

Interactive Visual Summary of Major Communities in a Large Network

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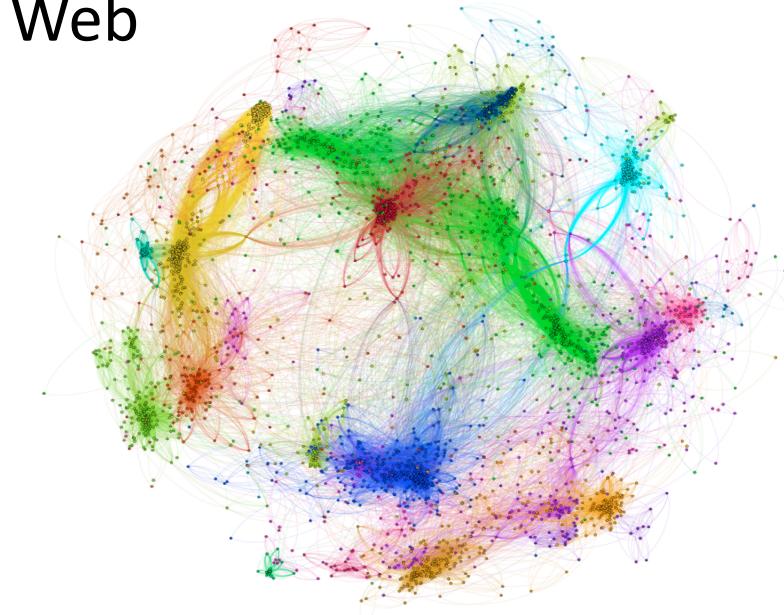
Outline

- Introduction
- Visual System
- Visual Design
- Evaluation
- Conclusion

Introduction

Background

- **Community structures** widely exist in real world graphs
 - **Friendship Circles** in social networks
 - Interacting proteins in biological networks
 - Topically related pages in the World Wide Web



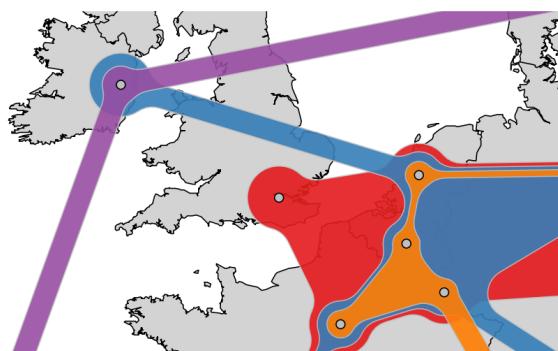
Motivation

- The **community quality** varies when adapting different clustering algorithms
- For overlapping communities, some **boundary nodes** are hard to be put into any groups
- **Relation patterns** among communities differ in a variety of ways

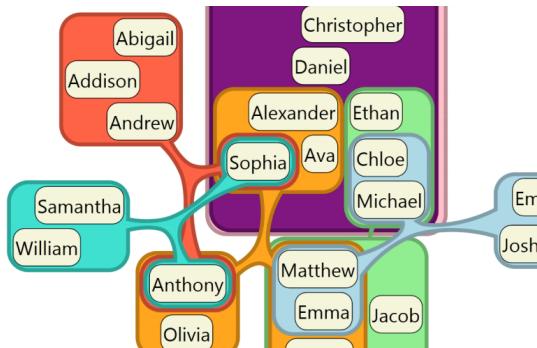
Previous Works



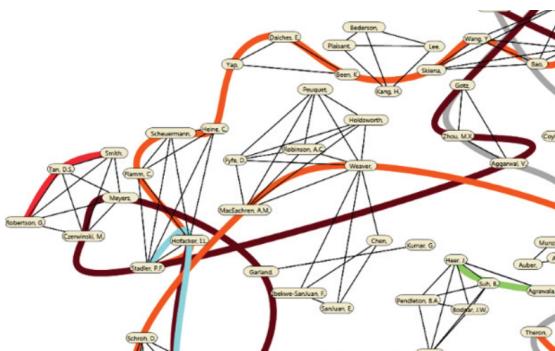
Bubble Set
[Collins et al., 09]



KelpFusion
[Meulemans et al., 13]



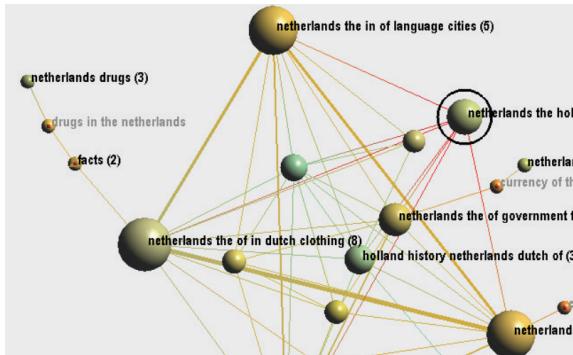
Untangling Euler diagrams
[Riche and Dwyer, 10]



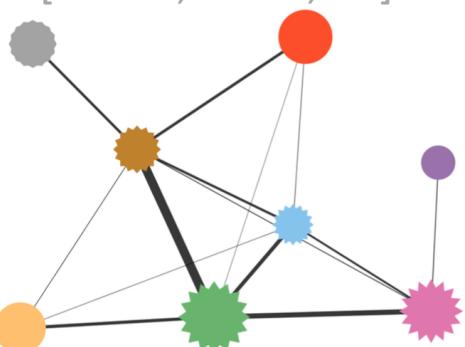
Line Set
[Alper et al. , 11]



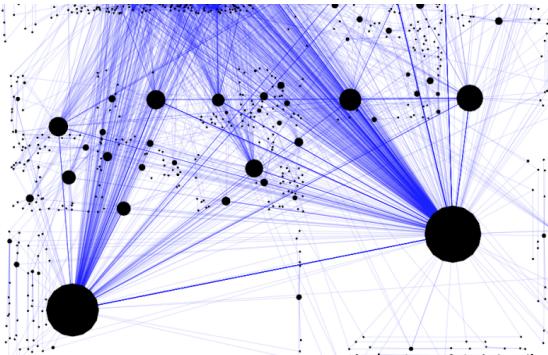
Previous Works



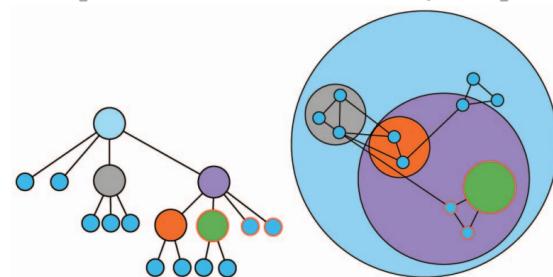
Ask-GraphView
[Abello, et al., 06]



Visualizing Fuzzy Overlapping Communities
[Vehlow, et al., 13]



A treemap based method for
rapid layout of large graphs
[Muelder and Ma, 08]



GrouseFlocks
[Archambault, et al., 08]

Previous Works



[Gansner, et al. , 10]



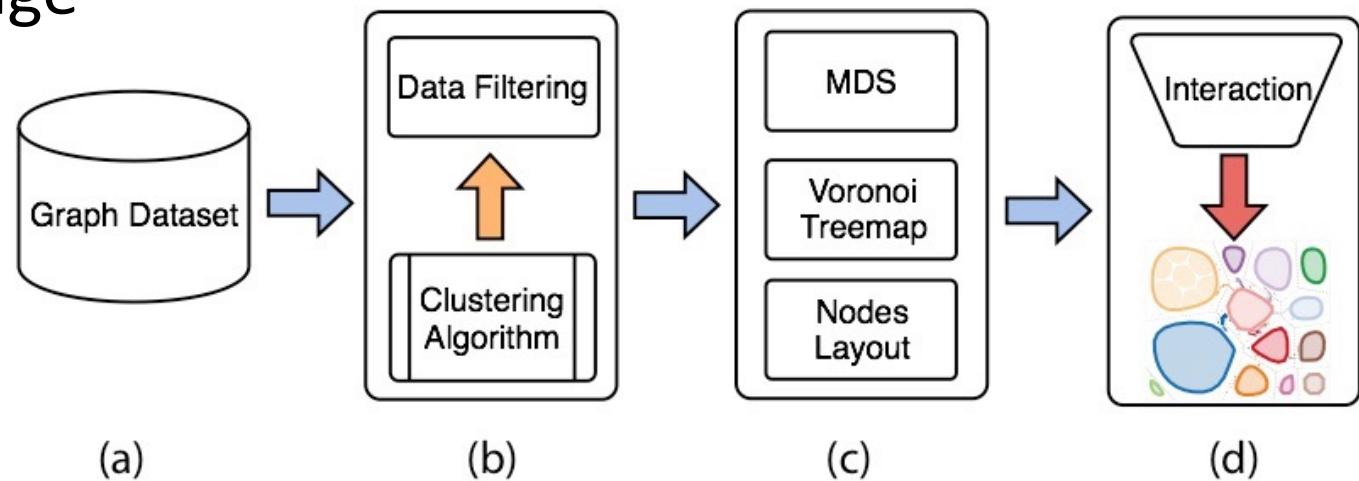
PIWI



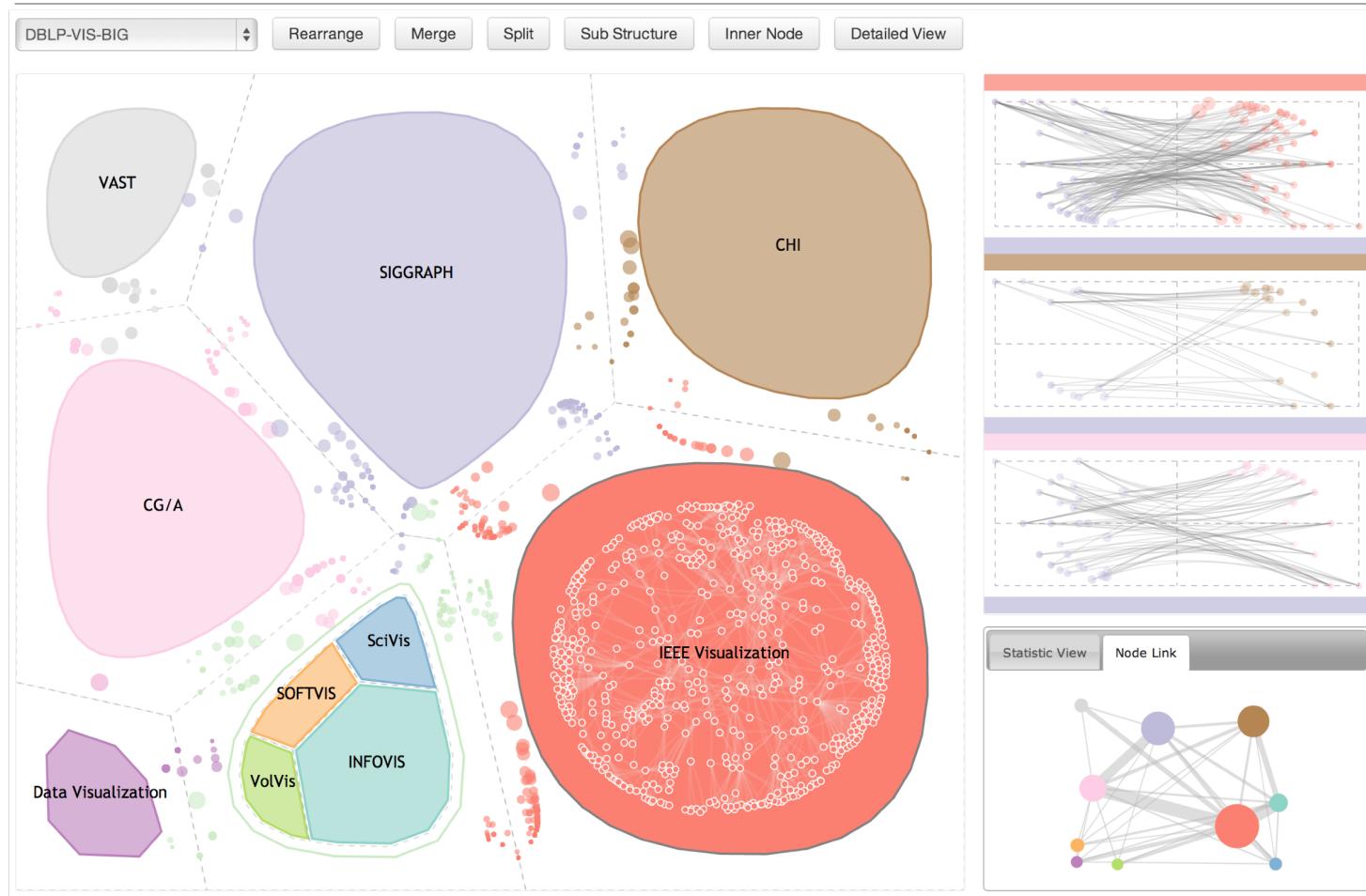
Visual System

System Overview

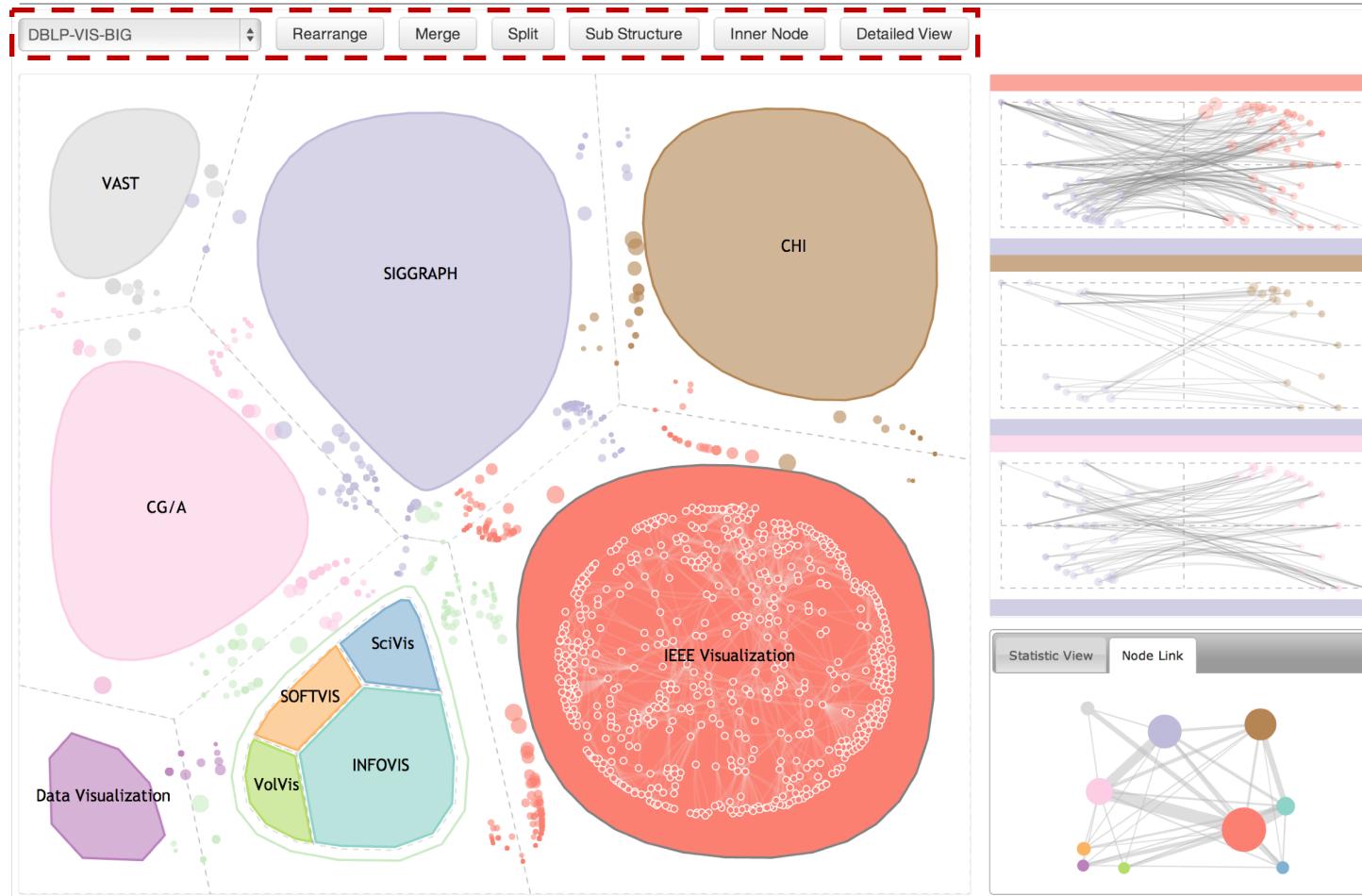
- a) Data extraction stage
- b) Data processing stage
- c) Layout optimization stage
- d) User interaction stage



System Interface

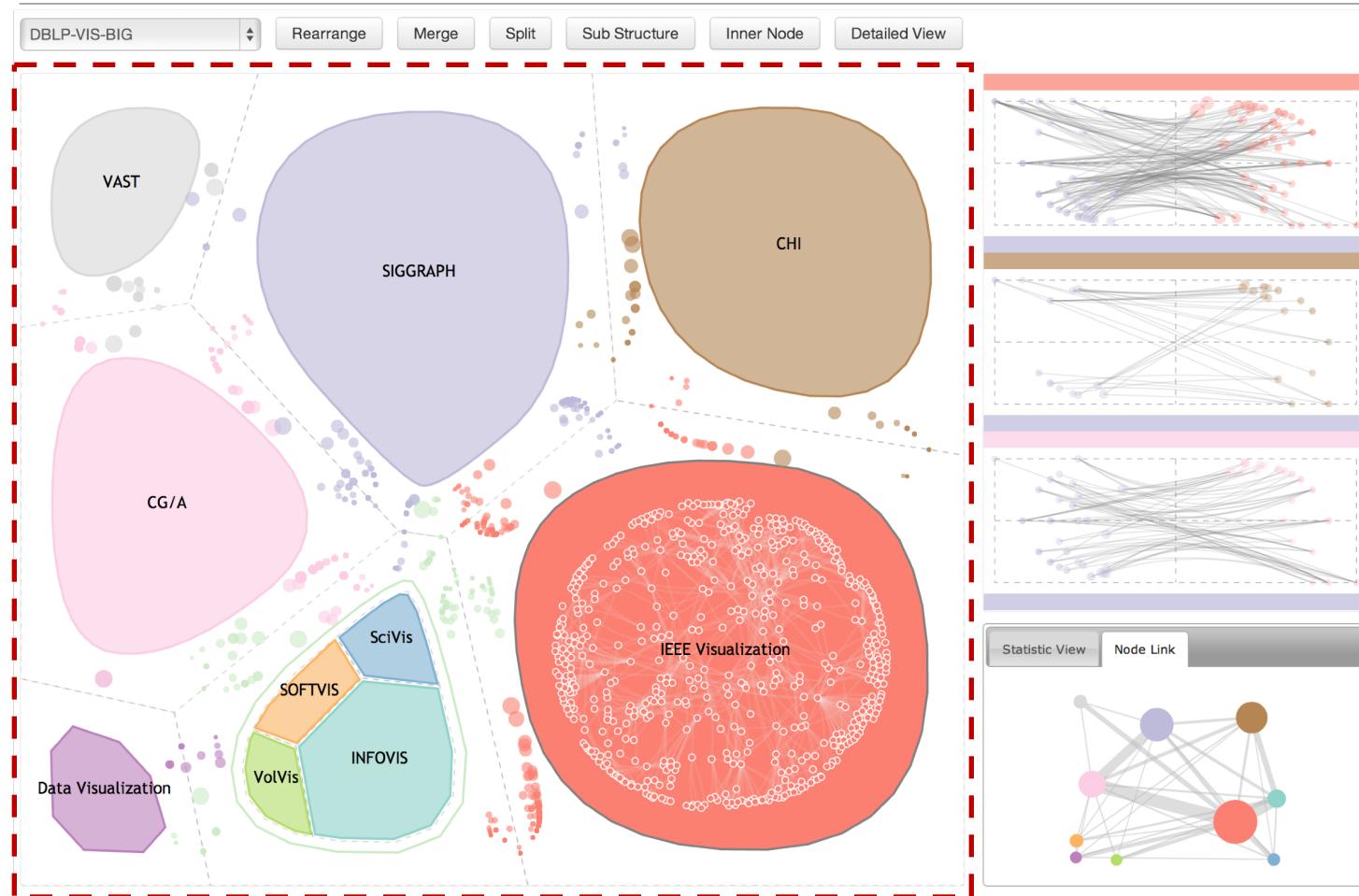


System Interface



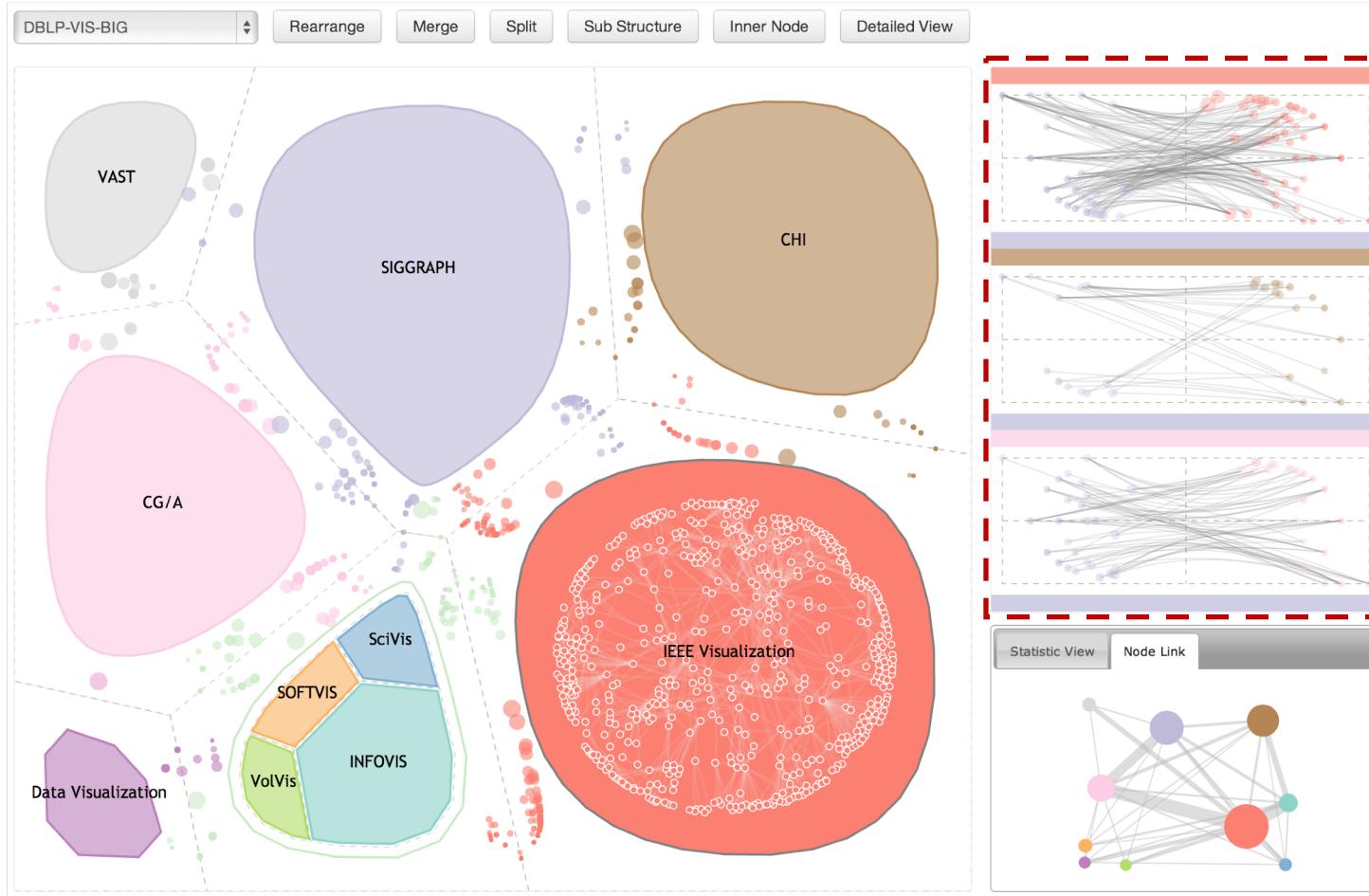
Dataset selection drop-down menu
and the interaction toolbar

System Interface



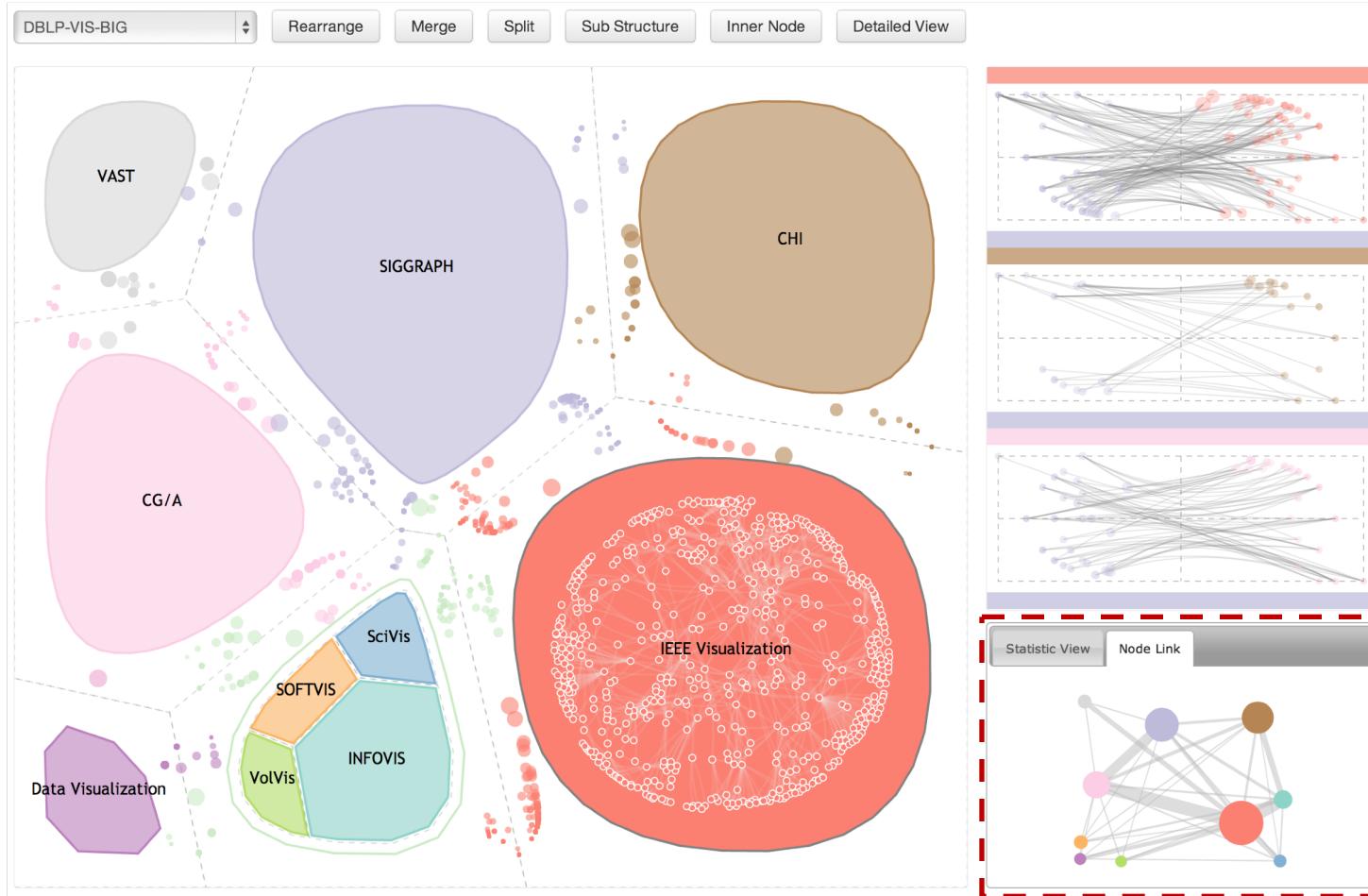
The **community overview** summarizes community structures in a large network

System Interface



The boundary node view helps users explore and compare boundary nodes between adjacent communities in detail

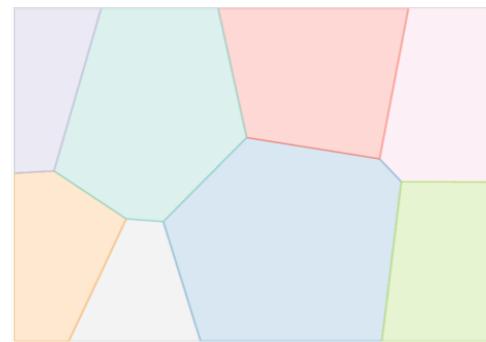
System Interface



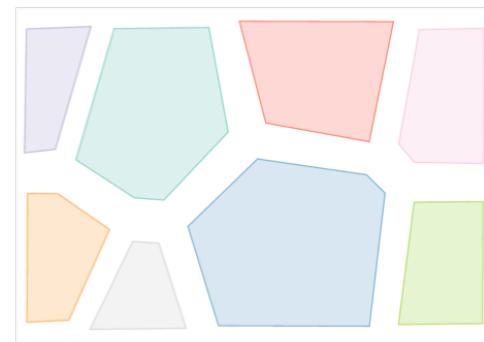
Miscellaneous views illustrate other attribute information of the graph

Visual Design

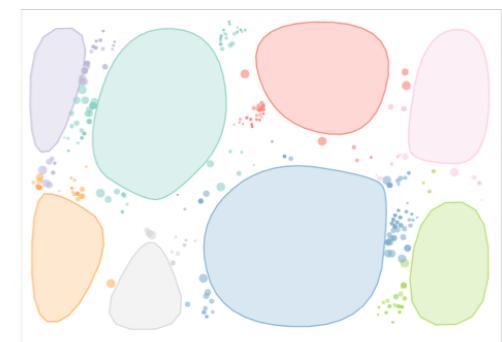
Visual Encoding



(a)



(b)



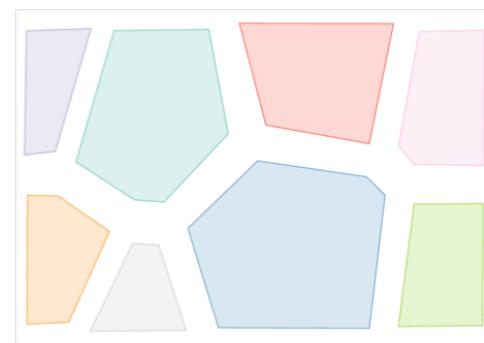
(c)

a) Adapt **MDS** to position strongly connected clusters geometrically together

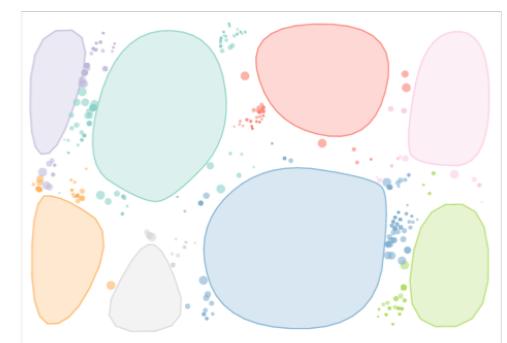
Visual Encoding



(a)



(b)



(c)

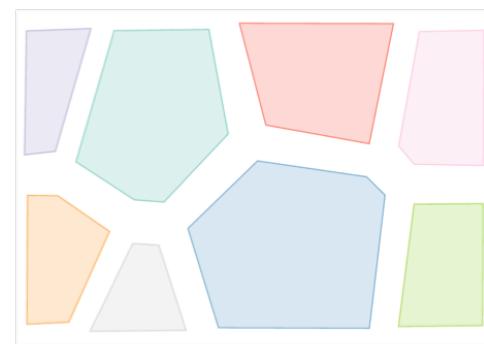
(d)

b) Use **Voronoi Treemaps** to represent different clusters

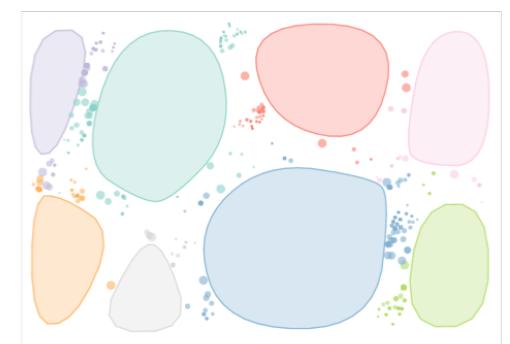
Visual Encoding



(a)



(b)

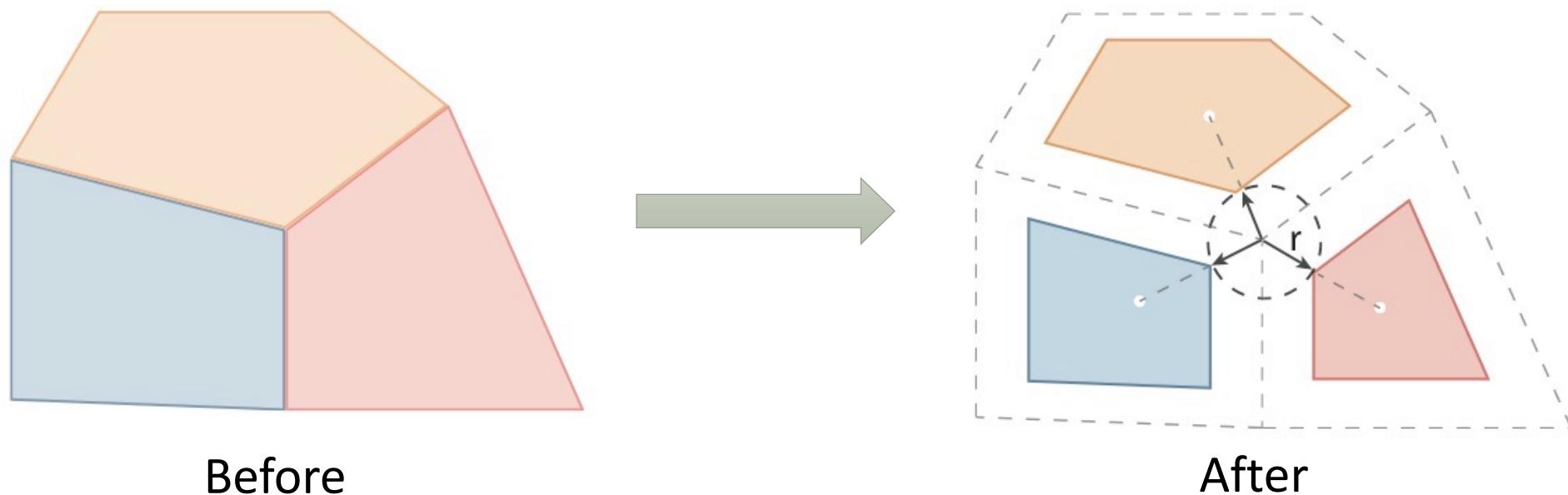


(c)

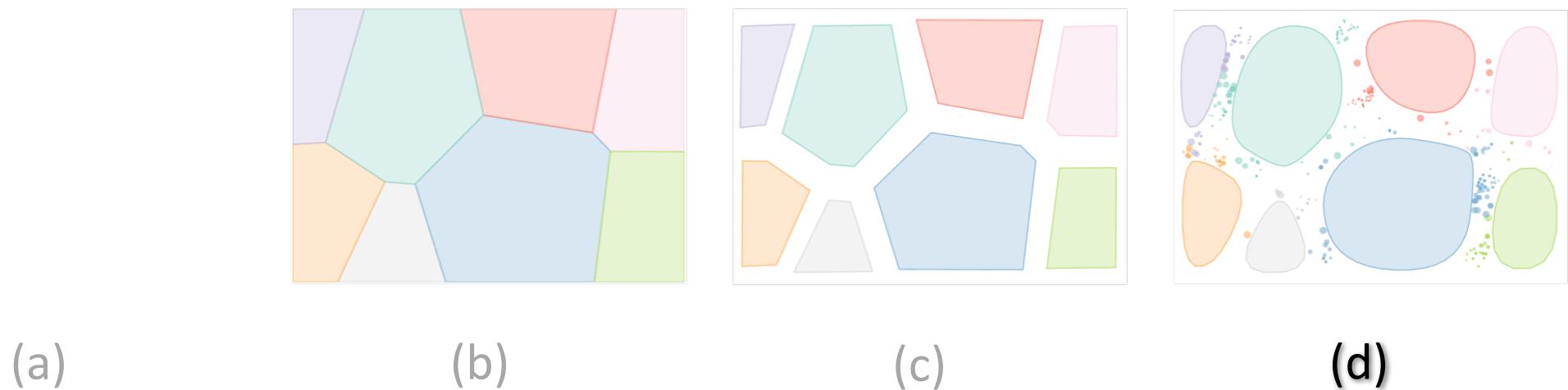
(d)

c) Shrink each Voronoi cell to form cluster polygons and cluster gaps

Shrinking Algorithm

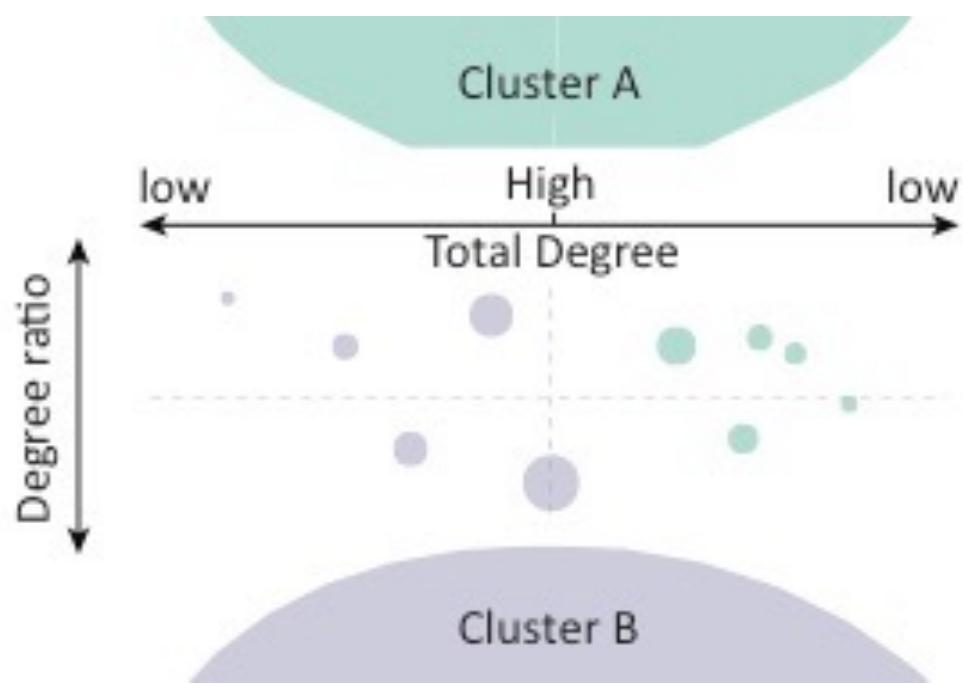


Visual Encoding



d) Arrange boundary nodes along cluster gaps and adapt corner-cutting algorithm for each cluster polygon

Visual Encoding of Boundary Nodes



Boundary nodes: Nodes connecting to at least one node from another community

Internal Degree: Number of edges linking to the nodes that belong to its own community

External Degree: Number of edges linking to the nodes that belong to other communities

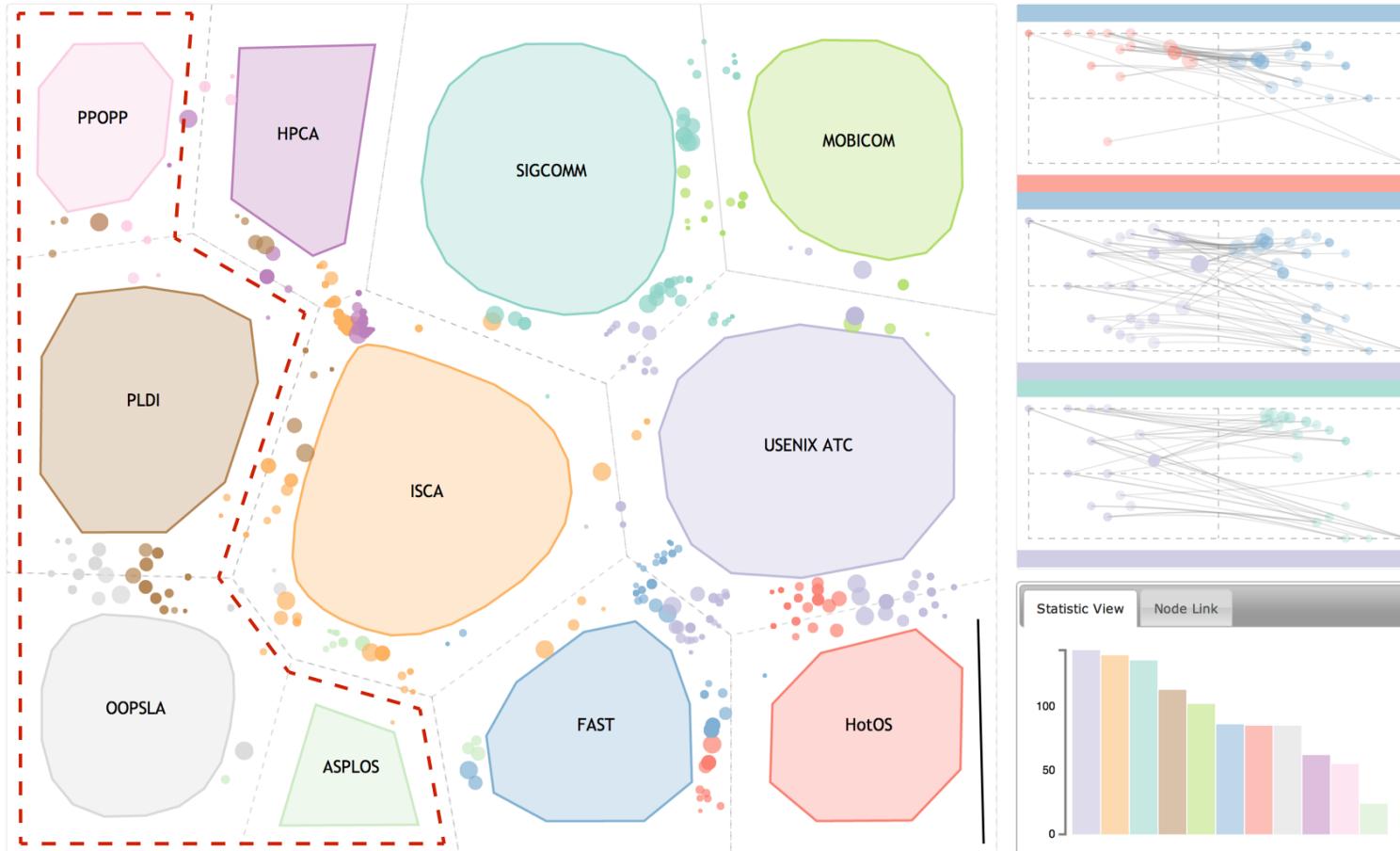
Degree ratio: $\frac{\text{Internal Degree}}{\text{External Degree}}$

Evaluation

Case Study I: DBLP

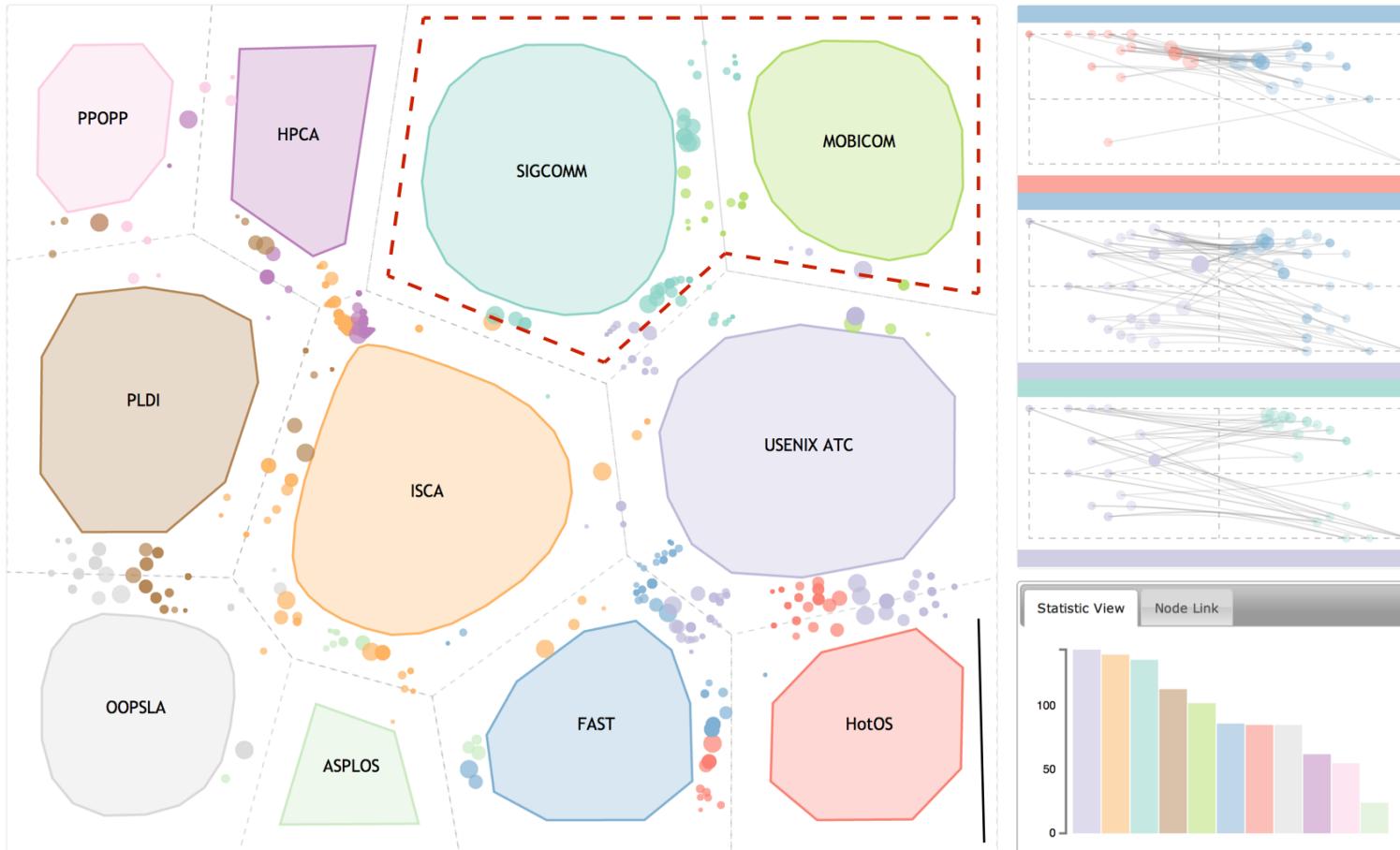
- 1032 papers published at 11 conferences from 2003 to 2005
- Each **node** represents one **paper** while each **edge** connecting two nodes means the two papers have at least one **common author**.

Case Study I: DBLP



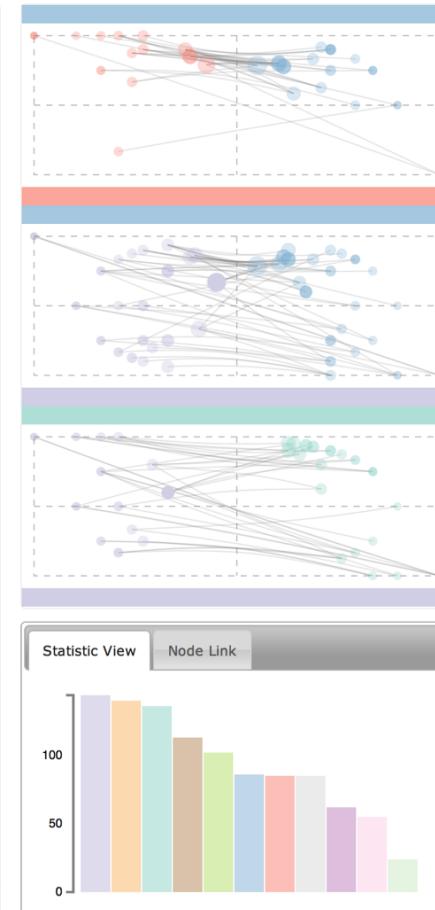
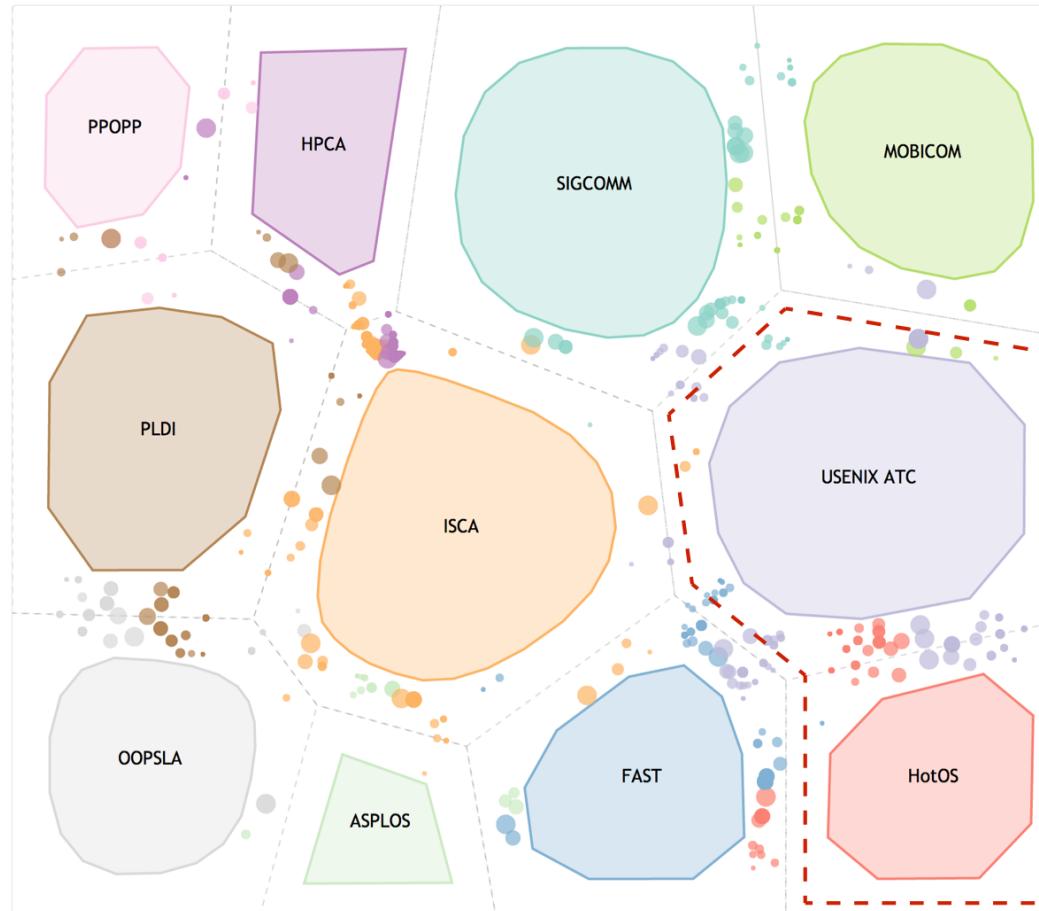
Four conferences in the field of Programming Language are grouped on the left side

Case Study I: DBLP



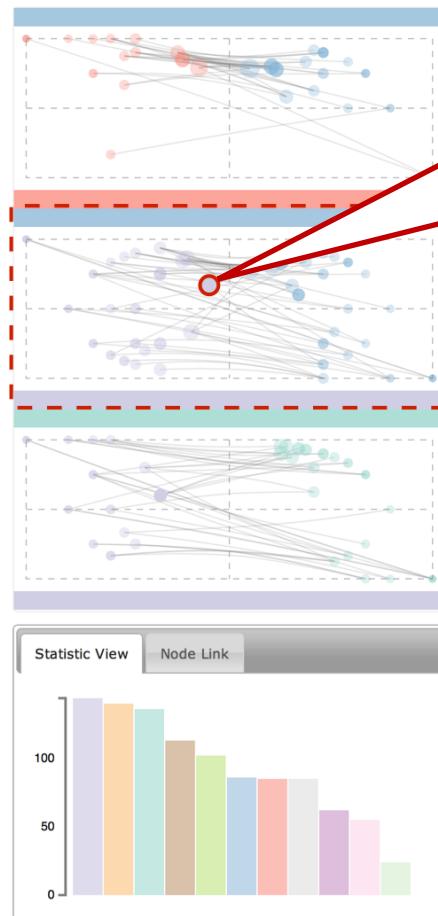
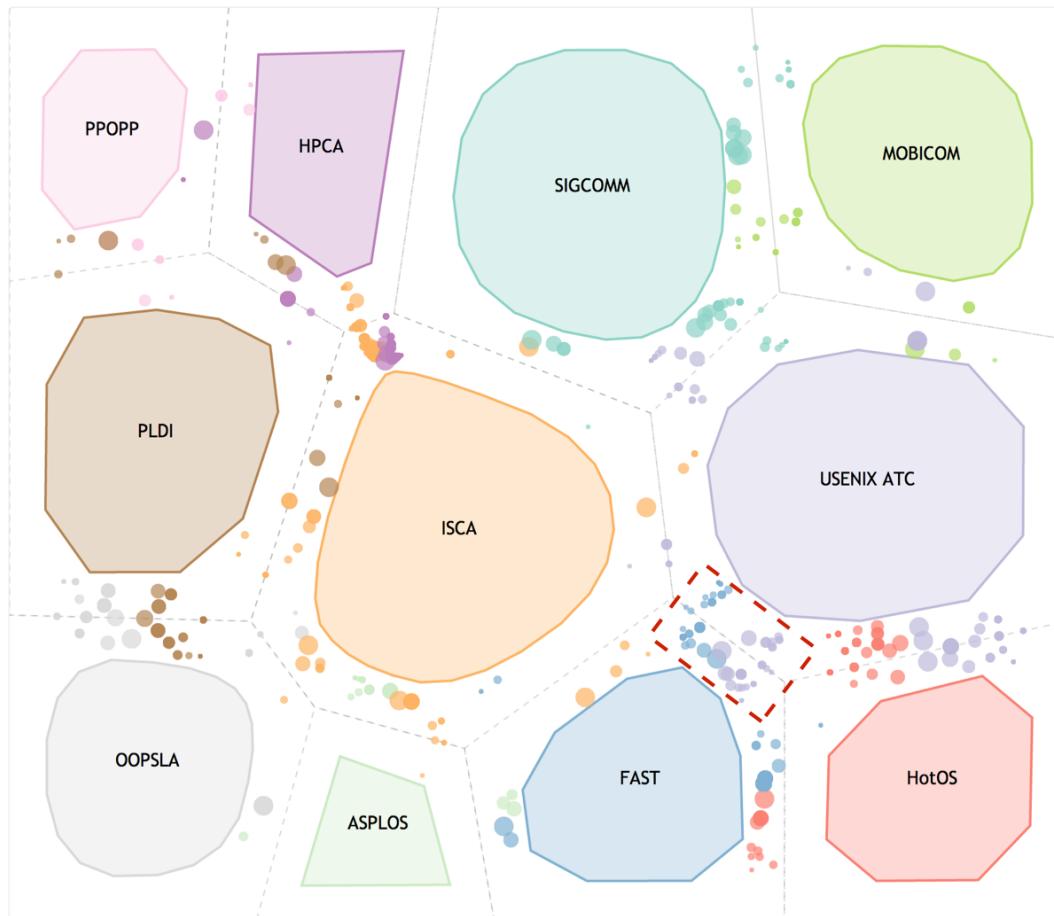
Two conferences in the field of **Computer Networks** are grouped at the top right

Case Study I: DBLP



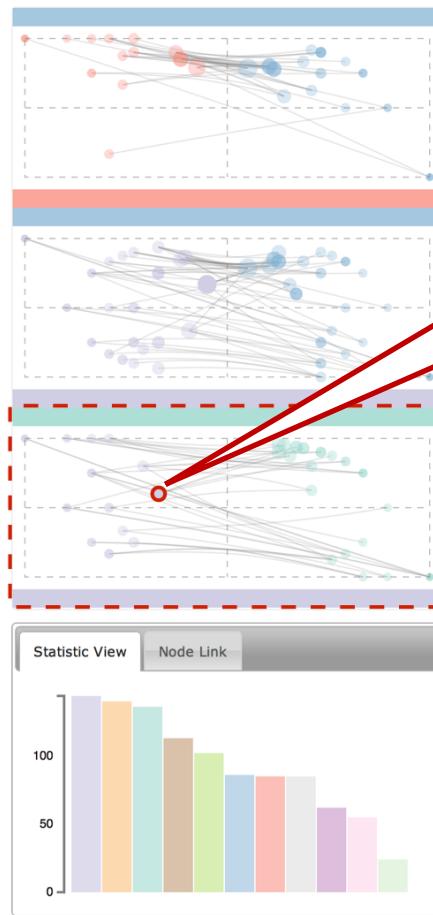
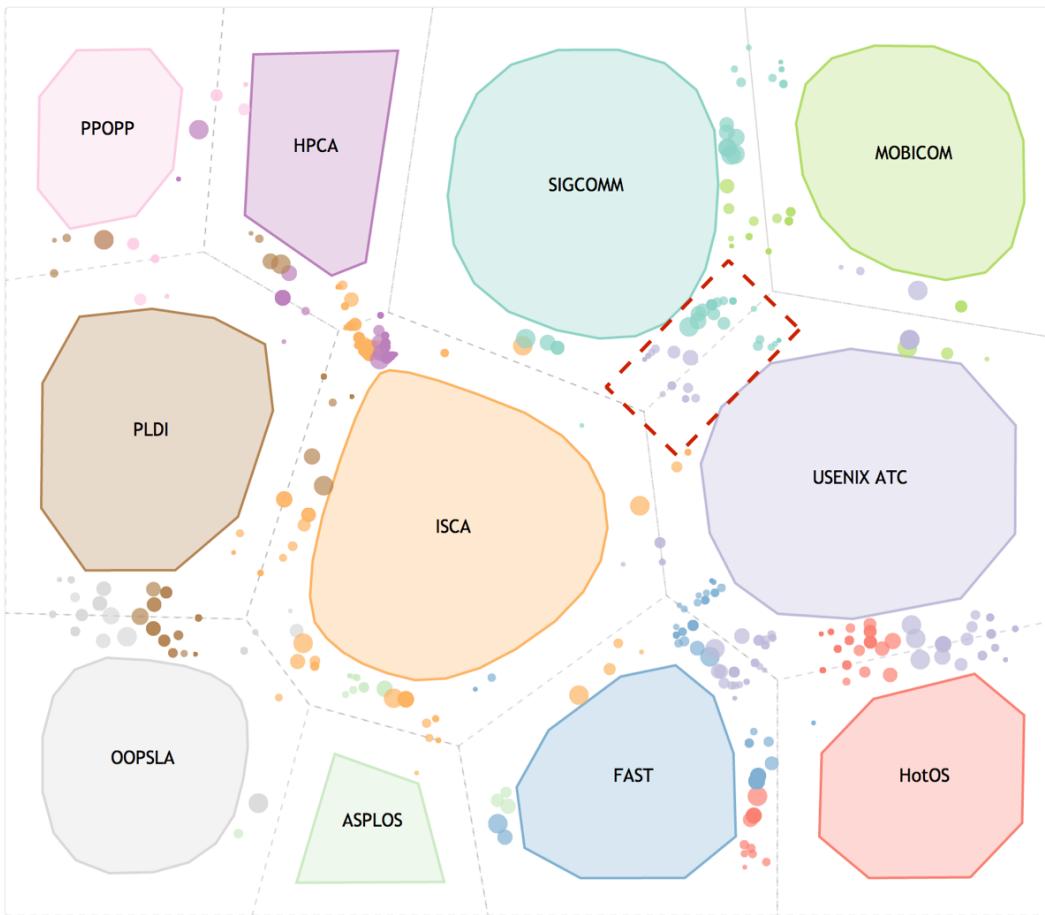
Two other **Operating System** related conferences stand on the right side

Case Study I: DBLP



"Journaling Versus Soft
Updates: Asynchronous
Meta-data Protection in File
Systems"

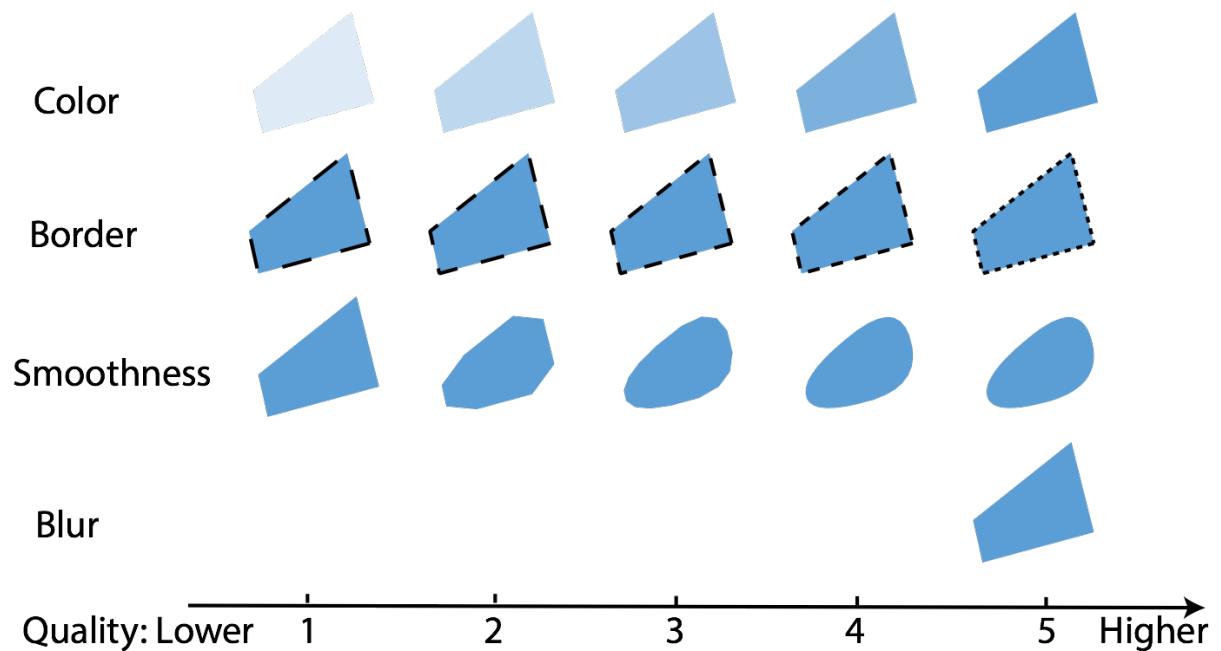
Case Study I: DBLP



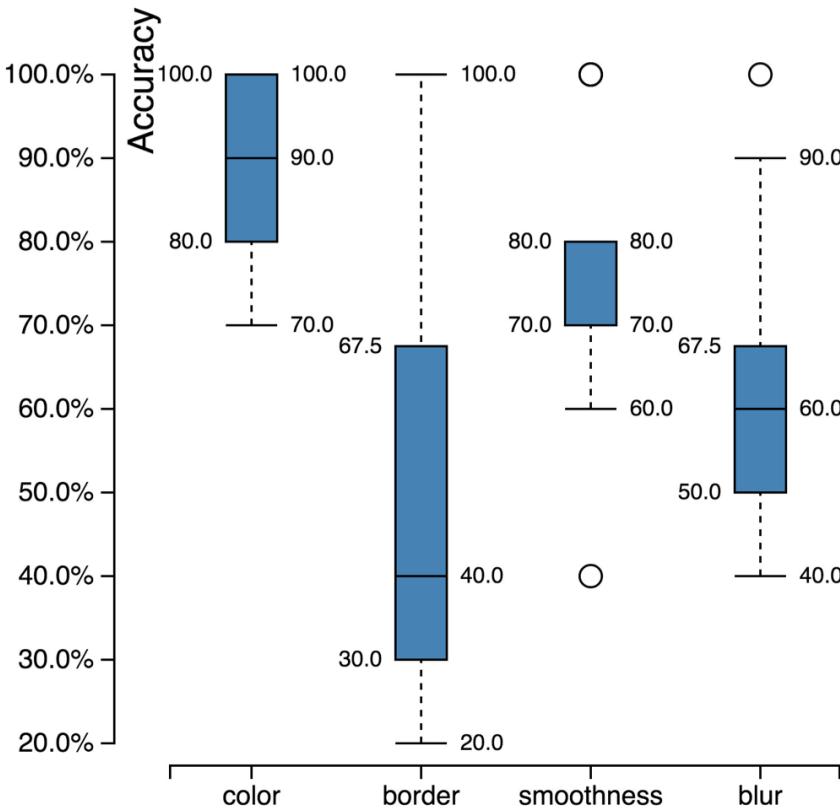
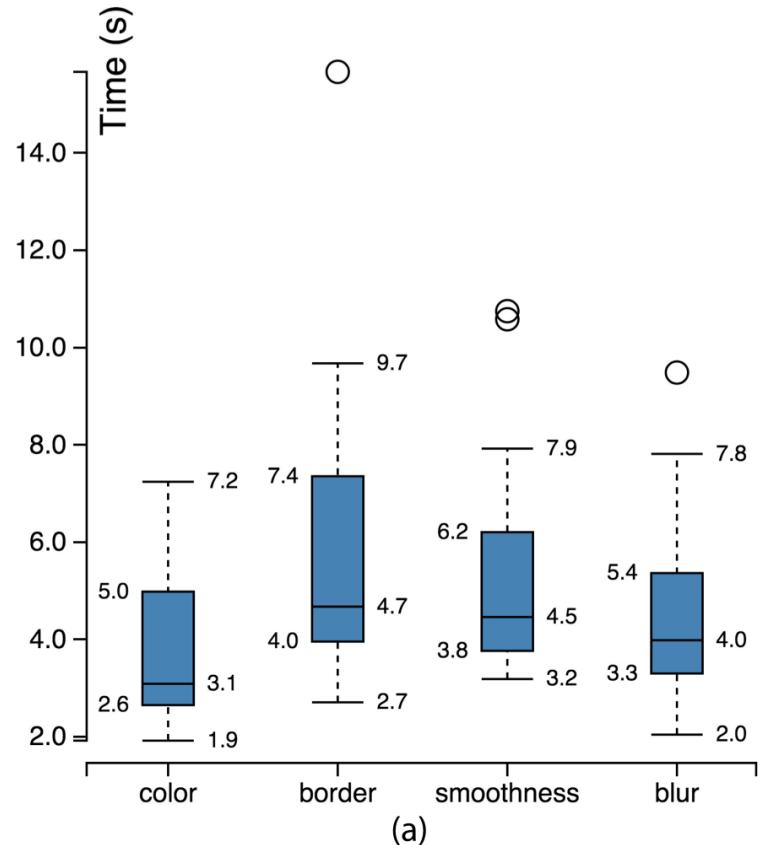
"A Precise and Efficient Evaluation of the Proximity between Web Clients and Their Local DNS Servers"

User Study

- Evaluate the design options of **community quality** encoding
 - Find the quality of each polygon based on 4 visual encoding methods
 - 22 (users) * 4 (methods) * 10 (times)



User Study Results



Conclusion

Limitations & Future Works

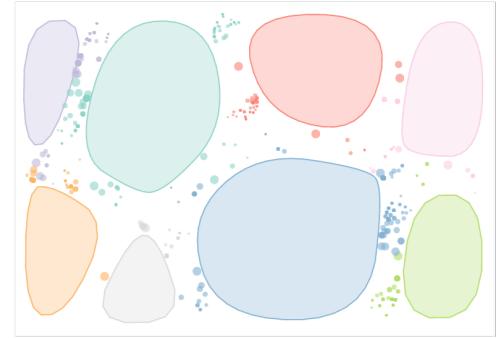
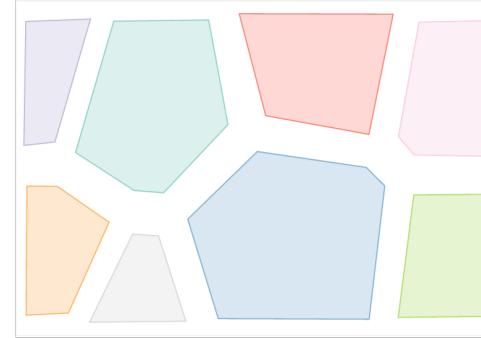
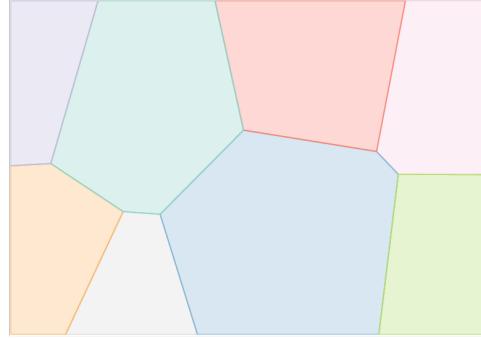
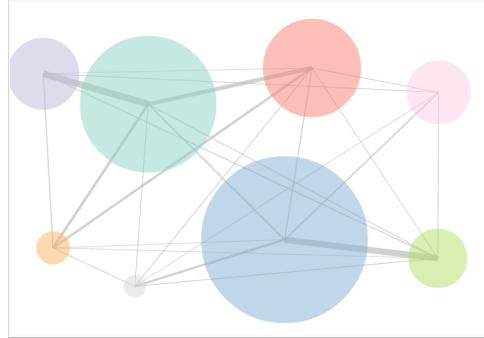
- **Inaccuracy** of estimating **the community size**
 - It is difficult to accurately estimate the size of polygons
- **Drawbacks** of adapting **MDS** in a **2D plane**
 - There is no guarantee that all the community relations are preserved
- Include filtering techniques to remove boundary node overlapping
- Illustrate more internal node attributes for each community

Limitations & Future Works

- Inaccuracy of estimating the community size
 - It is difficult to accurately estimate the size of polygons
- Drawbacks of adapting MDS in a 2D layout
 - There is no guarantee that all the community relations are preserved
- Include **filtering techniques** to remove boundary node overlapping
- Illustrate more **internal node attributes** for each community

Conclusion

- We present an **interactive visualization system** based on Voronoi Treemaps to reveal **community structures** and their **relations** in a large network
- We embed a **new layout scheme** to show the **boundary nodes** between communities.
- We conduct **case studies** and **user study** to evaluate our system



Thank you for attention!

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