

Yip Yan Kit Anton

Software Engineer



About me

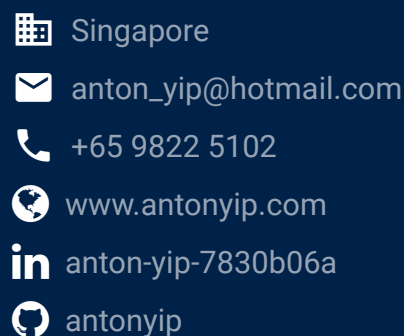
Hi, my name is Anton. I'm just about the most boring type of person you could possibly imagine. I like messing around with new software technology that catches my interest. I am not a robot. Please hire me.

Proficient in Adobe Photoshop and Unity3D, Speaks and writes multiple languages. (English and Chinese + Programming Languages)

Skills



Contact



Experience

Software Engineer

Continental Automotive Singapore

Since December 2015

Development of AnimaTool, a C# program used to parse and generate Animations within a Automotive Dashboard

<https://www.continental-corporation.com/en-sg>

Intern Software Engineer

Chorus Games

May 2015 - November 2015

Developed and designed various systems in Unity3D.

<http://www.chorusgames.com>

Education

DigiPen Singapore Institute of Technology

Bachelor of Science in Computer Science and Game Design

September 2012 - November 2015

Dual focus on Software Engineering and Game Design.

<https://www.digipen.edu.sg>

Projects

BlackJack Bot

Autolt

Automation to play blackjack using an Autolt script.

<https://github.com/antonyip/blackjack-bot>

Contributions

The Burst Dymaxion

Automated Transactions Research on Burst

<https://dymaxion.burst.cryptoguru.org/The-Burst-Dymaxion-1.00.pdf>