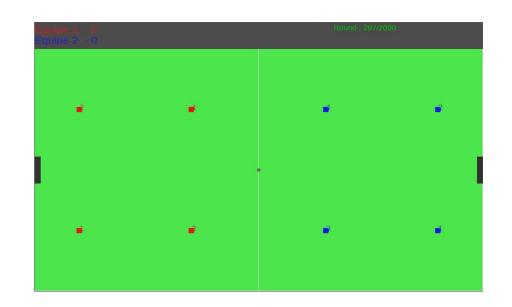
Projet Foot - 21013

MILLA LARA, Antonio Manuel

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- 5. Conclusion



1. Introduction

En quoi consiste le projet?



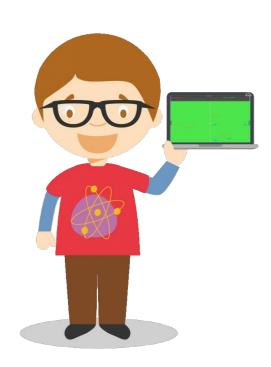
Objectifs à réaliser



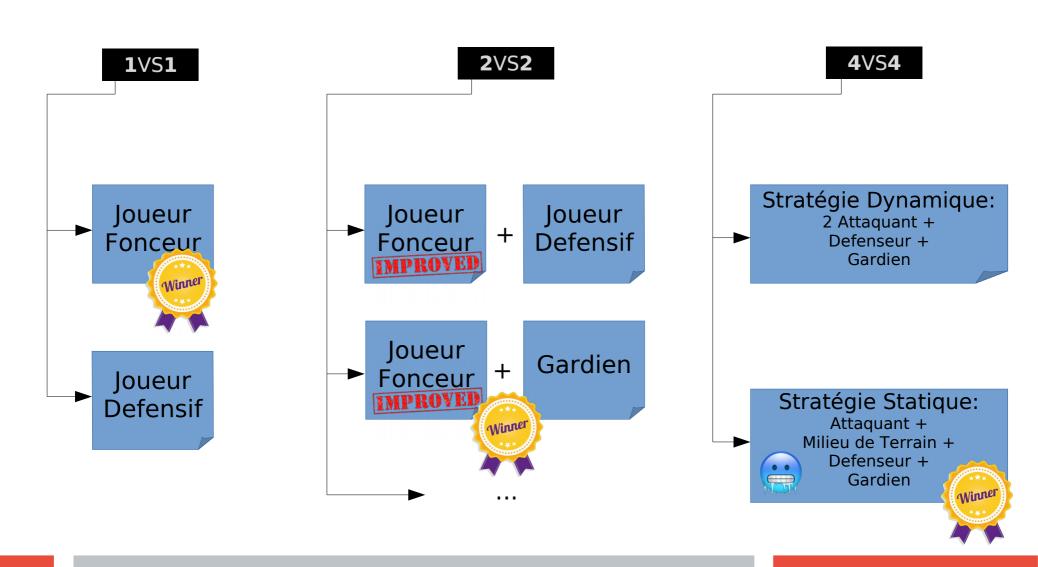
Section technique



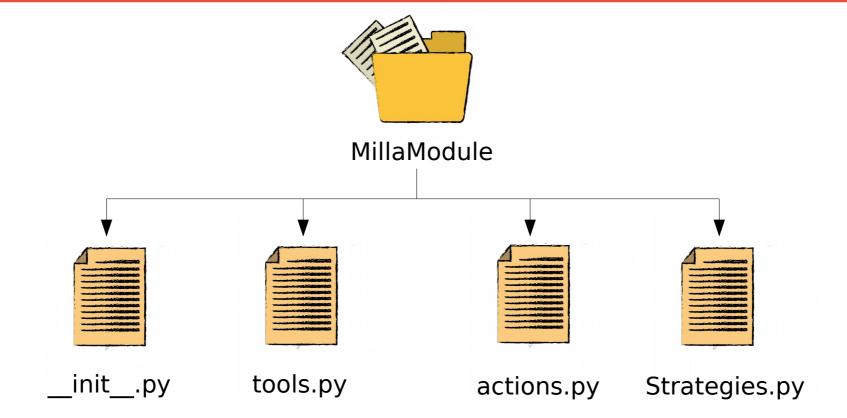




2. Stratégies



3. Architecture

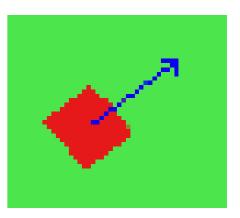


4. Optimisation

Plan d'experience

→ Recherche en grille

```
ProjetFoot : bash — Konsole
sio@ksiopc:~/UPMC/2I013/ProjetFoot$ python3 pruebas.py
```



5. Conclusion

MERCI pour votre attention Avez-vous des questions?

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https://github.com/antoniomml/2I013