

Deliverable 3
Tony Barrera

- 1) ReadME.md has been included
- 2) Evaluate your own tests in two steps:
 - a. Measuring statement and branch coverage is in the deliverable 2 folder. All classes were able to achieve 100% line and branch coverage.
 - b. Running mutation Tests. Using pitclipse: From deliverable 2, line an branch coverage was all 100%, after running mutation tests with pitclipse these were my results.

Class Name	%	Line Coverage	%	Mutation Coverage	%	Test Strength
ACheck – HalsteadLength	100%	16/16	88%	7/8	88%	7/8
Halstead Vocabulary	100%	15/15	86%	6/7	86%	6/7
Halstead Volume	100%	22/22	85%	11/13	85%	11/13
Halstead Effort	100%	41/41	95%	20/21	95%	20/21
Halstead Difficulty	100%	37/37	62%	8/13	62%	8/13
BCheck - NumberOfComments	100%	16/16	88%	7/8	88%	7/8
CommentLineCount	100%	17/17	88%	7/8	88%	7/8
LoopStatementCount	100%	19/19	89%	8/9	89%	8/9
OperandCount	100%	23/23	89%	8/9	89%	8/9
OperatorCount	100%	17/17	88%	7/8	88%	7/8
ExpressionCount	100%	14/14	88%	7/8	88%	7/8
TypecastCount	100%	16/16	89%	8/9	89%	8/9

It seems like the majority of yellow tests where there's only one mutation that did not go well was "remove call to the AbstractCheck::Log(...)", which is the one I was having trouble with to get 100% line coverage in deliverable 2. The reason it is failing because mutation test is expecting the tests to fail when log() is removed, so how do I go about that? I put my thinking cap on and started brain storming, but there was not much I could think of because log does nothing that we care about (at least not in terms of the standalone test). Not sure what I am missing here. It seems like something needs to change the value IF we DON'T execute the log() method.

One of the mutations that survived was when pitclipse replaces / with *, and this was because my test case was using the number '1', which gave us the same result. I needed to change the test to use different values in order to get different results when using * as opposed to /.

The class that needed the most work was Halstead Difficulty with a mutation score of 62%, here are all the changes I made to increase the mutation coverage:

- Difficulty implementation was implemented wrong and I did not update it once I updated it in my "Effort" calculation when I initially caught it for Del2.

This brings the HalsteadDifficultyCheck Mutation coverage to **12/13 as opposed to 8/13**.

Side Note: Just realized I could run all my tests at once and didn't need to make that needlessly long chart??????????

Breakdown by Class

Name	Line Coverage	Mutation Coverage	Test Strength
ACheck.java	100% 16/16	88% 7/8	88% 7/8
AntiHungarianCheck.java	0% 0/17	0% 0/13	0% 0/0
BCheck.java	100% 16/16	88% 7/8	88% 7/8
CastCountCheck.java	100% 16/16	89% 8/9	89% 8/9
CommentLineCountCheck.java	100% 17/17	88% 7/8	88% 7/8
ExpressionCountCheck.java	100% 14/14	88% 7/8	88% 7/8
HalsteadArrayMaster.java	95% 105/110	67% 2/3	100% 2/2
HalsteadDifficultyCheck.java	100% 39/39	92% 12/13	92% 12/13
HalsteadEffortCheck.java	100% 41/41	95% 20/21	95% 20/21
HalsteadVocabularyCheck.java	100% 15/15	86% 6/7	86% 6/7
HalsteadVolumeCheck.java	100% 22/22	92% 12/13	92% 12/13
LoopStatementCountCheck.java	100% 19/19	89% 8/9	89% 8/9
MethodLimitCheck.java	0% 0/12	0% 0/6	0% 0/0
OperandCountCheck.java	100% 23/23	89% 8/9	89% 8/9
OperatorCountCheck.java	100% 17/17	88% 7/8	88% 7/8
SemicolonCountCheck.java	0% 0/12	0% 0/6	0% 0/0

Black Box Tests & Fault Models:

Number of Comments: The more likely metric to miss in this test is confusing multiline comments and single line comments where the body of comments gets counted by accident.

- 1) Three Comments
- 2) One Comment

Number of lines of comments: like above, the confusion could lie in the distinction of lines of comments, so the tokens need to be properly declared to get the correct results:

- 1) Three Comments file which contains 5 lines of comments
- 2) One comment file which contains 3 lines of code

Loop Count: this one is pretty straight forward as we only need to check for the major loops, for loop, while loop, and do while.

- 1) No loops
- 2) Three different loops, for loop, while loop, and do while.

OperandCount:

- 1) Zero operand
- 2) Two operand

OperatorCount:

- 1) Zero operator
- 2) One operator

ExpressionCount:

- 1) Zero expression
- 2) One Expression

TypecastCount:

- 1) Zero typecast

2) One typecast