Bypass OpenSSL Certificate Pinning on iOS

Using Binary Patching and In-Memory Hooking

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Abstract:

When mobile applications communicate with an API or web service, this should generally happen via TLS/SSL (e.g., HTTPS). In order to verify the identity of the server and to prevent man-in-the-middle attacks, TLS relies on certificates which prove the identity of the web server. Browsers and mobile operating systems come preconfigured with a list of trusted Certificate Authorities (CAs). Since any of the CAs may issue a certificate for any hostname/server, security-conscious applications should "pin" the expected server certificate in the application, i.e., not accept any certificate but the one issued by the known-good CA which the application developer uses.

From a penetration testing perspective, this may cause practical problems since it is difficult to intercept the communication of an application that makes use of this technique. Without pinning, interception typically involves adding the TLS certificate of an intercepting proxy (such as Burp) to the certificate store of the target operating system. However, when the app uses certificate pinning, this store is often ignored. On iOS, when the app uses standard iOS APIs, the iOS SSL Kill Switch, developed by Matasano's sister company iSEC Partners, can be used to bypass pinning and force the application to accept any certificate presented by the server or proxy. The Kill Switch uses Cydia Substrate which hooks the iOS functions used for certificate validation and modifies them so that they accept any certificate. It becomes more complicated when the app uses the OpenSSL library instead of the native iOS frameworks since they are not affected by the Kill Switch's hooking.

There is more than one way of bypassing OpenSSL-based certificate pinning and, in this paper we detail two of these methods: binary patching and Cydia Substrate.



1 the scenario: mock-up app on github

To make this paper easier to follow, we created a mock-up iOS application that uses OpenSSL and pins certificates in a particular way. There are many different ways for implementing pinning and the solutions presented in this paper are transferable to most of them.

The mock-up app simply connects to https://www.example.org and performs a GET request for /. The result is then displayed in a simple text view. Some debug information is output via NSLog to make debugging easier. The relevant code is in the ViewController.mm file.

The repository contains two XCode projects, one which builds ARMv7 and one that builds ARMv8 executables. In addition, the binaries folder includes example binaries to illustrate the patching performed in this whitepaper.

Note, in order to perform the steps and modifications described in this whitepaper yourself, you must have a jailbroken iDevice. The main reason is that we will require root-level device access as well as disabled application signature checking.

Before we dive into the pinning bypass, in the next section, we first describe how to position ourselves between the app and www.example.org.



2 redirecting app traffic to burp

The challenges when an app uses OpenSSL instead of native iOS functions begin before the pinning gets in the way. In order to intercept application traffic, it is usually sufficient to set the iOS system proxy such that it points at the intercepting proxy. However, if the app uses C(++) code to open a TCP socket via OpenSSL, the OS is not queried for the iOS proxy settings.

One common way around this is to modify the hostname to IP address mapping used by the application. One could stand up a custom DNS server and configure the device to use it—effectively making the app connect to an IP address of our choosing. An easier way to achieve the same result is to modify the device's /etc/hosts file. Using my tool, idb, this is can easily be accomplished under the "Tools" tab:

```
/etc/hosts File Editor

##
# Host Database
# localhost is used to configure the loopback interface
# when the system is booting. Do not change this entry.
##
127.0.0.1 localhost
127.0.0.1 www.example.org

Load Save
```

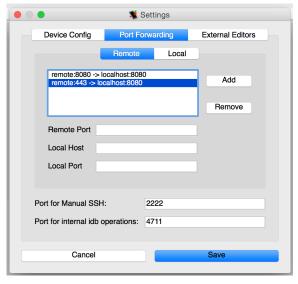
Here we point the server www.example.org to resolve to the loopback address 127.0.0.1:

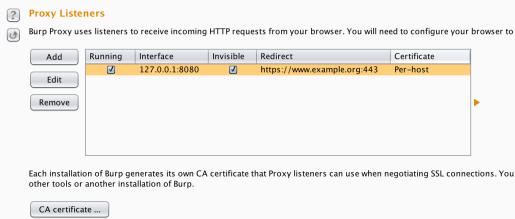
```
LISTING 1: HOSTS FILE ENTRY

127.0.0.1 www.example.org
```

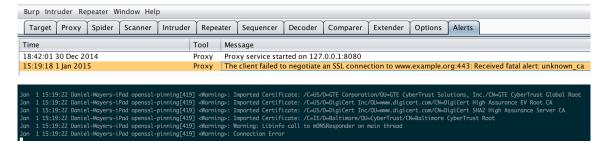
We can then use SSH forwarding (e.g., in idb) to forward traffic from port 443 on the iDevice to port 8080 on our workstation, where Burp is listening and transparently proxying requests to example.org.







The application now tries to connect to Burp, but fails due to certificate pinning. Note that it may be tricky to figure out why the connection fails. Check the 'Alerts' tab in Burp, or if you are lucky there may be some app logging that discloses a certificate validation failure.





3 circumventing openssl certificate pinning

As mentioned above, we cannot simply use iSEC's SSL Kill Switch to turn off SSL certificate validation. One alternative approach is to hook and override the OpenSSL certificate validation functions using Cydia Substrate, which we will discuss later in this paper. But first, the next section will explore patching the application binary to bypass pinning.

3.1 ANALYZING THE PINNING MECHANISM

The main mechanism this app uses for pinning is a restricted CA list. Instead of relying on a third-party collection of certificates, the app dynamically generates an OpenSSL certificate store in-memory (X509_STORE * cert_store = X509_STORE_new();) and provisions it with the single known-good certificate chain using load_cert:

LISTING 2: FUNCTION WHICH POPULATES IN-MEMORY STORE

```
void load_cert(char pem[], X509_STORE *cert_store) {
   BIO * bio = BIO_new_mem_buf(pem, (int)strlen(pem));
   pinned_cert = PEM_read_bio_X509(bio, NULL, NULL, NULL);
   X509_STORE_add_cert(cert_store, pinned_cert);
}
```

The trusted CA certificates are hard-coded in the app source code (in PEM format). For example:



LISTING 3: PEM CERTIFICATES PINNED IN BINARY

```
* Adding the root CA and the intermediary CA certificates to the trust store
 * example.org has 2 intermediaries in addition to the root CA cert.
 * We need all of them in order to validate the entire chain.
*/
void setup_pinned_ca_certs() {
   char root_ca_cert[] = "----BEGIN CERTIFICATE----\n"
   "MIICWjCCAcMCAgGlMAOGCSqGSIb3DQEBBAUAMHUxCzAJBgNVBAYTAlVTMRgwFgYD\n"
   "bHVOaW9ucywgSW5jLjEjMCEGA1UEAxMaR1RFIEN5YmVyVHJ1c3QgR2xvYmFsIFJv\n"
   "b3QwHhcNOTgwODEzMDAyOTAwWhcNMTgwODEzMjM1OTAwWjB1MQswCQYDVQQGEwJV\n"
   "UzEYMBYGA1UEChMPR1RFIENvcnBvcmF0aW9uMScwJQYDVQQLEx5HVEUgQ3liZXJU\n"
   "cnVzdCBTb2x1dGlvbnMsIEluYy4xIzAhBgNVBAMTGkdURSBDeWJlclRydXN0IEds\n"
   "b2JhbCBSb290MIGfMAOGCSqGSIb3DQEBAQUAA4GNADCBiQKBgQCVD6C28FCc6HrH\n"
   "iM3dFw4usJTQGz009pTAipTHBsiQ18i4ZBp6fmw8U+E3KHNgf7KXUwefU/1tWJTS\n"
   "r41tiGeA5u2ylc9yMcqlHHK6XALnZELn+aks1joNrI1CqiQBOeacPwGFVw1Yh0X4\n"
   "04Wqk2kmhXBIgD8SFcd5tB8FLztimQIDAQABMAOGCSqGSIb3DQEBBAUAA4GBAG3r\n"
   "GwnpXt1R22ciYaQqPEh346B8pt5zohQDhT37qw4wxYMWM4ETCJ57NE7fQMh01719\n"
   "3PR2VX2bY1QY6fDq81yx2YtCHrnAlU66+tXifPVoYb+07AWXX1uw160FNMQkpw0P\n"
   "1ZPvy5TYnh+dXIVtx6quTx8itc2VrbqnzPmrC3p/\n"
    "----END CERTIFICATE----":
   load_cert(root_ca_cert, cert_store);
```

In general, it is common to store CA certificates in the file system and it would be natural to do the same for pinned certificates in mobile apps. One downside of that approach is that the certificates can easily be swapped out on a jailbroken device. In contrast, certificates that live in the binary are more difficult to exchange, since one has to modify the binary itself to do so. As we will see, neither will stop a dedicated reverse-engineer from bypassing this kind of mechanism.

It is important to note that access to the application source code is not required in order to apply the techniques described in this paper. We just include it here in order to better illustrate the used techniques. Once the relevant functions are known, it is possible to reverse engineer the pinning mechanism from the binary alone.

3.2 BYPASSING PINNING USING BINARY PATCHING



Given this setup, we can either exchange the certificate in the binary or disable the certificate validation another way. Exchanging the certificates is challenging since different certificates have different lengths and the space in the binary where the original certificates are located may not be sufficient. In addition, large edits in binaries can be error-prone. So let us instead look at the code that enables certificate validation in OpenSSL:

LISTING 4: ENABLING CERTIFICATE VALIDATION

SSL_CTX_set_verify(ctx, SSL_VERIFY_PEER, NULL);

A quick look at the documentation for SSL_CTX_set_verify tells us that we need to turn SSL_VERIFY_PEER into SSL_VERIFY_NONE to disable certificate validation. Both of these values are constants defined in ssl.h:

LISTING 5: DEFINITION OF VALIDATION FLAGS

#define SSL_VERIFY_NONE 0x00
#define SSL_VERIFY_PEER 0x01

This means we will need to find the call to SSL_CTX_set_verify in the app binary, and change the second argument from 0x01 to 0x00. It is important to note that such modifications will break app signing so you must use a jailbroken device which disables signature verification.

Pull the app binary from the device (or the binaries folder on Github) and disassemble it with otool which comes pre-installed on OS X and can be downloaded and compiled for Linux. (Note that you may need to decrypt the app binary if it comes from an app store. idb is able to do this by internally using dumpdecrypted.)

LISTING 6: DISASSEMBLY USING OTOOL

otool -Vjt openssl-pinning

Note that if you happen to have Hopper or IDA this may be much easier, but let us continue down the manual path. All modern iOS devices (Apple A7 or better) use the ARMv8-A architecture which has full 64-bit support so we will see a 64-bit address space in our binary. For the sake of educational simplicity let us start by looking at a binary compiled for ARMv7 first and at the 64-bit version afterwards.

3.2.1 ARMv7 Binary

Searching for SSL_CTX_set_verify in the disassembly gives us:



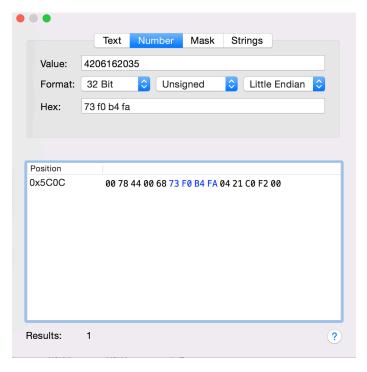
LISTING 7: ASSEMBLY CALLING SSL_CTX_SET_VERIFY 00009bf4 2101 r1, #0x1 movs 00009<mark>bf6</mark> f2c00100 r1, #0x0 movt 00009<mark>bfa</mark> r2, #0x0 2200 movs 00009bfc f2c00200 movt r2. #0x0 00009c00 f24c60e8 movw r0, #0xc6e8 r0, #0xb 00009c04 f2c0000b movt 00009<mark>c08</mark> 4478 add r0, pc 00009c0a 6800 ldr r0, [r0] 00009c0c f073fab4 _SSL_CTX_set_verify

The important thing to note here are the lines before the branch and link (bl_SSL_CTX_set_verify) in which the arguments are set up. ARM assembly normally passes function arguments in registers. SSL_CTX_set_verify takes three arguments which are passed via r0, r1, and r2. These registers are set here using 16-bit instructions (ARM thumb mode). Because of that, the registers are set using two instructions movs and movt where movs writes the lower half-word and movt the upper half-word of the register. Since we are only concerned with modifying the lowest bit, we can ignore the movt instruction.

Register r0 will point to the OpenSSL ctx and r3 should be NULL which matches the assignments in the disassembly. Then r1 holds the second argument to SSL_CTX_set_verify which is #0x1 (=SSL_VERIFY_PEER). Recall that SSL_VERIFY_NONE = 0 so changing the instruction at 00009bf4 from 2101 to 2100 gives us movs r1, #0x0 and should disable cert validation (MOVS documentation).

Now finding that instruction in the binary is a bit painful since the addresses used by otool are memory locations and not the offset in the file on disk. I found it easiest to search for a sequence of opcodes/instructions in a hex editor (I used Synalyze It! in the past). Another aside: byte order can be annoying since in little endian e.g., f073fab4 will be 73f0b4fa in the binary. Searching for 73f0b4fa:





Moving backwards in the binary it is easy to spot the bytes to be modified:

```
0x05BE0 73 F0 FA F8 4C F2 04 71 C0 F2 0B 01 79 44 08 60 FF F7 44 FF 00 21 C0 F2 00 01 01 22 C0 F2 00 02 0x05C00 4C F2 E8 60 C0 F2 0B 00 78 44 00 68 73 F0 B4 FA 04 21 C0 F2 00 01 4C F2 D2 60 C0 F2 0B 00 78 44
```

After changing the byte you can use otool again to ensure the patching worked as expected:

```
LISTING 8: PATCHED ASSEMBLY SETTING SSL_VERIFY_NONE

00009bf4 2100 movs r1, #0x0
```

After re-uploading the binary to the app folder on the device, it will fail again with a different certificate validation error. Turns out this particular app is rather thorough and validates several different aspects of the received cert manually (beyond relying on the OpenSSL feature patched above). So back to patching the relevant code. In bool verify_certificate() there is sequence of 4 if constructs all looking similar to this:



```
LISTING 9: SECONDARY CERTIFICATE VALIDATION

// First let us verify this is a cert in our trust store.
if(SSL_get_verify_result(ssl)!=X509_V_OK)
{
    NSLog(@"Certificate doesn't verify. Error: %s",
    X509_verify_cert_error_string(SSL_get_verify_result(ssl)));
    return false;
}
```

This code explicitly verifies the certificate against the trust store. This is one of the checks that OpenSSL already performs internally when peer verification is enabled, making this a redundant check. But the developer of this app decided to verify it one more time explicitly. Searching for SSL_get_verify_result in the assembly gives us something like

```
LISTING 10: ASSEMBLY CALLING SSL_GET_VERIFY_RESULT
00009<mark>e2a</mark>
               f073ffdf
                              bl
                                      _SSL_get_verify_result
;[ Omitting a bunch of instructions for the NSLog line ]
00009eb0
             f0a5eff2
                              blx
                                      0xafe98 @ symbol stub for: _NSLog
00009eb4
                  2000
                                      r0, #0x0
                              movs
00009eb6
              f2c00000
                              movt
                                      r0, #0x0
00009eba
              f000001
                                      r0, r0, #0x1
                              and
00009ebe
               f88d0068
                              strb.w r0, [sp, #104]
00009ec2
                                      0xa138
                   e139
```

Another thing to know about ARM is that there is no RET instruction. The return value is typically passed in r0 and then a branching (b) instructions jumps to either the return address (from a register or stack) or in this case a hard-coded address 0xa138. So r0 is set to #0x0 (false) here. In order to return true instead and trick the logic into accepting the certificate, we just change r0 to #0x1 which corresponds to an instruction of 2001. We are again in thumb mode so we leave the movt instruction intact. (Hint: search for 8d f8 68 00 39 e1):

0x05EA0 4F F6 FF 72 CF F6 FF 72 1F 92 13 90 08 46 13 99 A5 F0 F2 EF 00 20 C0 F2 00 00 00 F0 01 00 8D F8 0x05EC0 68 00 39 E1 19 98 4F F0 FF 31 1F 91 12 91 51 F0 6D F8 12 99 1F 91 0D 21 2B AA 4F F4 80 73 11 92

```
UISTING 11: PATCHED RETURN VALUE

00009eb4 2001 movs r0, #0x1
```

This allows us to return early, skip all the other annoying validation functions, and our app is talking to Burp!



```
Jan 16:49:14 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Imported Certificate: /C-US/D-GTE Corporation/OU-GTE CyberTrust Solutions, Inc./ON-GTE CyberTrust Global Root 16:49:14 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Imported Certificate: /C-US/D-DigiCert Inc/OU-www.digicert.com/ON-DigiCert High Assurance EV Root CA Jan 16:49:14 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Imported Certificate: /C-US/D-DigiCert Inc/OU-www.digicert.com/ON-DigiCert SHAZ High Assurance Server CA Jan 16:49:14 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Imported Certificate: /C-IE/D-Baltimore/OU-CyberTrust/ON-Baltimore CyberTrust Root Jan 16:49:15 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Warning: Itinifo call to MSREsponder on main thread Jan 16:49:15 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Cornection established successfully Jan 16:49:19 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Received 1023 bytes.
Jan 16:49:19 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Received 587 bytes.
Jan 16:49:19 Daniel-Mayers-iPad openssl-pinning[343] *Marminps: Received 0 bytes.
```

Now that we have the basics down using ARMv7, let us look how the same process looks like for ARMv8 (ARM64).

3.2.2 ARMv8 (ARM64) binary

Interestingly, the ARMv8 assembly looks very different, which makes it slightly more challenging to work with in our case. Lets look at the disassembly and search for SSL_CTX_set_verify as before:

| LISTING 12: ASSEMI | BLY CALLING SSL_CT | X_SET_VERIFY | • |
|--------------------|--------------------|--------------|-----------------------|
| 000000100004f84 | 320003e1 | orr | w1, wzr, #0x1 |
| 0000000100004f88 | d2800002 | movz | x2, #0 |
| 0000000100004f8c | d00007a8 | adrp | x8, 246 ; 0x100005000 |
| 000000100004f90 | 912b4100 | add | x0, x8, #2768 |
| 000000100004f94 | f9400000 | ldr | x0, [x0] |
| 000000100004f98 | 9402620b | bl | _SSL_CTX_set_verify |

Again, the important part is the setup of the registers. The confusing part here is that registers are not named in a straightforward manner: x registers are the default general purpose registers and w registers are 32-bit sub registers (For those interested, Apple does not seem to fully follow the ARM specification for function calls; see Apple's ARM64 function call conventions).

So, here x0 is the first argument, w1 the second, and x2 the third. Meaning x0 is the pointer to the OpenSSL ctx, w1 is our target value for the certificate validation flag, and x3 should just point to NULL.

Lets focus on w1: Register wzr always returns #0x0. Then orr performs a bitwise OR of #0x0 with the constant #0x1 and the result is stored in w1. That means w1 will be set to #0x1 (=SSL_VERIFY_PEER).

Looking at the machine code 320003e1 for this line it is not entirely clear to me how to modify this into orr w1, wzr, #0x0 (in fact Section 5.3.2 in the ARM reference manual suggests it is not possible). So let us modify the instruction altogether. XORing any register with itself will yield #0x0 so eor w1, w1, w1 should store #0x0 into w1. But we must determine which opcode that corresponds to. Thankfully XCode on OS X ships with llvm-gcc (and similar tools are available for Linux) which can assemble the instruction



LISTING 13: ASSEMBLY SETTING W1 TO 0X00

EOR w1, w1, w1

by running: 11vm-gcc -arch arm64 -c eor.s -o eor.out. The result gives us the op codes for our desired instruction:

LISTING 14: ASSEMBLED BINARY SETTING W1 TO 0X00

eor.out:

(__TEXT,__text) section 0000000000000000 4a010021 eor w1, w1, w1

We can now use this and replace the instruction at 0000000100004f84 (320003e1) with 4a010021 just as we did for ARMv7 binaries. When searching for the location in the binary, it is important to remember that the instruction word size on this architecture is different. That means that the required little endian encoding of 9402620b (the call to _SSL_CTX_set_verify) is 0b620294. So after searching for that in the binary, we find the location that needs patching:

0x004F80 9F FF FF 97 E1 03 00 32 02 00 80 D2 A8 07 00 D0 00 41 2B 91 00 00 40 F9 0B 62 02 94 E1 03 1E 32 0x004FA0 A8 07 00 D0 00 41 2B 91 00 00 40 F9 F9 7B 02 94

The otool output after performing this modification will look like this:

LISTING 15: RESULTING BINARY SETTING W1 TO 0X00

 $000000100004f84 \qquad \qquad 4a010021 \qquad \qquad \text{eor} \qquad \text{w1, w1, w1}$

By running the resulting binary, we will see again that the second certificate verification fails. So let us patch that one as well. The relevant section calling _SSL_get_verify_result looks like this:

LISTING 16: ASSEMBLY HANDLING FAILED VALIDATION

| 00000001000051d0 | 9402658a | bl | _SSL_get_verify_result |
|------------------------|----------------------|------------|--------------------------------|
| ;[Omitting a bunch of | instructions for the | NSLog line |] |
| 000000100005204 | 94028107 | bl | 0x1000a5620 ; stub for: _NSLog |
| 000000100005208 | 52800009 | movz | w9, #0 |
| 00000010000520c | 12000129 | and | w9, w9, #0x1 |
| 000000100005210 | 39029fe9 | strb | w9, [sp, #167] |
| 000000100005214 | 140000af | b | 0x1000054d0 |
| | | | |

This piece of disassembly should look familiar from above. Presumably changing movz w9, #0 to movz w9, #1 like we did before should be sufficient. Lets use again our assembler to see how the machine code looks for that:



LISTING 17: ASSEMBLED BINARY SETTING W9 TO 0X1

(__TEXT,__text) section

00000000000000 52800029 movz w9, #1

By editing the binary and modifying the instruction we get the desired result:

LISTING 18: RESULTING BINARY SETTING W9 TO 0X01

000000100005208 52800029 movz w9, #1

Now all is left to replace the original binary on the device with the patched version and we have bypassed the pinning once again!



4 bypassing pinning using cycript

The tool cycript allows interactive hooking via Cydia Substrate. It is possible to achieve the same result we did with the binary patching by simply modifying the behavior of functions in memory. Let's follow the same flow as we did before.

Before we get started, we need to hook the running openssl-pinning process on the device and open the interactive cycript shell. For this, SSH into the iDevice and execute:

LISTING 19: HOOKING THE OPENSSL-PINNING APP

\$ cycript -p openssl-pinning

The basic idea now is to find where the definition of SSL_CTX_set_verify is located in memory and to then override the body of that function with custom code. In cycript we can do that by using dynamic symbol lookup as follows:

LISTING 20: LOCATING SSL_CTX_SET_VERIFY IN MEMORY

```
cy# @import com.saurik.substrate.MS

cy# ssl_verify = dlsym(RTLD_DEFAULT, 'SSL_CTX_set_verify')
0x106179
```

We just need to modify the the second function argument by setting it to 0 (= SSL_VERIFY_NONE) and cydia substrates HookFunction conveniently lets us call the original implementation of SSL_CTX_set_verify with modified arguments:



cy> return ret; cy> },oldf)

су#

cy# ssl_verify = @encode(void*(void *, int, void *))(ssl_verify) 0x106179 cy# SSL_VERIFY_NONE = 0 cy# oldf = {} {}

cy# MS.hookFunction(ssl_verify, function(arg0, verify_cert, arg2) {

Here we first set the function signature for ssl_verify and then define oldf which will be used as a reference to the original function. Then we hook the original function and provide a new function body which simply calls oldf with modified arguments, setting the second argument to 0. Without exiting cycript, if we now perform the request in the app we see the first verification passes and we are stuck at the second validation function.

We now could proceed by hooking all of the functions called in verify_certificate. But the faster way is to simply hook verify_certificate and have it always return true. For that, we need to know where this function is located in memory. Unfortunately, dlsym is unable to locate this function as is. Compared to SSL_CTX_set_verify, verify_certificate is not an exported function and it is therefore not available under that symbolic name. Non-exported functions are mangled when the Objective-C is compiled. By running nm on the binary, we can determine the mangled name:

LISTING 22: DETERMINING THE SYMBOL

```
$ nm openssl-pinning|grep verify_certificate
00009de0 T __Z18verify_certificatev
```

LISTING 21: MODIFYING FUNCTION ARGUMENTS

cy> var ret = (*oldf)(arg0, SSL_VERIFY_NONE, arg2);

So the mangled symbol we are looking for is __Z18verify_certificatev. One caveat here is that the symbol output by nm has an additional underscore prefix so we are actually looking for _Z18verify_certificatev. Now that we know the symbol's name, let us look it up in the binary and re-implement it in memory so that it doesn't perform any validation and simply returns true:



```
LISTING 23: HOOKING VERIFY_CERTIFICATE

cy# verify_cert = dlsym(RTLD_DEFAULT, '_Z18verify_certificatev')
0x79de1

cy# verify_cert = @encode(bool())(verify_cert)
0x79de1

cy# oldf2 = {}
{}

cy# MS.hookFunction(verify_cert, function() {
  return true;
}, oldf2)
  cy#
```

After this modification, verify_certificate always returns true and the pinning is successfully bypassed.

Once familiar with cycript and its functions, this second version for bypassing pinning is significantly easier to pull off than patching the application binary. However, the binary patching technique may be more versatile for platforms where cycript and Cydia Substrate are not readily available.



5 conclusion

Certificate pinning is a helpful technique to protect against rogue CAs or to ensure that corporate proxies which intercept TLS traffic are unable to access sensitive application traffic (note that your app will break, but data is protected). From a penetration testing perspective, they can pose challenges it is certainly always possible to do so! Be it via the iOS SSL Kill Switch, manual cycript hooking, or binary patching as described above. Therefore, relying on certificate pinning to prevent an attacker from learning more about the underlying communication protocol used by the application is merely security by obscurity. This is neither the intended purpose of pinning nor is it effective.

Thanks for reading and please don't hesitate to get in touch for questions or point out mistakes/errors (Email: daniel@matasano.com, Twitter: @DanlAMayer).

ABOUT THE AUTHOR

Daniel is a senior security consultant with Matasano having experience in application and network penetration testing, mobile security, security research, and system and network administration. He also has expertise in the analysis and design of cryptographic protocols, and the detection and evaluation of timing side-channels. While working at Matasano, Daniel developed a tool called 'idb' for iOS application penetration testing and presented research at various security conferences including Black Hat USA, ShmooCon, Toorcon, SOURCE Boston, and THOTCON.

Prior to Matasano, Daniel was a researcher at the Stevens Institute of Technology where his dissertation was in the area of applied cryptography and privacy.

As a co-founder and CTO of a web hosting and web development company, Daniel has more than thirteen years of experience with Internet technologies.

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