

Anton Kuznetsov

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OBJECTIVE	A summer research position to expand and utilize my skills, obtain hands-on experience and explore professional opportunities in the field	
EDUCATION	Carnegie Mellon University Bachelor of Science in Electrical & Computer Engineering	Pittsburgh, PA May 2017
WORK EXPERIENCE	DataArt <i>Software Engineering Intern</i> <ul style="list-style-type: none">• Worked on the food recognition engine that is a part of Orange - computer vision initiative• Programmed new features in the visualizing module (C#)• Evaluated and tested the computer vision engine	New York, NY Summer 2014
PROJECTS	PyDrums , Intro to Programming, CMU <ul style="list-style-type: none">• Designed and wrote a music recording program In Python that provides real-time recording sessions and ability to store recordings using Evernote API• http://youtu.be/oENsVW0fTP4 - Video Presentation Malloc Lab , Computer Systems, CMU <ul style="list-style-type: none">• Wrote a general purpose dynamic storage allocator for C programs• Utilized methods for optimizing space utilization and throughput	December 2013 April 2015
SKILLS	<i>Programming languages:</i> Python, C#, C, Java <i>Web Development:</i> HTML, CSS, JavaScript, Bootstrap 3, Node.js, Python Frameworks <i>Software:</i> ROS, OpenRAVE, Git MS Visual Studio, Sublime, Eclipse, Vim <i>Spoken languages:</i> English (fluent), Russian (fluent)	
RELEVANT COURSEWORK	Introduction to Computer Systems (C, x86 Assembly) Principles of Imperative Computation (C) Structure and Design of Digital Systems (SystemVerilog) Fundamentals of Programming (Python) Mathematical Foundations of Electrical Engineering (MATLAB)	
ACTIVITIES	Independent Musicians Organization (Member – Drums)	