Sprint 2 Report - CMPS 115 - Software Methodology

Product Name: Toss Time
Team Name: Sinked Inc.
Date: November 2nd, 2021

• Actions to stop doing:

- 1. Excessive researching phase
- 2. Delaying important tasks
- 3. Being rigid about tasks not branching out to help other aspects of the project

• Actions to start doing:

- 1. More in-person collaboration
- 2. More in-depth progress updates
- 3. Be more proactive about linking / merging multiple ideas together

• Actions to keep doing:

- 1. Git Branching
- 2. Regular meetings MWF 2:30 3PM

• Work completed/not completed:

Tasks completed:

"As a dye player, I want an app that shows nearby dye games on a map, so I can play more."		
☑ Task A5:	Be able to put a marker on the map	(4 points)
"As a dye player, I want to see if a house has good house rules so that I would enjoy playing there."		
✓ Task B1:	Install the current version of the project from Github	(2 points)
☑ Task B2a:	Storing coordinates / numbers	(4 points)
☑ Task B2b:	Storing markers / table profiles using database	(6 points)
🗹 Task B3a:	Set up basic UI for Tables on a map	(5
points)		

Tasks not completed:

"As a dye player, I want to see if a house has good house rules so that I would enjoy playing there."

 \square Task B3b: Look into adding images to UI (5

points)

"As a dye player, I want to see other players' stats and show off my own so that I can find players who are at my skill level."

 \square Task C1: Add some class into the database for tournaments (3 points)

Work completion rate:

Total number of estimated ideal work hours completed: 21 hours

Total number of days spent during the prior sprint: 7 days

Final Burnup Chart

