Experimental Protocol v0.1

Day in advance:

- 1. Charge up 5 EEG headsets
- 2. Charge up 5 chairs
- 3. Charge up 5 power banks for body's arduinos
- 4. Charge up 1 power bank for environmental arduino
- 5. Charge up 5 smartphones

In hour in advance:

- 1. Start environmental data recording near the open window (for CO2 calibration)
- 2. Check the charge for all 5 phones
- 3. Turn on every arduino and check the connection
- 4. Turn on every Polar heart rate sensor and connect it to a smartphone
- 5. Synchronise the time on each computer
- 6. Check if LoL is installed on each computer

Before the first game:

- 1. Sit on the chair and turn on the computer
- 2. Put on the badge with arduino
- 3. On the right hand:
 - 3.1.Put on GSR on the right hand (ring and little finger)
 - 3.2.Put on IMU
 - 3.3. Put on EMG electrodes
 - 3.4. Fix cables with a captain band
- 4. On the left hand:
 - 4.1.Put on Polar heart rate sensor
 - 4.2.Put on IMU
 - 4.3.Put on GSR electrodes
 - 4.4. Fix cables with a captain band
- 5. Put on EEG headset
- 6. Check EEG signal quality and apply gel if needed
- 7. Attach the heart rate monitor to the ear
- 8. Log in to the game if not yet
- 9. Set the permanent monitor position
- 10. Check if webcam can record face expressions
- 11. Calibrate eye tracker
- 12. Start Polar heart rate recording
- 13. Set up the infrared camera and start infrared camera recording

Before each game:

- 1. Start the input logger
- 2. Start screen recording
- 3. Start webcam recording
- 4. Start eye tracker recordings
- Start sensors recordings
- 6. Start EEG recordings
- 7. Search for a game
- 8. Write down the exact time when the game starts

After each game:

- 1. Save replays
- 2. Stop input logger
- 3. Stop screen recording
- 4. Stop webcam recording
- 5. Stop eye tracker recordings
- 6. Stop sensors recordings
- 7. Stop EEG recordings

After the last game:

- 1. Take sensors off
- 2. Log out from the game
- 3. Ask each player to fill in the form for Amazon voucher
- 4. Stop Polar heart rate recording
- 5. Stop infrared cameras