EE ECE3301\_Assignment6.md

## ECE 3301-02 Assignment 6 - Choi Tim Antony Yung

## Question 1 (15)

Write a PIC18F assembly language code to activate the triggering level of INT0 by rising edge, and, the INT1 and INT2 interrupts by falling edge

```
BSF INTCON2, 6 ; set INTCON2 bit 6 for rising edge triggered INTO
BCF INTCON2, 5 ; clear INTCON2 bit 5 for falling edge triggered INT1
BCF INTCON2, 4 ; clear INTCON2 bit 4 for falling edge triggered INT2
```

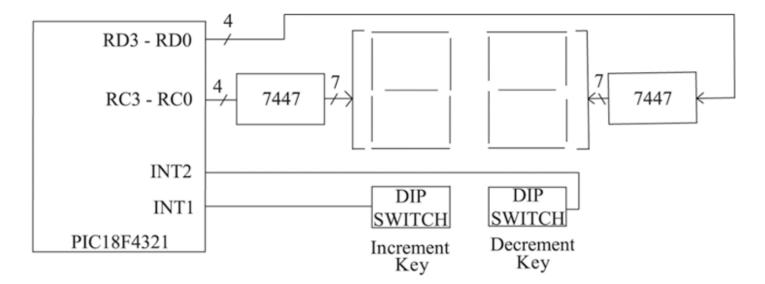
## Question 2 (25)

Write C code to configure interrupts for PIC18F, set interrupt priority of INT0 as the high priority and interrupt priority for INT2 level as low priority, and clear interrupt flags (code for configuring the interrupts are only required)

```
ADCON1 = 0x0F; // Configure INTO-INT2 as digital inputs
INTCONbits.INT0IF = 0; // Clear INT0 flag
INTCON3bits.INT2IF = 0; // Clear INT2 flag
RCONbits.IPEN = 1; // Enable priority
INTCON3bits.INT2IP = 0; // Set INT2 as low priority
INTCONbits.INT0IE = 1; // Enable INT0
INTCON3bits.INT2IE = 1; // Enable INT2
INTCONbits.GIEH = 1; // Enable high priority interrupts globally
INTCONbits.GIEL = 1; // Enable low priority interrupts globally
```

## Question 3 (60)

Simulate using MPLAB a PIC18F4321-based system as shown in figure below: The system will drive two seven segment digits and monitor two key switches. The system will start displaying 00. If the increment key is pressed, it will increment the display by one. Similarly, if the decrement key is pressed, the display will be decremented by one. The display will go from 00 to 99, and vice versa. Write a C language program to accomplish the above. The system use a 4MHz internal clock. The increment Switch is connected to INT1 (RB1) and the decrement Switch to INT2 (RB2). INT1 is configured as high priority and INT2 as Low Priority. Assume that the high 7-segment display is connected via RC3-RC0 of PORTC while Low 7-segment display via RD3-RD0 of PORTD and two 7447's decoders are used for the displays.



Return the screenshots for

• The MPLAB program code

```
#include <pic18f4321.h>
#include <xc.h>
char count = 0;
                               // hold a count range from 00 to 99
void interrupt high_priority increment_count(void);
void interrupt low_priority decrement_count(void);
void main()
{
    OSCCON = 0x60;
                               // set internal clock to run at 4MHz
    ADCON1 = 0 \times 0 F;
                               // set all as DIO
    TRISB = 0xFF;
                               // set PORTB as input
    TRISC = 0 \times 00;
                               // set PORTC as output
    TRISD = 0 \times 00;
                               // set PORTD as output
    INTCON2bits.INTEDG1 = 0;  // Set INT1 triggered by rising edge
    INTCON2bits.INTEDG2 = 0;
                               // Set INT2 triggered by falling edge
    INTCON3bits.INT1IF = 0;
                               // Clear INT1 flag
    INTCON3bits.INT2IF = 0;
                               // Clear INT2 flag
    RCONbits.IPEN = 1;
                               // Enable priority
    INTCON3bits.INT1IP = 1;
                               // Set INT1 as high priority
    INTCON3bits.INT2IP = 0;
                               // Set INT2 as low priority
    INTCON3bits.INT1IE = 1;
                               // Enable INT0
    INTCON3bits.INT2IE = 1;
                               // Enable INT2
    INTCONbits.GIEH = 1;
                               // Enable high priority interrupts globally
    INTCONbits.GIEL = 1;
                               // Enable low priority interrupts globally
    // main loop
   while (1)
                              // display upper digit
        PORTC = count / 10;
        PORTD = count % 10;
                                // display lower digit
    }
void interrupt high_priority increment_count(void)
    INTCON3bits.INT1IF = 0;
                             // Clear INT1 flag
```

• Interrupt pins values with the corresponding I/O registers showing the increment and the decrement

```
1 = #include <pic18f4321.h>
   #include <xc.h>
 2
 3
 4
     char count = 0;
                                     // hold a count range from 00 to 99
 5
     void interrupt high priority increment_count(void);
 6
 7
     void interrupt low priority decrement count(void);
 8
 9
     void main()
10
   ₽ {
11
         OSCCON = 0x60;
                                      // set internal clock to run at 4MHz
12
         ADCON1 = 0x0F;
                                      // set all as DIO
13
         TRISB = 0xFF;
                                      // set PORTB as input
14
         TRISC = 0x00;
                                      // set PORTC as output
15
         TRISD = 0x00;
                                      // set PORTD as output
16
17
         INTCON2bits.INTEDG1 = 0;
                                      // Set INT1 triggered by rising edge
18
         INTCON2bits.INTEDG2 = 0;
                                      // Set INT2 triggered by falling edge
19
         INTCON3bits.INT1IF = 0;
                                      // Clear INT1 flag
20
         INTCON3bits.INT2IF = 0;
                                      // Clear INT2 flag
21
         RCONbits.IPEN = 1;
                                      // Enable priority
22
         INTCON3bits.INT1IP = 1;
                                      // Set INT1 as high priority
23
         INTCON3bits.INT2IP = 0;
                                      // Set INT2 as low priority
24
         INTCON3bits.INT1IE = 1;
                                      // Enable INTO
25
         INTCON3bits.INT2IE = 1;
                                      // Enable INT2
26
         INTCONbits.GIEH = 1;
                                      // Enable high priority interrupts globally
27
         INTCONbits.GIEL = 1;
                                      // Enable low priority interrupts globally
28
29
         // main loop
30
         while (1)
31
32
              PORTC = count / 10;
                                      // display upper digit
⇨
             PORTD = count % 10;
                                      // display lower digit
34
         }
35
36
37
     void interrupt high priority increment_count(void)
38
   □ {
39
         INTCON3bits.INT1IF = 0;
                                     // Clear INT1 flag
40
         if (count >= 99) count = 0; // Overflow at 99
41
         else count++;
                                      // otherwise increment
42
43
44
     void interrupt low priority decrement_count(void)
   □ {
45
46
         INTCON3bits.INT2IF = 0;
                                     // Clear INT2 flag
47
         if (count <= 0) count = 99; // Underflow at 0</pre>
48
         else count--;
                                      // otherwise decrement
49
Output Regist... Stimu... × Break... I/O Pins IO View Call St... Variab...
                                                                       ■ Watches ×
                                                                            Name
                                                                                            Type
                                                                                                     Address Value
 0
     Asynchronous Pin/Register Actions Advanced Pin/Register Clock Stimulus Register...
 unsign...
                                                                                                    0x28
                                                                                                           __ 12
 X1
     F... Pin
                   Action
                              Value Units
                                           Comments
                                                                                                           ___ 0x00
___ 1
                                                                          S ± ✓ ♥ PORTB
                                                                                            SFR
                                                                                                     0xF81
 0
     ⇒ INT1
                   Pulse High
                                   1 cyc
 ± ✓ ♥ PORTC
                                                                                            SFR
                                                                                                    0xF82
 □ INT2
                   Pulse High
                                   1 cyc
                                                                            B PORTD
                                                                                                    0xF83
                                                                                                           ... 2
 SCL
     10>
                                                                             □ <Enter new watc</p>
 SCL.
 SCL
```