can send you a direct message"
	Fill the form as follows: Nickname: New nickname for Administrator 1 Description: New description for Administrator 1
	Click Update.
	(Please change it back to the previous data after completing this test)
Expected	A success message should display, and the data should be changed.
Outcome	As expected.
Notes	

Test <#55>	
Description	Login as user1.
	Check that there is a checkbox named "Only your friends can send you a direct message"
	Fill the form as follows: Nickname: New nickname for User 1 Description: <do fill="" not=""> Only your friends can send you a direct message: Yes</do>
	Click Update.
	(Please change it back to the previous data after completing this test)
Expected	A success message should display, and the data should be changed.
Outcome	As expected.
Notes	

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Test <#56>	
Description	Login as user1.
	Fill the form as follows:
	New nickname: User 1
	Description: <copy a="" any="" from="" in="" large="" site,="" text="" th="" very="" wikipedia<=""></copy>
	for example>
	Only your friends can send you a direct message: No
	only your menus can sena you a ancee messager no
	Click the data
	Click Update.
	(Please change it back to the previous data after completing this
	test)
Evenostod	•
Expected	A success message should display, and the data should be
	changed. In particular, the description should not be truncated.
Outcome	As expected.
Notes	

Test <#57>	
Description	Login as user1.
	Fill the form as follows: New nickname: <do fill="" not=""> Description: Hello world Only your friends can send you a direct message: No Click Update.</do>
Expected	The system should display that the nickname must not be blank.
Outcome	As expected.
Notes	

Use case: 2C - Send a message

Description

An user wishes to send a message to another user or administrator..

Access

Login as user1, click on "USERS" in the main menu, find user2, and click "Send message".

Test <#58>	
Description	Fill the form as follows: Subject: Hello Body: This is a message from me Click Send.
Expected	A message should have appeared in user2's inbox with the specified contents. A message should have appeared in user1's sent message folder with the specified folders.
Outcome	As expected.
Notes	

Test <#59>	
Description	Login as admin instead of user1. Send a message to user2.
	Fill the form as follows: Subject: Important notice Body: This is an announcement from the administrators Administration notice: Yes Click Send.
Expected	A message should have appeared in user2's inbox with the
	specified contents.
	A message should have appeared in admin's sent message folder with the specified folders.
	Both messages should have the administration notice distinctive mark when displayed.
Outcome	As expected.
Notes	

Test <#60>	
Description	Fill the form as follows: Subject: <do fill="" not=""> Body: <do fill="" not=""> Click Send.</do></do>
Expected	The system informs you that the subject and body must not be blank.
Outcome	As expected.
Notes	

Use case: 2D - List, display and delete my messages.

Description

An user wishes to list, display or delete his own messages.

Access

Login as user1, click on "MAIL" in the main menu.

Test <#61>	
Description	The system will display the user's message folders on the left, and the messages in that folder on the right.
	The current message folder (by default the INBOX) should be bold.
	The user names should display distinctive icons if the user is an administrator, a trusted user, or a friend of the current user.
	Unread messages should be bold. After reading them (click them), returning and refreshing the page (F5) they should no longer be bold.
	Administration notices should have a larger font and a exclamation icon next to their name. With the provided test data there should be at least one notice in the inbox.
Expected	System works as described.
Outcome	As expected.
Notes	

Test <#62>	
Description	Sort by any field in the message listing and click any message folder.
Expected	The system displays the clicked folder. Previously set sorting settings and/or current page are discarded for the message listing. The message folder listing preserves current page and sorting settings.
Outcome	As expected.
Notes	

Test <#63>	
Description	Click any message.
Expected	The system displays the clicked message.
Outcome	As expected.
Notes	

Test <#64>	
Description	Click the delete button next to any message that is not in the trashcan. Confirm it.
Expected	The system moves the message to the trashcan folder, and returns the user to the same listing they were before, at the first page of the listing.
Outcome	As expected.
Notes	

Use case: 2E - Move messages.

Description

An user wishes to move his own messages to another folder.

Access

Login as user1, click on "MAIL" in the main menu.

Test <#65>	
Description	From the listing or display of any message, click move, and select
	any folder from the dropdown selector.
Expected	Message is moved to that folder.
Outcome	As expected.
Notes	

Use case: 2F - Create message folders.

Description

An user wishes to move his own messages to another folder.

Access

Login as user1, click on "MAIL" in the main menu. Click NEW below the message folder listing.

Test <#66>	
Description	Fill the form as follows:
	Name: My new folder
	•
	Click Create.
Expected	Message folder is created and now available in the listing.
Outcome	As expected.
Notes	

Test <#67>	
Description	Fill the form as follows: Name: <do fill="" not=""></do>
	Click Create.
Expected	The system tells you that the name must not be blank.
Outcome	As expected.
Notes	

Use case: 2F - Rename and delete message folders.

Description

An user wishes to move his own messages to another folder.

Access

Login as user1, click on "MAIL" in the main menu. Find or create a message folder that is not one of the default 3.

Test <#68>	
Description	Click Rename.
	Fill the form as follows: Name: My new folder name Click Update.
Expected	Success message displayed and message folder is renamed.
Outcome	As expected.
Notes	

Test <#69>	
Description	Click Rename.
	Fill the form as follows: Name: <do fill="" not=""> Click Update.</do>
Expected	The system tells you that the name must not be blank.
Outcome	As expected.
Notes	

Test <#70>	
Description	Click Delete. Confirm deletion.
Expected	Success message displayed and folder deleted.
Outcome	As expected.
Notes	

Use case: 3C, 3D - Rate and change a comic status, and mark volumes as read/unread.

Description

An user wishes to change his rating or status with a comic.

Access

Login as user1, click on "COMICS" in the main menu. Find and click "Flashpoint".

Test <#71>	
Description	Click the star shaped icon next to the comic name.
Expected	Success message displayed and starred status is toggled.
Outcome	As expected.
Notes	

Test <#72>	
Description	Click one of the rating buttons to change your rating of the comic.
Expected	Success message displayed. Your current rating of that comic is changed (the current rating will display as a bolder button). A link to unrate the comic will appear, if it wasn't already visible.
Outcome	As expected.
Notes	

Test <#73>	
Description	Change the comic status, using one of the blue buttons, to all statuses except COMPLETED.
Expected	Success message displayed. The current status is changed, and the button you clicked is now bold.
Outcome	As expected
Notes	

Test <#74>	
Description	Mark a volume as READ, using the button in the actions column in the volume listing.
Expected	Success message displayed. The volume now displays a little book icon next to the name, and the button now says "Mark as unread" instead.
Outcome	As expected
Notes	

Test <#75>	
Description	Ensure all volumes of the comic are marked as READ. Mark them as read if they're not already marked. Change the comic status to COMPLETED.
Expected	Success message displayed. The current status is changed, and the COMPLETED button is now bold.
Outcome	As expected
Notes	

Test <#76>	
Description	Mark a volume as UNREAD, using the button in the actions column in the volume listing.
Expected	Success message displayed. The volume now no longer displays a little book icon next to the name, and the button now says "Mark as read" instead. If the comic was COMPLETED, it's status is automatically changed.
Outcome	As expected
Notes	

Test <#77>	
Description	Ensure at least one volume of the comic is NOT marked as READ. Mark one as unread if they're all marked as read.
	Change the comic status to COMPLETED.
Expected	The system tells you that you need to read all the volumes to complete a comic. The current status is not changed.
Outcome	As expected
	As expected
Notes	

Use case: 3E - Write comments

Description

An user wishes to comment on any of the content of the site.

Access

Login as user1.

Test <#78>	
Description	Click COMICS in the main menu and click any comic.
	Write a comment. Test both an empty comment and a comment with any text.
Expected	Empty comment fails and valid comment succeeds. In either case you will be returned to the same page you were seeing, except that the sort and current page settings of the comment listing will be reset.
Outcome	As expected.
Notes	

Test <#79>	
Description	Click COMICS in the main menu and click any comic. Click any volume inside. Write a comment. Test both an empty comment and a comment with any text.
Expected	Empty comment fails and valid comment succeeds. In either case you will be returned to the same page you were seeing, except that the sort and current page settings of the comment listing will
Outcome	be reset. As expected.
Notes	nd expected.

Test <#80>	
Description	Click PUBLISHERS in the main menu and click any publisher.
	Write a comment. Test both an empty comment and a comment with any text.
Expected	Empty comment fails and valid comment succeeds. In either case you will be returned to the same page you were seeing, except that the sort and current page settings of the comment listing will be reset.
Outcome	As expected.
Notes	

Test <#81>	
Description	Click AUTHORS in the main menu and click any author.
	Write a comment. Test both an empty comment and a comment with any text.
Expected	Empty comment fails and valid comment succeeds. In either case you will be returned to the same page you were seeing, except that the sort and current page settings of the comment listing will be reset.
Outcome	As expected.
Notes	

Test <#82>	
Description	Click CHARACTERS in the main menu and click any character.
	Write a comment. Test both an empty comment and a comment with any text.
Expected	Empty comment fails and valid comment succeeds. In either case you will be returned to the same page you were seeing, except that the sort and current page settings of the comment listing will be reset.
Outcome	As expected.
Notes	

Test <#83>	
Description	Click SALES in the main menu and click any sale.
	Write a comment. Test both an empty comment and a comment with any text.
Expected	Empty comment fails and valid comment succeeds. In either case you will be returned to the same page you were seeing, except that the sort and current page settings of the comment listing will be reset.
Outcome	As expected.
Notes	

Use case: 3F - Make friends

Description

An user wishes to mark another user as a friend, or unmark him.

Access

Login as user1, click USERS in the main menu.

Test <#84>	
Description	Find any user that is not already a friend, press the Friend button
Expected	Success message displayed, friended user now displays a little
	icon next to his name and the button now says "Unfriend"
Outcome	As expected.
Notes	

Test <#85>	
Description	Find any user that is already a friend, press the Unfriend button
Expected	Success message displayed, friended user no longer displays a little icon next to his name and the button now says "Friend"
Outcome	As expected.
Notes	

Use case: 3G - Put up a sale

Description

An user wishes to put merchandise for sale for other users.

Access

Login as user1, hover SALES in the main menu, and click "Sales". Then click NEW under the listing.

Test <#86>	
Description	Leave all fields blank, set the price to -1 and click Create.
Expected	The system will tell you that the name and the description must not be blank, and that the price should be positive.
Outcome	As expected.
Notes	

Test <#87>	
Description	Fill the form as follows: Comic: Superman Name: Superman figure Description: My sale description Price: 30 Images: - https://i.imgur.com/AyZkCM2.png Click Create.
Expected	Success message displayed, sale listing now contains the sale you created.
Outcome	As expected.
Notes	

Use case: 3G - Mark or unmark as interested

Description

An user wishes to mark himself as interested for a sale.

Access

Login as user2, hover SALES in the main menu, and click "Sales". Click the sale created in the previous test.

Test <#88>	
Description	Click "I'm interested"
Expected	Success message displayed, the button will now say "I'm not interested" (to undo) and a new button will appear that says "Talk with seller" Logging in as user1 and checking the sale will now show user2 as interested, and a button will appear to talk with user2.
Outcome	As expected.
Notes	

Test <#89>	
Description	Click "I'm not interested"
Expected	Success message displayed, the button will now say "I'm interested" and the button that says "Talk with seller" will disappear.
	Logging in as user1 and checking the sale will now no longer show user2 in the interested user list.
	(Please click "I'm interested" again after this test)
Outcome	As expected.
Notes	

Use case: 3I - Talk with seller

Description

A prospective buyer wishes to talk with the seller about a sale he's interested in, or the seller wants to talk with an interested user.

Access

Hover SALES in the main menu, and click "Sales". Click the sale created in the previous tests.

Test <#90>	
Description	As user2, click "Talk with seller"
Expected	A page will display that contains a form to write a message to the seller, and the messages exchanged with the seller in a threaded fashion. Messages displayed here will be automatically marked as read, i.e. they will not show as bold in the mail page.
Outcome	As expected.
Notes	

Test <#91>	
Description	As user2, click "Talk with seller" and write a message. Fill the form as follows: Subject: About My sale (this is automatically filled by default)
	Body: I like this item
Expected	Success message displayed, the page will now show the newest message.
	The message is also in user1's inbox and user2's sent messages in the mail page, as with normal messages.
Outcome	As expected.
Notes	

Test <#92>	
Description	As user2, click "Talk with seller" and write a message. Fill the form as follows: Subject: <leave blank=""> Body: <leave blank=""></leave></leave>
Expected	The system will tell you that the subject and the body of the message must not be blank.
Outcome	As expected.
Notes	

Test <#93>	
Description	As user1, click "View conversation" on user2. All the previous
	messages should show. You can also write messages to user2
	exactly like you did as the buyer.
Expected	The system works as described.
Outcome	As expected.
Notes	

Use case: 3J,3K - Mark a sale as complete or cancelled

Description

A seller has sold a piece of merchandise to a buyer and wants to complete the sale in the site, or he wants to cancel the sale.

Access

Hover SALES in the main menu, and click "Involving me". Click the sale you wish to complete or cancel.

Test <#94>	
Description	Find the user you sold the merchandise to in the interested users list and press COMPLETE. Confirm it.
Expected	Success message displayed. The sale will now show COMPLETED as status. You can no longer edit, or cancel the sale, or complete it, and interested users can no longer withdraw their interest. Comments and mail messages will continue working, however.
Outcome	As expected.
Notes	

Test <#95>	
Description	Press CANCEL. Confirm it.
Expected	Success message displayed. The sale will now show CANCELLED as status. You can no longer edit, or cancel the sale, or complete it, and interested users can no longer withdraw their interest. Comments and mail messages will continue working, however.
Outcome	As expected.
Notes	

Use case: 4A - Create, edit, or delete comics

Description

An administrator or a trusted user wishes to create, edit, or delete a comic.

Access

Login as a trusted user (user1) or as an administrator (admin). Click COMICS in the main menu.

Test <#96>	
Description	Click NEW. Fill the form as follows:
	Image: notanimage Tags: <create +="" and="" button="" empty="" it="" leave="" one="" tag="" the="" using=""> Author: <pick any=""> Publisher: <pick any=""> Do not fill anything else. Press Create.</pick></pick></create>
Expected	The system will inform you that the name must not be blank, that the image url is incorrect, and that the tag must not be blank. No other errors are expected.
Outcome	As expected.
Notes	

Test <#97>	
Description	Click NEW. Fill the form as follows:
	Name: My comic Author: <pick any=""> Publisher: <pick any=""> Do not fill anything else. Press Create.</pick></pick>
Expected	Success message displayed, and the comic is created.
Outcome	As expected.
Notes	

Test <#98>	
Description	Pick any comic and press EDIT. Fill the form as follows:
	Image: notanimage Tags: <delete +="" all="" and="" button="" create="" empty="" it="" leave="" one="" tag="" tags,="" the="" using=""> Author: <pick any=""> Publisher: <pick any=""> Leave everything else blank.</pick></pick></delete>
	Press Update.
Expected	The system will inform you that the name must not be blank, that the image url is incorrect, and that the tag must not be blank. No other errors are expected.
Outcome	As expected.
Notes	

Test <#99>	
Description	Pick any comic and press EDIT. Fill the form as follows:
	Name: My comic Author: <pick any=""></pick>
	Publisher: <pick any=""></pick>
	Leave everything else blank.
	Press Update.
Expected	Success message displayed, and the comic is updated to these values.
Outcome	As expected.
Notes	

Test <#100>	
Description	Pick any comic and press DELETE. Confirm it.
Expected	Success message displayed, and you are returned to the same listing, except to the first page.
Outcome	As expected.
Notes	

Use case: 4B - Create, edit, or delete publishers

Description

An administrator or a trusted user wishes to create, edit, or delete a publisher.

Access

Login as a trusted user (user1) or as an administrator (admin). Click PUBLISHERS in the main menu.

Test <#101>	Test <#101>	
Description	Click NEW. Fill the form as follows:	
	Image: notanimage Do not fill anything else. Press Create.	
Expected	The system will inform you that the name must not be blank and	
	that the image url is incorrect.	
	No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#102>	Test <#102>	
Description	Click NEW. Fill the form as follows:	
	Name: My publisher Foundation date: 01/01/2050 Do not fill anything else. Press Create.	
Expected	The system will inform you that the date must be in the past. No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#103>	
Description	Click NEW. Fill the form as follows:
	Name: My publisher
	Do not fill anything else.
	Press Create.
Expected	Success message displayed, and the publisher is created.
Outcome	As expected.
Notes	

Test <#104>	
Description	Pick any publisher and press EDIT. Fill the form as follows:
	Image: notanimage Leave everything else blank. Press Update.
Expected	The system will inform you that the name must not be blank and that the image url is incorrect. No other errors are expected.
Outcome	As expected.
Notes	

Test <#105>	Test <#105>	
Description	Pick any publisher and press EDIT. Fill the form as follows:	
	Name: My publisher Foundation date: 01/01/2050 Leave everything else blank. Press Update.	
Expected	The system will inform you that the date must be in the past. No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#106>	
Description	Pick any publisher and press EDIT. Fill the form as follows:
	Name: My publisher Leave everything else blank. Press Update.
Expected	Success message displayed, and the publisher is updated to
	these values.
Outcome	As expected.
Notes	

Test <#107>	
Description	Pick any publisher and press DELETE. Confirm it twice.
Expected	You are requested to confirm it twice, not once. A success message displays and the publisher, along with all comics that this publisher had assigned, are deleted.
Outcome	As expected.
Notes	

Use case: 4C - Create, edit, or delete comic volumes

Description

An administrator or a trusted user wishes to create, edit, or delete a comic volume.

Access

Login as a trusted user (user1) or as an administrator (admin). Click COMICS in the main menu. Pick a comic and click it. There is a listing of volumes in the comic display page.

Test <#108>	Test <#108>	
Description	Click NEW. Fill the form as follows:	
	Order number: -999 Name: My volume Release date: 10/10/1910 Author: <pick any=""> Do not fill anything else. Press Create.</pick>	
Expected	Success message displayed, and the volume is created. Additionally, if any user had this comic set to COMPLETED, it's status is now automatically changed. Note that as the order number should be lower than the other volumes, it should appear first in the volume list, regardless of alphabetical order.	
Outcome	As expected.	
Notes		

Test <#109>	
Description	Click NEW. Fill the form as follows:
	Order number: notanumber Name: <do fill="" not=""> Release date: 01/01/2050 Chapter count: notanumber Image: notaimage Author: <pick any=""> Press Create.</pick></do>
Expected	The system will inform you that the order number and the chapter count must be numbers, that the release date must be in the past and that the image must be a valid url.
Outcome	As expected.
Notes	

Test <#110>	
Description	Pick any volume and press EDIT. Fill the form like you filled it for the previous tests. Press Update.
Expected	Same results as the previous tests, except the volume is edited and not created.
Outcome	As expected.
Notes	

Test <#111>	
Description	Pick any volume and press DELETE. Confirm it.
Expected	Success message displayed and the volume is deleted
Outcome	As expected.
Notes	

Use case: 4D - Create, edit, or delete authors

Description

An administrator or a trusted user wishes to create, edit, or delete an author.

Access

Login as a trusted user (user1) or as an administrator (admin). Click AUTHORS in the main menu.

Test <#112>	Test <#112>	
Description	Click NEW. Fill the form as follows:	
	Image: notanimage Do not fill anything else. Press Create.	
Expected	The system will inform you that the name must not be blank and	
	that the image url is incorrect.	
	No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#113>	Test <#113>	
Description	Click NEW. Fill the form as follows:	
	Name: My publisher Birth date: 01/01/2050 Do not fill anything else. Press Create.	
Expected	The system will inform you that the date must be in the past.	
	No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#114>	
Description	Click NEW. Fill the form as follows:
	Name: My author
	Do not fill anything else.
	Press Create.
Expected	Success message displayed, and the author is created.
Outcome	As expected.
Notes	

Test <#115>	
Description	Pick any author and press EDIT. Fill the form as follows:
	Image: notanimage Leave everything else blank. Press Update.
Expected	The system will inform you that the name must not be blank and that the image url is incorrect. No other errors are expected.
Outcome	As expected.
Notes	

Test <#116>	Test <#116>	
Description	Pick any author and press EDIT. Fill the form as follows:	
	Name: My author Birth date: 01/01/2050 Leave everything else blank. Press Update.	
Expected	The system will inform you that the date must be in the past. No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#117>	
Description	Pick any author and press EDIT. Fill the form as follows:
	Name: My author Leave everything else blank. Press Update.
Expected	Success message displayed, and the author is updated to these
	values.
Outcome	As expected.
Notes	

Test <#118>	
Description	Pick any author and press DELETE. Confirm it twice.
Expected	You are requested to confirm it twice, not once. A success message displays and the author, along with all comics and volumes that this author had assigned, are deleted.
Outcome	As expected.
Notes	

Use case: 4D - Create, edit, or delete characters

Description

An administrator or a trusted user wishes to create, edit, or delete an character.

Access

Login as a trusted user (user1) or as an administrator (admin). Click CHARACTER in the main menu.

Test <#119>	Test <#119>	
Description	Click NEW. Fill the form as follows:	
	Image: notanimage Other aliases: <create +="" and="" blank="" button="" it="" leave="" one="" the="" with=""> Do not fill anything else. Press Create.</create>	
Expected	The system will inform you that the name must not be blank, that the image url is incorrect, and that the other aliases must not be blank if they exist. No other errors are expected.	
Outcome	As expected.	
Notes		

Test <#120>	
Description	Click NEW. Fill the form as follows:
	Alias: My character alias Name: My character name Publisher: <pick any=""> Do not fill anything else. Press Create.</pick>
Expected	Success message displayed, and the character is created.
Outcome	As expected.
Notes	

Test <#121>	
Description	Pick any character and press EDIT. Fill the form as you did for the previous tests. Press Update.
Expected	Same results as the previous tests, except the character is edited, not created.
Outcome	As expected.
Notes	

Use case: 5A, 5B - Block or trust users

Description

An administrator wishes to set or unset an user status to blocked or trusted.

Access

Login as an administrator (admin). Click USERS in the main menu.

Test <#122>	
Description	Pick a regular user, and click TRUST.
Expected	Success message displayed. The user is now trusted and has a
	little shield icon next to his name.
Outcome	As expected.
Notes	

Test <#123>	
Description	Pick a trusted user and click UNTRUST.
Expected	Success message displayed. The user is no longer trusted and no longer has a shield icon next to his name.
Outcome	As expected.
Notes	

Test <#124>	
Description	Pick an unblocked user, and click BLOCK. In the form that shows up, you can either write a reason or leave it blank (test both).
Expected	Success message displayed. A forbidden icon shows next to his name. The user is now blocked, and can no longer login in the system. If he was already logged in, he is logged out immediately upon doing something. When he attempts to access, a message will display telling him he's blocked and the reason specified, if it was specified.
Outcome	As expected.
Notes	

Test <#125>	
Description	Pick an blocked user, and click UNBLOCK.
Expected	Success message displayed. The user is no longer blocked. The little forbidden icon next to his name is now gone.
Outcome	As expected.
Notes	

Use case: 5C - Delete comments

Description

An administrator wishes to delete a comment on any of the content of the site.

Access

Login as admin.

Test <#126>	
Description	Click COMICS in the main menu and click any comic.
	Find a comment, and click delete. Confirm it.
Expected	Success message displayed, and the comment is now gone. The
	comment listing jumps to the first page.
Outcome	As expected.
Notes	

Test <#127>	
Description	Click COMICS in the main menu and click any comic. Click any volume inside.
	Find a comment, and click delete. Confirm it.
Expected	Success message displayed, and the comment is now gone. The comment listing jumps to the first page.
Outcome	As expected.
Notes	

Test <#128>	
Description	Click PUBLISHERS in the main menu and click any publisher.
	Find a comment, and click delete. Confirm it.
Expected	Success message displayed, and the comment is now gone. The
	comment listing jumps to the first page.
Outcome	As expected.
Notes	

Test <#129>		
Description	Click AUTHORS in the main menu and click any author.	
	Find a comment, and click delete. Confirm it.	
Expected	Success message displayed, and the comment is now gone. The	
	comment listing jumps to the first page.	
Outcome	As expected.	
Notes		

Test <#130>		
Description	Click CHARACTERS in the main menu and click any character.	
	Find a comment, and click delete. Confirm it.	
Expected	Success message displayed, and the comment is now gone. The	
	comment listing jumps to the first page.	
Outcome	As expected.	
Notes		

Test <#131>		
Description	Click SALES in the main menu and click any sale.	
	Find a comment, and click delete. Confirm it.	
Expected	Success message displayed, and the comment is now gone. The	
	comment listing jumps to the first page.	
Outcome	As expected.	
Notes		

Use case: 5F - Massively send mail

Description

An administrator wishes to send a message to all users or a (preset) group of them.

Access

Login as admin. Click MAIL in the main menu, and click MASS MAIL.

Test <#132>		
Description	Leave the form blank and click Submit.	
Expected	The system tells you that the subject and body must not be blank.	
Outcome	As expected.	
Notes		

Test <#133>	
Description	Fill the form as follows: Subject: My subject Body: My message Repeat this test for every choice in the recipients dropdown, and ensuring that at least for one iteration you check the Administration Notice checkbox.
	Check that the messages are correctly received.
Expected	Success message displayed, and the messages are sent to all the users described by the recipients dropdown. If the Administration Notice checkbox is marked, the message shows with an exclamation mark next to it's name.
Outcome	When sending a mail to all Trusted Users and Administrators, the administrators did not receive it.
Notes	

Additional tests

Test <#134	>
Description	
Expected	
Outcome	
Notes	

Check every page of the site with the language set to Spanish.

Every message displayed by the system must be in Spanish

As expected.