Anton Kaminsky

anton.kaminsky@mail.utoronto.ca

Toronto, ON github.com/nakamin

Education

University of Toronto

Sep. 2017 - Dec. 2021 (Expected)

Honors, Bachelor of Science in Computer Science

Toronto, ON

- cGPA: 3.49/4.0, Dean's List
- Data Structures, Algorithms, Software Design, Web Development, Systems Programming, Databases, Operating Systems

Experience -

CaseWare International May 2020 - Dec. 2020

Frontend Engineer Intern

Toronto, ON

- Contributed to production code of a financial auditing application used by top accounting firms
- · Investigated and fixed bugs, participated in code review, and added new features to an AngularJS codebase
- · Communicated with customers to understand their needs, turn them into actionable items, and deliver solutions
- Proposed and developed a testing tool using Node.js to help catch PDF rendering regressions before release by visually highlighting differences in a repository of PDF documents

Veeva Systems Inc. Sep. 2019 – Dec. 2019

Full Stack Engineer Intern

Toronto, ON

- Worked on production code of a health compliance submission management application used by top pharma companies
- Performed code review, added new endpoints, tests and documentation to the Java Spring back-end
- Investigated and fixed bugs in both the React client and the Java back-end
- Worked in an Agile environment, participating in meetings, retrospectives and collaborating across teams

University Health Network

Jan. 2019 - April 2019

Software Engineer Intern

Toronto, ON

- Working in a startup-like environment on a Clojure/React web app used by clinicians at the largest Toronto hospitals
- Exposed to the design of a highly consistent and collaborative application, using my knowledge to add new functionality
- Responsible for developing, documenting and testing a new back-end service to extract data from HTML reports

- Projects –

Synctune | Source/Live demo | TypeScript, Express, Redis, Vue, Sass, Docker

April 2020

- A web app built in a team of two that can sync sound files across multiple devices and control playback via a single host
- Synchronization, audio playback and distribution of sound files implemented with webRTC using the PeerJS library
- Backend service to manage audio rooms built with Node.js, Express, TypeScript and Redis
- Responsive frontend client built using Vue.js, Typescript and Sass

Webgallery | Source/Live demo | *Node, Express, Bcrypt*

April 2020

- A web app that allows users to upload images, view each other's images and comment on them
- Node.js backend using express.js for the server and a NoSQL database
- User accounts implemented using session based authentication following best practices
- Frontend built from scratch without frameworks following an event driven architecture

$\textbf{LIVE Blueboard} \mid \text{live-competition.org} \mid \textit{Django, Postgres, Angular, Docker}$

Nov. 2019

- Volunteered in an Agile team of four developers to help deploy a business case competition managment application used by over 100 competitors
- · Created all Docker and Docker Compose infrastructure for the project and set up hosting on Microsoft Azure

– Technical Skills –

Languages: JavaScript/TypeScript, Python, Java/Kotlin, C/C++ **Developer Tools**: Git, Docker, SQL and NoSQL databases

Methodology: Testing, Debugging, Agile, Design patterns, RESTful APIs, Problem solving, Teamwork

Platforms: Unix, Node.js, Browser, Android