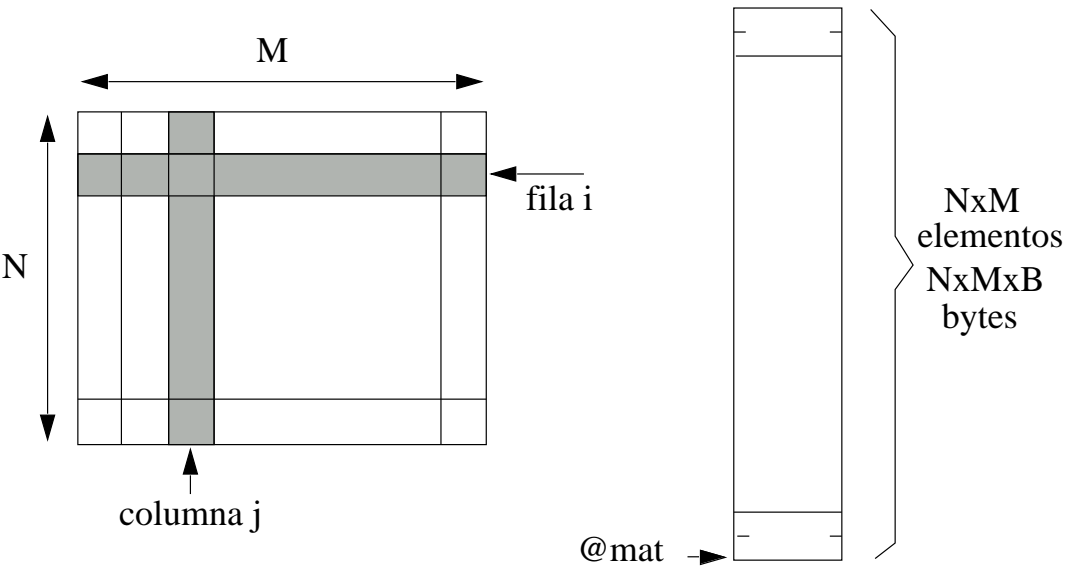


a)

`int mat[N][M];`



b)

