

Jotaro Shigeyama

Curriculum Vitae

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2018-current PhD candidate at HCI group in Hasso Plattner Institute,

The University of Potsdam, Germany, with Prof. Patrick Baudisch.

2018-current Master's student in University of Potsdam,

The University of Potsdam, Germany.

2017-current Master's student in Cyber Interface Lab,

The University of Tokyo, Japan, with Prof. Michitaka Hirose.

2014–2017 B.Sc in Mechano-Informatics,

The University of Tokyo, Japan, with Prof. Michitaka Hirose.

2009–2014 A.Sc in Mechanical and Electrical Engineering,

Tokuyama College of Technology, Japan, with Prof. Kurt Fischer,

The Top on the list.

Experience

Research

2017 Summer HCI Group, Hasso Plattner Institute, Potsdam, Germany.

Developed dynamic continuous haptic interaction method for blind users.

Detailed achievements:

Hacked haptic system from firmware to software

Conducted user study to evaluate the system

Submitted paper conditionally accepted in ACM UIST 2018(Top-tier UI conference)

Work

2016 Summer teamLab, Al Software Engineer, Tokyo, Japan.

Worked with DNN face recognition system in the largest Japanese media art company.

2016 Summer nana music.inc, iOS Software Engineer, Tokyo, Japan.

Improved and developed UI of music SNS app.

2016 Winter **Object of Null.inc**, *Hardware Engineer*, Tokyo, Japan.

Developed CNC Agricultual robot.

2014 to 2016 **AglC.inc**, *Hardware Engineer*, Tokyo, Japan.

Developed applications for silver-nano conductive ink technology.

Awards and Honors

2014 **HATAKEYAMA Award**, *The highest honor in Mechanical Engineering Students*, Japan Society of Mechanical Engineering, Japan.

Computer skills

Basic iOS, Obj-C, Lisp, CTF(Network Security)

Intermediate WEB Frontend(HTML, CSS), Data Science, Statistics, Algorithms, Adobe Illustrator / Photoshop / Premiere

Advanced C, C++, CSharp, javascript, python

Hardware skills

Intermediate PCB Design, Milling machinery

Advanced CAD, Embedded system, Prototyping (Laser-cut, 3D Print)

Languages

Japanese Mothertongue

English **Fluent** CEFR C1

German Intermediate around CEFR B1

Interests Hobbies

- Classic Piano - (tons of) Computer gaming

- Inline skating - Traveling

Publications

Papers / Journals (Peer Reviewed)

- 2018 Full Paper, one conditionally accepted paper for, UIST 2018, Berlin, TO APPEAR.
- 2017 **Journal Paper**, **Jotaro Shigeyama**, Nami Ogawa, Takuji Narumi, Tomohiro Tanikawa and Michitaka Hirose: Presenting resistive force by modifying joint angles of an avatar, VRSJ Journal Special Issue, Vol.22, No.3, 2017.

Posters / Demos (Peer Reviewed)

- 2018 **Demo**, *Jotaro Shigeyama*, *Takeru Hashimoto*, *Shigeo Yoshida*, *Taiju Aoki*, *Takuji Narumi*, *Tomohiro Tanikawa and Michitaka Hirose: Transcalibur: Weight Moving VR Controller for Dynamic Rendering of 2D Shape using Haptic Shape Illusion*, *SIGGRAPH 2018 Emerging Technologies, TO APPEAR*.
- 2018 **Poster**, **Jotaro Shigeyama**, Takeru Hashimoto, Shigeo Yoshida, Taiju Aoki, Takuji Narumi, Tomohiro Tanikawa and Michitaka Hirose: Transcalibur: Dynamic 2D Haptic Shape Illusion of Virtual Object by Weight Moving VR Controller, SIG-GRAPH 2018 Posters, TO APPEAR.

- Berlin, GERMANY

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- 2018 **Poster**, Yuji Suzuki, **Jotaro Shigeyama**, Shigeo Yoshida, Takuji Narumi, Tomohiro Tanikawa and Michitaka Hirose: Food Texture Manipulation by Face Deformation, SIGGRAPH 2018 Posters, TO APPEAR.
- 2017 **Demo**, Nami Ogawa, **Jotaro Shigeyama**, Takuji Narumi and Michitaka Hirose: Swinging 3D Lamps: A Projection Technique to Create 3D Illusions on a Static 2D Image,, SIGGRAPH Asia 2017 Emerging Technologies.
- 2017 **Demo**, *Jotaro Shigeyama*, *Nami Ogawa*, *Takuji Narumi*, *Tomohiro Tanikawa* and *Michitaka Hirose: Presenting a pseudo-haptic feedback in immersive VR environment by modifying avatar's joint angle, IEEE WorldHaptics 2017*, *Munich, Germany*.

Talks

2018 **Presentation**, **Jotaro Shigeyama**, Takeru Hashimoto, Shigeo Yoshida, Taiju Aoki, Takuji Narumi, Tomohiro Tanikawa and Michitaka Hirose: Transcalibur: Weight Moving VR Controller for Dynamic Rendering of 2D Shape using Haptic Shape Illusion, SIGGRAPH 2018 Experience Presentation, TO APPEAR.