

Sprint 1 Plan

Product Name: Toss Time

Team Name: Sinked Inc.

Completion Date: Oct. 19th, 2021

Goal:

For this sprint, we aim to establish the basis for our project by investigating the many technologies available to aid us. We'll begin by implementing a map using Google API, and if time permits, we may be able to place markers at locations on the map.

Task Listing

“As a dye player, I want an app that shows nearby dye games on a map, so I can play more.”

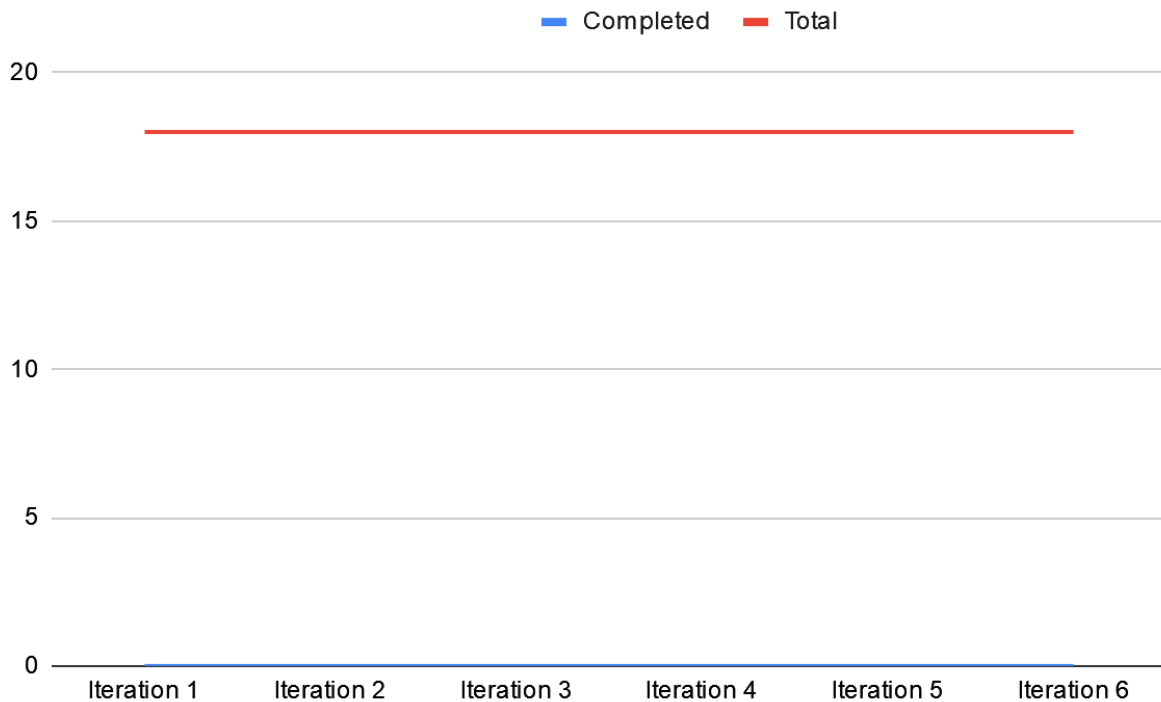
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|---------|---|--------------|
| Task 1: | Set up XCode for all team members | (2 points) |
| Task 2: | Do plenty of research into Google API & Databases | (4 points) |
| Task 3: | Implement a map that can be viewed on a mobile device (iOS). | (6 points) |
| Task 4: | App can center around some location / marker on the map. | (2 points) |
| Task 5: | Be able to post a marker on the map.
> Involves databases - could carry over into Sprint 2 | (4 points) |

Total time for user story: (18 points)

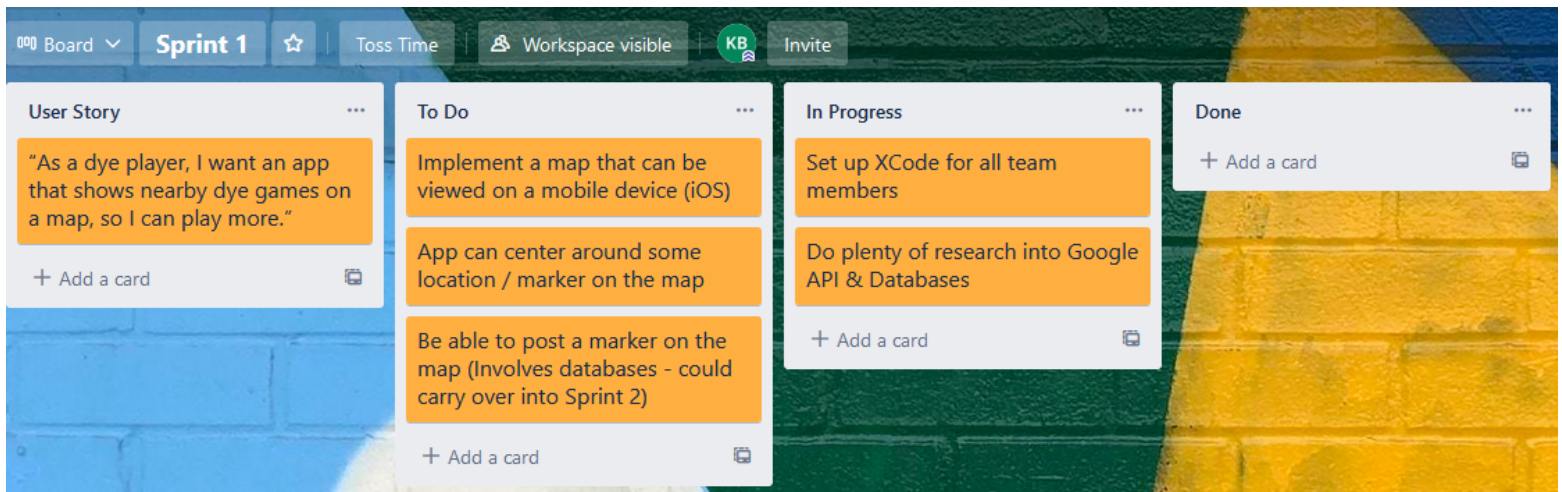
Team Roles & Initial Task Assignments

Cole Hennig	-	Product Owner	-	Tasks 1,2
Kenny Blum	-	Scrum Master	-	Tasks 1,2
Anton Kozintsev	-	Team Member	-	Tasks 1,2
Ryan Ahrari	-	Team Member	-	Tasks 3,4
Steve Beurard	-	Team Member	-	Tasks 3,4

Sprint 1 Initial Burn-Up Chart



Initial Scrum Board



Scrum Times:

Monday / Wednesday / Friday @ 2:30PM