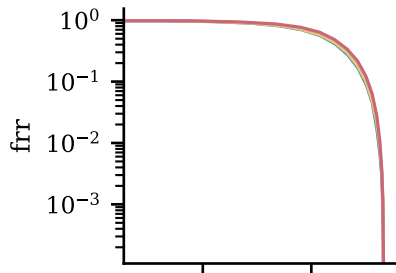
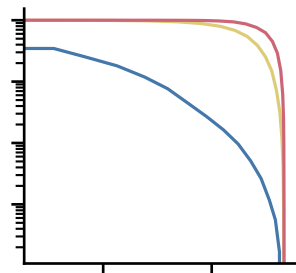


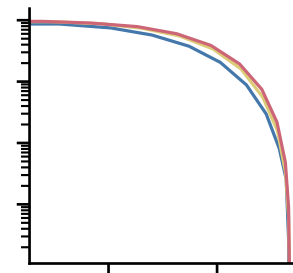
Filter = Bilateral filter



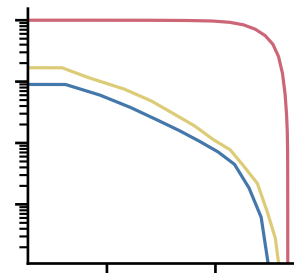
Filter = Gaussian filter



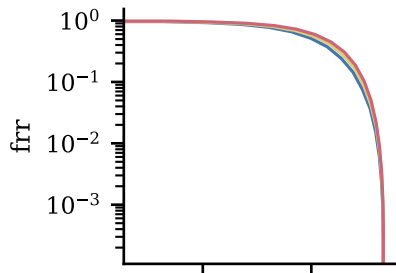
Filter = Gaussian noise



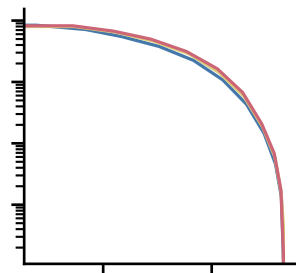
Filter = Mean filter



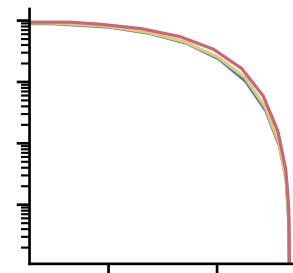
Filter = Non-local means



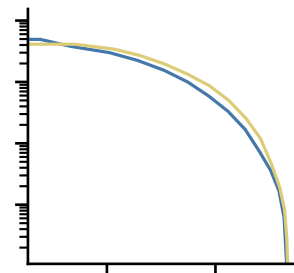
Filter = Uniform noise



Filter = Cauchy noise

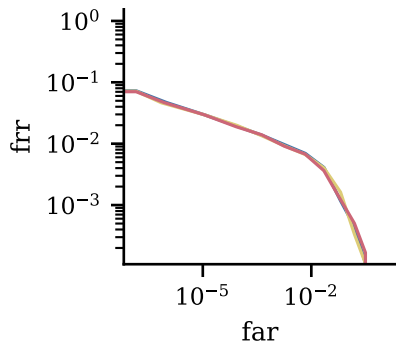


Filter = Salt-and-pepper noise



scale  
— 1x  
— 2x  
— 5x

Filter = Baseline



Filter = Median filter

