Universidade de São Paulo Instituto de Matemática e Estatística Bacharelado em Ciência da Computação

Título do trabalho um subtítulo

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Monografia Final mac 499 — Trabalho de

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Esta seção é opcional e fica numa página separada; ela pode ser usada para uma dedicatória ou epígrafe.

Agradecimentos

Do. Or do not. There is no try.

Mestre Yoda

Texto texto. Texto opcional.

Resumo

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Elemento obrigatório, constituído de uma sequência de frases concisas e objetivas, em forma de texto. Deve apresentar os objetivos, métodos empregados, resultados e conclusões. O resumo deve ser redigido em parágrafo único, conter no máximo 500 palavras e ser seguido dos termos representativos do conteúdo do trabalho (palavras-chave). Deve ser precedido da referência do documento. Texto texto

Palavra-chave1. Palavra-chave2. Palavra-chave3.

Abstract

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Keywords: Keyword1. Keyword2. Keyword3.

Lista de abreviaturas

- URL Localizador Uniforme de Recursos (Uniform Resource Locator)
- IME Instituto de Matemática e Estatística
- USP Universidade de São Paulo

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Introdução

Alguma coisa.

Capítulo 1

Blossom algorithm

The main algorithm¹ to solve the **maximum matching** problem is the algorithm **Blossom** developed by Jack Edmonds in 1965. Hence, this chapter intends to: (1) introduce graph concepts relevant to solving the maximum matching problem; (2) Prove the Blossom algorithm; (3) Implement the Blossom algorithm and (4) present applications of the Blossom algorithm.

1.1 Matchings

- **1.1.1 Graph:** A **graph** G is a triple (V, E, φ) such that
 - (i) V is the **vertex set**;
 - (ii) *E* is the **edge set**;
 - (iii) $\varphi: E \to V \times V$ is a relation between each edge and a pair of vertices, called the **incidence function** of G.

Usually, it is used V(G) or V_G to denote V and E(G) or E_G to denote E. Also, if $e \in E(G)$ and $\varphi(e) = (u, v)$, then u and v are the **ends** of e; When the context is clear, (u, v) may be abbreviated to uv.

- **1.1.2 Subgraph:** A graph H is a **subgraph** of a graph G if $V_H \subseteq V_G$, $E_H \subseteq E_G$ and every edge in E_H has the same ends in H and G.
- **1.1.3 Walk:** For a graph $G := (V, E, \varphi)$, a **walk** is a sequence

$$\langle v_0, e_1, v_1, \dots, a_l, v_l \rangle =: W$$

such that

- (i) $l \in \mathbb{N}$ is the *length* of W;
- (ii) $v_0, v_1, \dots, v_l \in V$;

¹ If the graph is **guaranteed** to be bipartite, one may search *Kuhn's algorithm* and *Flow Networks*.

(iii) $e_1, ..., e_l \in E$.

It is denoted that $V(W) := \{v_0, \dots, v_l\}$ and $E(W) := \{e_1, \dots, e_l\}$. It is said that W is walk from v_0 to v_l or a (v_0, v_l) -walk. The walk W is a:

- path, if all its vertices are distinct;
- cycle, if $v_0 = v_l$ and it is an odd cycle if its length is odd, else it is an even cycle.

A vertex $u \in V$ reaches $v \in V$ if there is a (u, v)-walk in G.

- **1.1.4 Components:** A **(connected) component** of G is a subgraph H such that every vertex of V_H reaches every vertex of V_H , but does not reach any vertex in $V_G \setminus V_H$. If G has **exactly** one component, then G is **connected**; Else, G is **disconnected**.
- **1.1.5 Bipartite graphs:** A graph G is **bipartite** if there are two sets $U, W \in V(G)$ such that
 - (i) $U \cap W = \emptyset$;
 - (ii) $U \cup W = V(G)$;
 - (iii) every edge of G has one end at U and the other end at W.

In this case, it is said that G is (U, W)-bipartite.

Theorem 1.1.6 (Characterization of bipartite graphs): A graph is bipartite if and only if it has no odd cycles.

Proof.

- **1.1.7 Matching:** For a graph $G := (V, E, \varphi)$, a set $M \subseteq E$ is a **matching** of G if and only if no two edges in M share an end. A vertex $v \in V$ is M-covered if some edge of M incides in v, and it is said that M covers v; Otherwise, v is M-exposed. The matching M is:
 - **maximal**, if there is no edge $e \in E \setminus M$ such that $M \cup \{e\}$ is a matching of G;
 - **maximum**, if for every matching M' of G one has $|M| \ge |M'|$;
 - **perfect**, if $2|V_G| = |M|$, i.e., every vertex of *G* is covered.

Denote $\nu(G)$ as the size of a maximum matching in G.

1.2 Maximum matching problem

Now, the maximum matching problem can be described as:

MAXMATCHING

Given a graph $G := (V, E, \varphi)$ find a maximum matching of G.

1.2.8 Alternating and augmenting paths: Given a matching M of a graph G. A path P is M-alternating if its edges are alternating in and out of M. Formally,

$$e_i \in M \iff e_{i+1} \notin M \text{ for each } i \in [l-1]^2$$

And *P* is *M*-augmenting if both v_0 and v_l are *M*-exposed.

Theorem 1.2.9 (Berge's theorem): Let $G := (V, E, \varphi)$ be a graph. A matching M is maximum if and only if there are no M-augmenting path.

Proof. Let $G := (V, E, \varphi)$ be a graph and M be a matching of G.

Sufficiency: It will be proven by contradiction. Suppose M is a maximum matching and P is an M-augmenting path of G. Note that, for $i \in [l]$, one has: (1) $e_i \in M$, if i is even; (2) $e_i \notin M$, if i is odd.

Let $M' := M \Delta E(P)$, M' is a matching since v_0, v_l are M-exposed and every vertex in $\{v_1, \dots, v_{l-1}\}$ is covered by an edge in $M \cap E(P)$. Hence, |M'| = |M| + 1, a contradiction.

Necessity: Suppose G has no M-augmenting paths. Let M' be a maximum matching of G and G' be the graph induced by $M \Delta M'$. Note that G' has at least one component and every component of G' is either a path or a cycle. Let H be a component of G',

- 1. if $|V_H|$ is **even**, then $|M \cap V_H| = |M' \cap V_H|$;
- 2. if $|V_H|$ is **odd**, then H must be a path. Note that M' being maximum implies $|M \cap V_H| > |M' \cap V_H|$ and, consequently, $M' \cap V_H$ is a M-augmenting path of G. Therefore, this case is impossible.

Thus, |M| = |M'|, i.e., M is a maximum matching.

1.2.10 Vertex cover: For a graph $G := (V, E, \varphi)$, a subset $K \subseteq V(G)$ is a **vertex cover** of G if every edge of E(G) has an end in K. A vertex cover is said to be **minimal** if one has $|K| \le |K'|$ for every vertex cover K' of G. Denote $\tau(G)$ as the size of a minimum vertex cover of G.

Corollary 1.2.11 (Maximum matching upperbound): Let G be a graph, M be a matching of G and K be a vertex cover of G. Then, $|M| \le |K|$..

Proof. By definition, every edge of M has at least one end in K and no edge in M share an end. Hence, $|K| \ge |M|$.

Theorem 1.2.12 (König's matching theorem): Let G be a bipartite graph, then the maximum size of a matching of G is equal to the minimum size of a vertex cover of G.

 \square

Note that König's theorem **does not** hold for all graphs; It suffices to consider a single odd cycle.

² For $n \in \mathbb{N}$, we denote the set $\{1, ..., n\}$ as [n].

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Inglês, veja Língua estrangeira

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Palavras estrangeiras, veja Língua es-

trangeira

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Rodapé, notas, veja Notas de rodapé

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