

# ELEC 1207 - Harris L1 - Circuit theory

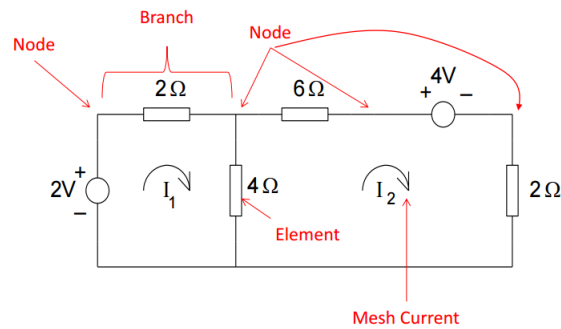
Anton Nikitin

Monday 30th January 2017

## 1 Linear Circuit Theory

### 1.1 Definitions

- Node = Point of connection of 2 or more ideal circuit elements
- Mesh/Loop = A closed path in a circuit
- Circuit element = A mathematical model of a useful component



### 1.2 Components/Equations

Ideal Resistor:

$$v = IR \quad (1)$$

$$I = GV \quad (2)$$

G - Conductance =  $\frac{1}{R}$

Power:

$$P = VI = I^2R = \frac{V^2}{R} \quad (3)$$

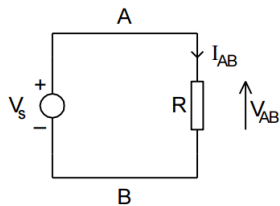
### 1.3 Sign Conventions

$V_{AB}$  = Voltage of A with respect to B

$V_{AB} = -V_{BA}$

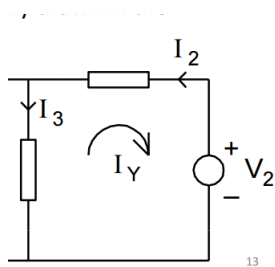
$I_{AB}$  = Current from node A to B

$I_{AB} = -I_{BA}$



### 1.4 Mesh Currents

Current that flows all round perimeter of mesh - indicated as clockwise (by convention)

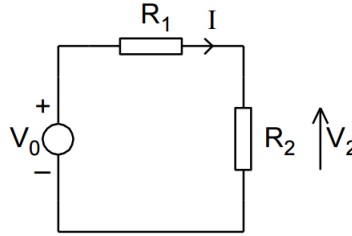


13

In the above figure  $I_2 = -I_y$  and  $I_3 = -I_y$ .

## 1.5 Voltage divider

When two or more resistors connected in series - voltage across each of them is a proportion of the total voltage and is dependant on the value of the resistor.



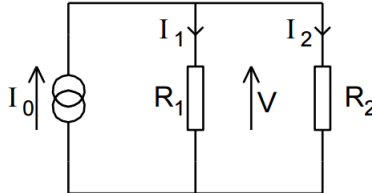
We can calculate voltage across  $R_2$  using:

$$V_2 = V_0 \frac{R_2}{R_2 + R_1} \quad (4)$$

Proof in **Appendix A**.

## 1.6 Current divider

Much like a voltage divider, a current source divides the current in proportion with the resistance values. A current source in parallel with two resistors forms a current divider.



We can calculate current through  $R_1$  using:

$$I_1 = I_0 \frac{R_2}{R_2 + R_1} \quad (5)$$

Proof in **Appendix B**.

## 1.7 Linearity

A function is considered linear if the sum of two excitations is equal to the sum of the excitations taken separately.

$$F(X_1 + X_2) = F(X_1) + F(X_2) \quad (6)$$

In normal circuits, only resistors, inductors and capacitors are linear. We can "make" non linear components linear so that modelling with them is a lot easier.

## 1.8 Ideal voltage source

An ideal voltage source is one that maintains a constant voltage between its terminals regardless of size and direction of current through it.

