

# Sprint 3 Report - CMPS 115 – Software Methodology

Product Name: Toss Time

Team Name: Sinked Inc.

Date: November 17th, 2021

- **Actions to stop doing:**

1. Meeting only online
2. Coding entirely solo, collaborative coding encouraged
3. Writing “dirty code”

- **Actions to start doing:**

1. Meet in person more
2. Code together when possible/necessary
3. Make code clean, organized, and easily readable
4. A task is completed when the changes have been merged with the main project

- **Actions to keep doing:**

1. Working toward finishing specific tasks
2. Regular meetings MWF 2:30 - 3PM
3. Communication when task have been completed

- **Work completed/not completed:**

**Tasks completed:**

“As a dye player, I want to see if a house has good house rules so that I would enjoy playing there.”

- ☑ Task B3: Establish a working database implementation ( 6 points )
- ☑ Task B4: Look into adding images to UI ( 5 points )
- ☑ Task B5: Create a UI button that allows you to create a table profile ( 4 points )
- ☑ Task B6: Connect database field for table profiles with application files ( 4 points )
- ☑ Task B7: Link table profile to a marker on the map ( 5 points )
- ☑ Task B8: Create UI pop-up for creating a table profile ( 6 points )
- ☑ Task B9: Load markers from database when app starts ( 4 points )
- ☑ Task B10: UI Login Page using email & password with database ( 6 points )

### Tasks not completed:

“As a dye player, I want to see other players' stats and show off my own so that I can find players who are at my skill level.”

☐ Task C1: Add some class into the database for tournaments (3 points)

### • Work completion rate:

Total number of estimated ideal work hours completed: 42 hours

Total number of days spent during the prior sprint: 7 days

**Final Burnup Chart**

