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The image shows a snippet of C++ code from the game Doom, specifically the `P_Init` function. The code is annotated with large, semi-transparent purple boxes containing white text. The first box, located at the top left, contains the text "UI part II". The second box, located in the middle left, contains the text "Rasmus Lystrøm" followed by "External Associate Professor" and "ITU". The third box, located in the bottom left, also contains the text "Rasmus Lystrøm" followed by "External Associate Professor" and "ITU". The code itself is a mix of comments and function calls, with some parts being commented out or modified. The background is dark, and the code is in a light color.

Agenda

More XAML

Back button

Entity Framework Core

Dependency injection

Application Manifest

Consuming a REST API

bson

Final lecture

Final Lecture

1 December 2016

Recap / repetition – what do you need?

Final Lecture II

Topics:

Security in ASP.NET

Security in UWP

Publishing apps to the cloud

Exception handling

Idisposable

Settings and secrets

Logging

Exam format – degrees of evilness