

## Median Task

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# Chapter 1

## Median

Example project with several implementations of median calculation.

Compiled with VS2017 or later (with loading CMakeLists.txt from File->Open->CMake..).

This will build a console application that runs Unit Tests for several containers in Debug and several Performance tests in Release.



## Chapter 2

# Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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## Chapter 3

# Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 4

# File Index

### 4.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 5

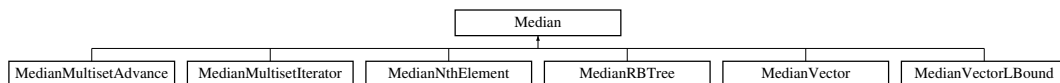
# Class Documentation

### 5.1 Median Class Reference

[Median](#) class.

```
#include <Median.h>
```

Inheritance diagram for Median:



### Public Member Functions

- virtual bool [add](#) (int a)=0  
*add new integer element*
- virtual int [middle](#) () const =0  
*return value of the middle element*
- virtual size\_t [size](#) () const =0  
*return number of all elements*
- virtual void [clear](#) ()=0  
*empty container*

### 5.1.1 Detailed Description

[Median](#) class.

[Median](#) calculation class interface

All [Median](#) Calculations classes needs to support [Median](#) Units Tests platform and should inherit [Median](#) interface and implement its virtual methods.

Purpose of [Median](#) and the derived classes is to find the **middle** element. By **middle** it is understood the sorted in ascending order element exactly at position  $N/2$ , where  $N$  is the number of all added elements, if  $N$  is odd. If  $N$  is even, the **middle** element is at position  $N/2-1$ . This is shown below:

Odd - 1,2,3  $N=3$ , **middle** is 2, at position 1

Even - 1,2,3,4  $N=4$ , **middle** is 2 also at position 1

Odd - 1,2,3,4,5  $N=5$ , **middle** is 3 at position 2

[Median](#) classes implementations were tested with units test (see [UnitTests.h](#)).

Performance tests comparing the algorithms are run in Release (see [PerformanceTest.h](#)).

The documentation for this class was generated from the following file:

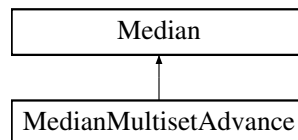
- [Median.h](#)

## 5.2 MedianMultisetAdvance Class Reference

[MedianMultisetAdvance](#) finds median using `std::multiset` and `std::advance`

```
#include <Median.h>
```

Inheritance diagram for MedianMultisetAdvance:



### Public Member Functions

- virtual bool [add](#) (int a)  
*add new integer element*
- virtual int [middle](#) () const  
*return value of the middle element*
- virtual size\_t [size](#) () const  
*return number of all elements*
- virtual void [clear](#) ()  
*empty container*

## Protected Attributes

- `std::multiset< int > m_set`  
*multiset used for storage of the sorted elements*

### 5.2.1 Detailed Description

[MedianMultisetAdvance](#) finds median using `std::multiset` and `std::advance`

[MedianMultisetAdvance](#) uses for storage container `std::multiset` all values are sorted by default in ascending order. Insert is done with the standard `insert()` routine of the multiset, obtaining then the middle element is done with `std::advance`.

[add\(\)](#) Average Complexity  $O(\log n)$

[middle\(\)](#) Average Complexity  $O(n)$

The documentation for this class was generated from the following files:

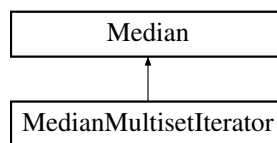
- [Median.h](#)
- [Median.cpp](#)

## 5.3 MedianMultisetIterator Class Reference

[MedianMultisetIterator](#) finds median using `std::multiset` and saved iterator to the middle element.

```
#include <Median.h>
```

Inheritance diagram for MedianMultisetIterator:



## Public Member Functions

- virtual bool [add](#) (int a)  
*add new integer element*
- virtual int [middle](#) () const  
*return value of the middle element*
- virtual size\_t [size](#) () const  
*return number of all elements*
- virtual void [clear](#) ()  
*empty container*

## Protected Attributes

- `std::multiset< int > m_set`  
*vector used for storage of the sorted elements*
- `std::multiset< int >::iterator m_it`  
*iterator to the middle element inside the set*
- `unsigned int m_pos`  
*position of the middle element inside the set*

### 5.3.1 Detailed Description

[MedianMultisetIterator](#) finds median using `std::multiset` and saved iterator to the middle element.

[MedianMultisetIterator](#) uses for storage container `std::multiset`, all values are sorted by default in ascending order. After insert `m_it` and `m_pos` variables are updated to point to the middle element.

[add\(\)](#) Average Complexity  $O(\log n)$

[middle\(\)](#) Average Complexity  $O(1)$

The documentation for this class was generated from the following files:

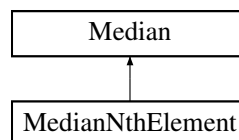
- [Median.h](#)
- [Median.cpp](#)

## 5.4 MedianNthElement Class Reference

[MedianVector](#) finds median using `std::vector` and `std::nth_element`

```
#include <Median.h>
```

Inheritance diagram for MedianNthElement:



## Public Member Functions

- virtual bool [add](#) (int a)  
*add new integer element*
- virtual int [middle](#) () const  
*return value of the middle element*
- virtual size\_t [size](#) () const  
*return number of all elements*
- virtual void [clear](#) ()  
*empty container*



## Protected Attributes

- `std::vector< int > m_arr`  
*vector used for storage of the sorted elements*

### 5.4.1 Detailed Description

[MedianVector](#) finds median using `std::vector` and `std::nth_element`

[MedianNthElement](#) class implements [Median](#) with using for storage `std::vector` and `std::nth_element` to keep sorted the middle element only.

[add\(\)](#) Average Complexity  $O(n)$

[middle\(\)](#) Average Complexity  $O(1)$

There is also additional cost for memory copies.

The documentation for this class was generated from the following files:

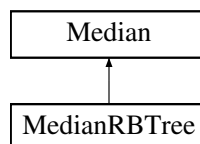
- [Median.h](#)
- [Median.cpp](#)

## 5.5 MedianRBTree Class Reference

[MedianRBTree](#) finds median using [RBTree](#)

```
#include <Median.h>
```

Inheritance diagram for MedianRBTree:



## Public Member Functions

- virtual bool [add](#) (int a)  
*add new integer element*
- virtual int [middle](#) () const  
*return value of the middle element*
- virtual size\_t [size](#) () const  
*return number of all elements*
- virtual void [clear](#) ()  
*empty container*

## Protected Attributes

- [RBTREE m\\_bt](#)  
*RBTREE container used for storage of the sorted elements.*

### 5.5.1 Detailed Description

[MedianRBTREE](#) finds median using [RBTREE](#)

[MedianRBTREE](#) uses for storage container Red-Black tree, all values are sorted in ascending order. Allows obtaining of the middle value as start iterating from the root. Since Red-Black is a self balancing tree, the middle value would be very near to the root so the search has constant average complexity

[add\(\)](#) Average Complexity  $O(\log n)$

[middle\(\)](#) Average Complexity  $O(1)$

The documentation for this class was generated from the following files:

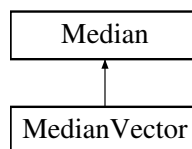
- [Median.h](#)
- [Median.cpp](#)

## 5.6 MedianVector Class Reference

[MedianVector](#) finds median using `std::vector` and `std::sort`

```
#include <Median.h>
```

Inheritance diagram for MedianVector:



## Public Member Functions

- virtual bool [add](#) (int a)  
*add new integer element*
- virtual int [middle](#) () const  
*return value of the middle element*
- virtual size\_t [size](#) () const  
*return number of all elements*
- virtual void [clear](#) ()  
*empty container*

## Protected Attributes

- `std::vector< int > m_arr`  
*vector used for storage of the sorted elements*

### 5.6.1 Detailed Description

`MedianVector` finds median using `std::vector` and `std::sort`

`MedianVector` class implements `Median` with using for storage `std::vector` and `std::sort` to keep elements sorted.

**add()** Average Complexity  $O(n \log n)$

**middle()** Average Complexity  $O(1)$

There is also additional cost for memory copies.

The documentation for this class was generated from the following files:

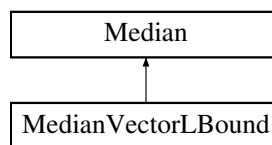
- `Median.h`
- `Median.cpp`

## 5.7 MedianVectorLBound Class Reference

`MedianVectorLBound` calculate median using `std::vector` and `std::lower_bound`

```
#include <Median.h>
```

Inheritance diagram for `MedianVectorLBound`:



## Public Member Functions

- virtual bool **add** (int a)  
*add new integer element*
- virtual int **middle** () const  
*return value of the middle element*
- virtual size\_t **size** () const  
*return number of all elements*
- virtual void **clear** ()  
*empty container*

### 5.7.1 Detailed Description

[MedianVectorLBound](#) calculate median using `std::vector` and `std::lower_bound`

[MedianVectorLBound](#) class implements [Median](#) with using for storage `std::vector` and `std::lower_bound` to sort only the last inserted element only. First the position of the inserted element is found with `std::lower_bound`, and then the new element is inserted there.

[add\(\)](#) Average Complexity  $O(\log n)$

[middle\(\)](#) Average Complexity  $O(1)$

There is also additional cost for memory copies.

The documentation for this class was generated from the following files:

- [Median.h](#)
- [Median.cpp](#)

## 5.8 RBTREE::Node Class Reference

### Public Member Functions

- **Node** (const int &key, [Node](#) \*parent=0)
- void **init** ()
- bool **isEmpty** () const
- int **numChildsLeft** () const
- int **numChildsRight** () const

### Public Attributes

- [Node](#) \* **left**
- [Node](#) \* **right**
- [Node](#) \* **parent**
- int **key**
- int **type**
- int **nChilds**

The documentation for this class was generated from the following file:

- [RBTREE.h](#)

## 5.9 RBTREE Class Reference

### Classes

- class [Node](#)

## Public Types

- enum { **BLACK** = 0, **RED** = 1 }

## Public Member Functions

- bool **insert** (const int &key)  
*insert new element*
- int **size** () const  
*return number of all inserted elements*
- bool **clear** ()  
*empty tree*
- int **middleValue** () const  
*get the value of the middle element*

## Protected Member Functions

- void **rotateRight** (Node \*node)
- void **rotateLeft** (Node \*node)
- void **insertFixup** (Node \*x)
- virtual Node \* **allocNode** (const int &key, Node \*parent=0)
- virtual void **deleteNode** (Node \*node)
- Node \* **findParent** (Node \*node, const int &key) const
- Node \* **insertNode** (Node \*node, const int &key)
- void **emptySubtree** (Node \*node)

## Protected Attributes

- Node \* **root**  
*pointer to the root of the tree*
- int **count**  
*integer to keep the number of the inserted elements*

The documentation for this class was generated from the following files:

- [RBTREE.h](#)
- [RBTREE.cpp](#)



## Chapter 6

# File Documentation

### 6.1 Median.h File Reference

Main declaration header for [Median](#) Interface and several [Median](#) implementations.

```
#include <vector>
#include <set>
#include "RBTre.h"
```

#### Classes

- class [Median](#)  
*Median* class.
- class [MedianVector](#)  
*MedianVector* finds median using ***std::vector*** and ***std::sort***
- class [MedianNthElement](#)  
*MedianVector* finds median using ***std::vector*** and ***std::nth\_element***
- class [MedianVectorLBound](#)  
*MedianVectorLBound* calculate median using ***std::vector*** and ***std::lower\_bound***
- class [MedianMultisetAdvance](#)  
*MedianMultisetAdvance* finds median using ***std::multiset*** and ***std::advance***
- class [MedianMultisetIterator](#)  
*MedianMultisetIterator* finds median using ***std::multiset*** and saved iterator to the middle element.
- class [MedianRBTree](#)  
*MedianRBTree* finds median using ***RBTree***

#### 6.1.1 Detailed Description

Main declaration header for [Median](#) Interface and several [Median](#) implementations.

Following [Median](#) implementations are provided: [MedianVector](#) [MedianNthElement](#) [MedianVectorLBound](#) [MedianMultisetAdvance](#) [MedianMultisetIterator](#) [MedianRBTree](#)

## 6.2 PerformanceTest.h File Reference

Performance tests for the [Median](#) Class.

```
#include "Median.h"
```

### Functions

- bool [performanceTestAllRandom](#) (int N)  
*Test with randomly generated values.*
- bool [performanceTestAllWorst](#) (int N)  
*Test with descending values.*
- bool [performanceTestAllRepeating](#) (int N)  
*Test with repeating values.*

### 6.2.1 Detailed Description

Performance tests for the [Median](#) Class.

Tests can be run on Windows x86/x64 platforms.

### 6.2.2 Function Documentation

#### 6.2.2.1 [performanceTestAllRandom\(\)](#)

```
bool performanceTestAllRandom (  
    int N )
```

Test with randomly generated values.

Performance test with randomly generated values, also checks if the returned values are correct

#### Parameters

<i>N</i>	number of the test values
----------	---------------------------

#### Returns

True if successful



### 6.2.2.2 performanceTestAllRepeating()

```
bool performanceTestAllRepeating (
    int N )
```

Test with repeating values.

Performance test with repeating (0-9) values

#### Parameters

$N$	number of the test values
-----	---------------------------

#### Returns

True if successful

### 6.2.2.3 performanceTestAllWorst()

```
bool performanceTestAllWorst (
    int N )
```

Test with descending values.

Performance test with linearly descending values, also checks if the returned values are correct

#### Parameters

$N$	number of the test values
-----	---------------------------

#### Returns

True if successful

## 6.3 RBTre.h File Reference

multiset implementation of a Red-Black tree

### Classes

- class [RBTre](#)
- class [RBTre::Node](#)

### 6.3.1 Detailed Description

multiset implementation of a Red-Black tree

Similarly to `std::multiset`, this RB tree allows inserting of duplicate values. It is specially designed to find the median element in efficient way.

## 6.4 UnitTests.h File Reference

Provides unit tests for [Median](#) Class.

```
#include "Median.h"
```

### Functions

- void **printc** (int color, const char \*output,...)
- void **printResult** (const char \*fname, bool bRes)
- int **test\_median\_basic** ([Median](#) &m)
- int **test\_median\_iter** ([Median](#) &m)
- int **test\_median\_random** ([Median](#) &m)
- int **unitTest** ([Median](#) &m)
- int **unitTest\_MedianVector** ()
- int **unitTest\_MedianVectorLBound** ()
- int **unitTest\_MedianNthElement** ()
- int **unitTest\_MedianMultisetAdvance** ()
- int **unitTest\_MedianMultisetIterator** ()
- int **unitTest\_MedianRBTree** ()

### 6.4.1 Detailed Description

Provides unit tests for [Median](#) Class.

Tests can be run on Windows x86/x64 platforms.

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